

Java Software Development Exercise 3

1. Which statements are true? Select the two correct answers.

- (A) In Java, the `extends` clause is used to specify the inheritance relationship.
- (B) The subclass of a non-abstract class can be declared `abstract`.
- (C) All members of the superclass are inherited by the subclass.
- (D) A `final` class can be `abstract`.
- (E) A class in which all the members are declared `private`, cannot be declared `public`.

2. Which statements are true? Select the two correct answers.

- (A) A class can only be extended by one class.
- (B) Every Java object has a public method named `equals`.
- (C) Every Java object has a public method named `length`.
- (D) A class can extend any number of classes.
- (E) A non-final class can be extended by any number of classes.

3. Given the following classes and declarations, which statements are true?

```
// Classes
class Foo {
    private int i;
    public void f() { /* ... */ }
    public void g() { /* ... */ }
}
class Bar extends Foo {
    public int j;
    public void g() { /* ... */ }
}
// Declarations:
Foo a = new Foo();
Bar b = new Bar();
```

Select the three correct answers.

- (A) The `Bar` class is a subclass of `Foo`.
- (B) The statement `b.f();` is legal.
- (C) The statement `a.j = 5;` is legal.
- (D) The statement `a.g();` is legal.
- (E) The statement `b.i = 3;` is legal.

4. Given classes A, B, and C, where B extends A, and C extends B, and where all classes implement the instance method `void doIt()`. How can the `doIt()` method in A be called from an instance method in C? Select the one correct answer.

- (A) `doIt();`
- (B) `super.doIt();`
- (C) `super.super.doIt();`
- (D) `this.super.doIt();`
- (E) `A.this.doIt();`
- (F) `((A) this).doIt();`
- (G) It is not possible.

5. Which method declarations, when inserted at (7), will not result in a compile-time error?

```
class MySuperclass {
    public Integer step1(int i) { return 1; } // (1)
    protected String step2(String str1, String str2) { return str1; } // (2)
    // (7)
```

```

    public String step2(String str1) { return str1; } // (3)
    public static String step2() { return "Hi"; } // (4)
    public MyClass makeIt() { return new MyClass(); } // (5)
    public MySuperclass makeIt2() { return new MyClass(); } // (6)
}
public class MyClass extends MySuperclass {
    // (7) INSERT METHOD DECLARATION HERE
}

```

Select the two correct answers.

- (A) `public int step1(int i) { return 1; }`
- (B) `public String step2(String str2, String str1) { return str1; }`**
- (C) `private void step2() { }`
- (D) `private static void step2() { }`
- (E) `private static String step2(String str) { return str; }`
- (F) `public MySuperclass makeIt() { return new MySuperclass(); }`
- (G) `public MyClass makeIt2() { return new MyClass(); }`**

6. What would be the result of compiling and running the following program?

```

class Vehicle {
    static public String getModelName() { return "Volvo"; }
    public long getRegNo() { return 12345; }
}
class Car extends Vehicle {
    static public String getModelName() { return "Toyota"; }
    public long getRegNo() { return 54321; }
}
public class TakeARide {
    public static void main(String args[]) {
        Car c = new Car();
        Vehicle v = c; // When call v.getModelName() is calling class Vehicle(static), but call v.getRegNo() is calling class Car(override)
        System.out.println("|" + v.getModelName() + "|" + c.getModelName()
            + "|" + v.getRegNo() + "|" + c.getRegNo() + "|");
    }
}

```

Select the one correct answer.

- (A) The code will fail to compile.
- (B) The code will compile and print `|Toyota|Volvo|12345|54321|`, when run.
- (C) The code will compile and print `|Volvo|Toyota|12345|54321|`, when run.
- (D) The code will compile and print `|Toyota|Toyota|12345|12345|`, when run.
- (E) The code will compile and print `|Volvo|Volvo|12345|54321|`, when run.
- (F) The code will compile and print `|Toyota|Toyota|12345|12345|`, when run.
- (G) The code will compile and print `|Volvo|Toyota|54321|54321|`, when run.**

7. Which of these field declarations are legal within the body of an interface? Select the three correct answers.

- (A) `public static int answer = 42;`**
- (B) `int answer;`
- (C) `final static int answer = 42;`**
- (D) `public int answer = 42;`**
- (E) `private final static int answer = 42;`

8. Which statement is true about the following code?

```

// Filename: MyClass.java
abstract class MyClass implements Interface1, Interface2 {

```

```

        public void f() { }
        public void g() { }
    }
    interface Interface1 {
        int VAL_A = 1;
        int VAL_B = 2;
        void f();
        void g();
    }
    interface Interface2 {
        int VAL_B = 3;
        int VAL_C = 4;
        void g();
        void h();
    }

```

Select the one correct answer.

