

Vampire: Semi

Clan: Gangrel
Sire: Arinbjorn
Generation: 9

Nature: Suvivant
Demeanor: Bon Vivant
Concept: Soldat

Player: Sulay
Chronicle: Orbe Noctis
Haven: Orbe Noctis

Attributes

Physical

Strength●●●●○
Dexterity●●●●●
Stamina●●●○○

Social

Charisma●●○○○
Manipulation●●○○○
Appearance●●○○○

Mental

Perception●○○○○
Intelligence●●○○○
Wits●●●●○

Abilities

Talents

Alertness●●●○○
Athletics●●●○○
Brawl●●●○○
Dodge●○○○○
Empathy○○○○○
Expression○○○○○
Intimidate○○○○○
Leadership○○○○○
Subterfuge●●●○○
Tricks○○○○○
.....○○○○○
.....○○○○○
.....○○○○○

Skills

Acting●○○○○
Animal Ken○○○○○
Archery○○○○○
Craft○○○○○
Mounting○○○○○
Etiquette●○○○○
Melee●○○○○
Stealth●●●○○
Survival●●○○○
Trade●○○○○
.....○○○○○
.....○○○○○
.....○○○○○

Knowledge

Investigation●●○○○
Law○○○○○
Linguistics●○○○○
Medicine●○○○○
Occult○○○○○
Politics○○○○○
Seneschal○○○○○
Scholarship●○○○○
Streetwise○○○○○
Theology○○○○○
.....○○○○○
.....○○○○○

Advantages

Disciplines

Protan●●○○○
Fortitude●●●●●
Potence●●●●○
.....○○○○○
.....○○○○○
.....○○○○○
.....○○○○○

Background

Status●●○○○
Generation●●○○○
Servants●●○○○
Resources●●○○○
.....○○○○○
.....○○○○○

Merits

Consc/Conv●●●○○
Control/Inst.●●●○○
Courage●●●●○

Other Traits

Rituals

.....○○○○○
.....○○○○○
.....○○○○○
.....○○○○○
.....○○○○○
.....○○○○○

Community

●●●●●○○○○○

Willpower

●●●●●●●●○
□□□□□□□□

Bloodpool

□□□□□□□□
□□□□□

Health

Bruised ☐
Hurt -1 ☐
Injured -1 ☐
Wounded -2 ☐
Mauled -2 ☐
Crippled -5 ☐
Incapacitated ☐

Merits + Flaws

Merit: Lucky
Merit: Former ghoul
Flaw: Etreinte impossible
Flaw: Sans reflet
Flaw: Weak Aura
Flaw: Alergie a l'ail
XP: 4, point de maturation: 1

2P
3P
-2P
-1P
-2P
-1P

Experience