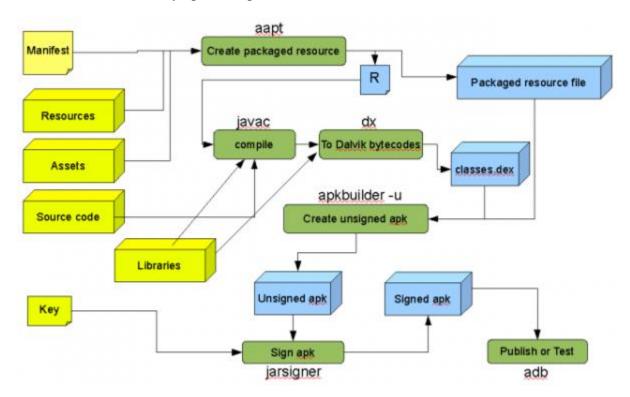
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How to build Android application package (.apk) from the command line using the SDK tools + continuously integrated using CruiseControl.

Hello all android developers, I just want to share my experience building android apk manually using sdk tools without using Eclipse. My original goal is motivated firstly by the desire to incorporate continuous integration aspect to Android development process and secondly to ditch the ADT eclipse plugin since the plugin auto-build process blocks Eclipse UI if you have large resources, assets in your Android project, and a slow computer like mine. I am using CruiseControl as my continuous integration tool.

Below is one of the many apk build processes:



Build process

The good thing about building manually your apk is that you don't have to name your resources directory to res, you can name it anything you want.

You can find ant scripts in: <SDK_HOME>\platforms\android-1.5\templates\android-rules.xml

Step 1: Generate Resource java code and packaged Resources

aapt package -f -M \${manifest.file} -F \${packaged.resource.file} -I \${path.to.android-jar.library} -S \${android-resource-directory} [-m -J \${folder.to.output.the.R.java}]

Step 2: Compile java source codes + R.java use javac

Step 3: Convert classes to Dalvik bytecodes

use dx.bat

dx.bat -dex -output=\${output.dex.file} \${compiled.classes.directory} \${jar files..}

Step 4: Create unsigned APK use apkbuilder

apkbuilder \${output.apk.file} -u -z \${packagedresource.file} -f \${dex.file}

or

apkbuilder \${output.apk.file} -u -z \${packagedresource.file} -f \${dex.file} -rf \${source.dir} -rj \${libraries.dir}

- -rf = resources required for compiled source files?
- -rj = resources required for jar files

Step 6: Generate a key

use keytool

Step 7: Sign APK

use jarsigner

jarsigner -keystore \${keystore} -storepass \${keystore.password} -keypass \${keypass} -signedjar \${signed.apkfile} \${unsigned.apkfile} \${keyalias}

Step 8: Publish

use adb

adb -d install -r \${ signed.apk}

Inspecting your APK file:

aapt list -v latest.apk

Open questions:

- 1. Can you include more than one dex file in the apk?
- 2. Can you have dex file named other than classes.dex in the apk?
- 3. Does an apk have to have a packaged resource?

Note: If upon installing your app using adb you see this error code **FAILED_INSTALL_DEXOPT** then most likely that either you don't have classes.dex or you don't have a packaged resource in the apk

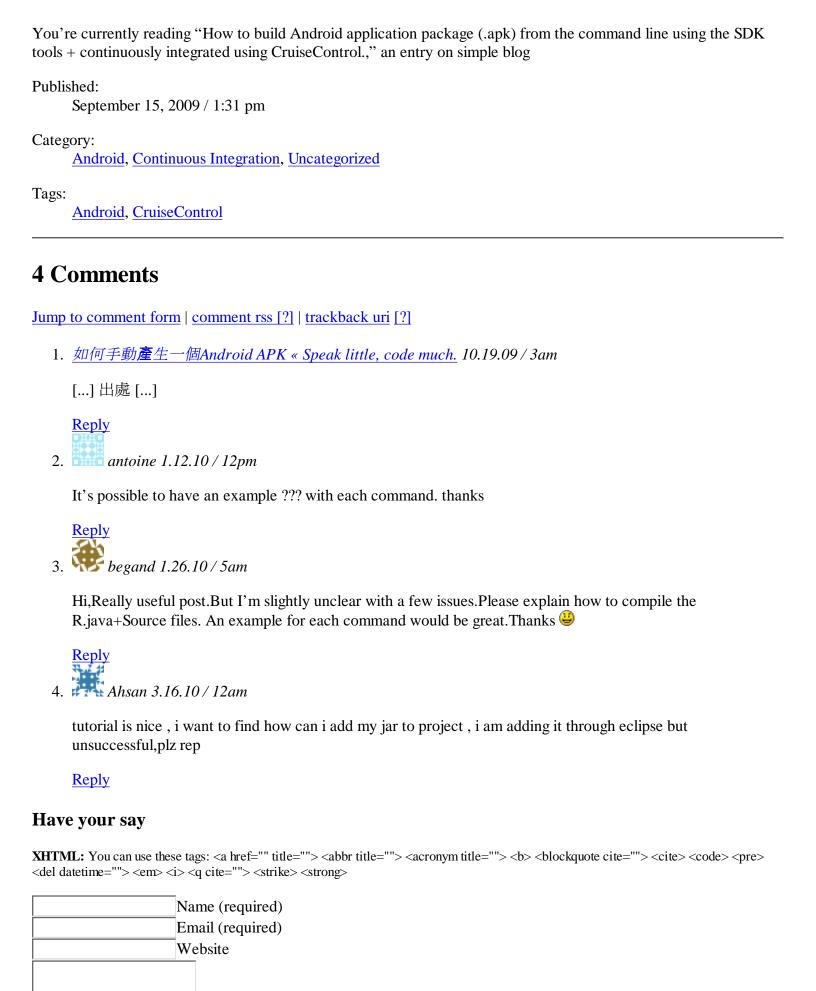
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