

# Check If Binary Tree Is Balanced

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1 # Definition for a binary tree node.
2 # class TreeNode(object):
3 #     def __init__(self, x):
4 #         self.val = x
5 #         self.left = None
6 #         self.right = None
7 class Solution(object):
8     def isBalanced(self, root):
9         """
10         input: TreeNode root
11         return: Boolean
12         """
13         # write your solution here
14         if not root:
15             return True
16         left_H = self.getHeight(root.left)
17         right_H = self.getHeight(root.right)
18         if abs(left_H - right_H) > 1:
19             return False
20         return self.isBalanced(root.left) and self.isBalanced(root, right)
21
22     def getHeight(self, root):
23         if not root:
24             return 0
25         left = self.getHeight(root.left)
26         right = self.getHeight(root.right)
27         return 1 + max(left, right)
```