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| var i = 1;  setTimeout(function(){  console.log("I am called back after 1 second");  },0)  while (i<20000) {  console.log("I will be called first");  i++ ;  } |
| const A = new Promise(function(resolve, reject){  setTimeout(function(){  console.log('my first Async task is completed');  resolve()  }, 1000)  })  A.then(function(){  console.log("Promise consumed");  }) |
| const B = new Promise(function(resolve, reject){  setTimeout(function(){  let err = true  if (!err) {  resolve({name: "mern", roll: 007})  } else {  reject('network issues')  }  }, 1000)  })  B.then((user) => {  console.log(user);  return user.name  }).then((username) => {  console.log(username);  }).catch(function(error){  console.log(error);  }).finally(() => console.log("The promise is either resolved or rejected"))  async function useB(){  try {  const response = await B  console.log(response);  } catch (error) {  console.log(error);  }  }  async function getData(){  try {  const response = await fetch(“url”)  const data = await response.json()  console.log(data);  } catch (err) {  console.log(err);  } |
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