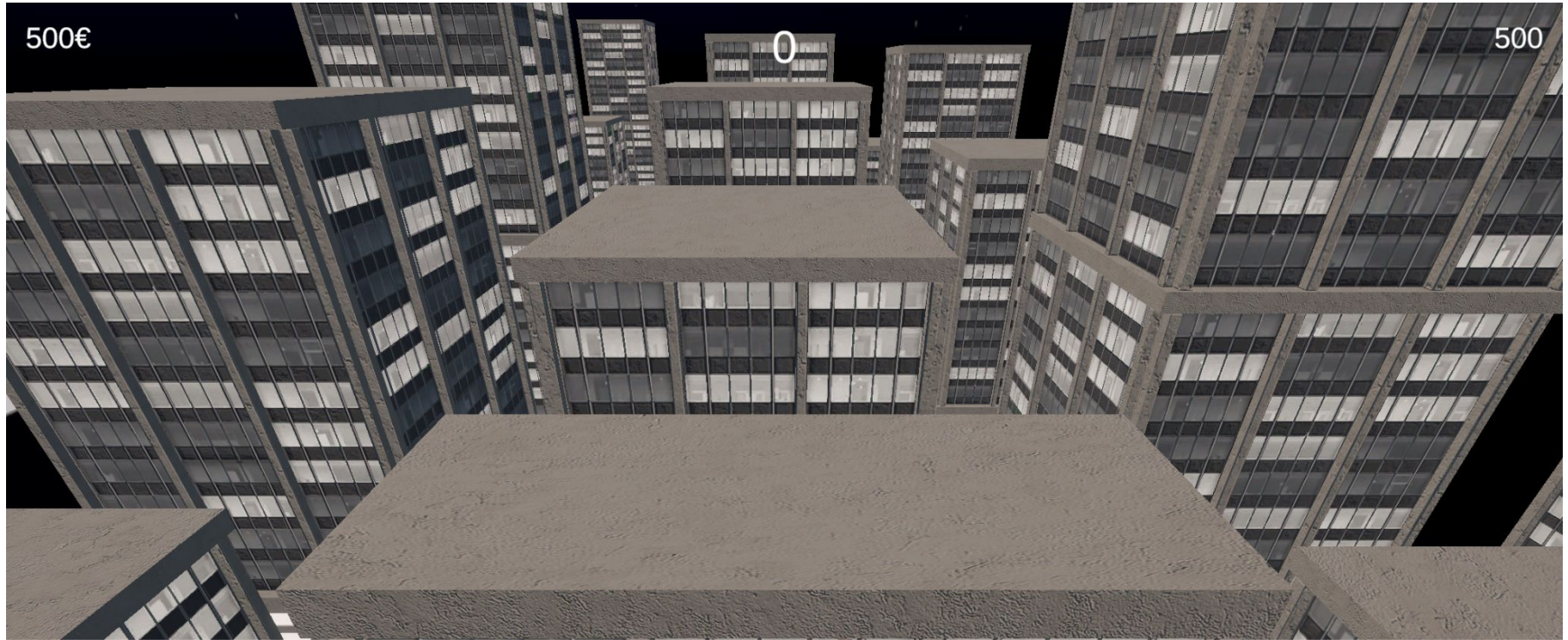


La tour infernale



de Fatih BOZLAK
dans le cadre du cours Méthodologie avancée

