

Mechanics, a Short Review

Giacomo Boffi

<http://intranet.dica.polimi.it/people/boffi-giacomo>

Dipartimento di Ingegneria Civile Ambientale e Territoriale
Politecnico di Milano

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- ▶ Forces
- ▶ Scalars and Vectors
- ▶ Sum of Forces
- ▶ Decomposition of Forces
- ▶ Statically Equivalent Systems
- ▶ Moments

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

Forces and
Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

We are going to explore the concepts of forces, moments and equilibrium.

Forces and
Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

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A free body, initially at rest (its velocity is zero, $v = 0$), when subjected to a single force starts moving (Newton's Law, $\mathbf{F} = m\mathbf{a}$).

Forces and
Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of ForcesStatically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

We are going to explore the concepts of forces, moments and equilibrium.

A free body, initially at rest (its velocity is zero, $v = 0$), when subjected to a single force starts moving (Newton's Law, $\mathbf{F} = m\mathbf{a}$).

A body at rest is in a condition of equilibrium (no motion) when no force is applied *or* there are different forces \mathbf{F}_i whose sum ($\sum \mathbf{F}_i$) is equal to zero ($\sum \mathbf{F}_i = \mathbf{0}$).

If a body is, e.g., fixed to an axis (like a door) the axis can exert a *reactive force* that is directed in the plane of the door

- ▶ if you push the door in its plane the force is *equilibrated* by the axis' *reaction*,
- ▶ if you push perpendicular to the door's plane the door rotates around the hinges,
- ▶ if you push at different distances d from the hinges, the force required decreases with the distance.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces, Decomposition of Forces

Statically Equivalent System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical Properties of Materials

Forces and
Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of ForcesStatically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

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We have seen in action a *moment*, $M = F \times d$, a moment induces a rotation rather than a translation but however we have no equilibrium.

To have equilibrium for a free body we must require that the sum of the moments also equals zero, $\sum M = 0$.

We will return on the formal expression of an equilibrium condition.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical Properties of Materials

A *force* is a directed interaction between two bodies.

- ▶ contact forces,
- ▶ no-contact forces.

While a force is a familiar concept, its precise characterization in terms of

- ▶ magnitude
- ▶ direction
- ▶ sense

is not obvious and requires a certain level of abstraction.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

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Among others that contributed to the formalization of the concept of force, Leonardo da Vinci, Stevin, Galileo, Newton.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

Mechanics is interested in both scalar and vector quantities

- ▶ a body has a mass (scalar)
- ▶ a body on Earth is subjected to a force, proportional to the mass and directed towards the centre of the Earth.

We represent a force with a segment on a line, the *line of action* of the force — the line of action represents the direction of the force.

The length of the segment represents, to some scale, the magnitude of the force and eventually the orientation of the segment represents the verse of the force.

We can move the oriented segment on the line of action without changing the force it represents.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical Properties of Materials

Forces and
Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

Most structural systems can be considered rigid bodies, because their deformation when subjected to ordinary forces is negligible w/r to their dimensions.

Under the assumption of rigid body we can neglect the local effects of a force and consider the force as acting anywhere along its line of action.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of ForcesStatically Equivalent
System

Moments

Equilibrium

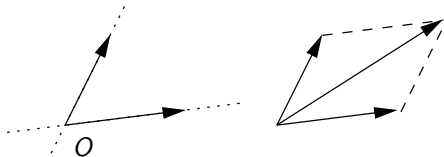
Internal Forces

Stresses

Mechanical
Properties of
Materials

To study the effects of a system of forces on a rigid body we can study the effects of the sum of those forces.

As a start consider two forces, their lines of action sharing a point O .



The sum of these two forces can be found *graphically* using the *parallelogram rule* — the sum is the diagonal of the parallelogram that has the two forces as two sides.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

