# 通訊實驗

實驗八 第五組

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# 實驗 8: Antipodal BPSK 錯誤率模擬

- 實驗目的
  - •本實驗主要探討接收端利用匹配濾波器,配合適當取樣時間來解調 AWGN 通道中之 antipodal BPSK 信號,並探討其錯誤率效能。

# 實驗 8: Antipodal BPSK 錯誤率模擬

## • BPSK推導

本次實驗與實驗七差別在於將輸入訊號由ook改成bpsk訊號輸入,詳細的理論公式推導以及輸入模擬如右圖所示:

推導時假設 $s_1s_2$ 振幅為 $\pm A$ 、週期為T、取樣頻率為 $F_s$ 

• 推導出理論值的
$$\sigma_0 = \sqrt{\frac{4A^2T*Eb}{EbN0*2}}$$

• 模擬值的
$$\sigma_0 = \sqrt{4A^2M * \sigma_s^2} \cdot M = T * F_s$$

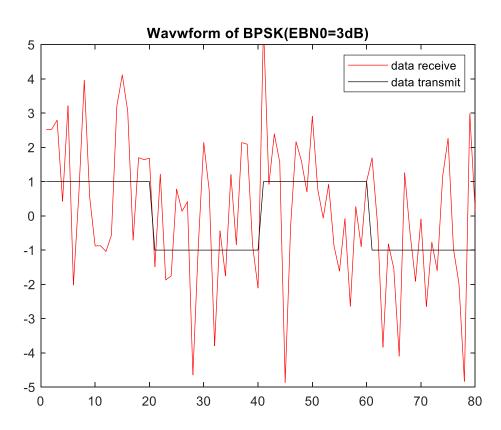
• 
$$\sharp \, \sharp \, \sigma_S = \sqrt{\frac{F_S N O}{2}}$$

最後將公式所得導入Matlab進行測試

$$\begin{array}{lll} \overline{\nu} = & \\ \overline{$$

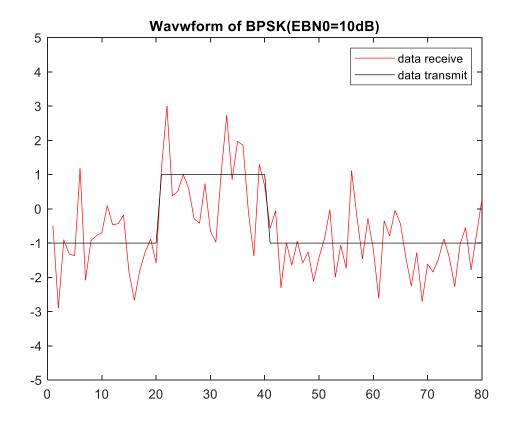
. 修改範例程式,畫出 transmitted waveform 和 received waveform (duration = 4 symbol periods, $\frac{E_b}{N_0}$  = 10 dB),並比較之。

再畫 
$$\frac{E_b}{N_0} = 3 \text{ dB}$$
 的圖,說明與  $\frac{E_b}{N_0} = 10 \text{ dB}$  時之差異。



因為降低 $E_b$ , $N_0$ 保持一致,導致錯誤率上升 $P_e = Q(\sqrt{SNR})$ ,因此 $P_e(BER)$ 會變差。

下兩圖為模擬4bit在信躁比分別為3、10時的情況下,RX端接收到的訊號圖形分析。

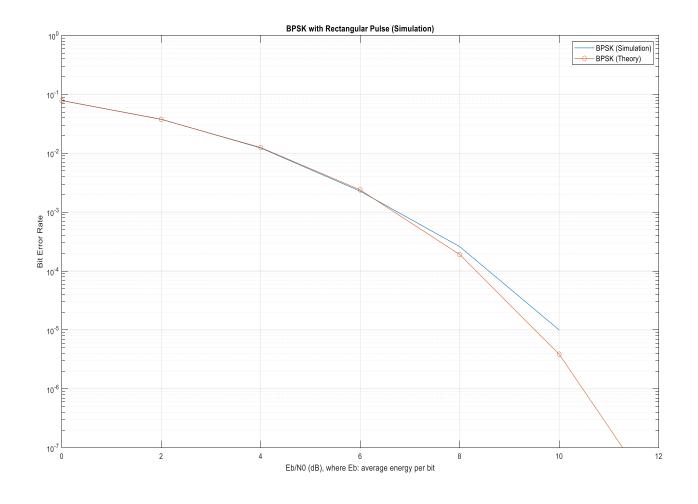


f. 畫出 OOK 之模擬錯誤率與  $\frac{E_b}{N_0}$  之關係圖,並修改範例程式,另外畫出OOK 之理論錯誤率,比較與說明模擬結果與理論結果之差異。

已知由BPSK傳訊時,錯誤率如下

$$P_e = Q\left(\sqrt{2\frac{E_b}{N_0}}\right) = Q\sqrt{2SNR}$$

透過觀察得知,模擬訊號比對所產生的錯誤率與 理論錯誤率在信躁比較高的時候差異較大,主要 原因是當信躁比較高的時候,由於模擬數據的量 不足以支撐該錯誤率的模擬。特別可以觀察到當 信躁比為11.5時,由於我們的資料量只有10<sup>5</sup>,模 擬顯示錯誤率為0,但當資料量提高到10<sup>9</sup>甚至以 上,仍然會有錯誤率的產生,但囿於電腦及程式 限制,無法模擬出如此高量的數據分析。



