# Oil Billionaire

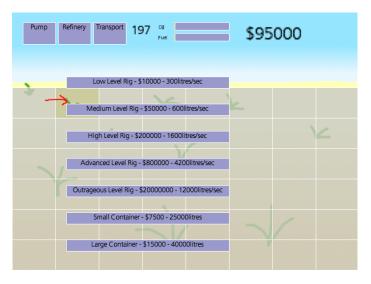
## Background

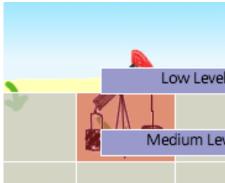
The game is focused on making money, but more specifically on becoming a billionaire in the shortest time possible. Use the black gold buried beneath the desert to achieve this.

## Gameplay

#### **Purchasing**

Right click on any tile on the map to select it. A menu will appear, offering available purchasing options. Each tile must be purchased before anything can be constructed on it. If you have enough money, the item you click on will be purchased. To hide the purchase menu, right click somewhere other than on the menu.



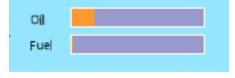


#### Shading

- Dark grey shading on a tile means that it is not purchased.
- Light grey means the tile is currently selected.
- Red means the construction on the tile is currently operation. This can be because storage is full, or, in the case of the refinery, if there is insufficient oil in storage to refine.

### Storage and Production

Pumps are used to produce oil. Higher level rigs produce more oil (stats are given on the button). Containers are used to store oil, but fuel containers are used to store fuel separately. The status of the oil and fuel storages can be



seen on the sliders at the top. The maximum capacity for both oil and fuel can be improved by adding more storage units.

#### **Transport**

Ships are used to export your goods. Fuel sells for \$7 per liter, oil sells for \$4. Boosters can be purchased to increase the amount that each shipment removes from storage. Each purchase of a booster increases the amount removed from storage by an additional 1 times, so after 4 purchases, the multiplier applied to the capacity of the ships is 5 times the original capacity.

Note: the more boosters you have, the more capacity the ship has to fill, so you will need more capacity on land.

Every second, a ship arrives at each dock and removes oil or fuel (depending on what kind of dock it is) from storage in exchange for \$ if there is sufficient oil or fuel in storage. If there is not enough, the ship will leave without buying anything - so make sure that you keep pumping out plenty of oil! To export more oil or fuel, add more docks or add a booster.

#### Refining

Refineries turn oil into fuel. Fuel is a separate good that sells for more than basic oil. Refineries cannot function if the storage is full or there is not enough oil in storage, so ensure you have an adequate supply of oil.

## **Getting Started**

The following steps will generate a steady cash flow so that you may begin your oil enterprise:

- 1. Right click on a tile of your choice on the pump grid and buy it.
- 2. Purchase a "Low Level Rig" for \$10000.
- 3. Buy another tile on the pump grid.
- 4. Purchase a "Small Container" from the menu for \$7500.

The pump should stop being to shaded red. Oil should also be filling up in the status bar at the top.

- 5. Click on the "transport" button in the top left.
- 6. Select and purchase a tile on the transport grid.
- 7. Buy an "oil ship dock" for \$60000.

Now, your oil storage should begin decreasing when the ship removes oil from your storage, and you will make money from each transaction. After a few seconds of waiting, you can upgrade you production by adding more pumps.