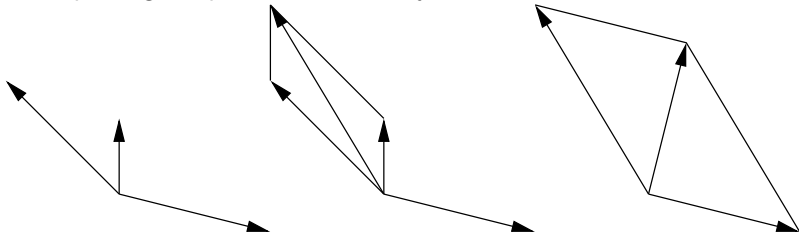
Equilibrium

Internal Forces

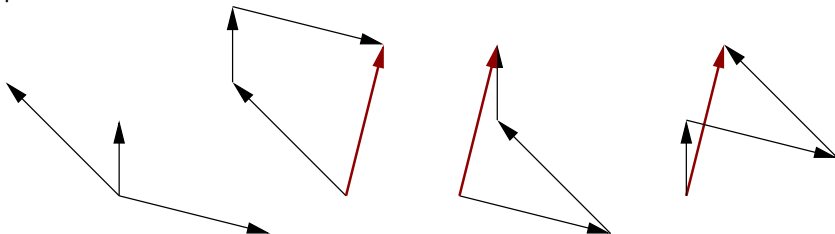
Stresses

Mechanical Properties of Materials

When you have many forces whose lines of action all pass in a single point, you can repeat the parallelogram construction substituting any two forces with their resultant, and repeating the procedure until only a force remains.



Alternatively you can join all the forces point to tail, the oriented segment from the first point to the last one is the resultant.



Sum of Parallel Forces

It is possible to sum also parallel forces, introducing a couple of auxiliary forces that act on the same line and are equal in magnitude and opposite.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

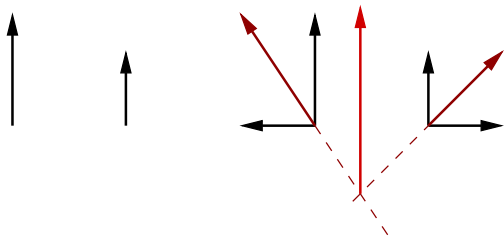
Internal Forces

Stresses

Mechanical
Properties of
Materials

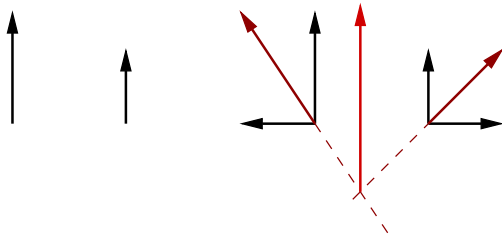
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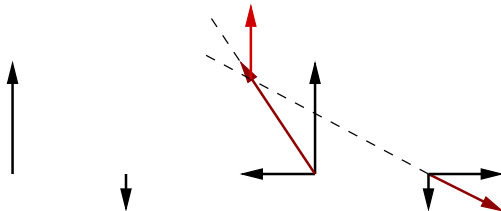


Sum of Parallel Forces

It is possible to sum also parallel forces, introducing a couple of auxiliary forces that act on the same line and are equal in magnitude and opposite.



It works also when parallel forces act in opposite directions



Couple of Forces

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

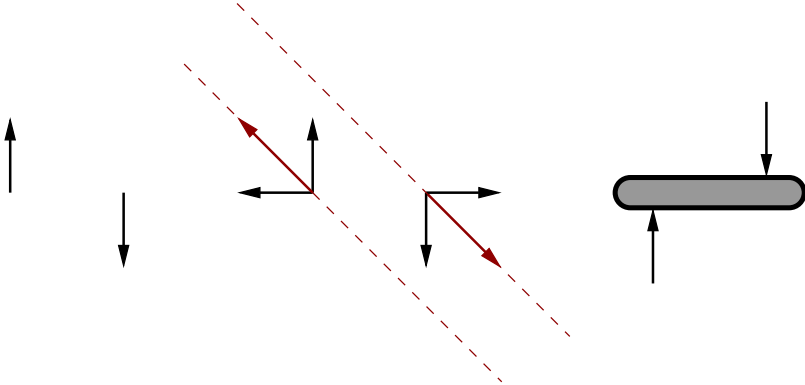
Moments

Equilibrium

Internal Forces

Stresses

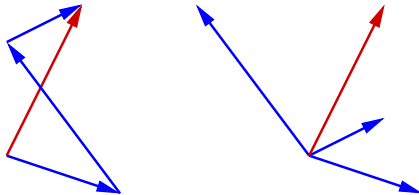
Mechanical
Properties of
Materials



- ▶ two forces, equal and opposite, lines of action are parallel
- ▶ sum forces with zero sum: the two resultants are still parallel
- ▶ two such forces exert a *moment* on a rigid body

Decomposition of Forces

In general you can decompose a force the way you like, applying the reversal of the summation rule



Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

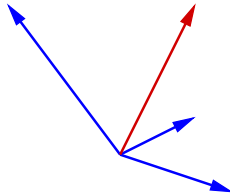
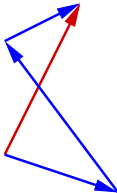
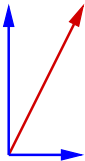
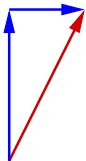
Internal Forces

Stresses

Mechanical Properties of Materials

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... but it is more useful
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Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

