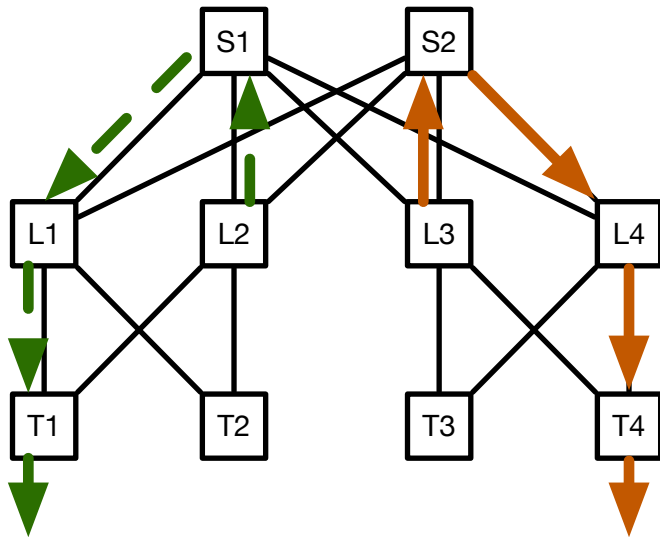


path segments before bounce



path segments after bounce