C macros

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1 Token replacement

```
#define SWAP(a, b) do { a \hat{a} = b; b \hat{a} = a; a \hat{a} = b; } while ( 0 ) int main(){}
```

The token replacement is not enough.

2 Pasting Tokens

```
\textit{\#define BUILD\_FIELD(field) my\_struct.inner\_struct.union\_a.\#field}
```

3 String-izing Tokens

```
#define PRINT_TOKEN(token) printf(#token " is %d", token)
```