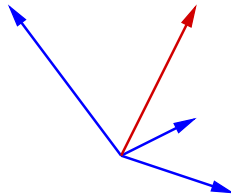
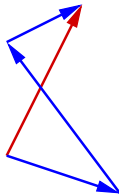
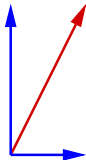
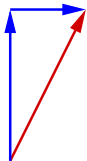
Internal Forces

Stresses

Mechanical Properties of Materials

Decomposition of Forces

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... but it is more useful
to decompose a force
according to its
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because *computing* the sum of a system of forces can be done decomposing them into orthogonal components and using the *algebraic* sum of the horizontal and vertical components to find the components of the resultant.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

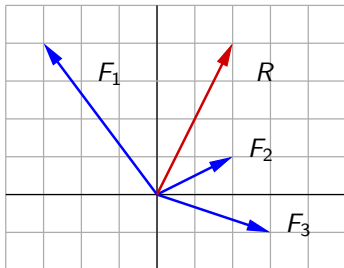
Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials



$$F_{1X} = -3$$

$$F_{2X} = +2$$

$$F_{3X} = +3$$

$$R_X = +2$$

$$F_{1Y} = +4$$

$$F_{2Y} = +1$$

$$F_{3Y} = -1$$

$$R_Y = +4$$

$$R = \sqrt{2^2 + 4^2} = \sqrt{20} = 4.47$$

Two systems of forces, applied to the same body, are *statically equivalent* if they produce the same translational or rotational effects on said body.

Forces and
Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

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If the forces are concurrent in a point, their system is statically equivalent to the resultant force.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

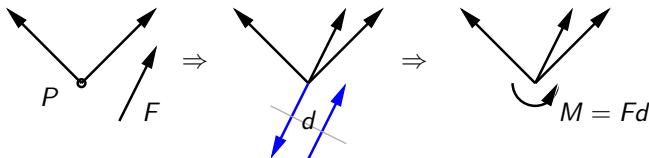
Stresses

Mechanical Properties of Materials

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If the forces are non-concurrent in a point you can always find the resultant in a point *plus* a moment associated with the translation of the forces.



Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical Properties of Materials

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of ForcesStatically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

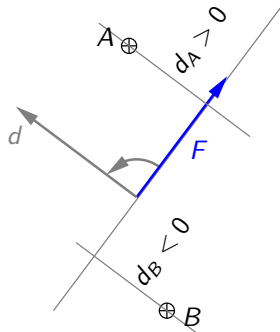
Mechanical
Properties of
Materials

A *moment* measure the ability of a force to make a body rotate around a point — do you remember the door example?

The moment of a force around the point A is *different* from its moment with respect to a different point B .

A moment can be positive or negative, the most common convention is, a *positive moment* produces an anti-clockwise rotation.

The *value* of the moment of a force around a point is proportional to the force and to signed distance between the point and the line of action of the force, $M = F \cdot d$.



$$M_A = F \cdot d_A, \quad M_A > 0$$

$$M_B = F \cdot d_B, \quad M_B < 0$$

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of ForcesStatically Equivalent
System**Moments**

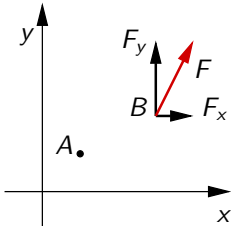
Equilibrium

Internal Forces

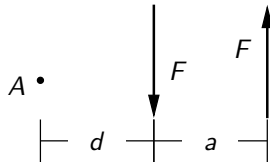
Stresses

Mechanical
Properties of
Materials

You can work out the sign convention to be used when we reason in terms of Cartesian coordinates


$$M_A = F_y \cdot (x_B - x_A) - F_x \cdot (y_B - y_A)$$

A *couple of forces* or, briefly, a *couple* has the same moment with respect to every point.



$$M_A = F \cdot (d + a) - F \cdot d = F \cdot a$$

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

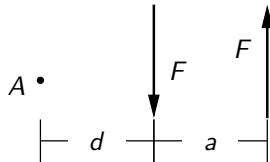
Equilibrium

Internal Forces

Stresses

Mechanical Properties of Materials

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When you write the moment with respect to a generic point, the distance from one of the forces enters both contributions with different signs and it is canceled.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

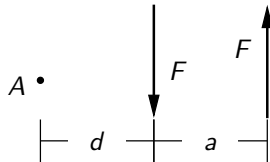
Equilibrium

Internal Forces

Stresses

Mechanical Properties of Materials

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When you write the moment with respect to a generic point, the distance from one of the forces enters both contributions with different signs and it is canceled. a is the *arm* of the couple — by extension also the signed distance between the line of action of a force and a point is the moment arm of the force.

