2005 Report

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GitHub Repo: https://github.com/Plymouth-University/comp2005-assessment2-bobbymannino

YouTube Video: https://youtu.be/fkzyoxktT6E

Note: I did the video before I made changes based on the UAT

Test Plan

I have been tasked with creating an API that interacts with a predefined API, and an application that interacts with my API. Along with this I need to test (and document the tests) that everything works using multiple testing methods including user acceptance testing.

The test plan has been created to communicate the approach I have taken to test the software, as well as what is and is not in scope.

Objectives

To deliver 2 products that have been tested, as well as the test documentation,

and a youtube video.

Scope

The scope is ignore any problems on the hosted API, if the API returns malformed data it is not my job to parse through it and fix it, I expect the data to be as presented.

What is in scope though is user testing, I must get user feedback on the app and make changes accordingly.

Test Approach

For both the API and app, I have created unit tests, integration tests and system tests. For the app I have also tested the user acceptance. I will do this via a JISC survey (more info later on).

API Testing

The approach I took for implementing the API was test driven development. I chose this because it is nice to know how well your code is working before you get to the end (like washing up as you go).

I have added unit tests for classes such as AdmissionClass like so:

```
@Test
void createAdmissionClass() {
    AdmissionClass admission = new AdmissionClass(1, "1979-12-22T15:00:00", null, 12
    assertEquals(1, admission.id);
    assertEquals(12, admission.patientID);
    assertEquals("1979-12-22T15:00:00", admission.admissionDate);
    assertNull(admission.dischargeDate);
    assertEquals(11, admission.getAdmissionDateParsed().get(Calendar.MONTH));
    assertEquals(1979, admission.getAdmissionDateParsed().get(Calendar.YEAR));
    assertNull(admission.getDischargeDateParsed());
}
```

These tests ensure that given the correct data in, you *should* get the expected output. Throughout this document I will give examples, I have more tests then the examples.

In this API I found early on that I needed to work with dates a lot, so I abstracted that out into its own class. Without a unit I cannot unit test. Doing this enabled 2 things, one is I can unit test it like so:

```
@Test
void changeDate() {
    String dateString = "1979-12-22T15:00:00";

    Calendar cal = DateFormatter.parseDate(dateString);

    assertEquals(11, cal.get(Calendar.MONTH));
    assertEquals(1979, cal.get(Calendar.YEAR));
    assertEquals(22, cal.get(Calendar.DAY_0F_MONTH));
    assertEquals(15, cal.get(Calendar.HOUR_0F_DAY));

    cal.set(Calendar.DAY_0F_MONTH, 26);
    cal.set(Calendar.YEAR, 2011);
    cal.set(Calendar.MONTH, 2);

    String dateString2 = "2011-03-26T15:00:00";

    Calendar cal2 = DateFormatter.parseDate(dateString2);
    cal.equals(cal2);
}
```

This ensures that DateFormatter on its own works, but to test AdmissionClass and DateFormatter together, I need integration tests. Through my unit tests I have levered the AAA (arrange, act, assert) testing convention. An example of integration testing between AdmissionClass and DateFormatter:

```
@Test
void admissionClassWithDateParser() {
    AdmissionClass admission = new AdmissionClass(1, "1979-12-22T15:00:00", null, 1)

    Calendar admissionDate = DateFormatter.parseDate(admission.admissionDate);

    assertEquals(admissionDate.get(Calendar.YEAR), 1979);
    assertEquals(admissionDate.get(Calendar.MONTH), 11);
    assertEquals(admissionDate.get(Calendar.DAY_OF_MONTH), 22);
}
```

Me and Mr. Dixon spoke about wether to return object responses (all details about a patient) or just a patient ID for the in-admitted patients endpoint, we agreed that as long as i'm consistent across the entire project it doesn't matter. From there that gave me the idea to be consistent across all endpoints for the type of data I return. I ended up deciding that no matter what is returned, error or success, it must conform to ResponseEntity<0bjectNode> . This made working with the API from the app 10x easier.

```
{
  "status": 500,
  "message": "The data returned from the API is malformed, please try again later."
}
```

Any errors that occur that will all return an object with the status and a message to help the user understand the error.

What about when things go wrong? Well I looked to HCI's best practices and found Jakob Nielsen's 10 Usability

Heuristics, #9

talks about not error prevention but recognition and more importantly diagnosis. In order to help the user diagnose an error if something does go wrong, I have made sure that all errors return the correct code and a helpful message about what the error was.

