install.packages("ape") Install a library library(ape) Load a library

?sum Find help on functions by typing? in front

setwd("~/myFolder/") Set the working directory

c("one", "two", "three")

Concatenate things into a vector

myVector[1]

Get the 1st item of a vector

myVector[2:5] Get items 2-5

myDataFrame[1:5,] Get rows 1 to 5 and all columns of a data frame myDataFrame[9, 2:3] Get row 9 and columns 2:3 of a data frame

myltems %in% another Vector Test if items are in another vector

Logical Operators

> greater than < less than
>= greater or equal to <= less or equal to
== is equal to (note two equals signs) != is not equal to

Data Frames

names(dataFrame) Get the item names (or column names)

rownames(dataFrame) get row names

colnames(dataFrame) get column names

str(myDataFrame) Print a summary of the structure of a

variable

head(myDataFrame)

See just the first bit of a variable
tail(myDataFrame)

See just the last bit of a variable

table(x,y) Make a contingency table of counts

length(x) Get the length of a variable

dim(x) Get the dimensions of a data frame (returns number of rows, columns)

Summary statistics

sum(x) Sum of all items in x

sum(x, is.na=TRUE) Sum of all items in x, ignoring NA values

mean(x) Mean of all items in x

max(x) maximum of all items in x min(x) minimum of all items in x

sd(x) standard deviation of all items in x

nchar(x) For each item, return the number of characters in the string

is.na(x) Is each member of X an NA value? is.inf() Is each member of X an infinite value?

Apply functions to groups

tapply(dataPoints,myGroups, myFunction)

Split the items in dataPoints into groups according to myGroups (same length as dataPoints) and apply myFunction to each group.

lapply(myList, myFunction) Apply myFunction to each sub-list of myList apply(myDataFrameOrMatrix. 1. myFunction)

Apply myFunction to each row of myDataFrame (or each column = 2) match(x, table) Get the positions of first matches for the elements of x in myTable merge(dataFrame1, dataFrame2, by.x="glotto.code", by.y = "GLOTTO")

Merge two data frames, using by.x and by.x as the keys to match rows

plot(xvalues, yvalues) Plot data (makes different plots depending on the data)

```
myFunction <- function(argument1, argument2){
    # put code here
}

if(myVariable > 5){
    # code here if true
} else{
    # code here if false
}
```

```
for(i in myVectorOfNumbers){
    # do something with each element
}

For Loops
```

Reading and writing csv data

read.csv("myFile.csv", stringsAsFactors=FALSE) write.csv(myDataFrame, file="myFile.csv")

Reading and writing R objects

save(myRObject, file="myFile.Rdat")
load("myFile.Rdat")

Misc

map() Draw a map of the world
points() Add points to a plot
abline() Draw a straight line in a plot
set.seed(323) Set the random seed to a particular value