Forces and Moments

Objectives

Forces

Scalars and Vectors

Sum of Forces,
Decomposition of Forces

Statically Equivalent
System

Moments

Equilibrium

Internal Forces

Stresses

Mechanical Properties of Materials

- ▶ Particle
- ▶ Rigid Member
- ▶ Applied Forces and Reactive Forces
- ▶ Static Analysis

Equilibrium of a Particle

A *particle* is an ideal body with a mass but no dimensions, or if you want a *material point*.

Only forces that concur in the particle have an effect on it.

To have equilibrium the resultant of these vector forces must be equal 0, or in terms of Cartesian components,

$$\sum F_x = 0, \quad \sum F_y = 0.$$

Equilibrium of a Particle

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$$\sum F_x = 0, \quad \sum F_y = 0.$$

No consideration of rotational equilibrium because all the forces are concurrent and all their moment arms are hence equal to zero...

Equilibrium of a Rigid Member

A planar rigid member can translate in two directions and can rotate. For a rigid body the equilibrium conditions seen for a particle must be complemented with a rotational equilibrium

$$\sum F_x = 0, \quad \sum F_y = 0, \quad \sum M_A = 0$$

where A is a generic point in the plane.

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where A is a generic point in the plane.

The moments $M_{A,i} = F_i \cdot d_i$ are quantities with a sign, so that their sum, comprising positive and negative terms, can be equal to zero — we have already discussed the conventions of sign for the moments.

Equilibrium of a Rigid Member

I would like to mention that the equation of equilibrium for a planar rigid body can be written also requiring that the moments of the forces acting on the member with respect to 3 different points are zero

$$\sum M_A = 0, \quad \sum M_B = 0, \quad \sum M_C = 0$$

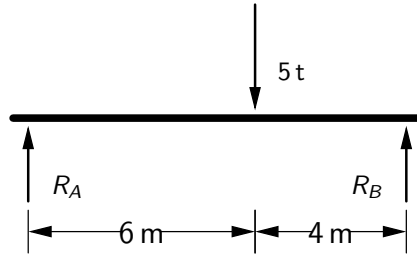
with the additional requirement that A , B and C are not aligned.

Translational equilibrium can be seen like writing the moment with respect to a point at an infinite distance in the direction perpendicular to the direction of translation,

$$F_{1x} - F_{2x} = F_{1x} \cdot \infty + F_{2x} \cdot (-\infty).$$

Equilibrium of a Rigid Member — Example

R_A and R_B are unknowns.



Forces and Moments

Equilibrium

Particle

Rigid Member

Applied Forces and Reactive Forces

Static Analysis

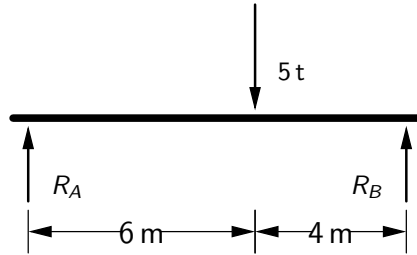
Internal Forces

Stresses

Mechanical Properties of Materials

Equilibrium of a Rigid Member — Example

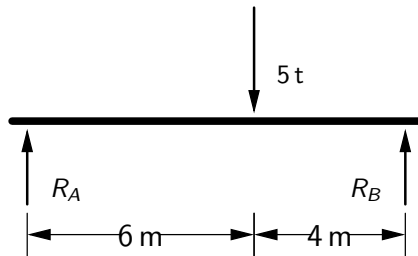
R_A and R_B are unknowns.



The horizontal equilibrium is always satisfied for every values of R_A and R_B .

Equilibrium of a Rigid Member — Example

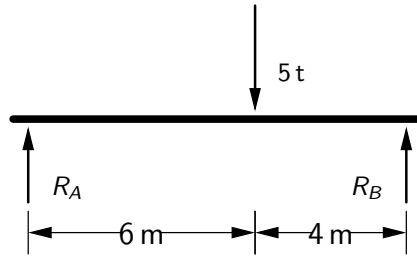
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For the vertical equilibrium we have $5\text{ t} - R_A - R_B = 0 \Rightarrow R_A + R_B = 5\text{ t}$,

Equilibrium of a Rigid Member — Example

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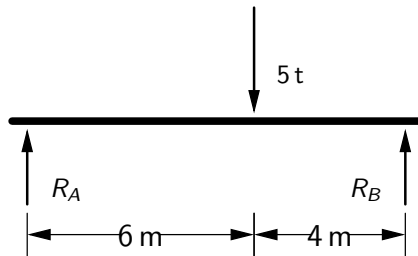


The horizontal equilibrium is always satisfied for every values of R_A and R_B . For the vertical equilibrium we have $5\text{ t} - R_A - R_B = 0 \Rightarrow R_A + R_B = 5\text{ t}$, for the rotation about A it is $R_A \cdot 0 - 5\text{ t} \cdot 6\text{ m} + R_B \cdot 10\text{ m} = 0 \Rightarrow 10R_B = 30\text{ t} \Rightarrow R_B = 3\text{ t}$.