Fonctionnalités

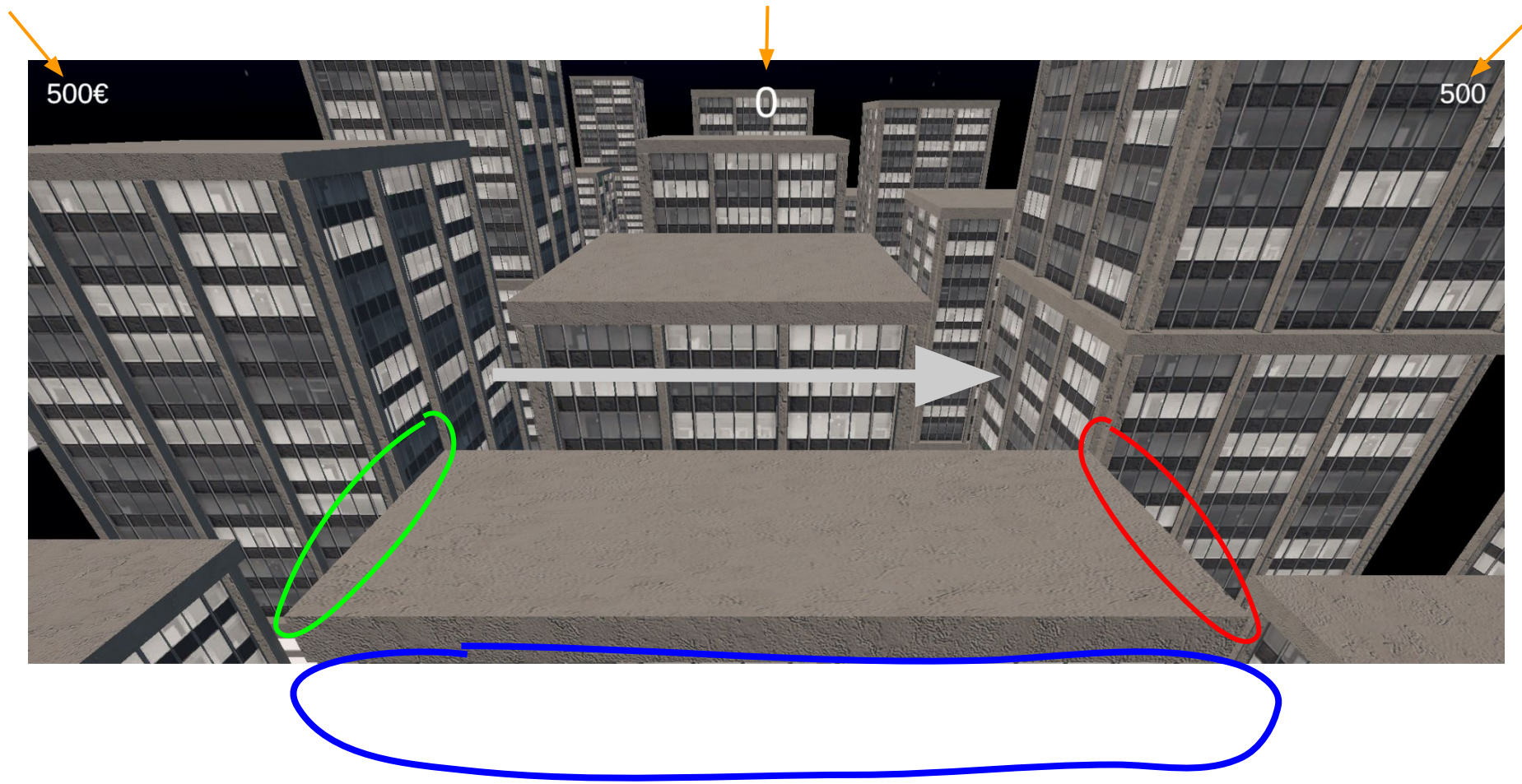


Diagramme d'état

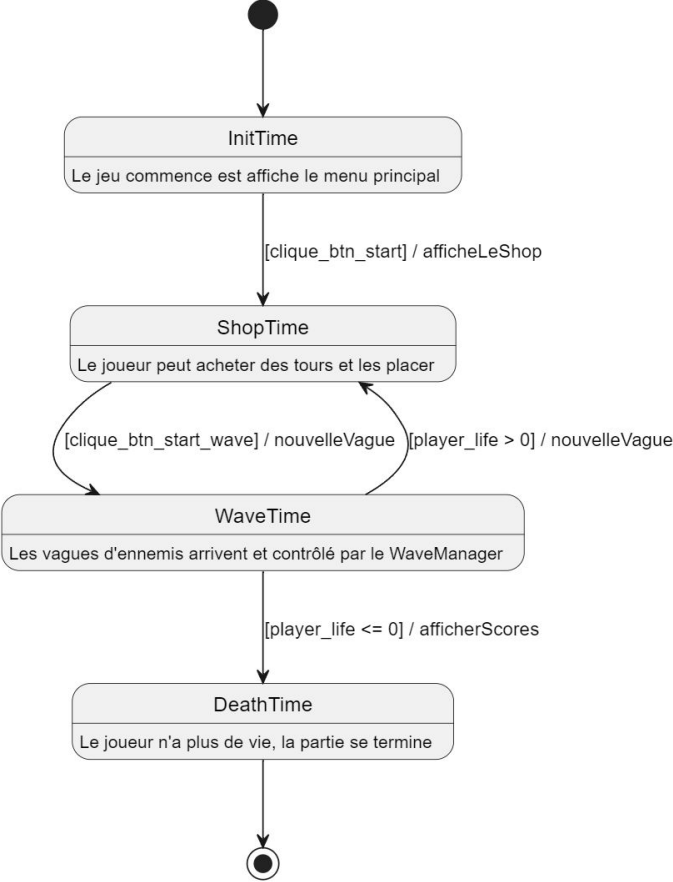
