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## **Questions WK 2**

Answer the following questions in your own words. This assignment will only be graded pass or fail.

1. Explain the difference between the == operator and the === operator.

```
==: Test whether a value has a real value instead of null or undefined ===: Tests whether a value is precisely equal to the other
```

## 2. Explain what a closure is. (Note that JavaScript programs use closures very often.)

The ability to treat functions as values, combined with the fact that local variables are "re-created" every time a function is called

Being able to reference a specific instance of local variables in an enclosing function—is called closure. A function that "closes over" some local variables is called a closure

being able to reference a specific instance of local variables in an enclosing function

## 3. Explain what higher order functions are.

higher order functions: Functions that operate on other functions, either by taking them as arguments or by returning them

Higher-order functions allow us to abstract over actions, not just values.

They come in several forms. For example, you can have functions that create new functions:

```
function greaterThan ( n ) { return function ( m ) { return m > n ; }; } var greaterThan10 = greaterThan (10) ; console . log ( greaterThan10 (11) ) ; // \rightarrow true
```

## 4. Explain what a query selector is and give an example line of JavaScript that uses a query selector.

Query selector: takes a selector string and returns an arraylike object containing all the elements that it matches.

**EXAMPLE:** 

```
 And if you go chasing
< span class =" animal " > rabbits </ span > 
 And you know you ' re going to fall 
 Tell ' em a < span class =" character " > hookah smoking
< span class =" animal " > caterpillar </ span > </ span > 
 Has given you the call 
< script >
function count ( selector ) {
return document . querySelectorAll ( selector ) . length ;
console . log ( count (" p ") ) ; // All  elements
// \rightarrow 4
console . log ( count (". animal ") ); // Class animal
// \rightarrow 2
console . log ( count (" p . animal ") ); // Animal inside of 
// \rightarrow 2
console . log ( count (" p > . animal ") ); // Direct child of 
// \rightarrow 1
</script >
```

This one is useful if you want a specific, single element. It will return only the first matching element or null if no elements match.