

## HW 3 - 151A

ASHER CHRISTIAN 006-150-286

### 1. EXERCISE 1

(a) Let  $a > 0$ . Verify that  $\sqrt{a}$  is a fixed point of the function

$$g(x) = \frac{1}{2}\left(x + \frac{a}{x}\right).$$

clearly

$$g(\sqrt{a}) = \frac{1}{2}\left(\sqrt{a} + \frac{a}{\sqrt{a}}\right) = \frac{1}{2}(\sqrt{a} + \sqrt{a}) = \sqrt{a}.$$

(b) Assume that, for some  $p_0$  the fixed point iteration  $p_{n+1} = g(p_n)$  converges to  $p = \sqrt{a}$  as  $n \rightarrow \infty$ . Determine the order of convergence. This is the same question as the order of convergence for fixed point iteration which was shown to converge linearly in lecture.

### 2. EXERCISE 2

Consider the function  $f(x) = e^x - 1 - x - \frac{x^2}{2}$

(a) show that  $x = 0$  is a root of  $f$ . What is the multiplicity of this root?

$$f(0) = e^0 - 1 - 0 - \frac{0^2}{2} = 0 \text{ so } 0 \text{ is a root}$$

$$f'(x) = e^x - 1 - x \rightarrow f'(0) = e^0 - 1 - 0 = 0.$$

$$f''(x) = e^x - 1 \rightarrow f''(0) = e^0 - 1 = 0.$$

$$f'''(x) = e^x \rightarrow f'''(0) = e^0 \neq 0.$$

Thus  $f$  has a root at  $x = 0$  of multiplicity 3

Implement both Newton's method and modified Newton's method. Then, use both the modified Newton's method and the usual newton's method to calculate the root with initialization  $x_0 = 1$ . Stop the iteration when  $|f(x)| < 10^{-10}$  or  $|f(x)| > 10^5$  or number of iterations = 100. report iterations and calculated root with 8 sig digits

```
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;

double EPSILON = pow(10,-10);
double DELTA = pow(10, 5);
double MAX_ITERATIONS = 100;

double newtons_method(double p0, double (*f)(double),
double (*fp)(double));
```

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```

double mod_newton_method(double p0, double (*f)(double)
, double (*fp)(double), double (*fpp)(double));
double f(double x);
double fp(double x);
double fpp(double x);

int main(void){
    double s0 = 1;
    cout << setprecision(16);
    newtons_method(s0,f,fp);
    mod_newton_method(s0,f,fp,fpp);
}

double f(double x){
    return exp(x)-1-x-(pow(x,2)/2);
}

double fp(double x){
    return exp(x)-1-x;
}

double fpp(double x){
    return exp(x) - 1;
}

double newtons_method(double p0, double (*f)(double),
double (*fp)(double))
{
    double p = p0;
    int iterations = 0;
    while(abs(f(p)) >= EPSILON && abs(f(p)) <= DELTA &&
iterations < 100){
        p = p - (f(p)/fp(p));
        iterations += 1;
    }
    cout << "Newton's Method starting at p0 = " << p0
<< ", iterations: " << iterations;
    cout << " p estimate: " << p << " f(p) final: " <<
f(p) << endl << endl;
    return p;
}

double mod_newton_method(double p0, double (*f)(double)
, double (*fp)(double), double (*fpp)(double)){
    double p = p0;
    int iterations = 0;
    while(abs(f(p)) >= EPSILON && abs(f(p)) <= DELTA &&
iterations < 100){
        p = p - ((f(p)*fp(p))/(pow(fp(p),2) - (f(p)*fpp
(p))));
        iterations += 1;
    }
    cout << "Modified Newton's Method starting at p0 =
" << p0 << ", iterations: " << iterations;

```

```

    cout << " p estimate: " << p << " f(p) final: " <<
        f(p) << endl << endl;
    return p;
}

```

With the following output

