# CSSE1001

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### Assignment 3 – Final Design Document

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Project Title: Day One Python Client

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## 1. Description

The popular iPhone app *Day One* allows users to create diary entries with text and an image, and attaches their current location and the weather into each entry. The app will sync these entries over Dropbox, but unless you use OS X there is no way to view, edit or create these entries.

This project is a multiplatform Python application that can view, edit and create these entries while syncing to the iPhone app over Dropbox. It can add photos to entries from the webcam. It allows the user to input their location and interfaces with Google Maps, while downloading the nearest weather information using the OpenWeatherMap API. All of this functionality is present while retaining 100% compatibility with the iPhone app.

#### 2. User Interface

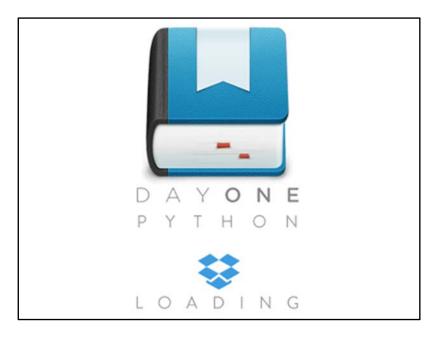


Figure 1. The splash screen.

The splash screen is what greets users upon launch. Before the app is ready for interaction it must update the necessary files from Dropbox. This takes a few seconds, and the splash screen reassures the user that nothing has frozen and that the app is still loading.

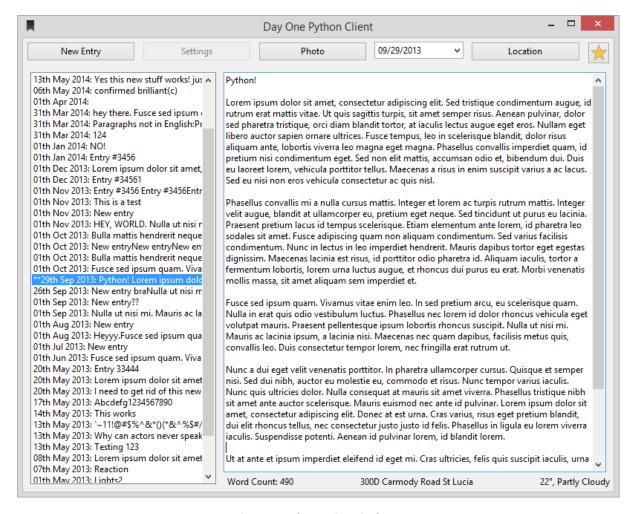


Figure 2. The main window.

The main window is the first chance the user has to interact with the program. On the left is a list of all entries, sorted by date. By default the first entry is selected. On the right is the body of the selected entry. This is editable. Along the top are buttons that provide the basic functionality.

The 'New Entry' button creates a new entry with the current date.

The 'Settings' button is disabled – the functionality was not finished, however Dropbox and directory settings can be changed by editing 'settings.txt'.

The 'Photo' button opens up a window that allows the user to take a photo with their webcam (if applicable, Windows only) shown in figure 3.

Clicking on the date opens a calendar dropdown, which allows the user to change the date of the entry to any date in the past (figure 4).

The 'Location' button opens a window that allows users to add/change the location and weather for an entry (figure 5).

Clicking on the star button stars the entry as an important one (toggle).

The labels along the bottom of the main window show some entry metadata such as location, weather and word count.

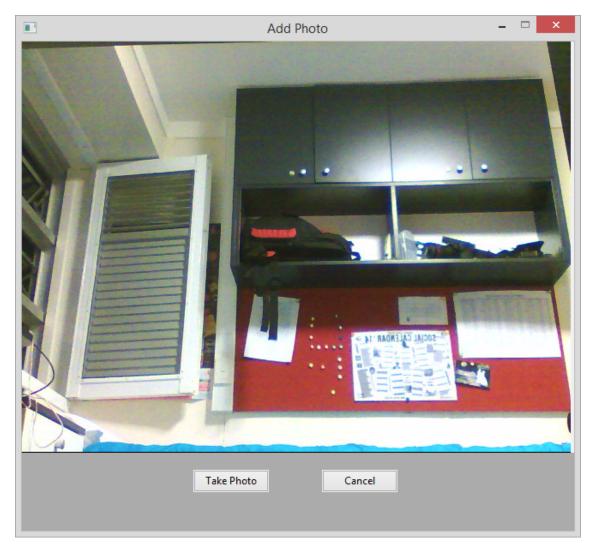


Figure 3. The webcam capture window.

