ASHODHAN DEEPAK HAKKE

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boeing23

Education

Virginia Tech University

Master of Science in Computer Engineering

Aug 2024 - May 2026 Blacksburg, Virginia

Pune, India

Aug 2020 - May 2024

MIT Academy of Engineering Bachelor of Technology in Electronics Engineering

Experience

Virginia Tech Oct 2024 - Ongoing Graduate Research Assistant Blacksburg, USA

• Developed a reinforcement learning-based control policy utilizing Partially Observable Markov Decision Processes (POMDPs) and

- multi-agent deep Q-learning (MADDPG) to regulate emotional state transitions during calamities and enhance resilience. • Constructed a multi-time-scale dynamic model using singular perturbation theory, capturing fast and slow emotional dynamics
- through coupled nonlinear differential equations and stability analysis via Lyapunov functions. • Designed a decentralized optimal control framework employing model predictive control (MPC) and game-theoretic resource

allocation to enhance local stabilization and improve global coordination efficiency. Devot AI

Machine Learning Engineer Intern

Nov 2023 - Jul 2024

Bengaluru, India

- Developed, fine-tuned, and trained large language models (LLMs) such as LLaMA and GPT, achieving a 15% improvement in model
- Extensive experience in developing, training, and fine-tuning LLM models, including the use of LoRA (Low-Rank Adaptation) techniques for efficient model tuning. Gained hands-on expertise with vision transformers, enhancing performance on multimodal
- Implemented SQL queries for data extraction and analysis, using Snowflake for efficient data warehousing. Integrated cloud tools to scale data analysis and optimize model training pipelines.

Ankureto Store

Pune, India

- Web Developer Intern • Developed an e-commerce website for Ankureto Store, improving online sales by 25% and user engagement by 40%, using a tech stack of React, HTML, CSS, JavaScript, and GitHub.
 - Optimized website performance, reducing page load time by 50% and enhancing site functionality with seamless front-end and back-end integration, resulting in a 20% improvement in overall performance.

Projects

LAGORI ROBOT | Abu Robocon

Aug 2021 - Jun 2022

- Designed and built two Lagori Robots inspired by the Indian game Lagori for Abu Robocon 2022, an international tournament with global participation.
- Implemented YOLO for object detection, achieving 95% accuracy in real-time tracking. Worked on advanced electronics by actuating various motors with Raspberry Pi and Arduino, optimizing actuation to increase response speed by 20% through precise force calculations.

RideX | Major Project Aug 2022 - Jul 2023

- Developed a unified transport system that consolidates public and private services, reducing average travel time by 25% and transportation costs by 15%.
- Optimized the A* algorithm to traverse a dataset of transits and provide optimal path and transit solutions, combining both private and public transport to enhance user convenience.
- Utilized knowledge graphs to map relationships across 50+ transport sources, enabling dynamic transitions, real-time decisions, and improved route accuracy, enhancing travel efficiency and user experience.

MediMate | Research Project

Jun 2023 - Dec 2024

- Developed a medical chatbot leveraging BioBERT to simulate doctor-patient interactions with high accuracy, ensuring precise understanding of medical terminology and diagnoses.
- Applied Deep Question Generation techniques to enhance the chatbot's ability to assess patient symptoms, achieving a 20% improvement in query relevance and contextual understanding.
- Fine-tuned BioBERT on curated medical datasets for reliable and context-aware diagnostic suggestions tailored to medical domain requirements.

DocuQ&A | Personal Project

Aug 2024 - Sep 2024

- Developed a system to parse data from PDFs and answer user queries using the GraphRAG technique, integrating pipelines like Rewoo and React agents for scenario-specific handling.
- Implemented Claude AI in the backend to enhance natural language understanding and response generation, leveraging large language models (LLMs) for real-time query responses.
- Built a user-friendly Gradio interface, enabling PDF uploads and interaction through a chatbot with optimized query responses based on parsed data.

GraphDocuMind | Personal Project

Feb 2025 - Mar 2025

- Designed a graph-based workflow using LangGraph to define modular actions (nodes) and decision flows (edges), integrating Mistral (via Ollama) for text generation and customized prompts to improve accuracy and relevance of responses.
- Built a hybrid retrieval system combining Nomic Embeddings for semantic document search and Tavily API for real-time web results, with LangSmith integrated to monitor, debug, and optimize the end-to-end flow.

Technical Skills

Languages: Python, Kotlin, Matlab, Java, C, HTML/CSS, JavaScript, Typescript, React, Node.js, SQL; Developer Tools: VS Code, Google Cloud Platform, AWS, Android Studio; Frameworks: TensorFlow, scikit-learn, PyTorch, OpenCV, NLTK, Langchain; Specialized Skills: Reinforcement Learning, Control Theory, Deep Learning, AWS, MongoDB; Domains: Artificial Intelligence and Machine Learning, Robotics, Control Systems