

AWT CONTROL: CHOICE

- Used to create a pop-up list items.
- **Default constructor, Choice()** create empty list.
- For add item in list and select active item:
 - void **add**(String name)
 - void **select**(int *index*)
 - void **select**(String *name*)
- Each item in the list is a string that appears as a left-justified label in the order it is added to the **Choice object**.
- To determine selected item:
 - String **getSelectedItem**()
 - int **getSelectedIndex**()
 - String **getItem**(int *index*)



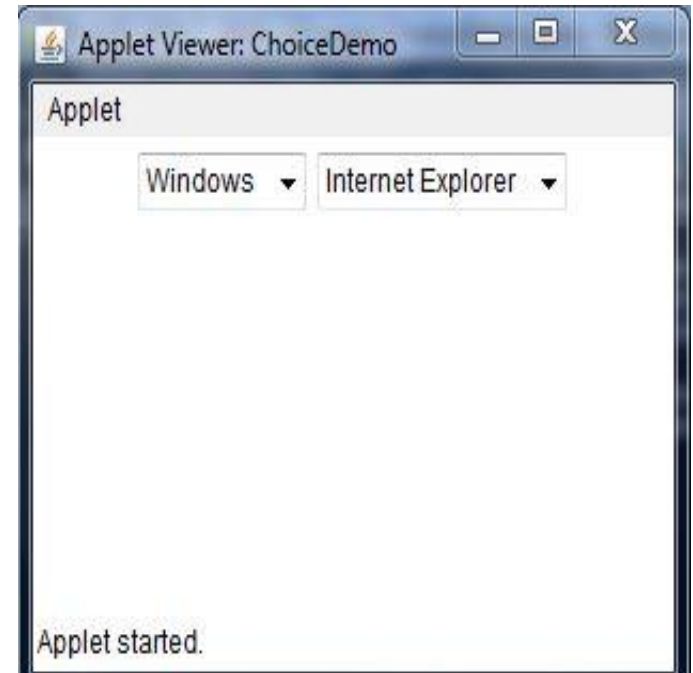
AWT CONTROL: CHOICE (EXAMPLE)

```
//Demonstrate Choice Lists.
import java.awt.*;
import java.applet.*;
/*
<applet code="ChoiceDemo" width=300 height=180></applet>
*/
public class ChoiceDemo extends Applet
{
    Choice os, browser;
    public void init()
    {
        os=new Choice();
        browser=new Choice();

        //add items to os list
        os.add("Windows");
        os.add("Android");
        os.add("Solaris");
        os.add("Mac OS");

        //add items to browser list
        browser.add("Internet Explorer");
        browser.add("Mozilla Firefox");
        browser.add("Google Chrome");

        //add choice lists to window
        add(os);
        add(browser);
    }
}
```



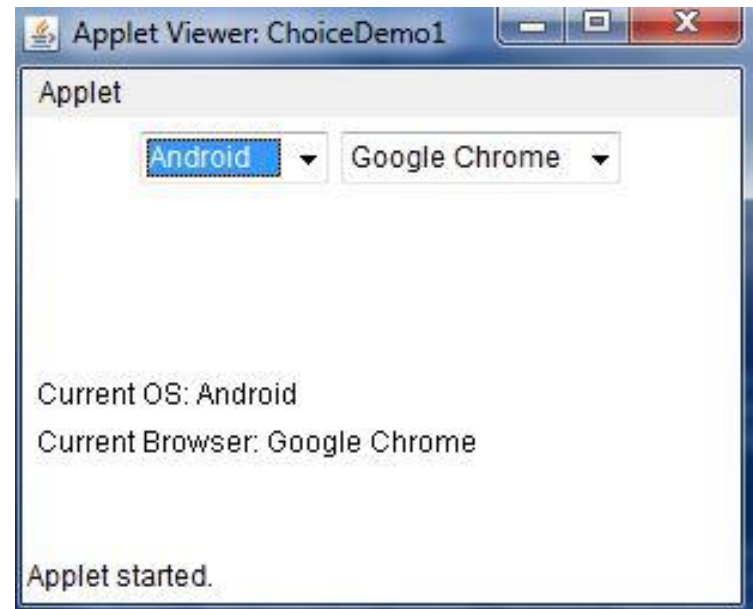
AWT CONTROL: HANDLING CHOICE LISTS

- When **Choice** selected, an **item event** is generated.
- Implements the *ItemListener* interface.
- Interface defines the **itemStateChanged()** method.
- **ItemEvent** object is supplied as the argument to this method.



