

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include "../standard_types.h"
4 typedef struct node
5 {
6     int data;
7     struct node* next;
8 } node;
9 /*
10     create a new node
11     initialize the data and next field
12
13     return the newly created node
14 */
15 node* create(u16 data,node* next)
16 {
17     node* new_node = (node*)malloc(sizeof(node));
18     if(new_node == NULL)
19     {
20         printf("Error creating a new node.\n");
21         exit(0);
22     }
23     new_node->data = data;
24     new_node->next = next;
25
26     return new_node;
27 }
28 /*
29     add a new node at the beginning of the list
30 */
31 node* InsertAtStart(node* head,u16 data)
32 {
33     node* new_node = create(data,head);
34     head = new_node;
35     return head;
36 }
37
38 /*
39     add a new node at the end of the list
40 */
41 node* InsertAtEnd(node* head, u16 data)
42 {
43     if(head == NULL)
44         return NULL;
45     /* go to the last node */
46     node *cursor = head;
47     while(cursor->next != NULL)
48         cursor = cursor->next;
49
50     /* create a new node */
51     node* new_node = create(data,NULL);
52     cursor->next = new_node;
53
54     return head;
55 }
56
57 /*
58     insert a new node after the prev node
59 */
60 node* insert_after(node *head, u16 data, node* prev)
```

```
61 {
62     if(head == NULL || prev == NULL)
63         return NULL;
64     /* find the prev node, starting from the first node*/
65     node *cursor = head;
66     while(cursor != prev)
67         cursor = cursor->next;
68
69     if(cursor != NULL)
70     {
71         node* new_node = create(data,cursor->next);
72         cursor->next = new_node;
73         return head;
74     }
75     else
76     {
77         return NULL;
78     }
79 }
80 node* creat_list(node *head)
81 {
82     u16 n,i=0,x;
83     node *tmp;
84     printf("enter the number of the element: ");
85     scanf("%d",&n);
86     printf("enter the first element");
87     scanf("%d",&x);
88     head=InsertAtStart(head,x);
89     for(i=1; i<n; i++)
90     {
91         printf(" Input data for node %d : ", i+1);
92         scanf("%d",&x);
93         InsertAtEnd(head,x);
94     }
95     return head;
96 }
97 /*
98  insert a new node before the nxt node
99 */
100 node* insert_before(node *head, u16 data, node* nxt)
101 {
102     if(nxt == NULL || head == NULL)
103         return NULL;
104
105     if(head == nxt)
106     {
107         head = InsertAtStart(head,data);
108         return head;
109     }
110
111     /* find the prev node, starting from the first node*/
112     node *cursor = head;
113     while(cursor != NULL)
114     {
115         if(cursor->next == nxt)
116             break;
117         cursor = cursor->next;
118     }
119
120     if(cursor != NULL)
```

```
121     node* new_node = create(data,cursor->next);
122     cursor->next = new_node;
123     return head;
124 }
125 else
126 {
127     return NULL;
128 }
129 }
130
131 /*
132     remove node from the front of list
133 */
134 node* remove_front(node* head)
135 {
136     if(head == NULL)
137         return NULL;
138     node *front = head;
139     head = head->next;
140     front->next = NULL;
141     /* is this the last node in the list */
142     if(front == head)
143         head = NULL;
144     free(front);
145     return head;
146 }
147
148 /*
149     remove node from the back of the list
150 */
151 node* remove_back(node* head)
152 {
153     if(head == NULL)
154         return NULL;
155
156     node *cursor = head;
157     node *back = NULL;
158     while(cursor->next != NULL)
159     {
160         back = cursor;
161         cursor = cursor->next;
162     }
163
164     if(back != NULL)
165         back->next = NULL;
166
167     /* if this is the last node in the list*/
168     if(cursor == head)
169         head = NULL;
170
171     free(cursor);
172
173     return head;
174 }
175
176 /*
177     remove a node from the list
178 */
179 node* remove_any(node* head,node* nd)
180 {
```

```
181     if(nd == NULL)
182         return NULL;
183     /* if the node is the first node */
184     if(nd == head)
185         return remove_front(head);
186
187     /* if the node is the last node */
188     if(nd->next == NULL)
189         return remove_back(head);
190
191     /* if the node is in the middle */
192     node* cursor = head;
193     while(cursor != NULL)
194     {
195         if(cursor->next == nd)
196             break;
197         cursor = cursor->next;
198     }
199
200     if(cursor != NULL)
201     {
202         node* tmp = cursor->next;
203         cursor->next = tmp->next;
204         tmp->next = NULL;
205         free(tmp);
206     }
207     return head;
208 }
209 /*
210  display a node
211 */
212 void printList(node* head)
213 {
214     node* temp = head;
215     while (temp != NULL) {
216         printf("%d \n ", temp->data);
217         temp = temp->next;
218     }
219 }
220
221 node* search(node* head,int data)
222 {
223
224     node *cursor = head;
225     while(cursor!=NULL)
226     {
227         if(cursor->data == data)
228             return cursor;
229         cursor = cursor->next;
230     }
231     return NULL;
232 }
233
234 /*
235  remove all element of the list
236 */
237 void dispose(node *head)
238 {
239     node *cursor, *tmp;
240
```

```
241     if(head != NULL)
242     {
243         cursor = head->next;
244         head->next = NULL;
245         while(cursor != NULL)
246         {
247             tmp = cursor->next;
248             free(cursor);
249             cursor = tmp;
250         }
251     }
252 }
253 /*
254     return the number of elements in the list
255 */
256 int count(node *head)
257 {
258     node *cursor = head;
259     int c = 0;
260     while(cursor != NULL)
261     {
262         c++;
263         cursor = cursor->next;
264     }
265     return c;
266 }
267
268 /*
269     reverse the linked list
270 */
271
272 void reverse(node** head)
273 {
274     node* prev = NULL;
275     node * current = *head;
276     node* next = NULL;
277     while (current != NULL) {
278         // Store next
279         next = current->next;
280
281         // Reverse current node's pointer
282         current->next = prev;
283
284         // Move pointers one position ahead.
285         prev = current;
286         current = next;
287     }
288     *head = prev;
289 }
290 void printNthFromLast(node* head, int n)
291 {
292     int len = 0, i;
293     node* temp = head;
294
295     // count the number of nodes in Linked List
296     len=count(head);
297
298     // check if value of n is not
299     // more than length of the linked list
300     if (len < n)
```

```
301         return;
302
303     temp = head;
304
305     // get the (len-n+1)th node from the beginning
306     for (i = 1; i < len - n + 1; i++)
307         temp = temp->next;
308
309     printf("the required elemint: %d",temp->data);
310
311     return;
312 }
313
314 int main()
315 {
316     node* head=NULL;
317     node* tmp = head;
318     head=creat_list(head);
319     //reverse(&head);
320     head=InsertAtStart(head,1);
321     //InsertAtEnd(head,5);
322     // push(head,5);
323
324     printList(head);
325     return 0;
326 }
```