Vampire:

Semi

Clan: Gangrel	Nature: Suviva		Player: Sulay	
Sire: Arinbjorn	Demeanor: Bon Vivant		Chronicle: Orbe Noctis	
Generation: 9	Concept: Soldat		Haven: Orbe Noctis	
		_		
	Attri	ibutes		
Physical		cial		Mental
Strength $\cdots \bullet \bullet \bullet \circ$		• • 0 0 0	Perception	n • 0 0 0 0
Dexterity • • • • •		• • 0 0 0		ce • • 0 0 0
Stamina • • • ○ ○		• • 0 0 0		• • • • •
Abilities				
Talents	Sl	kills		T/ 1 1
Alertness \bullet • • • • •		• 0 0 0 0		Knowledge
Athletics • • • 0 0	~	00000	_	ion • • ○ ○ ○
Brawl • • • 0 0		00000		00000
Dodge • ○ ○ ○	Craft 0000		Linguistics ● O O O O	
Empathy 0 0 0 0 0	Mounting 0 0 0 0		Medicine $\dots \bullet \circ \circ \circ \circ$	
Expression 0 0 0 0 0	Etiquette • 0 0 0 0		Occult 0 0 0 0 0	
_	Melee • 0 0 0 0		Politics 0 0 0 0 0	
Intimidate 0 0 0 0	Stealth		Seneschal 0 0 0 0 0	
Leadership 0 0 0 0			Scholarship • • • • • •	
Subterfuge • • • ○ ○	Survival $\bullet \bullet \circ \circ \circ$ Trade $\bullet \circ \circ \circ \circ$		Streetwise	
Tricks 00000			Theology	00000
00000		00000		00000
		00000		00000
00000		00000		
	Adva	ntages		
Disciplines	ъ 1	1		Merits
Protan • • 0 0 0		ground		11101105
Fortitude • • • •		● ● ○ ○ ○	Consc/Co	nv • • • 0 0
Potence		● ● ○ ○ ○	Collsc/ Co	
		● ● ○ ○ ○	Control/L	nst • • • 0 0
00000		$\dots \dots \bullet \bullet \circ \circ \circ$	Control/1	iist
00000		0000	Courses	• • • • •
00000		00000	Courage .	
Other Traits				
${f Rituals}$				
0000				TT 1/1
00000	C	Community		Health
00000				Bruised
00000	•		0	Hurt -1
				Injured -1
00000	\mathbf{V}	Villpower		Wounded -2
	•		0	Mauled -2
	_			Crippled –5 \square
Merits + Flaws				Incapacitated
Merit: Lucky	2 P B	Bloodpool		D
Merit: Former ghoul	3 P	, , ,		Experience
Flaw: Etreinte impossible	−2 P			
Flaw: Sans reflet	−1 P			
Flaw: Weak Aura	$-2\mathrm{P}$		L	

 $-1\,\mathrm{P}$

Flaw: Alergie a l'ail XP: 4, point de maturation: 1