While displaying the feed the webcam image is flipped, however when a photo is taken it is saved with the correct reflection.

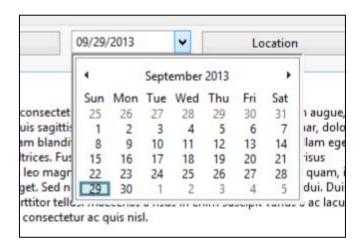


Figure 4. The calendar dropdown.

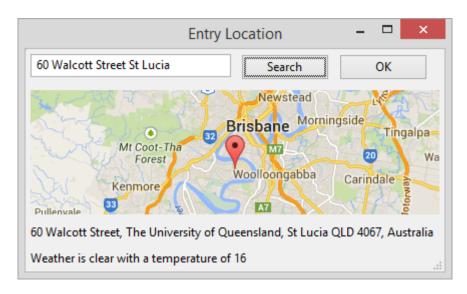


Figure 5. The location input window.

The user can enter their location in the text box, and then pressing enter or clicking search will query Google for a matching place. If found, the matching place will be displayed on a map and the weather at the location will also be printed. Clicking the OK button will then add this information to the current entry (if location has not been searched when OK button is pressed, the search will be performed and then automatically added to entry if valid).

## 3. Design

The application is built with four modules and a total of ten classes. The interaction of the GUI classes can be seen in figure 6.

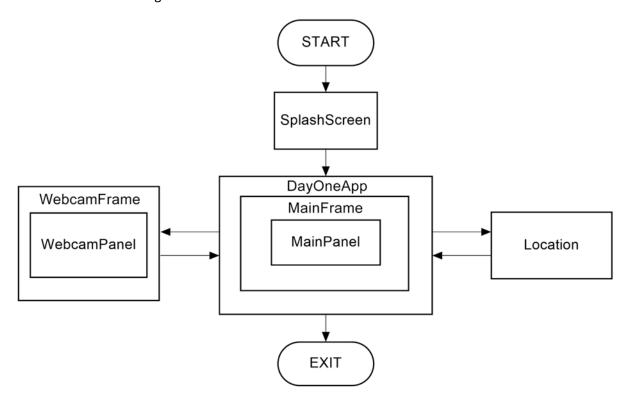


Figure 6. A visualisation of the GUI classes.

### Module: manage\_entries

This module provides the backend of the application, providing file access and Dropbox syncing. It contains the following classes

#### Class Entry(dict):

This class holds a single entry.

The functions in this class include:

#### uuid(self):

returns the entry's UUID

#### been\_edited(self):

sets the entry as edited

#### is\_edited(self):

returns whether entry has been edited

#### \_\_lt\_\_(self,other):

set compare method to use entry creation date

```
has_saved(self):
remove the edit flag from entry
load_entry(self,uuid):
load entry from file
save_entry(self):
save entry to file
Class EntryList(object):
A class to store a list of entries.
The functions in this class include:
__init__(self):
initialise with an emprty list
add_entry(self):
add an empty entry with the current date
load_entry(self,uuid):
add entry from file (returns None if file invalid)
load_list(self):
iterate over directory and attempt to load each file
get_all(self):
return a sorted list of all entries
save_list(self):
writes all edited entris to file
__getitem__(self,key):
return key entry from list
Class Dbox(object):
A class for uploading and downloading files from Dropbox.
The functions in the class include:
__itit__(self):
creates dropbox connection with app code, app secret and auth code
download_entry(self,filepath):
download entry file from Dropbox and write it to directory
update_dir(self):
```

