

```
1  #include<stdio.h>
2
3  int cube(int x){
4      return(x*x*x);
5  }
6  int main()
7  {
8      int x, r;
9      printf("Enter the intiger:");
10     scanf("%d",&x);
11     r=x*x*x;
12     printf("\n the cube of %d is :%d",x,r);
13 }
```

C:\Windows\System32\cmd.exe

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_1.exe

Enter the intiger:5

the cube of 5 is :125

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>

```
1 #include<stdio.h>
2 int calc(int a,int b, char op){
3     int result;
4     switch(op)
5     {
6         case '+':
7             result = a + b;
8             break;
9         case '-':
10            result = a - b;
11            break;
12         case '*':
13            result = a * b;
14            break;
15         case '/':
16            result = a / b;
17            break;
18     }
19     return (result);
20 }
21
22 int main ()
23 {
24     int x,y,r;
25     char o;
26     printf("Enter the equation:");
27     scanf("%d%c%d",&x,&o,&y);
28     r=calc(x,y,o);
29     printf("The result is:%d",r);
30 }
```

C:\Windows\System32\cmd.exe

```
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_2.exe
Enter the equation:3/1
The result is:3
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_2.exe
Enter the equation:3*7
The result is:21
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>
```

```
1  #include <stdio.h>
2  int checkPrimeNumber(int n) { // user-defined function to check prime number
3      int j, flag = 1;
4      for (j = 2; j <= n / 2; ++j) {
5          if (n % j == 0) {
6              flag = 0;
7              break;
8          }
9      }
10     return flag;
11 }
12 int main() {
13     int n1, n2, i, flag;
14     printf("Enter two positive integers: ");
15     scanf("%d %d", &n1, &n2);
16     printf("Prime numbers between %d and %d are: ", n1, n2);
17     for (i = n1 + 1; i < n2; ++i) {
18
19         // flag will be equal to 1 if i is prime
20         flag = checkPrimeNumber(i);
21
22         if (flag == 1)
23             printf("%d ", i);
24     }
25     return 0;
26 }
27
```

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_3.exe

Enter two positive integers: 2 50

Prime numbers between 2 and 50 are: 3 5 7 11 13 17 19 23 29 31 37 41 43 47

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>

Q_4.1.c X
NTI_Course_work > Lec_4 > Assignment_4 > C Q_4.1.c > main()

```
1  #include<stdio.h>
2  int T_Holes(int n);
3  int HoleInNo( int n);
4  int T_Holes(int n);
5  int main()
6  {   int n,r;
7      printf("Enter a positive intiger");
8      scanf("%d",&n);
9      r= T_Holes(n);
10     printf("the total # of holes is%d",r);
11
12
13 }
14 int T_Holes(int n)
15 {   int temp,count=0;
16     while (n!=0)
17     {   temp=n%10;
18         if (temp == 8)
19         count += 2;
20         else if (temp== 0 || temp== 4 || temp== 6 || temp == 9)
21         count++;
22         n=n/10;
23     }
24
25     return(count);
26
27 }
28
```

C:\Windows\System32\cmd.exe

```
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_4.exe
Enter a positive intiger2569
the total # of holes is2
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_4.exe
Enter a positive intiger5583
the total # of holes is2
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_4.exe
Enter a positive intiger88888
the total # of holes is10
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>
```

```
1  #include<stdio.h>
2  #include<math.h>
3
4  int CheckNumber( int n)
5  {
6      int r;
7      int s= sqrt(n);
8      int c = sqrt(n);
9      if (n %s==0)
10         r=1;
11     else if(n% c== 0)
12         r=0;
13     else
14         r=-1;
15     return("%d",r);
16 }
17
18
19 int main()
20 {   int n,r;
21     printf("Enter a positive intiger");
22     scanf("%d",&n);
23     r= CheckNumber(n);
24     if (r==1)
25         printf("the number is of power of 2");
26     else if (r==0)
27         printf("the number is of power of 3");
28     else
29         printf("the number is neither of power of 2 nor power of 3");
30
31 }
```

```
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_5.exe
Enter a positive intiger8
the number is of power of 2
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_5.exe
Enter a positive intiger25
the number is of power of 2
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_5.exe
Enter a positive intiger27
the number is neither of power of 2 nor power of 3
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_5.exe
Enter a positive intiger125
the number is neither of power of 2 nor power of 3
D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>
```

NTI_Course_work > Lec_4 > Assignment_4 > C Q_6.c > main()

```
1 // C/C++ program for decimal to binary
2 // conversion using recursion
3 #include <stdio.h>
4
5 // Decimal to binary conversion
6 // using recursion
7 int find(int n)
8 {
9     if (n == 0)
10         return 0;
11     else
12         return (n % 2 + 10 *find(n / 2));
13 }
14
15 // Driver code
16 int main()
17 { int n,r;
18   printf("Enter a positive intiger");
19   scanf("%d",&n);
20   printf("\n the binary representation is: %d\n", find(n));
21   return 0;
22 }
```

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>gcc Q_6.c -o Q_6.exe

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_6.exe

Enter a positive intiger25

the binary representation is: 11001

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>Q_6.exe

Enter a positive intiger123

the binary representation is: 1111011

D:\Workspace\NTI_Course_work\Lec_4\Assignment_4>