Substituting in the vertical equilibrium, $R_A + 3\text{ t} = 5\text{ t} \Rightarrow R_A = 2\text{ t}$.

Equilibrium of a Rigid Member — Example

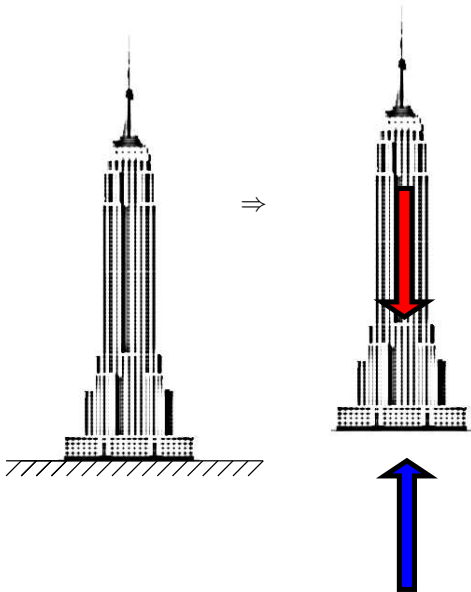
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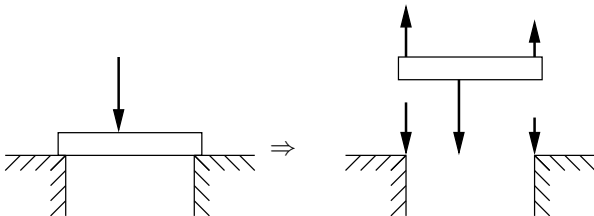
Alternatively, moment about B : $-10R_A + 20P = 0 \Rightarrow R_A = 2\text{ t}$.



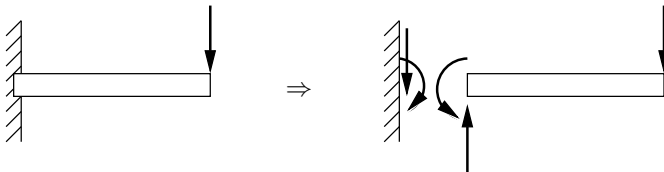
Let's start with a (large) object in equilibrium (at the left) that has a (large) weight — the red arrow — for the equilibrium of the body we must introduce another force — the blue arrow — that balances the weight of the building.

- ▶ The red arrow force is the *applied force*.
- ▶ The blue arrow force is the *reactive force*.

Supports:



Fixed end:



Support Classification

FIGURE 15 Types of support conditions: idealized models

Type of connection	Typical symbols	Types of translations and rotations the connection allows	Type of forces that can be developed at the connection	Types of forces that can be developed when the support is inclined
Fixed support				
Pinned support				
Roller support				
Simple support				
Cable support				

Forces and Moments

Equilibrium

Particle

Rigid Member

Applied Forces and Reactive Forces

Static Analysis

Internal Forces

Stresses

Mechanical Properties of Materials

It's blackboard time...

Forces and
Moments

Equilibrium

Particle

Rigid Member

Applied Forces and Reactive
Forces

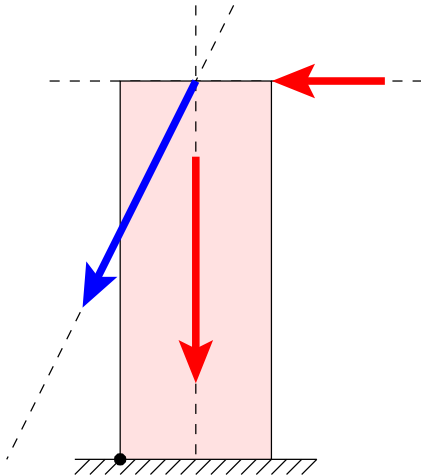
Static Analysis

Internal Forces

Stresses

Mechanical
Properties of
Materials

Overturning



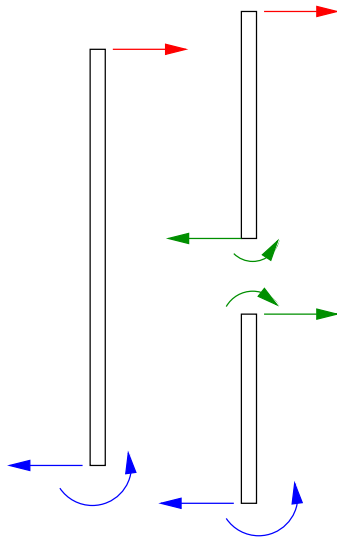
To simplify the problem and increase the margin of safety, we assume that

- ▶ the contact between the rigid block and the supporting surface is *monolateral*, that is there is no bonding between the body and the support,
- ▶ the support can equilibrate any compressive force, applied to the body, whose line of action passes through the base of the body.

