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LUCRARE DE DIPLOMĂ

Agent conversațional pentru interacțiunea cu personalități istorice

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Bachelor Thesis

Conversational Agent for Interacting with Historical Figures

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Abstract

This paper describes a conversational agent that answers questions pertaining to a given historical figure. The answers are selected from a set of sentences extracted from the biographical text of that personality using syntactic and semantic analysis on both the question and the sentences at hand. This is accomplished with a top-down approach, starting from the entire biographical text and working our way down, in several steps, to the

Contents

| A | bstract | i |
|---|---|---|
| 1 | Introduction 1.1 Question Answering 1.2 Conversational Agent 1.3 Project Objectives and Motivation 1.3.1 Project Scope 1.3.2 Project Objectives 1.3.3 Related Work 1.3.4 Tables | 1 1 1 1 1 1 1 |
| 2 | Related Work | 2 |
| 3 | Tools 3.1 DBpedia 3.2 ChatScript 3.3 WordNet 3.3.1 MIT Java Wordnet Interface (JWI) 3.4 Apache Lucene 3.5 Stanford CoreNLP 3.5.1 Stanford Log-linear Part-Of-Speech Tagger 3.5.2 Stanford Tokenizer 3.5.3 Stanford Named Entity Recognizer (NER) 3.5.4 Stanford Deterministic Coreference Resolution System | 3 3 3 3 3 4 4 4 4 |
| 4 | Implementation 4.1 Testing | 5 |
| 5 | Conclusions | 6 |
| 6 | Future Work | 7 |
| 7 | Results | 8 |

Introduction

More than 60 years ago, Alan Turing raised the question "Can machines think?" [1]. Can people believe that a machine thinks.

- 1.1 Question Answering
- 1.2 Conversational Agent
- 1.3 Project Objectives and Motivation
- 1.3.1 Project Scope
- 1.3.2 Project Objectives
- 1.3.3 Related Work
- 1.3.4 Tables

Related Work

Tools

The next sections describe the most important programming tools used in the implementation of the conversational agent.

DBpedia¹ 3.1

DBpedia [2]

ChatScript² 3.2

ChatScript [3]

$WordNet^3$ 3.3

WordNet [4]

MIT Java Wordnet Interface (JWI) 3.3.1

JWI [5]

Apache Lucene 3.4

Stanford CoreNLP 3.5

Stanford CoreNLP is one of the most exhaustive tools for natural language analysis. [6]

 $^{^{1}\}mathrm{DBpedia}$

²ChatScript ³WordNet

- ${\bf 3.5.1} \quad {\bf Stanford\ Log-linear\ Part-Of-Speech\ Tagger}$
- 3.5.2 Stanford Tokenizer
- 3.5.3 Stanford Named Entity Recognizer (NER)
- 3.5.4 Stanford Deterministic Coreference Resolution System

${\bf Implementation}$

4.1 Testing

Conclusions

Future Work

Results

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