- (A) MyClass only implements Interface1. Implementation for void h() from Interface2 is missing.
- (B) The declarations of void g() in the two interfaces conflict, therefore, the code will not compile.
- (C) The declarations of int VAL_B in the two interfaces conflict, therefore, the code will not compile.
- (D)** Nothing is wrong with the code, it will compile without errors.

9. Which declaration can be inserted at (1) without causing a compilation error?

```

interface MyConstants {
    int r = 42;
    int s = 69;
    // (1) INSERT CODE HERE
}

```

Select the two correct answers.

- (A)** final double circumference = 2 * Math.PI * r;
- (B) int total = total + r + s;
- (C)** int AREA = r * s;
- (D) public static MAIN = 15;
- (E) protected int CODE = 31337;

10. Given the following type and reference declarations, which assignment is legal?

```

// Type declarations:
interface I1 {}
interface I2 {}
class C1 implements I1 {}
class C2 implements I2 {}
class C3 extends C1 implements I2 {}
// Reference declarations:
C1 obj1;
C2 obj2;
C3 obj3;

```

Select the one correct answer.

- (A) obj2 = obj1;
- (B) obj3 = obj1; // Require casting
- (C) obj3 = obj2;
- (D) I1 a = obj2;
- (E)** I1 b = obj3;
- (F) I2 c = obj1;

11. Given the following class declarations and declaration statements, which assignment is legal at compile time?

```
// Class declarations:
interface A {}
class B {}
class C extends B implements A {}
class D implements A {}
// Declaration statements:
B b = new B();
C c = new C();
D d = new D();
```

Select the one correct answer.

- (A) c = d;
- (B) d = c;
- (C) A a = d;
- (D) d = (D) c;
- (E) c = b; // Require casting

12. When run, the following program will print all the letters I, J, C, and D. True or false?

```
public class MyClass {
    public static void main(String[] args) {
        I x = new D();
        if (x instanceof I) System.out.println("I");
        if (x instanceof J) System.out.println("J");
        if (x instanceof C) System.out.println("C");
        if (x instanceof D) System.out.println("D");
    }
}
interface I{}
interface J{}
class C implements I {}
class D extends C implements J {}
```

Select the one correct answer.

- (A) True.
- (B) False.

13. What will be the result of compiling and running the following program?

```
public class Polymorphism2 {
    public static void main(String[] args) {
        A ref1 = new C(); // The reference accesses from class A to class C
        B ref2 = (B) ref1; // The reference is downcasting to Class B
        System.out.println(ref2.g());
    }
}
class A {
    private int f() { return 0; }
    public int g() { return 3; }
}
class B extends A {
    private int f() { return 1; }
    public int g() { return f(); } // Override the function g() in class A
}
class C extends B {
    public int f() { return 2; }
```

}

Select the one correct answer.

- (A) The program will fail to compile.
- (B) The program will compile and print 0, when run.
- (C)** The program will compile and print 1, when run.
- (D) The program will compile and print 2, when run.
- (E) The program will compile and print 3, when run.

Answer

1. (A) and (B)

The `extends` clause is used to specify that a class extends another class. A subclass can be declared `abstract` regardless of whether the superclass was declared `abstract`. `Private`, `overridden`, and `hidden` members from the superclass are not inherited by the subclass. A class cannot be declared both `abstract` and `final`, since an abstract class needs to be extended to be useful, and a final class cannot be extended. The accessibility of the class is not limited by the accessibility of its members. A class with all the members declared `private` can still be declared `public`.

2. (B) and (E)

The `Object` class has a public method named `equals`, but it does not have any method named `length`. Since all classes are subclasses of the `Object` class, they all inherit the `equals()` method. Thus, all Java objects have a public method named `equals`. In Java, a class can only extend a single superclass, but there is no limit on how many classes can extend a superclass.

3. (A), (B), and (D)

`Bar` is a subclass of `Foo` that overrides the method `g()`. The statement `a.j = 5` is not legal, since the member `j` in the class `Bar` cannot be accessed through a `Foo` reference. The statement `b.i = 3` is not legal either, since the private member `i` cannot be accessed from outside of the class `Foo`.