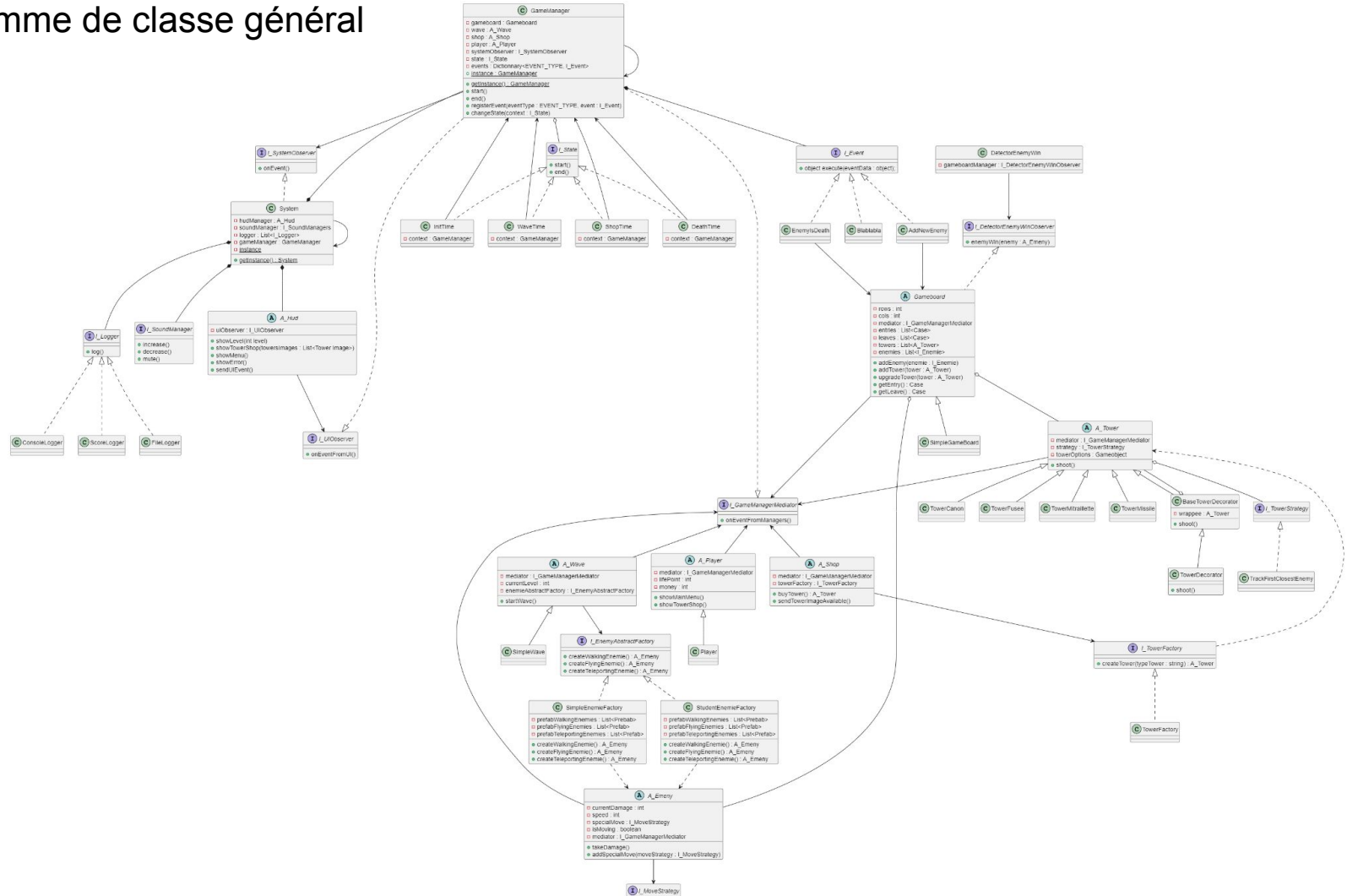
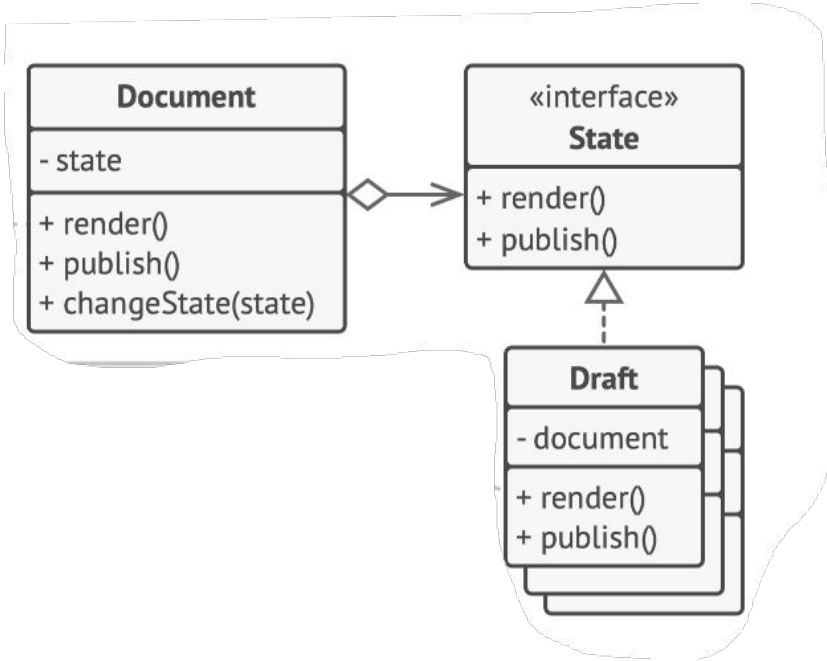
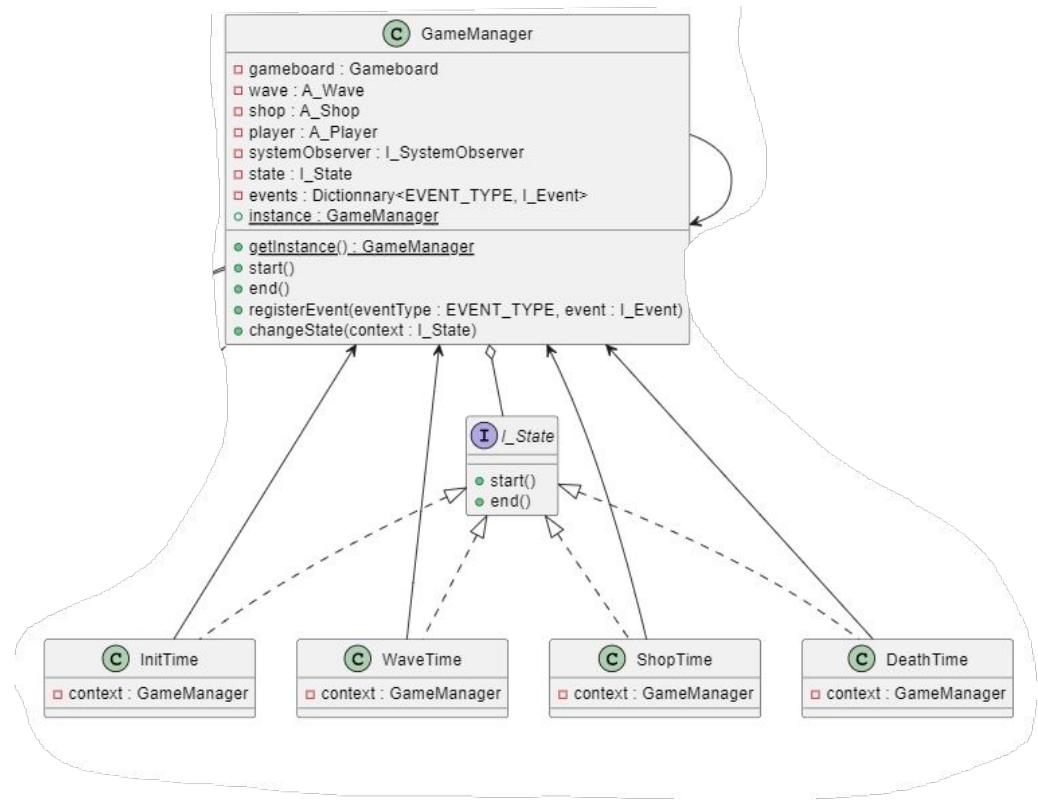