Under these hypotheses we have equilibrium, under the self weight and a lateral force, until the resultant passes into the base, if it gets outside of the base (see figure) the moment w/r to the corner will *lift* the body: **overturning**.

Internal Forces

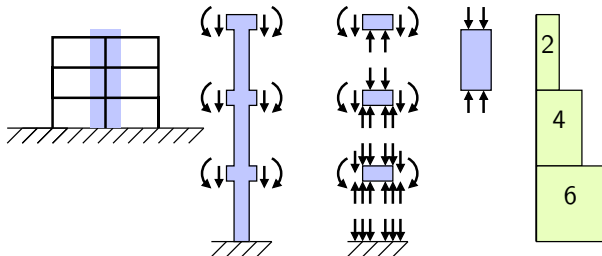
Applied forces are equilibrated by reactive forces. We extend this idea to the parts of a structure. Consider a cross section, such that a part of the structure is a free body subjected to applied and reactive loads — to have equilibrium of the free part the remaining part of the structure has to contrast with a force the sum of applied and external loads acting on the free part — and by the principle of reaction the free part transmits the resultant to the other part of the structure.



- ▶ Axial Forces
- ▶ Shear and Bending Moment
- ▶ Distribution of Shear and Moments
- ▶ Relations among Load, Shear and Moment

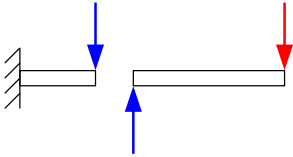
Consider the central column of a frame structure, you can assume that at each floor the beams transmit to the column the reactions that equilibrate their loads.

A further assumption: vertical loads are equal and the moments are equal and contrary, so that they cancel.

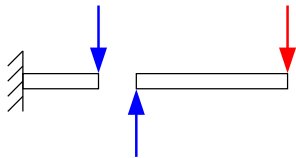


Starting from the top, our free body is the beam-column node and we need, for its equilibrium, a force directed along the column axis, hence an *axial force*, of value 2. This force, upwards into the node, is balanced by an axial force, downwards into the column segment between nodes; if we consider the segment as a free body we see that, for its equilibrium, it has to exchange an axial force of value 2 with the mid node. So you have to take into account the axial force in the top column when you write the equilibrium for the mid node, etc etc.

We have neglected the column's self weight.



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If we consider the free body loaded by the force and the shear, we recognize that is subjected to a *couple* and it is not in equilibrium, to restore equilibrium we need to apply a *moment* that acts on the cross-section.

Forces and
Moments

Equilibrium

Internal Forces

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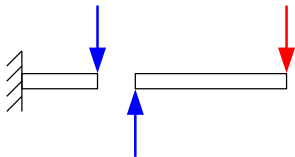
Shear and Bending Moment

Distribution of Shear and
Moment

Relations among Load,
Shear and Moment

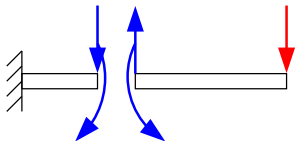
Stresses

Mechanical
Properties of
Materials



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Structural Design is...

The internal forces are associated with corresponding *modes of failure*:

- ▶ an axially loaded member can be crushed or broken,
- ▶ a sheared member can be cut in two,
- ▶ a inflexed member can fail by a localized rotation,

when the corresponding internal action (as dictated by equilibrium) exceeds the *strength* of the member.

Forces and
Moments

Equilibrium

Internal Forces

Axial Forces

Shear and Bending Moment

Distribution of Shear and
Moment

Relations among Load,
Shear and Moment

Stresses

Mechanical
Properties of
Materials

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The main task of a structural designer is

- ▶ to find the structural configuration that can equilibrate *all the possible load systems* acting on a construction in an optimal way and
- ▶ to design the individual members so that their strength is always greater than the internal forces required for equilibrium.

