

# Colorado Cricket League – Ranking System

## **RANKING AND STANDINGS:**

- A team with highest number of wins shall get the highest ranking. Team with second highest number of wins shall get the second highest ranking, and so on till the last rank.
- In case of a Tie-Breaker (the same rules will be used for both Premier 40 and Twenty20): Tie-Breaker Rules come into play if at the end of the league stage, the teams are tied on the number of regular season wins OR tied on points gained.
  - o *Tie-Breaker 1*: A team with the best Net Run Rate (NRR) overall (taking into account all regular season games in that year *against all participants*, in which a result was obtained) shall get the highest ranking within this subset, team with second highest NRR shall get the second highest ranking, and so on.
  - o *Tie-Breaker 2*: In case of a further tie, the team with the best NRR against the teams within this subset shall get the highest ranking; team with second highest NRR shall get the second highest ranking, and so on.
  - o *Tie-Breaker 3*: If a tie exists even after the preceding tie-breakers, all teams tied at this stage shall get a joint ranking with the highest possible ranking awarded to each team within this subset. Included in the jointly awarded ranking. *If three teams tied for the third place, each will get 3<sup>rd</sup> ranking. The team that is next to the three will get 6<sup>th</sup> ranking.* Next ranking awarded to the team will allow for serialized ranking for each team.

### **PLAYOFFS:**

#### Premier P40:

- The standings/rankings at the end of the league stage will determine the play-off schedule
- The teams which are higher ranked at the end of the league stage will get the home ground advantage for the playoffs.
- The games to decide positions 1 to 4 (Championship) will be:

| Semifinals:            | <b>S</b> 1             | #1 vs #4 |
|------------------------|------------------------|----------|
|                        | S2                     | #2 vs #3 |
| 3 <sup>rd</sup> Place: | S1 loser vs S2 loser   |          |
| Finals:                | S1 winner vs S2 winner |          |

• The games to decide positions 5 to 8 (Plate) will be:

| Semifinals:            | S3                     | #5 vs #8 |
|------------------------|------------------------|----------|
|                        | S4                     | #6 vs #7 |
| 3 <sup>rd</sup> Place: | S3 loser vs S4 loser   |          |
| Finals:                | S3 winner vs S4 winner |          |

- In the event of the home ground of the higher ranked team not being available. then the choice of ground to be as follows
  - a Neutral ground(s) with the minimum travel combined for both teams
  - b If (a) not available, then the opposition's home ground
  - c If (b) is also not available, then ANY ground of home team's choosing.

#### Twenty 20:

- The T20 teams will be split unevenly into two groups. Since we have 19 teams in 2019 season, one group will have 9 teams and the other will have 10 teams.
- Each team will play every team in their group once. For a 9-team group that's 8 games per team and for a 10-team group that's 9 games per team for a total of 81 games. This will be Round 1. Round 1 is expected to be completed before the RMSG.
- At the end of Round 1, the top four from the group with 9 teams and the top five from the group with 10 teams will be placed in the First Division and the remaining teams will be placed in the Second Division. So, division 1 will have 9 teams and division 2 will have 10 teams. Games played in round 1 between teams that eventually make it into different divisions in round 2, will have no consequence on the points and NRR in round 2. On the other hand, the points and NRR of games played between teams that end up in the same division in round 2 will carry forward. The points and NRR gained by each team in round 1 against other teams who are joining them in Round 2, will be their starting points. This will start Round 2. In this round each team will play the other teams that have joined them from the other group. That's 4 more games per team for the teams coming from the group with 10 teams and 5 more games per team for the teams coming from the group with 9 teams in Division 1, and 5 more games per team in Division 2.
- At the end of Round 2, the top 4 teams from each division will play for the Divisional Championship. The bottom 5 teams from Division 1 will play for the Division 1 Plate

- and bottom 6 teams from Division 2 will play for the Division 2 Plate. So we will have two T20 divisional Championships First Division and Second Division and two Plates First Plate and Second Plate.
- The teams which are higher ranked at the end of the Round 2 will get the home ground advantage for the playoffs.
- Since there will be 5 games per team in Round 2 for some teams, there will be 3 home games for some team and 3 away games for some team. The scheduler will use his best judgement to decide the home and away games in Round 2.
- Each divisional championship game will be of IPL format. There would be an eliminator and 2 qualifiers. First team to reach the finals will have the home ground advantage.

| Qualifier:  | Q1                     | #1 vs #2              |
|-------------|------------------------|-----------------------|
|             | E1                     | #3 vs #4              |
| Eliminator: | E2                     | Q1 loser vs E1 winner |
| Finals:     | Q1 winner vs E2 winner |                       |

- Each divisional plate game will be regular style:
  - o For Division 1, where there will be 5 teams in Plate, the games will be played in below format.

| Qualifier:             | Q1                     | #8 vs #9        |
|------------------------|------------------------|-----------------|
| Semifinals:            | S1                     | #5 vs Q1 winner |
|                        | S2                     | #6 vs #7        |
| 3 <sup>rd</sup> Place: | S1 loser vs S2 loser   |                 |
| Finals:                | S1 winner vs S2 winner |                 |

o For Division 2, where there will be 6 teams in Plate, the games will be played in below format.

| Qualifiers: Semifinals: | Q1                     | #7 vs #10       |
|-------------------------|------------------------|-----------------|
|                         | Q2                     | #8 vs #9        |
|                         | S1                     | #5 vs Q2 winner |
|                         | S2                     | #6 vs Q1 winner |
| 5 <sup>th</sup> Place:  | Q1 looser vs Q2 looser |                 |
| 3 <sup>rd</sup> Place:  | S1 loser vs S2 loser   |                 |
| Finals:                 | S1 winner vs S2 winner |                 |

- In the event of the home ground of the higher ranked team not being available. then the choice of ground to be as follows
  - a Neutral ground(s) with the minimum travel combined for both teams
  - b If (a) not available, then the opposition's home ground
  - c If (b) is also not available, then ANY ground of home team's choosing.

#### Cancelled/Abandoned Games:

- In case of Washed out or abandoned matches, the teams involved shall not get credit for a win or a tie.
- It is recommended that the teams try and replay the matches within the time-frame that the League EC provides.
- Concerns or disputes regarding replay matches must be reported to the EC as soon as
  possible. The EC is responsible for answering these concerns and resolving any such
  disputes.
- EC may choose to declare a game as a forfeit or a tie. In which case it will be added to the overall result and appropriate ranking rule(s) shall apply.
- EC has decided that any game that is washed out WILL have to be replayed. Teams not willing to play will forfeit the game and it will be considered a walkover. Valid concerns to be taken up or reported before the EC with respect to replay matches are:
  - o Ground availability
  - Exact time-frame to finish replay games
  - o Refusal by one team to replay a match.
  - Mutual agreement to not play a previously abandoned/washed out match. In case of a mutual agreement to not replay an abandoned/washed out match, a reason for abandonment *must* be provided to the EC.
- If ground availability and weather becomes an issue then games for positions 1 to 4 will be given preference over games for positions 5 to 8 OR 9 to 19.

# Disputes and grievances

Once a season starts, this rule shall remain in effect until the winner for that season is declared, unless amended by an AGM or an EGM. If a team has any disputes or concerns with interpretation of any part of this rule once the season has started, they must be submitted to the League Executive Committee, which shall take necessary steps to resolve them.