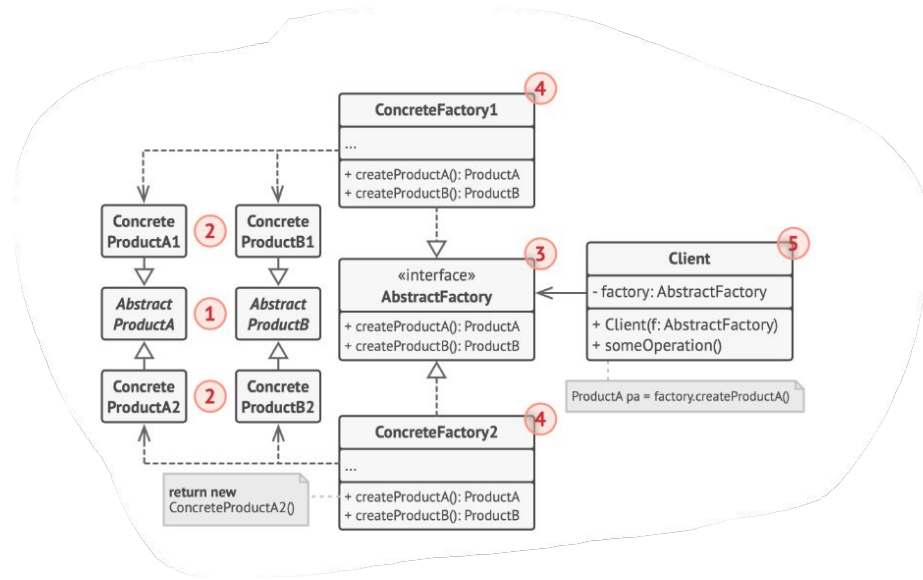
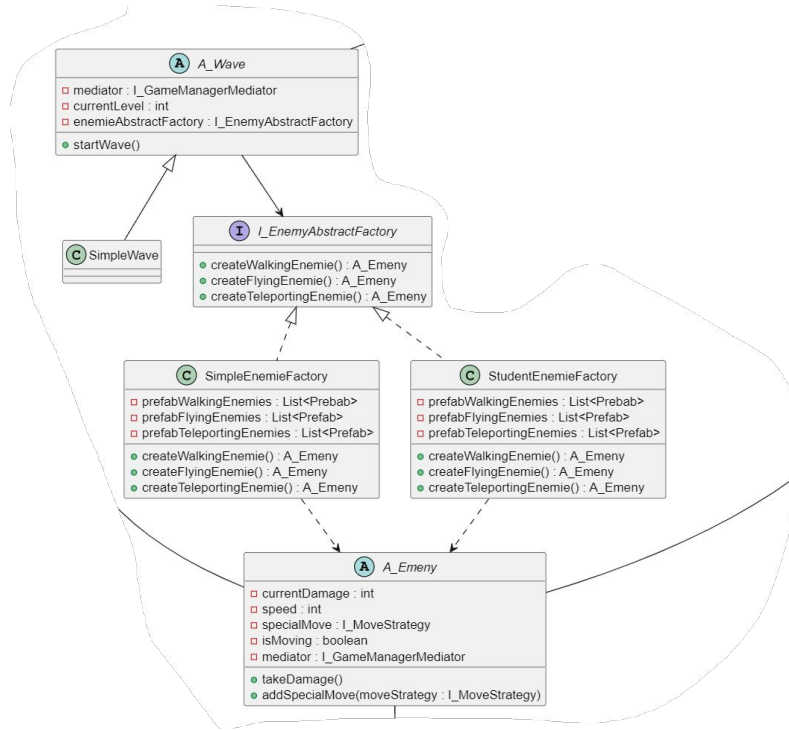
Diagramme de classe général



