

1.

Consider this program, which intends to print the word delimited by the characters '*' in its both ends:

```
public class SearchString {  
    public static void main(String[] args) {  
        String quote = "An *onion* a day keeps everyone away!";  
        // match the word delimited by *'s  
        int startDelimit = quote.indexOf('*');  
        int endDelimit = quote.lastIndexOf("*");  
        System.out.println(quote.substring(startDelimit, endDelimit));  
    }  
}
```

This program will print one of the following options:

- A. *onion
- B. *onion*
- C. onion
- D. *onio e. nion*

2.

Consider the following program:

```
class UsePrintf {  
    public static void main(String[] args) {  
        int c = 'a';  
        float f = 10;  
        long ell = 100L;  
        System.out.printf("char val is %c, float val is %f, long int val is  
                           %ld \n", c, f, ell);  
    }  
}
```

Which one of the following options best describes the behavior of this program when executed?

- A. The program prints the following: char val is a, float val is 10.000000, long int val is 100.
- B. The program prints the following: char val is 65, float val is 10.000000, long int val is 100.
- C. The program prints the following: char val is a, float val is 10, long int val is 100L.
- D. The program prints the following: char val is 65, float val is 10.000000, long int val is 100L.
- E. The program prints the following: char val is 65, float val is 10, long int val is 100L.
- F. The program throws an exception of java.util.UnknownFormatConversionException: Conversion = 'l'.

3.

Consider the following program:

```
class StrEqual {  
    public static void main(String[] args) {  
        String s1 = "hi";  
        String s2 = new String("hi");  
        String s3 = "hi";  
        if (s1 == s2) {  
            System.out.println("s1 and s2 equal");  
        } else {  
            System.out.println("s1 and s2 not equal");  
        }  
        if (s1 == s3) {  
            System.out.println("s1 and s3 equal");  
        } else {  
            System.out.println("s1 and s3 not equal");  
        }  
    }  
}
```

Which one of the following options provides the output of this program when executed?

- A. s1 and s2 equal
s1 and s3 equal
- B. s1 and s2 equal
s1 and s3 not equal
- C. s1 and s2 not equal s1 and s3 equal
- D. s1 and s2 not equal s1 and s3 not equal

4.

What will be the output of this program?

```
class Color {  
    int red, green, blue;  
  
    void Color() {  
        red = 10;  
        green = 10;  
        blue = 10;  
    }  
  
    void printColor() {  
        System.out.println("red: " + red + " green: " + green + " blue: " +  
                             blue);  
    }  
  
    public static void main(String[] args) {  
        Color color = new Color();  
        color.printColor();  
    }  
}
```

- A. Compiler error: no constructor provided for the class.
- B. Compiles without errors, and when run, it prints the following: red: 0 green: 0 blue: 0.
- C. Compiles without errors, and when run, it prints the following: red: 10 green: 10 blue: 10.
- D. Compiles without errors, and when run, crashes by throwing NullPointerException.

5.

Look at the following code and predict the output:

```
class Color {
    int red, green, blue;

    Color() {
        Color(10, 10, 10);
    }

    Color(int r, int g, int b) {
        red = r;
        green = g;
        blue = b;
    }

    void printColor() {
        System.out.println("red: " + red + " green: " + green + " blue: "
                           + blue);
    }

    public static void main(String[] args) {
        Color color = new Color();
        color.printColor();
    }
}
```

- A. Compiler error: cannot find symbol.
- B. Compiles without errors, and when run, it prints the following: red: 0 green: 0 blue: 0.
- C. Compiles without errors, and when run, it prints the following: red: 10 green: 10 blue: 10.
- D. Compiles without errors, and when run, crashes by throwing NullPointerException.

6.

Choose the best option based on the following program:

```
class Color {
    int red, green, blue;

    Color() {
        this(10, 10, 10);
    }

    Color(int r, int g, int b) {
        red = r;
        green = g;
        blue = b;
    }

    public String toString() {
        return "The color is: " + red + green + blue;
    }

    public static void main(String[] args) {
        // implicitly invoke toString method
        System.out.println(new Color());
    }
}
```

- A. Compiler error: incompatible types.
- B. Compiles without errors, and when run, it prints the following: the color is: 30.
- C. Compiles without errors, and when run, it prints the following: the color is: 101010.
- D. Compiles without errors, and when run, it prints the following: the color is: red green blue.

7.

Choose the best option based on the following program:

```
class Color {
    int red, green, blue;

    Color() {
        this(10, 10, 10);
    }

    Color(int r, int g, int b) {
        red = r;
        green = g;
        blue = b;
    }

    String toString() {
        return "The color is: " + " red = " + red + " green = " + green
            + " blue = " + blue;
    }

    public static void main(String[] args) {
        // implicitly invoke toString method
        System.out.println(new Color());
    }
}
```

- A. Compiler error: attempting to assign weaker access privileges; toString was public in Object.
- B. Compiles without errors, and when run, it prints the following: the color is: red = 10 green = 10 blue = 10.
- C. Compiles without errors, and when run, it prints the following: the color is: red = 0 green = 0 blue = 0.
- D. Compiles without errors, and when run, it throws ClassCastException.

Answer

1. A

The substring (beginIndex, endIndex) consists of characters beginning from the character at beginIndex till the character at the endIndex – 1.

2. F

3. C

4. B

Remember that a constructor does not have a return type; if a return type is provided, it is treated as a method in that class. In this case, since Color had void return type, it became a method named Color() in the Color class, with the default Color constructor provided by the compiler. By default, data values are initialized to zero, hence the output.

5. A

The compiler looks for the method Color() when it reaches this statement: Color(10, 10, 10);. The right way to call another constructor is to use the this keyword as follows: this(10, 10, 10);.

6. C

The toString() implementation has the expression “the color is: “ + red + blue + green. Since the first entry is string, the + operation becomes the string concatenation operator with resulting string “the color is: 10”. Following that, again there is a concatenation operator + and so on until finally it prints “the color is: 101010”.

7. A

No access modifier is specified for the toString() method. Object's toString() method has a public access modifier; you cannot reduce the visibility of the method. Hence, it will result in a compiler error.