- g. Conditional pdf at MF output:
- ① 請修改範例程式,畫出

$$f(v(T) \mid \text{bit 0 sent})$$
 與 $f(v(T) \mid \text{bit 1 sent})$ 

於  $\frac{E_b}{N_0} = 3 \text{ dB}$  之理論值。利用 MF output 之模擬值(如變數 D\_demapping,

但你可能要適當 scale 此變數), 畫出 $f(v(T) \mid \text{bit 1 sent})$ 之實驗值。

② 於 $\frac{E_b}{N_0}$  = 10 dB 時,重複①步驟,並說明 conditional pdf 之變化。

Hint: 使用 MATLAB 指令:histogram。

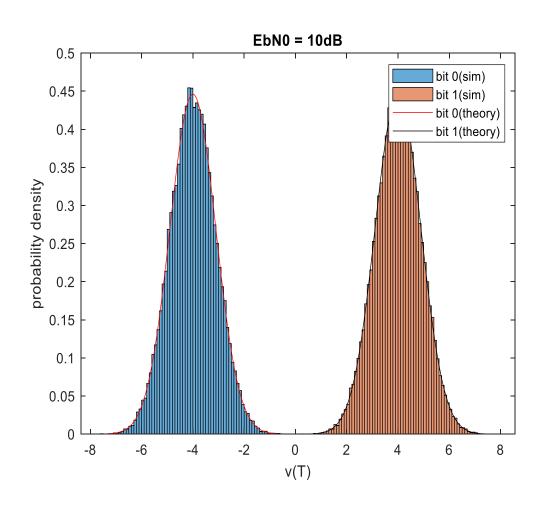
```
index_0 = 1;
for i = 1:data_number
    if Data_bit(i) == 0 % TX == 0
        D_demapping_0(index_0) = D_demapping(i);
        index_0 = index_0 + 1;
    end
end
```

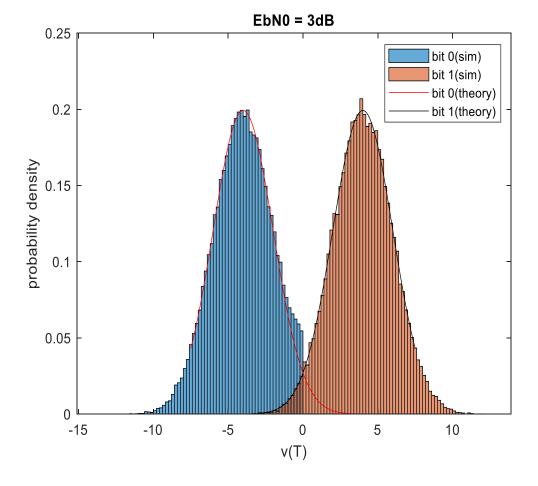
如果一開始傳送訊號是0,提取輸出訊號 y(T) 並存入另一個自定義的array,代表**選取指定事前機率下的輸出數據**,傳送訊號為1亦是同理。

透過觀察下頁模擬程式結果可以發現傳送訊號為0、1時,呈現出在 $\pm 4$ 的位置的高斯分布,也符合我們先前所推導的 $\pm 2A^2T=\pm 4$ 。

模擬所需的σς在先前亦有所推導,可參考前頁。

### 模擬結果如下:





#### 附件: Q1

```
% matched filter
% - antipodal keying using rectangular pulse (T=2)
% That is, when OFF, assuming A=-1, thus E1=2
% when ON: assuming A=1, thus E2=2
% The "average bit energy" (Eb) = (E1+E2)/2 = 2 %
clear all; close all;
%% parameters
data number = 10^5; % # of bits
EbN0dB vec = [0:2:10 \ 11.5]; % Eb/N0 in dB
Fs=10; % sampling frequency (used to generate received samples)
T=2:
%% transmitter
Data bit=(rand(1,data number) > 0.5); % random bits
p1=ones(1,T*Fs);% discrete-time rectangular pulse that represents
one symbol
Data pulse array=2*((p1.')*Data bit)-1;
Data pulse=reshape(Data pulse array,1,length(p1)*data number);
[a b] = size(Data pulse);
EbN0dB = 10;
EbN0 = 10^(EbN0dB/10); % EbN0 is now in linear scale
sgma = sqrt(10/EbN0);
noise = normrnd(0, sgma, a, b);
Data receive=Data pulse+noise; % received samples
```

```
%% receiver
D filtered=conv(Data receive,2*p1); % MF output
D demapping=D filtered(20:20:end)/Fs; % sampling at symbol rate
% decsion based on D demapping
D demap N = (D \text{ demapping} > 0); \% > 0: 1; <=0: 0
% BER computation
Error num=sum(xor(D demap N,Data bit));
BER = Error num/data number;
fprintf('EbN0 in dB is %g\n',EbN0dB);
fprintf('Bit error rate is %g\n',BER);
%% cut the sequence
n = 1:80;
for i = 1:80;
Data receive cut(i) = Data receive(i);
Data bit cut(i) = Data pulse(i);
end
%% figure
figure;
plot(n,Data receive cut,'r');hold on
plot(n,Data bit cut,'k');
axis([0 80 -5 5]);
legend('data receive','data transmit');
```

