# TRE AND THE STATE OF THE STATE

@raichoo

#### What are OCamlers' critiques of Haskell?

**Yoneda-crazy**: I know Haskell, I know some category theory, but I am highly sceptical that teaching the Yoneda Lemma to C++ programmers is actually useful in any way. [...] I'm worried that we may have a backslash at some point when, you know, people realize that unless your initials are E.K. you are **wasting your time thinking about the co-density transformation**. [...]

#### Appetizer

```
\rangle runPure revEcho input
[...]
(71.49 secs, 38,538,732,696 bytes)
\rangle runPure (improve revEcho) input
[...]
(0.72 secs, 233,224,296 bytes)
```

OUTLINE

**Improving Teletype performance** 

**Teletype with Free** 

**Codensity** 

**Recap: Free Monads** 

**DLists** 

**Lists and Monoids** 

**Recovering Lists with Free** 

#### A MOTIVATING EXAMPLE

```
type Log = [String]
prog :: String
prog = last (prog' [] 20000)
 where
   prog' :: Log -> Int -> Log
   prog' \log 0 = \log
   prog' \log n = \text{prog'} (\log + + [\text{show n}]) (n - 1)
```

#### MONOIDS

#### class Monoid a where

```
mempty :: a (<>) :: a -> a -> a
```

```
    -- xs <> mempty ≡ xs ≡ mempty <> xs
    -- (xs <> ys) <> zs ≡ xs <> (ys <> zs)
```

#### instance Monoid [] where

#### DLIST

```
newtype DList a = DList
   { runDList :: [a] -> [a] }
empty :: DList a
empty = DList id
singleton :: a -> DList a
singleton x = DList(x)
append :: DList a -> DList a -> DList a
append (DList xs) (DList ys) = DList (xs. ys)
```

#### DLIST (CONT.)

```
toList :: DList a -> [a]
toList (DList xs) = xs []

instance Monoid (DList a) where
  mempty = empty
  (<>) = append
```

#### USING DLIST

```
{-# LANGUAGE OverloadedLists #-}
import Data.Monoid ((<>))
import qualified Data.DList as DL
type Log = DL.DList String
prog :: String
prog = last (DL.toList (prog' [] 20000))
 where
  prog' :: Log -> Int -> Log
  prog' log 0 = log
  prog' log n = prog' (log <> [show n]) (n - 1)
```

#### RECAP: FREE MONAD

```
data Free f a = Free (f (Free f a))
         Pure a
instance Functor f => Monad (Free f) where
 return = pure
 Pure x \gg f = f x
 Free x >>= f = Free (fmap (>>= f) x)
liftF:: Functor f => f a -> Free f a
liftF = Free . fmap Pure
```

#### RECOVERING LIST

type List a = Free((,) a)()run :: Free ((,) a) () -> [a] run (Pure \_) = [] run (Free (x, xs)) = x : run xs empty :: List a empty = pure () singleton :: a -> List a singleton x = liftF(x, ())append :: List a -> List a -> List a

append = (>>)

#### RECOVERING LIST

```
type Log = Free ((,) String) ()
prog :: String
prog = last . run $ prog' empty 20000
 where
  prog' :: Log -> Int -> Log
  prog' log 0 = log
  prog' log n =
    prog' (log 'append' singleton (show n)) (n - 1)
```

#### SUBSTITUTE / NORMALIZE

```
(>>=) :: Monad m => m a -> (a -> m b) -> m b
m >>= f = join (fmap f m)

-- join :: Monad m => m (m a) -> m a
-- join (Pure x) = x
-- join (Free xs) = Free (fmap join xs)
```

#### MONAD LAWS

return a >>= f ≡ f a

m >>= return ≡ m

$$(m >>= f) >>= g \equiv m >>= (\x -> f x >>= g)$$

#### **ENTER CODENSITY**

```
{-# LANGUAGE RankNTypes #-}

newtype Codensity m a = Codensity
{ runCodensity :: forall b. (a -> m b) -> m b }

lowerCodensity :: Monad m => Codensity m a -> m a
```

lowerCodensity (Codensity c) = c return

#### IT'S A MONAD!

```
instance Functor (Codensity f) where
 fmap f (Codensity c) = Codensity (\k -> c (k . f))
instance Applicative (Codensity f) where
 pure x = Codensity (\k -> k x)
 Codensity f <^* > Codensity x = Codensity (\k -> f (x . (k .)))
instance Monad (Codensity f) where
 Codensity x >>= f =
  Codensity (\k -> x (flip runCodensity k . f))
```

#### GENERALIZING THE MACHINERY

```
class (Functor f, Monad m) => MonadFree f m | m -> f where
 wrap :: f (m a) -> m a
instance Functor f => MonadFree f (Free f) where
 wrap = Free
instance MonadFree f m => MonadFree f (Codensity m) where
 wrap x =
  Codensity (\k -> wrap (fmap (flip runCodensity k) x))
liftF:: MonadFree f m => f a -> m a
```

liftF = wrap . fmap pure

#### RECOVERING DLIST

```
type List a = Codensity (Free ((,) a)) ()
run :: Free ((,) a) () -> [a]
run (Pure _) = []
run (Free (x, xs)) = x : run xs
empty :: List a
empty = pure ()
singleton :: a -> List a
singleton x = liftF(x, ())
append :: List a -> List a -> List a
```

append = (>>)

#### RECOVERING DLIST

```
type Log = Codensity (Free ((,) a)) ()
prog :: String
prog = last . run . lowerCodensity $ prog' empty 20000
 where
  prog' :: Log -> Int -> Log
  prog' log 0 = log
  prog' log n =
   prog' (log 'append' singleton (show n)) (n - 1)
```

#### TELETYPE

```
{-# LANGUAGE DeriveFunctor #-}
```

```
data TeletypeF k = PutChar Char k
| GetChar (Char -> k)
| deriving Functor
```

type Teletype a = Free TeletypeF a

#### TELETYPE

```
data TeletypeF k = PutChar Char k
```

{-# LANGUAGE DeriveFunctor #-}

| GetChar (Char -> k) deriving Functor

type Teletype a = forall m. MonadFree TeletypeF m => m a

#### TELETYPE

import Control.Monad (when)

```
getChar :: Teletype Char
getChar = liftF (GetChar id)
putChar :: Char -> Teletype ()
putChar c = liftF (PutChar c ())
revEcho :: Teletype ()
revEcho = do
 c <- getChar
 when (c /= ' ') $ do
  revEcho
  putChar c
```

#### MONAD IMPROVEMENT

#### FURTHER READING

- Hackage: dlist, free, kan-extensions
- Idris-hackers: idris-free
- Janis Voigtländer: Asymptotic Improvement of Computations over Free Monads
- Edward Kmett: Monads for Less

### THANK YOU!

## QUESTIONS?