```

Newton's Method starting at p0 = 1, iterations: 18 p
estimate: 0.0007743951257744384 f(p) final:
7.741430383911001e-11
Modified Newton's Method starting at p0 = 1, iterations
: 3 p estimate: -8.80281240268465e-08 f(p) final:
2.583358545641916e-17

```

Since  $f'(0)$ , newton's method converges linearly whereas modified newton's method converges quadratically This explains why newton's method took 6 times as many iterations without converging as close as the modified newton's method converged.

### 3. EXERCISE 3

The sequence defined by  $p_n = \log(1 + 2^{-n})$   $n \geq 0$  converges linearly to  $p = 0$  report the first four terms of  $p_n$  and the results from the first two iterations of the sequence  $\hat{p}_n$  using Aitken's  $\Delta^2$  method with 4 digits after decimal. which converges faster? Using the sequence

$$p_0 = 0.3010$$

$$p_1 = 0.1761$$

$$p_2 = 0.0969$$

$$p_3 = 0.0512$$

Using aitken's  $\Delta^2$  method.

$$\hat{p}_0 = p_0 - \frac{(p_1 - p_0)^2}{p_2 - 2p_1 + p_0} = -0.0401$$

$$\hat{p}_1 = p_1 - \frac{(p_2 - p_1)^2}{p_3 - 2p_2 + p_1} = -0.0115$$

Aitken's method converges much faster.

### 4. EXERCISE 4

Let  $f(x) = \ln(x)$  (a) write down the lagrange polynomial for  $f$  passing through the points  $(1, \ln 1)$ ,  $(2, \ln 2)$ ,  $(3, \ln 3)$

$$p(x) = \frac{(x-2)(x-3)}{(1-2)(1-3)} \ln 1 + \frac{(x-1)(x-3)}{(2-1)(2-3)} \ln 2 + \frac{(x-1)(x-2)}{(3-1)(3-2)} \ln 3.$$

$$= x^2 \left( \ln \left( \frac{3^{\frac{1}{2}}}{2} \right) \right) + x \left( \ln \left( 2^4 \cdot 3^{-\frac{3}{2}} \right) \right) + \ln (3 \cdot 2^{-3}).$$

Approximate  $\ln(1.5)$ ,  $\ln(2.4)$  and report absolute error

$$p(1.5) = 0.3825 \quad \ln(1.5) = 0.4055 \quad |p(1.5) - \ln(1.5)| = 0.022931.$$

$$p(2.4) = 0.8898551 \quad \ln(2.4) = 0.875469 \quad |p(2.4) - \ln(2.4)| = 0.014386.$$

Give an upper bound for the absolute error on the interval  $[1, 3]$

We know that for each  $x \in [1, 3]$  there exists a number  $\xi(x)$  between 1 and 3 such that

$$\ln(x) = p(x) + \frac{f^{(3)}(\xi(x))}{3!}(x-1)(x-2)(x-3).$$

$$|\ln(x) - p(x)| = \left| \frac{2}{3!\xi(x)^3}(x-1)(x-2)(x-3) \right|.$$

with  $1 < \xi(x) < 3$

$$\leq \left| \frac{1}{3}(x-1)(x-2)(x-3) \right|.$$

This function achieves its absolute maximum which can be verified by taking the derivative and solving for 0 at  $x = 2 \pm \frac{\sqrt{12}}{6}$

$$\leq 0.1283000598.$$

## 5. EXERCISE 5

(a)

$$\{(1, 1), (2, 3), (3, 1)\}.$$

$$p(x) = a_0 + a_1x + a_2x^2$$

$$A = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 3 & 9 \end{pmatrix} \vec{a} = \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} \vec{f} = \begin{pmatrix} 1 \\ 3 \\ 1 \end{pmatrix} A\vec{a} = \vec{f}.$$

using row reduction we get

$$\vec{a} = \begin{pmatrix} -5 \\ 8 \\ -2 \end{pmatrix}.$$

$n + 1$  data points  $\{(x_i, f(x_i))\}_{i=0}^n$  and

$$p(x) = \sum_{k=0}^n a_k x^k.$$

Similar to before

$$A = \begin{pmatrix} 1 & x_0 & x_0^2 & \dots & x_0^n \\ 1 & x_1 & x_1^2 & \dots & x_1^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^n \end{pmatrix} \vec{a} = \begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_n \end{pmatrix} \vec{f} = \begin{pmatrix} f(x_0) \\ f(x_1) \\ \vdots \\ f(x_n) \end{pmatrix}.$$

If all  $x_i$  are unique then by the existence of the lagrange interpolant polynomial we know there exists some  $a_0, a_1, \dots, a_n$  that satisfy the equation, additionally we have shown that such a polynomial is unique because if it were not then subtracting two polynomials that satisfy the equation would create a polynomial with  $n + 1$  roots despite being of degree less than or equal to  $n$  and so it would be 0. Thus the equation has one and only one solution and the corresponding matrix is invertible.