4. (G)

It is not possible to invoke the `doIt()` method in `A` from an instance method in class `C`. The method in `C` needs to call a method in a superclass two levels up in the inheritance hierarchy. The `super.super.doIt()` strategy will not work, since `super` is a keyword and cannot be used as an ordinary reference, nor accessed like a field. If the member to be accessed had been a field, the solution would be to cast the `this` reference to the class of the field and use the resulting reference to access the field. Field access is determined by the declared type of the reference, whereas the instance method to execute is determined by the actual type of the object denoted by the reference.

5. (B) and (G)

(A) and (1) do not have covariant return types. (B) overrides (2). The instance method in (C) cannot override the static method at (4). The static method in (D) and the static method at (4) do not have compatible return types. The static method in (E) cannot override the instance method at (3). The instance method in (F) and the instance method at (5) do not have compatible return types. The instance method in (G) overrides the instance method at (6), and they have covariant return types.

6. (G)

In the class `Car`, the static method `getModelName()` hides the static method of the same name in the superclass `Vehicle`. In the class `Car`, the instance method `getRegNo()` overrides the instance method of the same name in the superclass `Vehicle`. The declared type of the reference determines the method to execute when a static method is called, but the actual type of the object at runtime determines the method to execute when an overridden method is called.

7. (A), (C), and (D)

Fields in interfaces declare named constants, and are always `public`, `static`, and `final`. None of these modifiers are mandatory in a constant declaration. All named constants must be explicitly initialized in the declaration.

8. (D)

The code will compile without errors. The class `MyClass` declares that it implements the interfaces `Interface1` and `Interface2`. Since the class is declared `abstract`, it does not need to implement all

abstract method declarations defined in these interfaces. Any non-abstract subclasses of `MyClass` must provide the missing method implementations. The two interfaces share a common abstract method declaration `void g()`. `MyClass` provides an implementation for this abstract method declaration that satisfies both `Interface1` and `Interface2`. Both interfaces provide declarations of constants named `VAL_B`. This can lead to an ambiguity when referring to `VAL_B` by its simple name from `MyClass`. The ambiguity can be resolved by using fully qualified names: `Interface1.VAL_B` and `Interface2.VAL_B`. However, there are no problems with the code as it stands.

9. (A) and (C)

Declaration (B) fails, since it contains an illegal forward reference to its own named constant. The field type is missing in declaration (D). Declaration (E) tries illegally to use the protected modifier, even though named constants always have public accessibility. Such constants are implicitly public, static, and final.

10. (E)

Only the assignment `I1 b = obj3` is valid. The assignment is allowed, since `C3` extends `C1`, which implements `I1`. The assignment `obj2 = obj1` is not legal, since `C1` is not a subclass of `C2`. The assignments `obj3 = obj1` and `obj3 = obj2` are not legal, since neither `C1` nor `C2` is a subclass of `C3`. The assignment `I1 a = obj2` is not legal, since `C2` does not implement `I1`. Assignment `I2 c = obj1` is not legal, since `C1` does not implement `I2`.

11. (C)

Only `A a = d` is legal. The reference value in `d` can be assigned to `a`, since `D` implements `A`. The statements `c = d` and `d = c` are illegal, since there is no subtype-supertype relationship between `C` and `D`. Even though a cast is provided, the statement `d = (D) c` is illegal. The object referred to by `c` cannot possibly be of type `D`, since `D` is not a subclass of `C`. The statement `c = b` is illegal, since assigning a reference value of a reference of type `B` to a reference of type `C` requires a cast.

12. (A)

The program will print all the letters `I`, `J`, `C`, and `D`, when run. The object referred to by the reference `x` is of class `D`. Class `D` extends class `C` and class `C` implements interface `I`. This makes `I`, `J`, and `C` supertypes of class `D`. The reference value of an object of class `D` can be assigned to any reference of its supertypes and is, therefore, an instance of these types.

13. (C)

The program will print `1` when run. The `f()` methods in `A` and `B` are private and are not accessible by the subclasses. Because of this, the subclasses cannot overload or override these methods, but simply define new methods with the same signature. The object being called is of the class `C`. The reference used to access the object is of the type `B`. Since `B` contains a method `g()`, the method call will be allowed at compile time. During execution it is determined that the object is of the class `C`, and dynamic method lookup will cause the overridden method `g()` in `B` to be executed. This method calls a method named `f`. It can be determined during compilation that this can only refer to the `f()` method in `B`, since the method is private and cannot be overridden. This method returns the value `1`, which is printed.