There was some manual endpoint testing which I executed using Insomnia, this was helpful for quickly/repeatedly getting a status from an endpoint (e.g. 200, 500), but also seeing the response formatted. the yaml file is here.

I have added some more suitable system testing to each endpoint via MockMvc. They all look something similar to this:

```
@Test
void testGetMostAdmissionsMonth() throws Exception {
    // arrange
    MockHttpServletRequestBuilder req = MockMvcRequestBuilders.get("/admissions/most
    String reg = "^\\{\"busiestMonth\":\"\\w{3,}\",\"admissions\":\\d+}$";

    // act
    MvcResult res = mockMvc.perform(req).andReturn();
    String resContent = res.getResponse().getContentAsString();

    // assert
    assertEquals(200, res.getResponse().getStatus());
    assertNotNull(resContent);
    assertTrue(resContent.matches(reg));
}
```

Using MockMvc allows me to test each endpoint without having to start up the HTTP server, this saves me time and the computer resources. They all conform to AAA as well as using regex to check the response body is as it should be. Regex allows me to be super precise with what to expect.

Throughout testing I remembered to think about edge and corner cases, so after I had made some progress I extract the logic for determining wether a patient has been readmitted within 7 days into its own function so I could test it. This allowed me to created edge cases where the exact second was 7 days on the nose. I could then make sure it behaved the way I would like, in this case allowing that as true. Other edge cases I tested include: in by one second, out by one second.

```
@Test
void testEdgeCaseWithin7Days() {
    // arrange
    AdmissionClass admission1 = new AdmissionClass(1, "1979-12-22T15:00:00", "1979-1
    AdmissionClass admission2 = new AdmissionClass(2, "1979-12-29T15:00:00", null, 1

    List<AdmissionClass> admissions = new ArrayList<>();
    admissions.add(admission1);
    admissions.add(admission2);

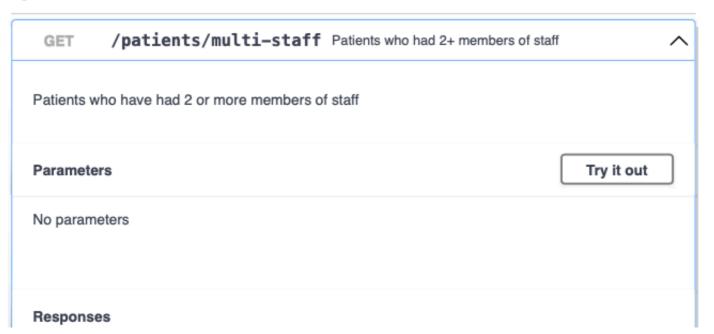
// act
boolean isReadmittedWithin7Days = AdmissionUtils.isPatientReadmittedWithin7Days(
    // assert
    assertTrue(isReadmittedWithin7Days);
```

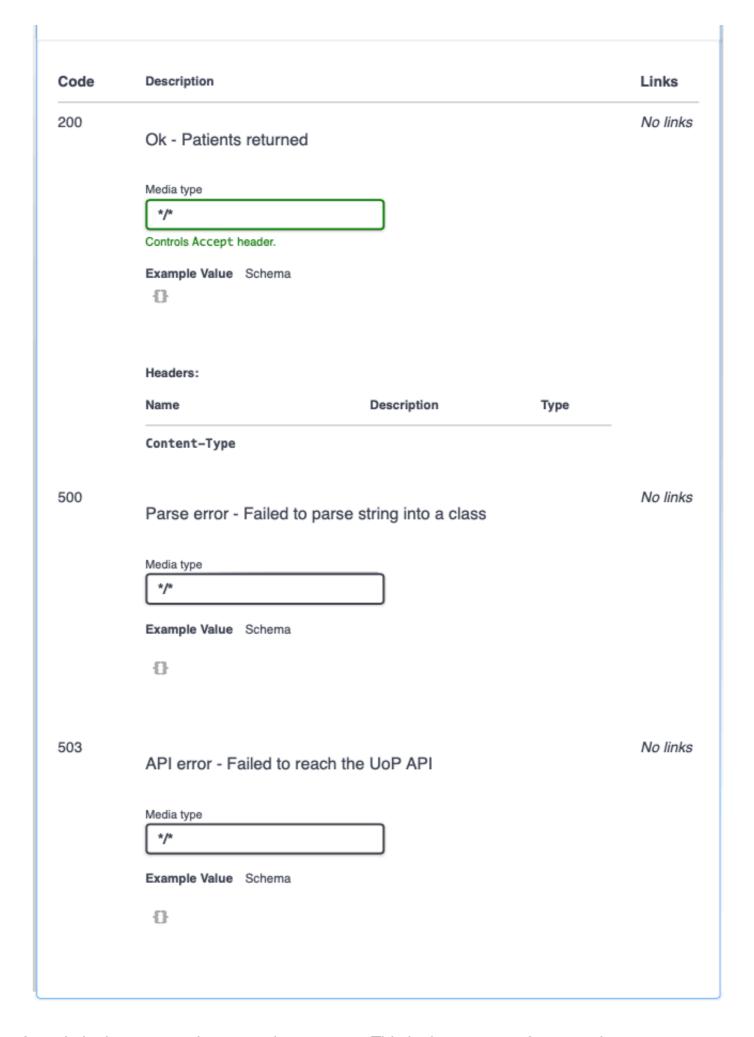
Refactoring the code for this logic actually ended up saving me how much code was executed and simplified the logic by a lot. I like it when my code is easily understandable. Whilst refactoring I did come across some edge cases where it would round the difference up, so it was a good job I tested it!

