MealTableViewCELL

import UIKit

class MealTableViewCell: UITableViewCell {

//MARK: Properties

@IBOutlet weak var nameLabel: UILabel!

@IBOutlet weak var photoImageView: UIImageView!

@IBOutlet weak var ratingControl: RatingControl!

override func awakeFromNib() {

super.awakeFromNib()

// Initialization code

}

override func setSelected(\_ selected: Bool, animated: Bool) {

super.setSelected(selected, animated: animated)

// Configure the view for the selected state

}

}