Report of Programming Practicum X

Nurrizky Imani 18/429294/PA/18685

Exercise 1:

```
#include
<iostream>
    #include<stdio.h>
        using namespace std;

int main () {
        int x=3, y=4;
        int*ip;
        ip = &x;
        y = *ip;
        x=10;
        *ip=3;
        printf("x = %d, y = %d", x, y);
        return 0;
}
```

Explanation:

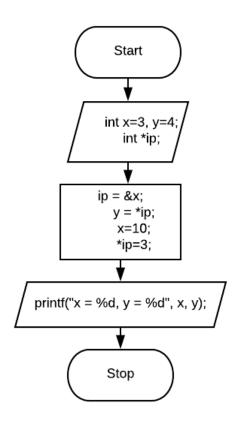
In this program, we would like to assign two integer: x=3, y=4. Then we initialize int *ip in which refers to storing memory address. We assign ip as &x which mean "ip is filled with the address of x". Then we assing y as the data not the address of the ip. X is assigned with 10 while *ip is 3 which is going to be assign in y as well. As we print the x and y. The result would be the data not the address itself. So clearly that y is referring to *ip not the ip only which refers to the address of x.

```
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x = 3, y = 3
-----

Process exited after 0.5562 seconds with return value 0

Press any key to continue . . . _
```



Exercise 2:

```
#include
<iostream>
    #include<stdio.h>
    using namespace std;

int main () {
        int count=16, sum=17,*x,*y;
        x=&sum;
        *x=27;
        y = x;
        x=&count;
        *x=count;
        sum=*x/2*3;
        printf("count = %d, sum = %d, *x=%d, *y=%d\n",count,sum, *x, *y);
        return 0;
}
```

Explanation:

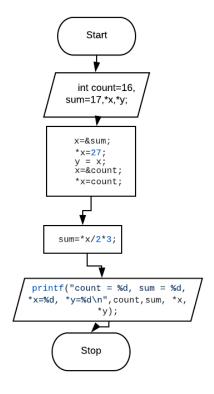
In this program, first we would like to initialize several variable integer: count = 16, sum = 17, *x, *y. Notice that x and y assign with star for announce that the are could be assign in pointer. Then x is assign with the address of &sum while *x will assign with variable of sum = 27. Then we assign y to be x which is the address of &sum when *x is equal with 16. There is operation as sum is equal of 27/2*3.

We then print all of the variable of count, sum *x, *y. The count is equal 16, sum is equal to 24 as coming from the operation above while *x equal with 16 and y equal to 24 with the reasons that y* refers to the variable that had assign in x in which follow the change in the operation sum above. Looking more further, we can see that y is assign as x as it is the address. Therefore the *y is the reversion of y itself which is the variable instead of the address.

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```
count = 16, sum = 24, *x=16, *y=24

-----
Process exited after 0.2731 seconds with return value 0
Press any key to continue . . . _
```



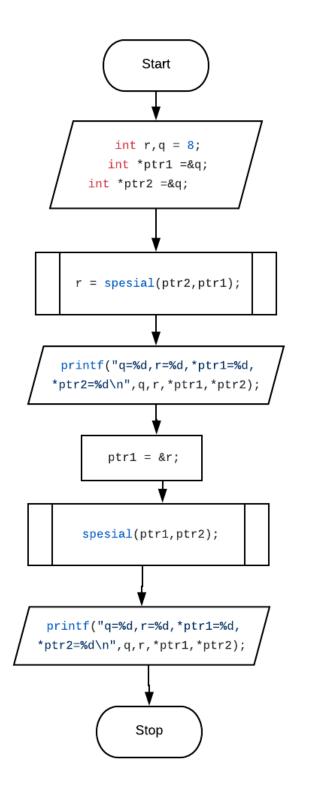
Exercise 3:

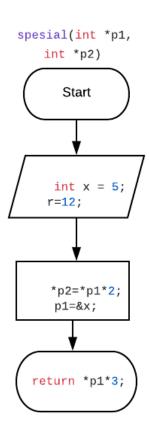
```
#include
<iostream>
             #include <stdio.h>
             using namespace std;
             int r,q = 8;
             int spesial(int*,int*);
             main() {
                    int *ptr1 =&q;
                    int *ptr2 =&q;
                    r = spesial(ptr2,ptr1);
                    printf("q=%d,r=%d,*ptr1=%d,*ptr2=%d\n",q,r,*ptr1,*ptr2);
                    ptr1 = &r;
                    spesial(ptr1,ptr2);
                    printf("q=%d,r=%d,*ptr1=%d,*ptr2=%d\n",q,r,*ptr1,*ptr2);
             }
             int spesial(int *p1, int *p2)
             {
                    int x = 5;
                    r=12;
                    *p2=*p1*2;
                    p1=&x;
                    return *p1*3;
             }
```

Explanation:

In this program, we assign integer r, q = 6 and function with input of two integer. we create function special with two input *p1 and *p2. Inside the function we initialize x=5 and r=12. We then do operation using variable of *p * 2 assign it in *p2. While p1 is assign as the address of &x. We then return value of operation of *p1*3 which is variable. We then inputing into the main function as assign in r. Thus, r is the result of *p1*3 which is variable. The result for the first print would be : q=16, r=15, *ptr1=16, *ptr2=16 while second print would be q=24, q=12, *ptr1=12, *ptr2=24 after doing the second special function.

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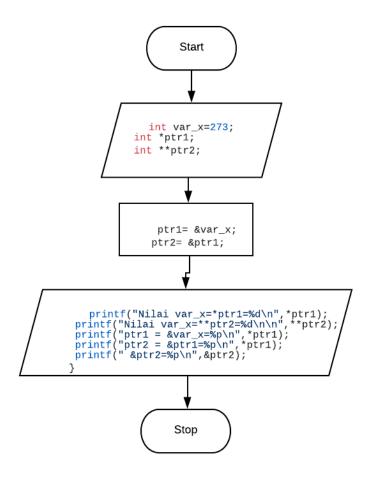


Exercise 4:

```
#include
<iostream>
            #include <stdio.h>
            using namespace std;
            main () {
                    int var_x=273;
                    int *ptr1;
                    int **ptr2;
                    ptr1= &var_x;
                    ptr2= &ptr1;
                    printf("Nilai var_x=*ptr1=%d\n",*ptr1);
                    printf("Nilai var_x=**ptr2=%d\n\n",**ptr2);
                    printf("ptr1 = &var_x=%p\n",*ptr1);
                    printf("ptr2 = &ptr1=%p\n",*ptr1);
                    printf("
                                &ptr2=%p\n",&ptr2);
            }
```

Explanation:

In this program, we would like to initialize several integer var_x = 273, *ptr1 and **ptr2. Then we will assign ptr1 as the address of var_x and the ptr 2 will be the address of ptr1. Thus when we print the the *ptr1 and **ptr2 it is the opposite that we already assign, which is not the address but the variable itself 273. However, when we print the *ptr1 next it will output the address as we use the %p in the print function indicate that the program want the address of it.



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