

Umpires' Game Day Responsibilities

Pre-match:

- Arrive at least 30 min before game time.
- Assess ground and pitch: playing conditions, pitch markings, boundary and 30 yard circle.
- Set match start time (delay permitted only due to weather).
- Ask Captains for list of nominated players.
- Conduct toss no earlier than 30 min before match start. Winning Captain must indicate decision immediately.

During match:

- Note times for game start/stop, delays, and when players are absent from field.
- Note who bowls each over, but do not keep score! Concentrate on umpiring.
- Keep Captains informed about over rate & record any delay. CCL has a fine for slow over rate.
- Check periodically that score is accurate.
- Ensure the game is played in good spirits and in line with CCL's code of conduct.

Post-match:

- Verify the scorecard in CricClubs app.
- Wrap up the match with a prompt announcement of the man of the match.
- Submit an Umpiring report to CACU by 9pm of Tuesday after the match.

And, finally...

- Check with your colleague if unsure about how to apply the Laws and IF he has a better view (*in his jurisdiction*) to help make your decision.



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Cricket Umpires (CACU)
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Common Game Rules & CCL Exceptions

- Only one new ball per inning.

Field restrictions:

- **All formats:** If teams have less than 11 players, apply field restrictions outside 30 yard circle only.
- **T20:** First 6 overs - max 2 fielders outside 30. All other times, max 5 outside 30.
- **Premier:** First 8 overs of mandatory power-play. Max 2 fielders outside 30 in the PP between overs 1-8. Between overs 9-32, 4 fielders are allowed outside 30 yards circle and from 33-40, 5 fielders are allowed outside 30 yards.

No balls:

- CCL allows one above shoulder delivery per over. This is to be judged by striker's end umpire based on batsman's **upright** standing position (not batting stance). On subsequent occurrence, call no ball and issue a warning.
- Full toss above the waist (standing position) is a no ball irrespective of the type of bowler (fast or slow). Issue a warning.
- After two warnings for any combination of bouncers or high full tosses, direct the Captain to suspend the bowler immediately on the third instance.
- Free hits are awarded in both T20 & Premier for any no-balls.

Other:

- A wide is to be called if the ball passes on or outside the wide markers on the pitch or if a short pitched ball passes above head of the batsman.
- No runners allowed for any reason.
- Substitute fielders only allowed for injury, illness or other wholly acceptable reasons. It should not include what is commonly referred to as a 'comfort break'. Subs must be on the nominated list.