In case somebody new wanted to understand or even work on the API I have added an OpenAPI generator plugin to my project. This way somebody can understand the endpoints quickly which will save time and money in the long run. Here is a screenshot of one of the endpoints:

patient-service

}





that has been put through a test, this could be measured by line, unit, classes, files, and more. I used JaCoCo to get a report of how much of the code i've written is tested when running the tests. This is good for resolving blindspots and limiting production errors.

Coverage part-a-web-service-api [test] ×	_			e e
# T T C E T₁				
Element ^	Class, %	Method, %	Line, %	Branch, %
√	93% (14/15)	90% (28/31)	81% (157/192)	87% (51/58)
AdmissionClass	100% (1/1)	100% (3/3)	100% (7/7)	100% (0/0)
AdmissionService	100% (1/1)	100% (5/5)	82% (55/67)	87% (14/16)
© AdmissionUtils	100% (1/1)	100% (2/2)	100% (13/13)	100% (14/14)
AllocationClass	100% (1/1)	100% (1/1)	100% (6/6)	100% (0/0)
ApiError	100% (1/1)	100% (1/1)	100% (1/1)	100% (0/0)
© APIHelper	100% (1/1)	100% (1/1)	100% (11/11)	100% (2/2)
Comp2005ReportApplication	0% (0/1)	0% (0/1)	0% (0/1)	100% (0/0)
© DateFormatter	100% (1/1)	100% (1/1)	88% (8/9)	100% (4/4)
O HttpErrorResponse	100% (1/1)	100% (4/4)	100% (12/12)	100% (0/0)
ParseError	100% (1/1)	100% (1/1)	100% (1/1)	100% (0/0)
© Parser	100% (1/1)	100% (2/2)	66% (2/3)	100% (0/0)
© PatientClass	100% (1/1)	100% (1/1)	100% (5/5)	100% (0/0)
PatientService	100% (1/1)	75% (3/4)	64% (24/37)	91% (11/12)
© PatientUtils	100% (1/1)	100% (1/1)	33% (1/3)	100% (0/0)
© Utils	100% (1/1)	66% (2/3)	68% (11/16)	60% (6/10)

App Testing

I followed a similar thought process with the app as to the API which was a test driven development approach. The app is quite simple. I was asked for it to interact with one endpoint from my API and I chose the never admitted patients route. The app contains 3 screens: main menu, never admitted patients, and patient details (which interacts with the uni API).

The HCI principles is something that I have make sure to incoorperate and make decisions based off, for instance when creating a Patient if there is no firstName or lastName passed in (or blank strings) I will assign UNKNOWN as that name, this way the user will see that they don't have a name. I would put this under #10 which is help and documentation as it helps the user understand this user does not have a name set.