Forces and
Moments

Equilibrium

Internal Forces

Axial Forces

Shear and Bending Moment

Distribution of Shear and
Moment

Relations among Load,
Shear and Moment

Stresses

Mechanical
Properties of
Materials

Forces and
Moments

Equilibrium

Internal Forces

Axial Forces

Shear and Bending Moment

Distribution of Shear and
Moment

Relations among Load,
Shear and Moment

Stresses

Mechanical
Properties of
Materials

To design a member for strength we have to know what are the internal forces it has to resist.

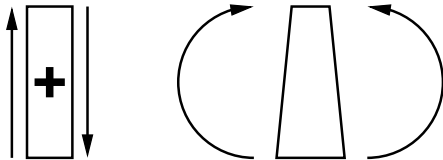
To know the internal forces, in every place of a member, we have to draw *diagrams of internal forces* that we can use either to find a maximum value, to design a member of constant size, or to guess a varying member shape to minimize the use of materials.

Sign Conventions

For the internal shear force in a beam, the shear is positive if, applied to a slice of beam, it rotates the slice *clockwise*.

For the internal bending moment in a horizontal beam, the moment is positive if it curves the beam elongating the bottom.

For the internal bending in a beam of generic orientation the sign is arbitrary, in Europe and other countries it is customary to represent the diagram of the moment on the elongated side of the beam.



*If you consider a slice of beam in equilibrium under two equal and opposite bending moments, the elongated side is the side corresponding to the **tails** of the moments.*

It's again blackboard time...

Forces and
Moments

Equilibrium

Internal Forces

Axial Forces

Shear and Bending Moment

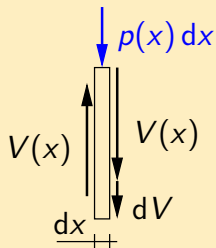
Distribution of Shear and
Moment

Relations among Load,
Shear and Moment

Stresses

Mechanical
Properties of
Materials

Load and Shear



If we consider a distributed load $p(x)$ the load on an infinitesimal slice is $p(x) dx$ and the vertical equilibrium implies

$$V - p(x) dx - V - dV = 0 \Rightarrow \frac{dV}{dx} = -p(x).$$

The shear and the load distribution are related by a differential equation.

Shear and Moment

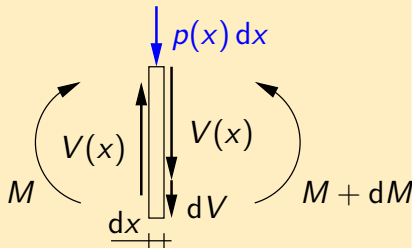
The rotation equilibrium w/r the left section is

$$-M + M + dM = V dx + \dots$$

neglecting infinitesimal quantities of higher order

$$\frac{dM}{dx} = V(x) \Rightarrow \frac{d^2 M}{dx^2} = -p(x).$$

M and V are related by a differential equation.



Corresponding to internal forces we have internal *stresses*.

Stress, or *force intensity per unit area*, measures how a force is distributed over an area.

A force acting on a smaller area produces higher stresses, the same force acting on a larger area produces lower stresses.

The failure of structural members is due not to forces but to stresses. Knowing the stress level in a cross section you can determine if a member is safe.

Stresses are associated to *strains*, or *variation of length/deformation for unit length of material*. Strains sum up to contribute to the overall deformation of a structure.

It is useful to study the stress in an axially loaded member. The axial forces that act in every cross section is not a concentrated force that acts in a point, or even in a restricted portion of the section, because this would imply that the deformations of the member are discontinuous.

The simpler distribution of stresses is a constant distribution: its resultant is $f \cdot A$ (f being the constant stress and A the area of the cross section).

For the axial equilibrium of a part, if we consider an axial load P , we eventually have

$$f \cdot A = P \Rightarrow f = \frac{P}{A}.$$

Strength of Tension Members

The mode of failure probably is pulling apart of the member at its weakest point (e.g., for a steel beam it is the section interested by bolt holes).

If A is the smallest cross sectional area, or *net area* of the beam, the highest stress level is $f = P/A$.

If the material can sustain this stress level, the member is able to carry the load P . If we increase P also f is increasing, until the stress level exceeds the strength of the material and the member is pulled apart.

We have reached the *failure stress level*. The failure stress level is a property of the material.

E.g., the failure stress level for certain types of steel is 235 N mm^{-2} .

Design Methods

The current European approach to design is to compare two quantities, the *design strength* of a member and the *design effect* on a member, $R_d \geq E_d$

The design strength, in the simplest case, is $R_d = R_k / \gamma_M$ where R_k is a *characteristic value* of the strength, in our previous example $R_k = 235 \cdot A_N$ and γ_M is a material safety factor (for steel, $\gamma = 1.15$).