#### 附件: Q1f

```
% matched filter
% - antipodal keying using rectangular pulse (T=2)
% That is, when OFF, assuming A=-1, thus E1=2
% when ON: assuming A=1, thus E2 = 2
% The "average bit energy" (Eb) = (E1+E2)/2 = 2 %
clear all; close all;
%% parameters
data number = 10^5; % # of bits
EbN0dB vec = [0:2:10 \ 11.5]; % Eb/N0 in dB
Fs=10; % sampling frequency (used to generate received samples)
T=2:
%% transmitter
Data bit=(rand(1,data number) > 0.5); % random bits
p1=ones(1,T*Fs);% discrete-time rectangular pulse that represents one symbol
Data pulse array=2*((p1.')*Data bit)-1;
Data pulse=reshape(Data pulse array,1,length(p1)*data number);
```

```
for kk=1:length(EbN0dB vec)
%% AWGN channel
[a b] = size(Data pulse);
EbN0dB = EbN0dB \ vec(kk);
EbN0 = 10^{(EbN0dB/10)}; % EbN0 is now in linear scale
sgma = sqrt(10/EbN0);
noise = normrnd(0, sgma, a, b);
Data receive=Data pulse+noise; % received samples
%% receiver
D filtered=conv(Data receive,2*p1); % MF output
D demapping=D filtered(20:20:end)/Fs; % sampling at symbol rate
% decsion based on D demapping
D demap N = (D \text{ demapping} > 0); \% > 0: 1; <=0: 0
% BER computation
Error num=sum(xor(D demap N,Data bit));
BER(kk) = Error num/data number;
fprintf('EbN0 in dB is %g\n',EbN0dB);
fprintf('Bit error rate is %g\n',BER);
%% theory BER for BPSK
ber theory(kk)=qfunc(sqrt(2*EbN0));
end
%% generate plot
figure;
semilogy(EbN0dB vec, BER, EbN0dB vec,ber theory,'o-');
hold on;
xlabel('Eb/N0 (dB), where Eb: average energy per bit');
ylabel('Bit Error Rate')
legend('BPSK (Simulation)', 'BPSK (Theory)', 'FontSize', 10);
grid
axis([0 12 10^-7 1])
title('BPSK with Rectangular Pulse (Simulation)')
```

### 附件:Q1g

```
% matched filter
% - antipodal keying using rectangular pulse (T=2)
% That is, when OFF, assuming A=-1, thus E1=2
% when ON: assuming A=1, thus E2 = 2
% The "average bit energy" (Eb) = (E1+E2)/2 = 2 %
clear all; close all;
%% parameters
data number = 10^5; % # of bits
Fs=10; % sampling frequency (used to generate received samples)
T=2;
%% transmitter
Data bit=(rand(1,data number) > 0.5); % random bits
p1=ones(1,T*Fs);% discrete-time rectangular pulse that represents one symbol
Data pulse array=2*((p1.')*Data bit)-1;
Data pulse=reshape(Data pulse array,1,length(p1)*data number);
[a b] = size(Data pulse);
EbN0dB = 10;
EbN0 = 10^{(EbN0dB/10)}; % EbN0 is now in linear scale
sgma = sqrt(10/EbN0);
noise = normrnd(0, sgma, a, b);
Data receive=Data pulse+noise; % received samples
%% receiver
D filtered=conv(Data receive,2*p1); % MF output
D demapping=D filtered(20:20:end)/Fs; % sampling at symbol rate
% decsion based on D demapping
D demap N = (D \text{ demapping} > 0); \% > 0: 1; <=0: 0v
% BER computation
Error_num=sum(xor(D demap N,Data bit));
BER = Error num/data number;
fprintf('EbN0 in dB is %g\n',EbN0dB);
fprintf('Bit error rate is %g\n',BER);
```

```
index 0=1;
for i = 1:data number
if D demap N(i) == 0
D demap 0(index 0)=D demapping(i);
index 0 = index 0+1;
end
end
index 1 = 1;
for i = 1:data number
if Data bit(i) == 1
D demap 1(index 1) = D demapping(i);
index 1 = index 1 + 1;
end
end
sgma theory = sqrt((4*2*2)/(EbN0*2));
%% generate plots
histogram(D demap 0,'Normalization','pdf');
hold on
histogram(D demap 1,'Normalization','pdf')
xaxis = -7.5:0.01:7.5:
plot(xaxis,normpdf(xaxis,-4,sgma theory),'r')
hold on
plot(xaxis,normpdf(xaxis,4,sgma theory),'k')
legend('bit 0(sim)','bit 1(sim)','bit 0(theory)','bit 1(theory)');
xlabel('v(T)');ylabel('probability density')
title('EbN0 = 10dB')
```