downloads entries that need updating from Dropbox

```
get_changes(self,cursor=None,path_prefix=None):
gets list of files that need updating
upload_entry(self,filename,data):
upload a local entry to Dropbox
upload_changes(self):
uploads any modified files to Dropbox using threading
upload_changes_nothread(self):
uploads any modified files to Dropbox (not using threading)
upload_photo(self,uuid,file,ext='.jpg')
upload an image to Dropbox
Module: day one
This module provides the main GUI and the majority of the operating logic.
It includes the following classes:
Class MainPanel(wx.Panel):
The main panel that hosts all the widgets in the main interface.
Its functions include:
__init__(self,parent):
initialise the main panel
display_list(self):
displays the sorted list of entries in the listbox
append_entry(self,entry):
appends an entry to the listbox
update_entry(self,pos1,pos2):
updates one entry and then selects another entry
selection(self,evt=None):
saves open entry and updates main text from new selection
edited(self,evt=None):
updates word count, marks entry as edited and saves entry text
new_entry(self,evt=None):
```

saves old entry and adds new entry at current date, deselecting all entries

# open\_webcam(self,evt=None): opens webcam window set to current entry, unless no entry is selected or no webcam module set\_open\_key(self,key,value): sets key of open entry to value set\_open\_key\_key(self,key1,key2,value): sets key2 within key1 of open entry to value get\_location(self,evt=None): if entry selected, opens window to get user location and weather using Google Maps and OpenWeatherMap and uses them to set current entry word\_count(self,text): returns a rudimentary count of the number of words in a string date\_change(self,evt=None): update\_wordcount(self): updates the word count label to current word count update\_location\_weather(self): updates the location and weather label to the current entry make\_starred(self,evt=None): toggles the star flag of open entry on\_close(self,evt=None): saves the text from the open entry and uploads all un-uploaded changes to Dropbox bg\_saving(self): uploads edited files to Dropbox every 15 seconds save\_upload(self,entries): saves changes to file and uploads modified entries to Dropbox save\_upload(self,entries): saves changes to file and uploads modified entries to Dropbox without threading Class MainWindow(wx.Frame): A class that hosts a MainPanel.

Its functions include:

\_\_init\_\_(self,parent):

initialises the frame with a MainPanel

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#### on\_close(self,evt=None):

activates the MainPanel closing procedure then closes the frame

#### Class SplashScreen(wx.SplashScreen):

A loading screen that updates files from Dropbox before opening the main window.

The functions include:

```
__init__(self,Parent=None):
```

initialises the splash screen and starts downloading changes

#### OnExit(self,evt=None):

closes the splash screen

#### Class DayOneApp(wx.App):

An app class that opens the splash screen and then a MainFrame.

Its functions include:

\_\_init\_\_(self):

initialises the app and launches the SplashScreen followed by the MainFrame

#### Module: location

A module that hosts the weather and location functions and windows.

#### Class Location(wx.Dialog):

A dialog to get the user's location and local weather via Google Maps and OpenWeatherMap.

Its functions include:

#### \_\_init\_\_(self,parent):

initialises the items in the dialog

#### button\_click(self,evt=None):

finds the coordinates from the user entry text and get the weather from these coordinates

#### get\_coordinates(self):

searches Google Maps for the location entered and returns the results, returns None if no results

#### get\_weather(self,coordinates):

searches OpenWeatherMap for the weather at specified coordinates and sets variables based on this result for adding to entry, also loads image of coordinates from Google Maps Static Image API

#### submit(self,evt=None):

closes the dialog if user has already searched, else search and then close the dialog

#### Module: webcam

This module includes a window to view a feed from a webcam and take a photo.

#### Class WebcamFrame(wx.Frame):

A frame that hosts a panel showing the webcam feed.

Its functions include:

```
__init__( self,*args,**kw):
```

initialises frame with buttons and webcam panel

to\_exit(self):

exit if picture has been taken

leave(self,evt=None):

close frame

#### Class WebcamPanel(wx.Panel):

A panel that displays a feed from the webcam.

Its functions include:

```
__init__(self,*args,**kw):
```

initialise panel with constantly refreshing feed

#### TakePhoto(self,evt=None):

set takepicture to True, telling the OnPaint function to take a photo on next refresh

#### CalcPic(self):

get frame from webcam ready to display

#### setUUID(self,uuid):

set UUID to associated entry

#### OnPaint(self,evt=None):

display latest webcam frame and take photo if takepicture is True

# 4. Support Modules

#### WX

The library used to generate the GUI.

# dropbox

The library used to upload and download files from Dropbox.

# pygeocoder

The library used to request location information from Google Maps.

# *VideoCapture (windows only)*

The library used to access the webcam.