The design effect is a combination of the effects of different actions, with different safety coefficients intervening in the definition, at the level of the amplification/reduction of actions and at the level of the combination coefficients.

Those coefficients are different for the different risks that we can deal with when we consider different types of structural failures.

If a particular failure is associated with large damage (high cost, loss of lives) we can accept only a low probability that the failure occurs during the life of the construction — on the other hand, if a different type of failure can be remedied with a relatively low cost, we can accept a higher probability for said minor failure.

Combination Factors, an example

Different actions, e.g., *dead loads* and *live loads*, have different levels of uncertainty.

Dead loads are known with a greater level of confidence and enter the combination for effects leading to collapse with a smaller coefficient, typically 1.3.

Live loads are known with a smaller level of confidence and enter the combination with a larger coefficient, typically 1.5.

A steel rod is tensioned by a dead load of 100 kN (\approx 5 Mercedes E Class). Design against collapse.

1. The design effect is an axial, tension force in the rod, $E_d = 1.3 \cdot 100 \text{ kN} = 130 \text{ kN}$.
2. The design strength is $R_d = A \cdot 235 \text{ N mm}^{-2} / 1.15 = A \cdot 204 \text{ N mm}^{-2}$.
3. The condition $R_d = A \cdot 204 \text{ N mm}^{-2} \geq 130 \text{ kN}$ implies
 $A \geq 130\,000 / 204 \text{ mm}^2 = 638 \text{ mm}^2$. A circular rod with $\phi = 30$ has an area $A = 706 \text{ mm}^2$.

Mechanical Properties of Materials

Mechanics, a Short
Review

Giacomo Boffi

Forces and
Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

Load Deformation
Properties of Materials

Elastic Behavior

Strength

Other Properties

Deformations in Axially
Loaded Members

A simple introduction to some of the properties of materials that are relevant for structural design.

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- ▶ Load Deformation Properties of Materials
- ▶ Elastic Behavior
- ▶ Strength
- ▶ Other Properties
- ▶ Deformations in Axially Loaded Members

When we apply a load to a member it changes its shape and dimensions. It is deformed. For many materials (e.g., steel) deformations can be categorized as *elastic deformations* and *plastic deformations*.

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Elastic Behavior

When a member is increasingly loaded, initially the deformations are small, are proportional to the amount of loading and *they are reversible*. If you remove the cause of loading, the member returns at its original shape and dimensions.

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Plastic Behavior

As the load increase the member material enters the *plastic range*: the stresses are so high to produce a permanent change of the internal structure of the material. When these changes had happened the original state cannot be restored exactly and the unloaded member has *permanent deformations*.

Plastic deformations are usually large w/r to elastic ones and are no more proportional to the loading values.

Large plastic deformation eventually lead the member to be pulled apart.

The deformation of a body is described in terms of *strain* (symbol ϵ), $\epsilon = \Delta S/S$ the ratio between the change in size w/r to the original size S .

Hooke's Law

The relationship between strain and stress was first postulated by Robert Hooke (XVII century), Hooke's law states that the ratio of the stress to the strain is constant.

$$f/\epsilon = \text{const} = E.$$

The constant E depends on the characteristics of the material and it's called the *modulus of elasticity* (or Young's Modulus).

Axial Strain

A member subjected to a tensile force elongates a certain amount. If L is the member length and ΔL is the change of length, the strain is $\epsilon = \Delta L/L$.

Typical E Values

For steel, $E = 206\,000\text{ N mm}^{-2}$, for aluminum $E = 78\,000\text{ N mm}^{-2}$, a typical value for concrete is $E = 30\,000\text{ N mm}^{-2}$ and a typical value for wood is $E = 11\,000\text{ N mm}^{-2}$. Beware that for concrete and wood there is a large variability of E ,

Strength is used to refer to the load-bearing capacity of a material.

Different materials behave differently when they reach their strength limit.

Steel, when experimentally studied in a load-testing machine exhibits a *yielding stress*, that is at a certain stress level the strain increase without a substantial increase of the load.

When the strain exceeds a certain level, the load level increases again until it reaches a maximum value, the so called *ultimate strength*.

After the ultimate strength the steel deforms extremely fast, its section diminishes (necking) and finally pulls apart (ruptures).



Mechanics, a Short Review

Giacomo Boffi

Forces and
Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

Load Deformation
Properties of Materials

Elastic Behavior

Strength

Other Properties

Deformations in Axially
Loaded Members

Mechanics, a Short Review

Giacomo Boffi

Forces and
Moments

Equilibrium

Internal Forces

Stresses

Mechanical
Properties of
Materials

Load Deformation
Properties of Materials

Elastic Behavior

Strength

Other Properties

Deformations in Axially
Loaded Members