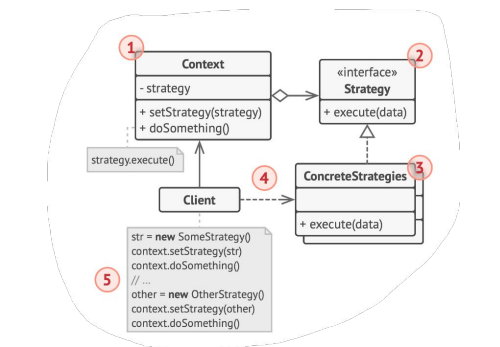
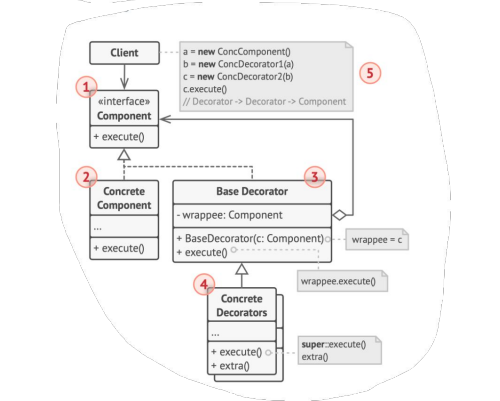
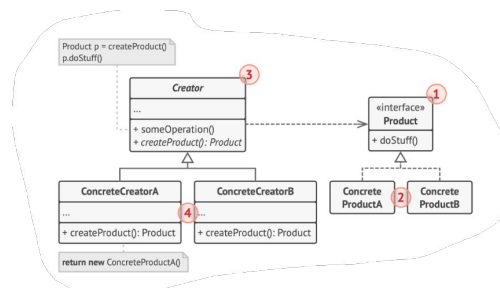
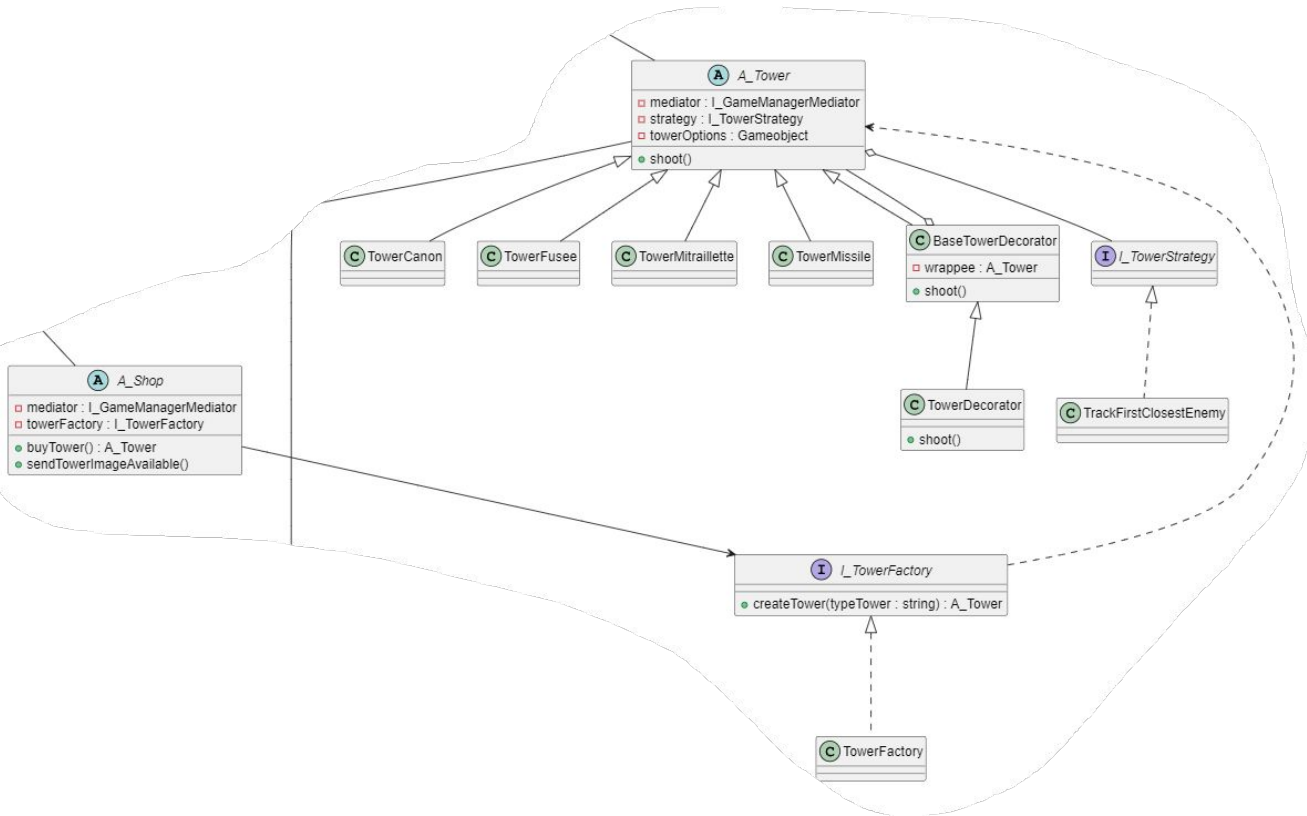
Design pattern : State