AWT CONTROL: HANDLING CHOICE LISTS (EXAMPLE)

```
//Demonstrate Choice Lists.
import java.awt.*;import java.applet.*;
import java.awt.event.*;
/*<applet code="ChoiceDemo1" width=300 height=180></applet>*/
public class ChoiceDemo1 extends Applet implements ItemListener
{
    Choice os, browser;
    String msg="";
    public void init()
    {
        os=new Choice();
        browser=new Choice();
        //add items to os list
        os.add("Windows");
        os.add("Android");
        os.add("Solaris");
        os.add("Mac OS");
        //add items to browser list
        browser.add("Internet Explorer");
        browser.add("Mozilla Firefox");
        browser.add("Google Chrome");
        //add choice lists to window
        add(os);
        add(browser);
        //register to receive item events
        os.addItemListener(this);
        browser.addItemListener(this);
    }
    public void itemStateChanged(ItemEvent ie)
    {
        repaint();
    }
    //Display current selections
    public void paint(Graphics g)
    {
        msg="Current OS: ";
        msg+=os.getSelectedItem();
        g.drawString(msg, 6, 120);
        msg="Current Browser: ";
        msg+=browser.getSelectedItem();
        g.drawString(msg,6,140);
    }
}
```



AWT CONTROL: LIST

- **List** class provides a *compact, multiple-choice, scrolling selection list*.
- **List** object can be constructed to *show any number of choices* in the visible window.
- In Choice **only one** item is shown.
- **Constructors**
 - **List()**
 - **List(int numRows)**
 - **List(int numRows, boolean multipleSelect)**



AWT CONTROL: LIST

- **Following methods are used to add items:**

- void `add(String name)`
- void `add(String name, int index)`

- **For single selection items:**

- String `getSelectedItem()`
- int `getSelectedIndex()`

- **For Multi selection items:**

- String[] `getSelectedItems()`
- int[] `getSelectedIndexes()`



AWT CONTROL: LIST

- **To retrieve item:**
 - String `getItem(int index)`
- **To get Item Count**
 - int `getItemCount()`
- **Active Item**
 - void `select(int index)`



AWT CONTROL: LIST (EXAMPLE)

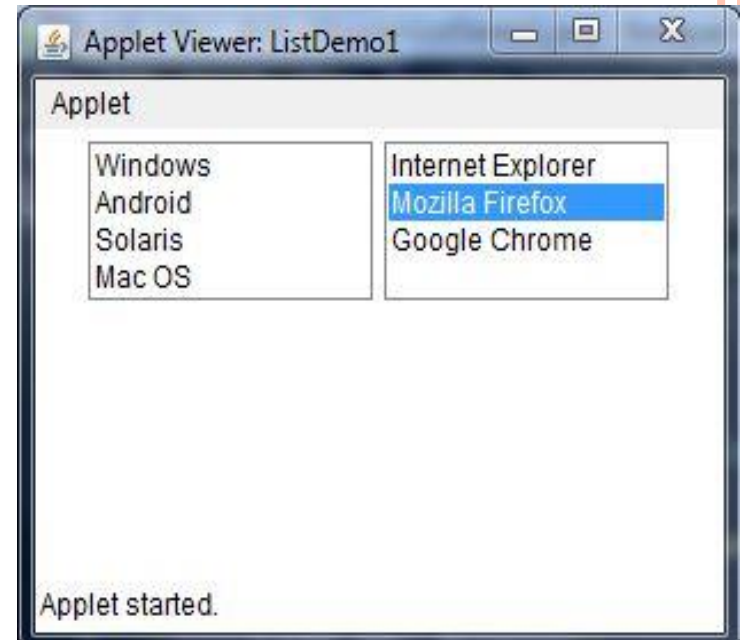
```
//Demonstrate Lists
import java.awt.*;
import java.applet.*;
/*
<applet code="ListDemo1" width=300 height=180></applet>
*/
public class ListDemo1 extends Applet
{
    List os, browser;
    public void init()
    {
        os=new List(4,true);
        browser=new List(4,false);

        //add items to os list
        os.add("Windows");
        os.add("Android");
        os.add("Solaris");
        os.add("Mac OS");

        //add items to browser list
        browser.add("Internet Explorer");
        browser.add("Mozilla Firefox");
        browser.add("Google Chrome");

        browser.select(1);

        add(os);
        add(browser);
    }
}
```



AWT CONTROL: HANDLING LISTS

- **Two types of event generated:**
 - For double clicked: **ActionEvent** generated.
 - For select and deselect item: **ItemEvent** generated.
- Implements **ActionListener** interface and **ItemListener**.



AWT CONTROL: HANDLING LISTS (EXAMPLE)

```
//Demonstrate Lists with event handling
import java.awt.*; import java.awt.event.*;
import java.applet.*;
/*<applet code="ListDemo2" width=300 height=180></applet>*/
public class ListDemo2 extends Applet implements ActionListener
{
    List os, browser; String msg="";
    public void init()
    {
        os=new List(4,true);
        browser=new List(4,false);
        //add items to os list
        os.add("Windows");
        os.add("Android");
        os.add("Solaris");
        os.add("Mac OS");
        //add items to browser list
        browser.add("Internet Explorer");
        browser.add("Mozilla Firefox");
        browser.add("Google Chrome");

        browser.select(1);

        add(os);
        add(browser);
        //register to receive action events
        os.addActionListener(this);
        browser.addActionListener(this);
    }
}
```

```
public void actionPerformed(ActionEvent ae)
{
    repaint();
}
//Display Current Selections
public void paint(Graphics g)
{
    int idx[];

    msg="Current OS: ";
    idx=os.getSelectedIndexes();
    for(int i=0;i<idx.length;i++)
        msg += os.getItem(idx[i]) + " ";
    g.drawString(msg,6,120);
    msg="Current Browser: ";
    msg +=browser.getSelectedItem();
    g.drawString(msg, 6, 140);
}
}
```