I have a utility class StringParser which helps me take in a string and parse

it into a class. I tested this on its own but also with a Patient string, this way I can test the name fallback and parser at once. I did a few tests so here's an example:

```
@Test
void testParsePatientStringWithFirstName() throws StringParseError {
    String raw = "{\"id\":1,\"nhsNumber\":\"1\",\"firstName\":\"bob\"}";

    Patient patient = StringParser.parse(raw, Patient.class);

    assertEquals(1, patient.id);
    assertEquals("bob", patient.firstName);
    assertEquals("UNKNOWN", patient.lastName);
    assertEquals("UNKNOWN", patient.getFullName());
    assertEquals("1", patient.nhsNumber);
}
```

What happens when something goes wrong? Well because it is a GUI we can show the user visual elements to help them which complies with the 10 usability heuristics' (10UH) 9th principle: help users recognize and recover from errors.

I created 3 severities of there: warning, error, and info. And when invoked I would populate the message with something that would tell the user what has gone wrong (e.g. "cannot connect to the uni API") and then something they could do to help fix the error or how to contact support (e.g. "contact blah@icloud.com for assistance").

A small thing I added across all screens was a close button at the bottom of the page. This follows the 10UHs 4th rule: consistency and standards. By having a close button on every page and in the same spot (which happens to be where most close/cancel buttons are in software) really helps with keeping the user comfortable and familiar with the UI.

Following Jakobs 1st principle we have show the user system status, keep them aware of whats going on. So after the user clicks the button to open the window

there will be a loading state appear. This is useful because it shows the user that something is happening which makes them more comfortable with waiting. It's not a fabulous or pretty UI but it is functional enough that the user is aware they are waiting while something is happening.

User Acceptance Testing

I have performed UAT testing on 4 different people. The questions were aimed at 3 things: efficacy of the app, UI/UX & error handling. There are some questions about the UAT process but those are more for me then the app. The UAT gave me a lot of valuable feedback on how to improve the app for the users. Some of the changes I have made based on the feedback is as follows:

- Close button text "Close App" on main menu
- · Close buttons text color now red
- Larger font size
- Alternating list row background color
- List row padding

I had the API running in the background already so the user doesn't have to worry about it. I did also have somebody feedback that even to test the app should be an exe instead of a jar file. For each person I had the command <code>java -jar blah.jar</code> ready in the terminal so they just have to hit enter but as this person pointed out that is not user friendly.

One good thing about being a jar vs exe is compatibility, jar can run anywhere with java where as exe is only windows. The feedback was still taken in and I would have made the change except he was the last tester. It is still valuable advice that I will remember for any time I ask someone to test something.

List UI Before:

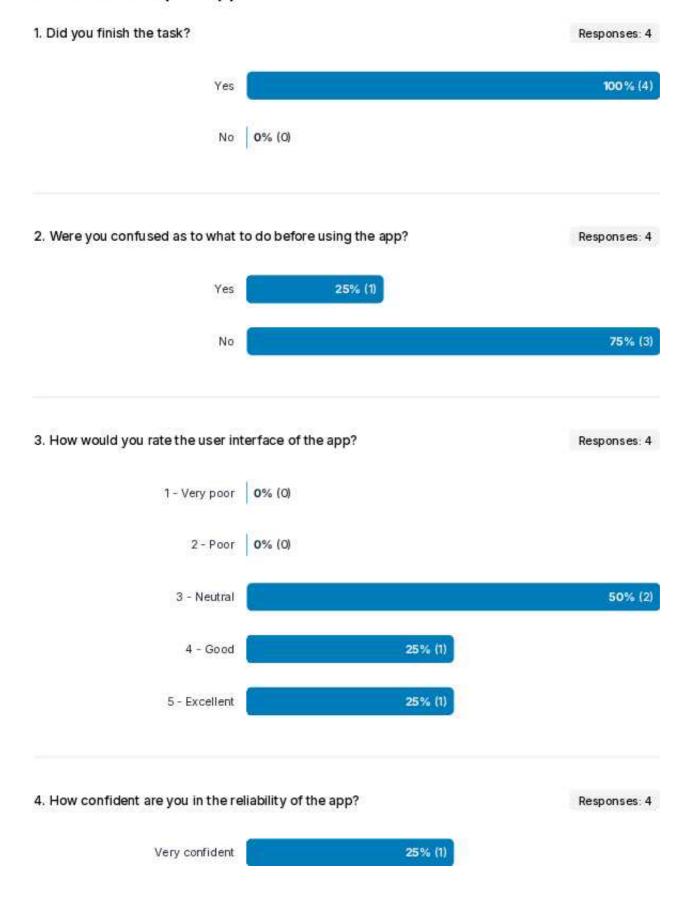
Nicky Barnes Jacky King

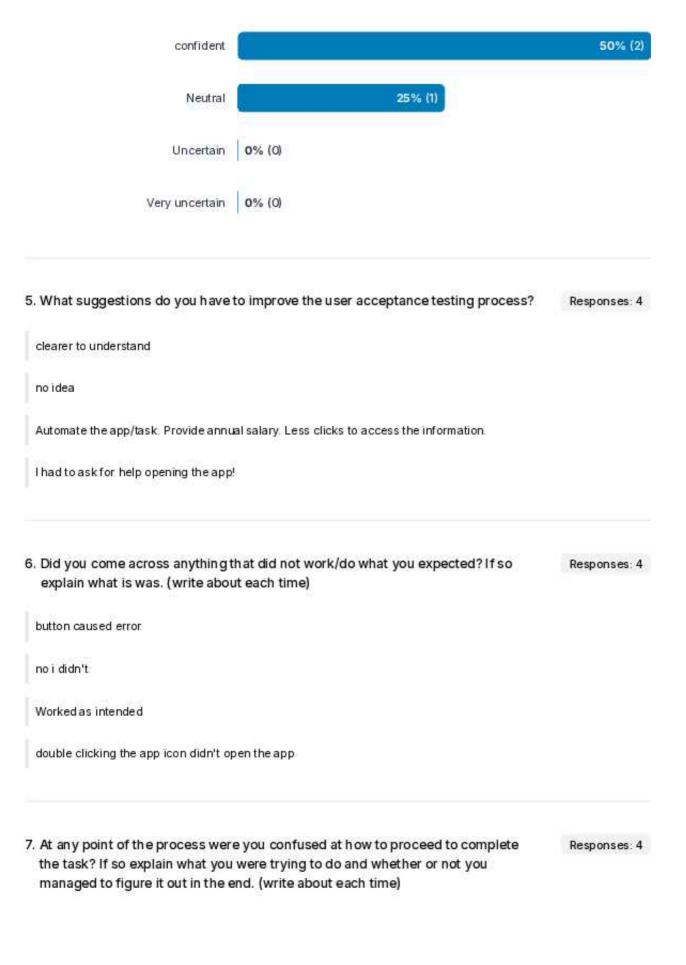
List UI After:

Nicky Barnes			
Jacky King			

UAT Questions & Answers:

COMP2005 Report App





no	
it was easy to understand	
Wasn't difficult task, lack of confusion.	
opening the app, had to have help	
I. If you saw an error popup, how would you rate the execution of informing you of the error, and how to recover from it?	Responses: 4
very good	
I didn't get any error pop up	
There was no error, but if there was it should have minimal amount of clicks required for the error	or to be solved.
none popped up	
. Were there any inconsistencies within the app? (this could be UI, text, sizing, etc)	Responses: 4
no	
no I dont think so	
No ©	
dont think so	
If any errors occurred, how satisfied are you with the turnaround time? (time till error resolved)	Responses: 4
Very satisfied	50% (2)



 Is there anything specific that you would add/remove/change? (e.g. make the close button red) (list all ideas) Responses: 4