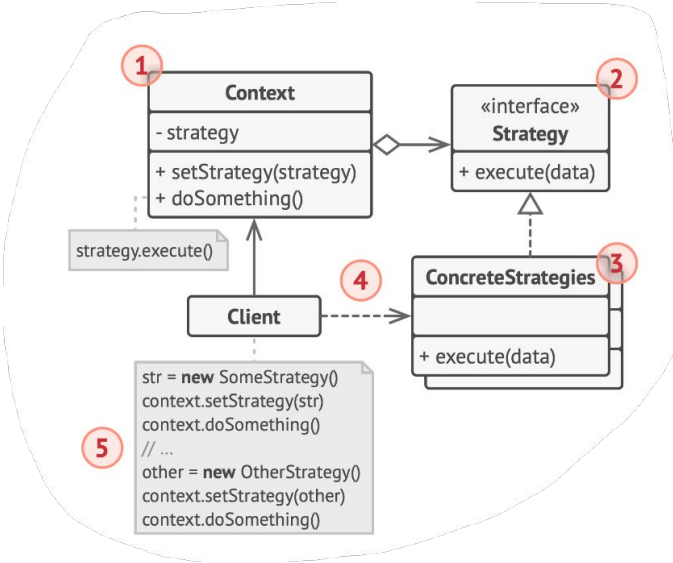
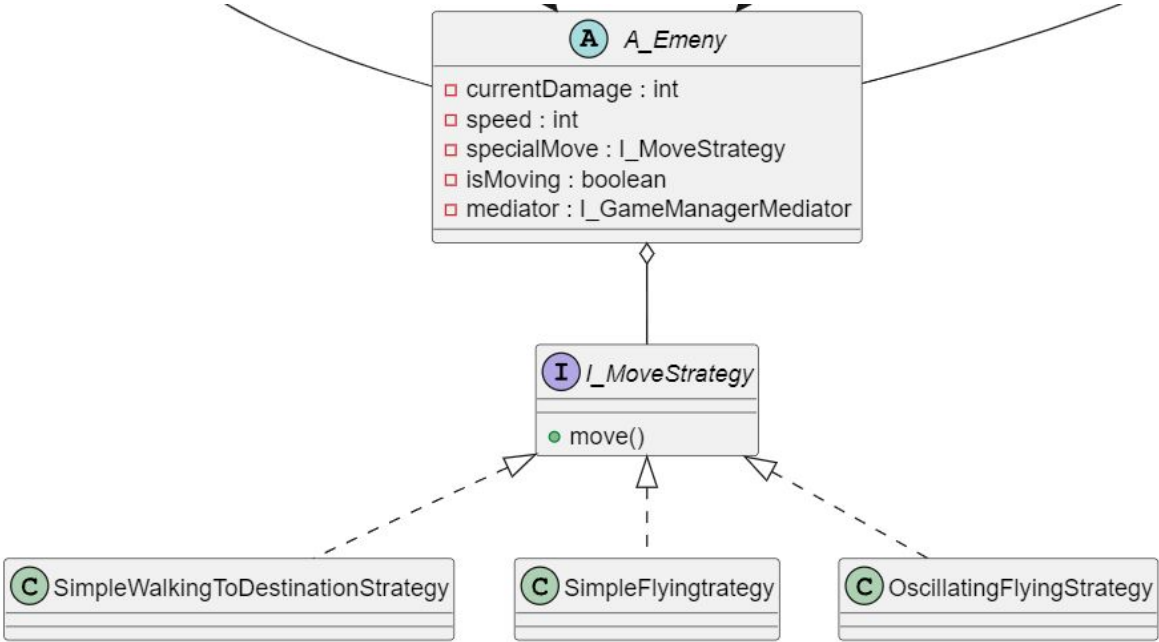
Design pattern : abstract factory



