School Address:

Kenneth Chen

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https://kennychen-personalsite.herokuapp.com/

Education

University of Virginia School of Engineering and Applied Science (Current GPA: 3.899)

May 2020

- Computer Science and Psychology Double Major, Applied Mathematics Minor
- Relevant Courses: Intro to Cybersecurity, Machine Learning, Database Systems

Thomas Jefferson High School for Science and Technology (Final GPA: 4.456)

Sep 2012 - Jun 2016

Technical Skills

Proficient: Java, Go, HTML, CSS/SCSS, Python, Unity, C#, Javascript, C++, C, Django, Soy Templates, Agile, Git

Novice: SQL, JIRA, Jenkins, x86 Assembly, Android Studio, Heroku

Work Experience

YextSoftware Engineering Intern

Jun 2019 – Aug 2019

- Implemented processes to load client data into our platform so clients don't need to manually add thousands of entities
- Created dashboard to display site views per employee based on Git contribution to track work over time
- Updated team family tree to help new employees learn about their coworkers
- Skills Used: Go, Git, HTML, CSS, Javascript, JIRA, Agile, SQL, Jenkins

University of Virginia Department of Computer Science

Sep 2017 - Present

Head Lab Teaching Assistant for CS 2110: Software Development Methods

- Create lectures for and redesign labs, hold office hours, assist professors in class, assist with exam and homework grading
- Skills Used: Java

Yext Jun 2018 – Aug 2018

Software Engineering Intern

- Fixed bugs and restructured components on client sites by their request
- Developed and implemented automated unit testing on client site for pre-deployment verification
- Built slack-extension to automatically create work items directly within slack thread for more efficient item creation.
- Skills Used: HTML, CSS, Go, Git, JIRA, Javascript, Agile, Jenkins

Naval Surface Warfare Center Dahlgren Division

May 2017 – Aug 2017

Computer Science Intern

- Programmed behaviors of component systems and environmental entities for simulation to test new laser weapons system
- Skills Used: C#, Unity, Agile

Proiects

Traffic Predictor Model

Jan 2019 - May 2019

- Trained machine learning model to predict a road's average daily traffic based on road conditions, length, and other data.
- Skills Used: Python, Machine Learning, Scikit-Learn, Jupyter Notebook

Textbook Marketplace

Aug 2018 – Dec 2018

Team Scrum Master

- Web application for students to buy and sell used textbooks. Built searching and filtering functionality
- Assigned weekly work for team and lead standup meetings
- Skills Used: Django, Heroku, HTML, CSS. Link: http://textbook-finder.herokuapp.com/

Various Games (Kin, Dusk Patrol, Bard's Tale)

Sep 2016 - Present

Senior Programmer

- Designed and implemented game systems including enemy movements, spell casting, and time travel.
- Skills Used: Unity, C#. Link: https://kennychen-personalsite.herokuapp.com/projects/SGDGames

Extracurricular Activities

• Virginia Wushu Club: President

Sep 2016 - Present

Learn and teach others Chinese martial arts by leading practices and helping choreograph performances.

• Student Game Developers: Senior Programmer (Fall 2016 – present)

Sep 2016 – May 2019

Programmed behaviors for NPCs and enemies and implemented general features in games.

HackUVA: Participant

Worked on projects including Face Normalizer to reduce bias and Simplisci to make scientific papers easier to read. Links to projects: https://kennychen-personalsite.herokuapp.com/projects/hoohacks