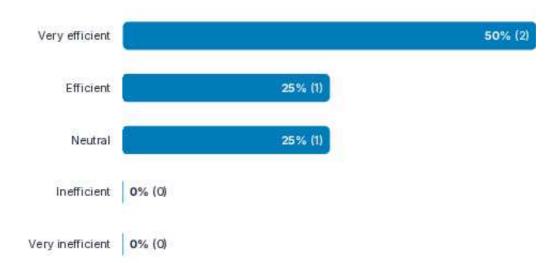
more people in NHS list

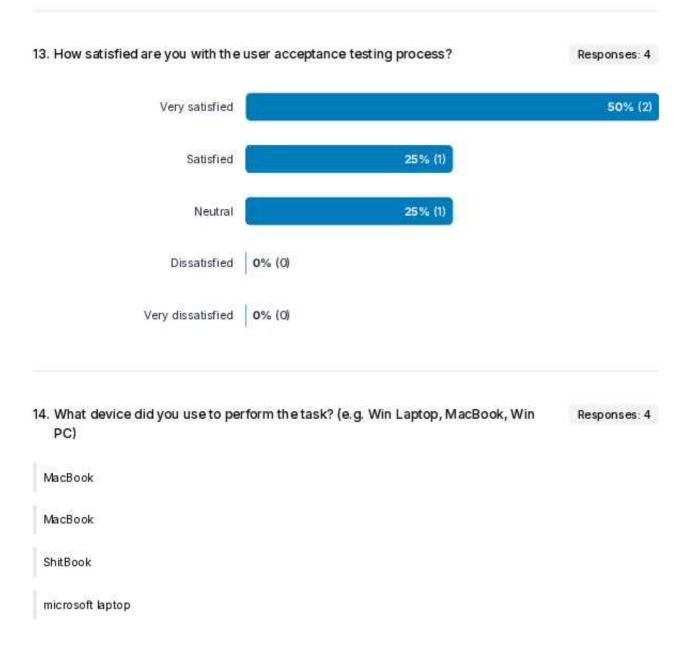
make the font size bigger

Make the names of the people more separate from one another, for example, alternate the colours of the name grey, dark grey, grey etc.

-turn it into an app I can click to open - close buttons look like normal buttons so I miss clicked it once

How efficient is the system design to complete the task? (did you hit a lot of stoppages) Responses: 4





The UAT is a perfect addition to the test suite as it allows a developer to have the insight of a non-technical person. To me at least this is not possible otherwise, I see things in such a different light that without this form of testing I would not be making the app as well as I could for the users who will

actually use it.

Automated Testing

I have enabled automatic testing via GitHub actions. This way they can be tested without me having to manually go in and test it. Here is the yaml file for testing the API:

```
name: Test Java API
run-name: ${{ github.actor }}, lets hope this works!
on:
 push:
   branches: ["main"]
 pull_request:
   branches: ["main"]
jobs:
 test-api:
    runs-on: ubuntu-latest
   permissions:
     contents: read
   steps:
     - name: "Checkout repository"
       uses: actions/checkout@v4
     - name: Setup Java
       uses: actions/setup-java@v4
       with:
          distribution: "temurin"
         java-version: "23"
      - name: "Gradle build"
        run:
          cd api
          ./gradlew build
      - name: "Gradle test"
        run:
          cd api
          ./gradlew test
```

And here is a screenshot of the pipeline succeeding:

bobbymannino, lets hope this works! Test Java APP #5: Commit 7764ab9 pushed by bobbymannino	main	
bobbymannino, lets hope this works! Test Java API #19: Commit 7764ab9 pushed by bobbymannino	main	☐ 2 minutes ago ③ 1m 20s
bobbymannino, lets hope this works! Test Java API #18: Commit 036218d pushed by bobbymannino	main	
bobbymannino, lets hope this works! Test Java APP #4: Commit 036218d pushed by bobbymannino	main	
bobbymannino, lets hope this works! Test Java API #17: Commit cfb0be5 pushed by bobbymannino	main	🗎 5 days ago ⊙ 1m 26s
bobbymannino, lets hope this works! Test Java APP #3: Commit cfb0be5 pushed by bobbymannino	main	🗎 5 days ago ỡ 43s
bobbymannino, lets hope this works! Test Java APP #2: Commit 3945a39 pushed by bobbymannino	main	
Test Java APP #2: Commit 3945a39 pushed by bobbymannino		⊘ 44s

Evaluation

The test strategy I have implemented in this project hopefully shows my understanding of testing as a whole as well as on an individual level.

I chose to follow a test driven approach to my testing because I found that it works best for me, I find the functional coding easier than the testing. The API is testable without human interaction so that can be fully automated (which it is) but something with a GUI should be tested using human interaction too.

I chose to use unit, system, and integration tests for both app & API.°I chose all these because the more testing the better especially different types. For the app it is important to have these as well as user acceptance tests. UAT is there to ensure that the actual use of the app works as expected as well as being optimized for the users using it. All of these combined provide a suitable test suite for production ready software.

I also used regression testing to ensure that any changes I made would not break the existing system. I used this through development from adding the first bit of code.

Strengths

• Code coverage for the API is in the 90s

- Code is verbose and commented where needed, this helps new people understand the codebase quicker
- Automated testing for both the API and the app

Weaknesses

- There is little mention of mocking external dependencies, particularly for the university API. Tests that rely on external systems should be mocked for improved testability
- I did not test performance in any way
- Did not componentize anything in the app making it harder to change in the future