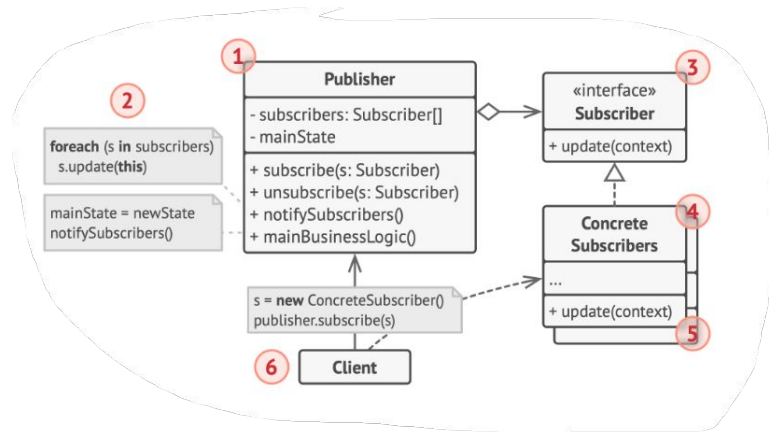
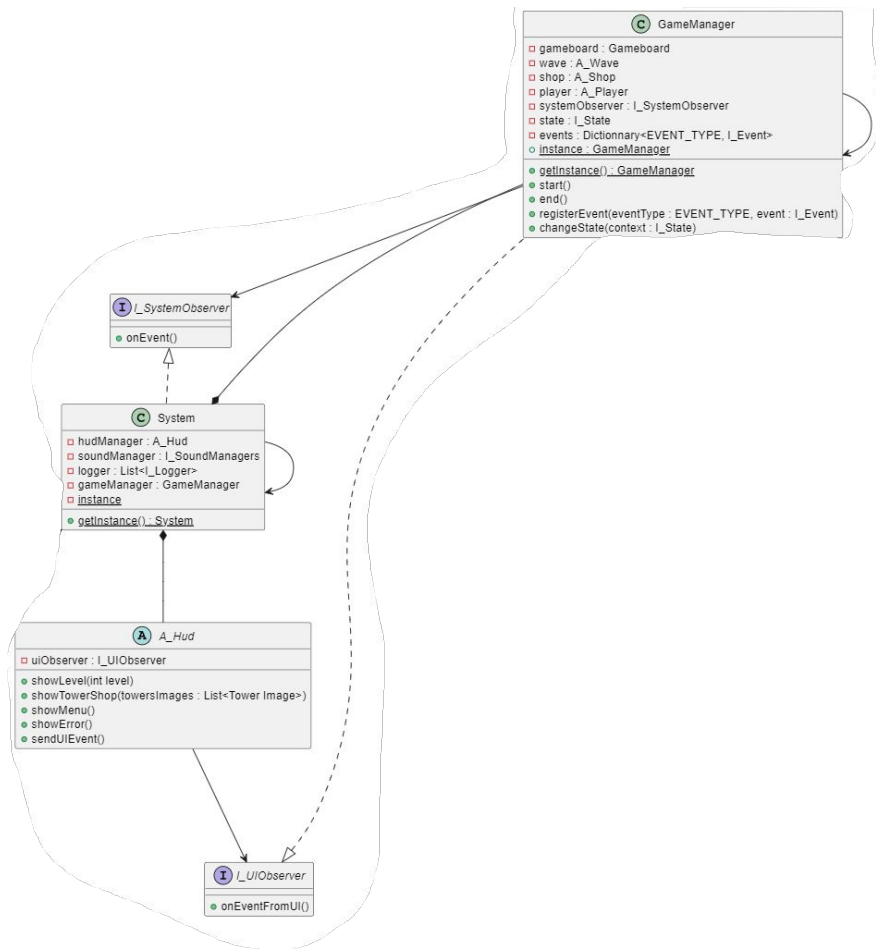
Design pattern : factory, decorator et strategy



