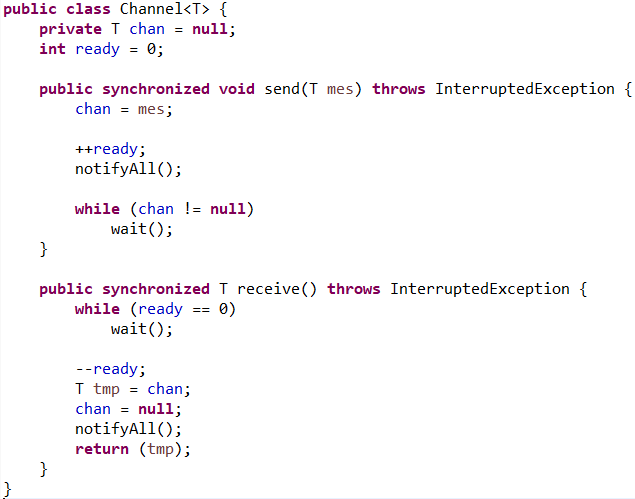
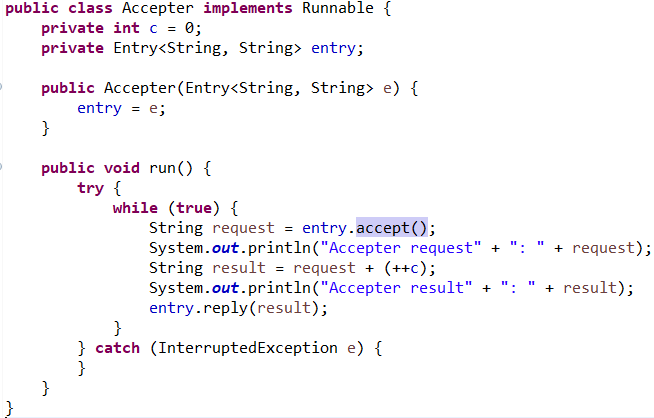
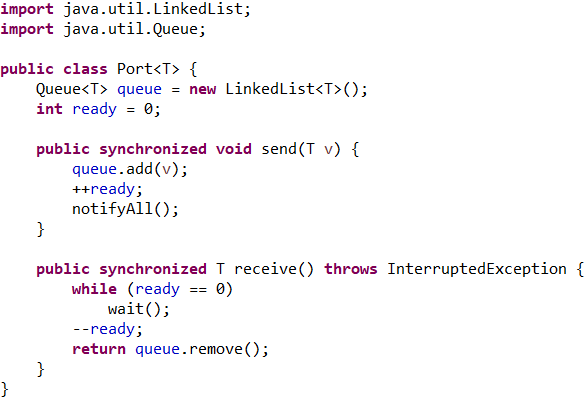
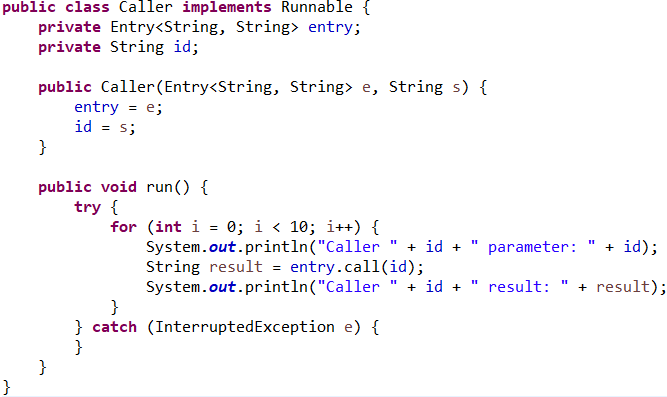
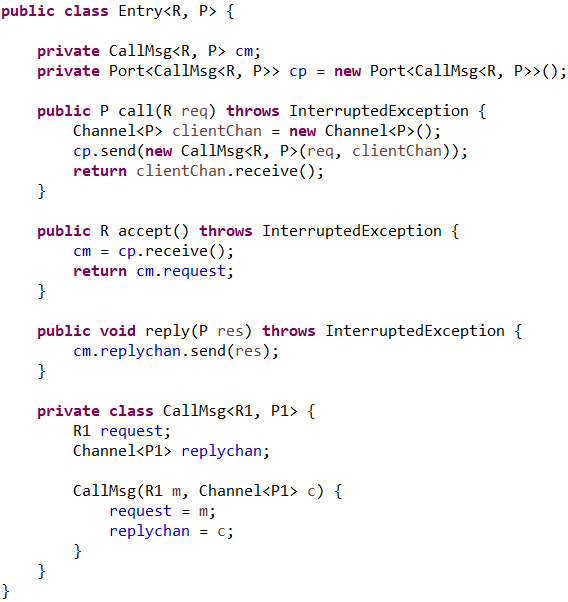
**Laboratory 11**

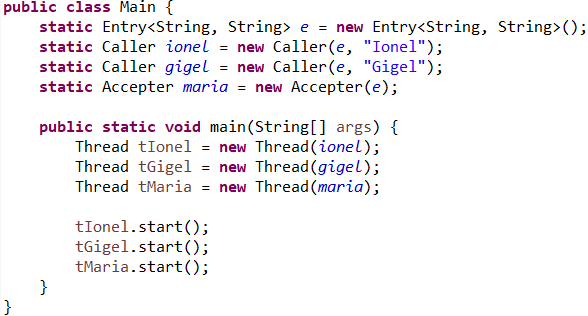
1. I implemented the “Rendezvous in Java” code as follows:



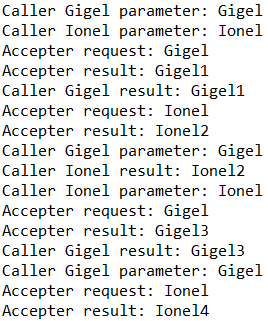
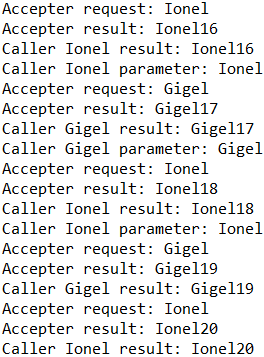




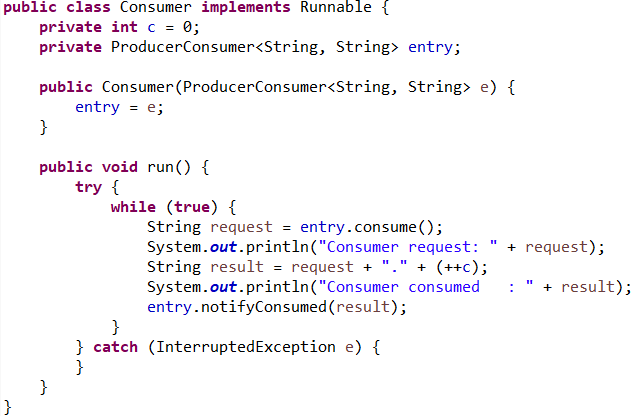


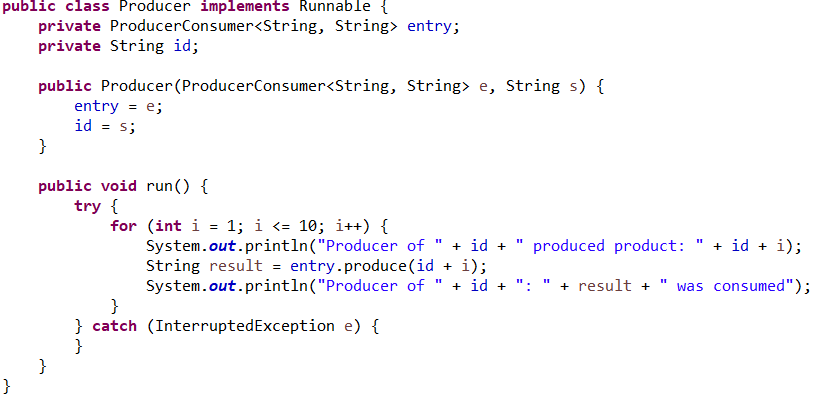


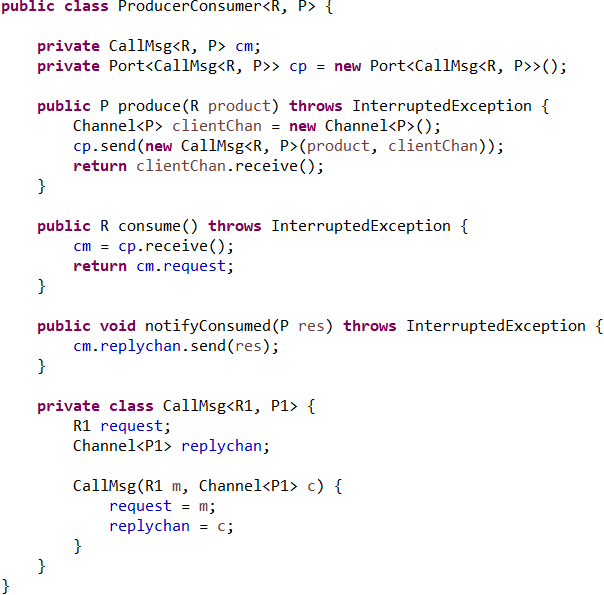
The result for running this code is:

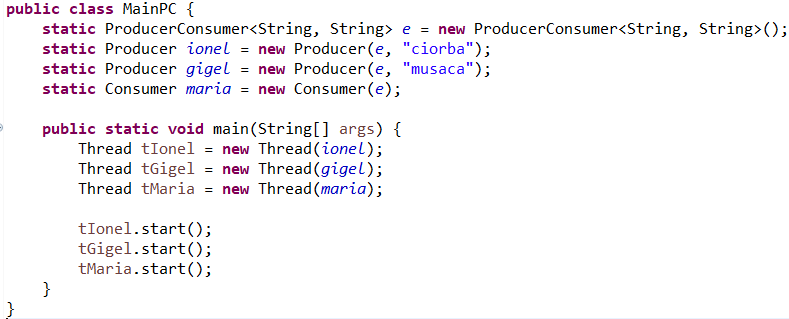
 …….. 

1. For the implementation of producer-consumer problem using channels I used the classes Channel and Port untouched, and created 4 new classes: Producer, Consumer, ProducerConsumer and MainPC. Those new classes are similar to classes: Caller, Accepter, Entity and Main respectively.

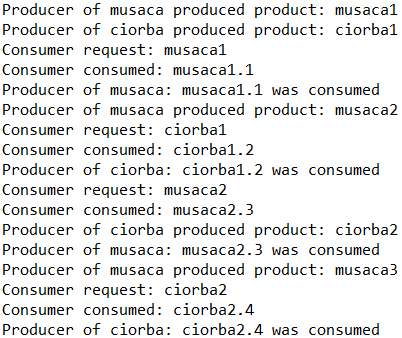








The result for running this code is:

 … 