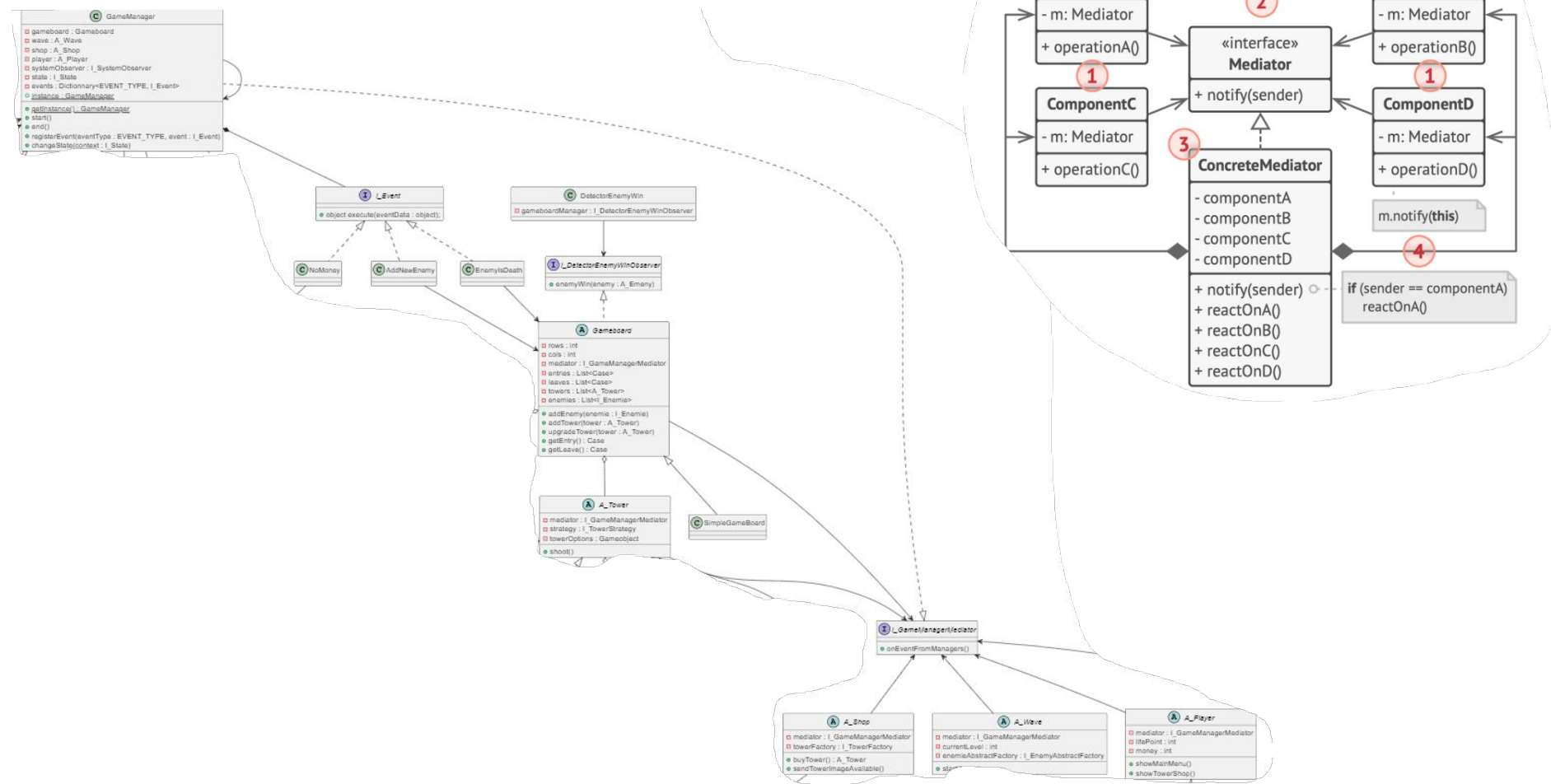
Design pattern : strategy



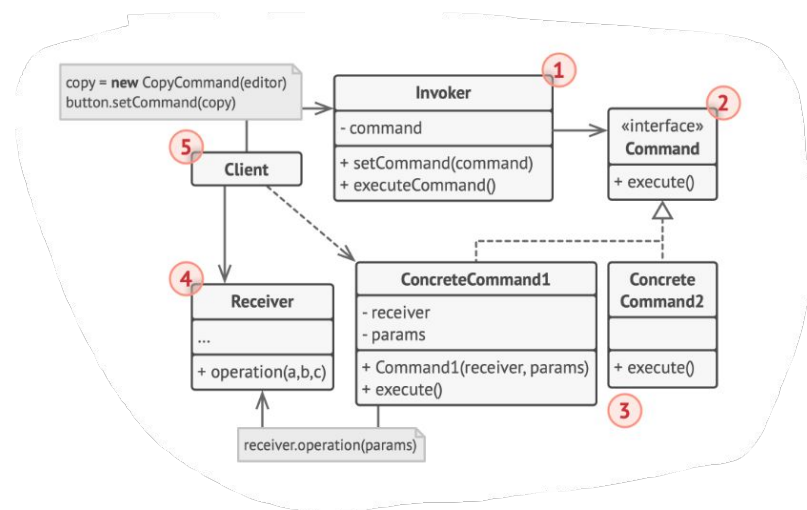
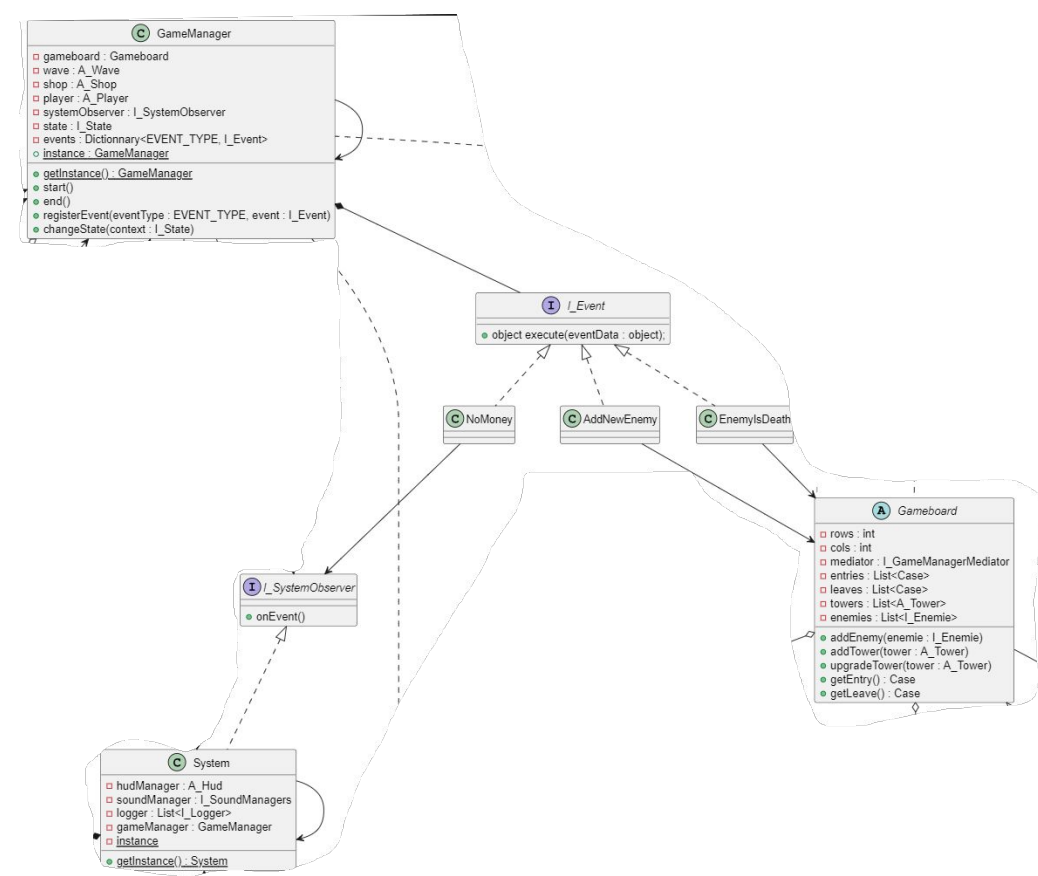
Design pattern : Observer



Design pattern : Mediator



Design pattern : Command



Démo