



# Balanced Resource Allocations Across Multiple Dynamic MapReduce Clusters

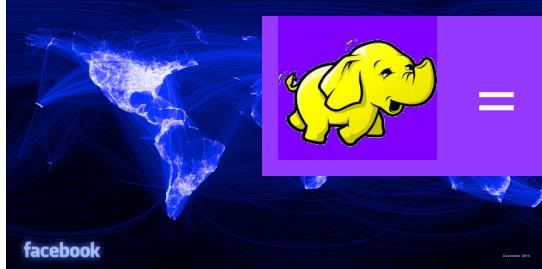
**ACM SIGMETRICS 2014**

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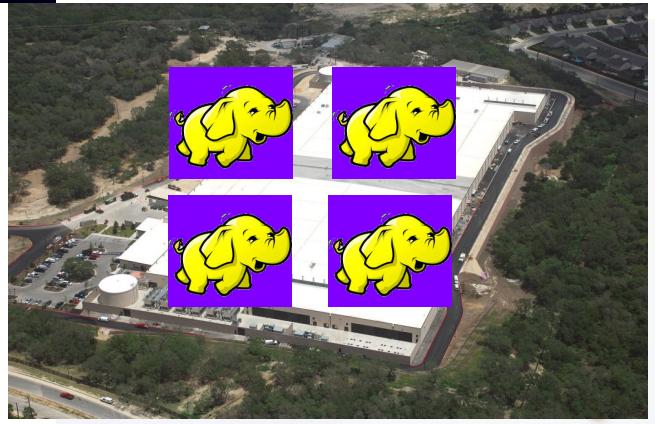
# The “big data cake” problem

Online Social Networks



= Hadoop / MapReduce framework

Financial Analysts

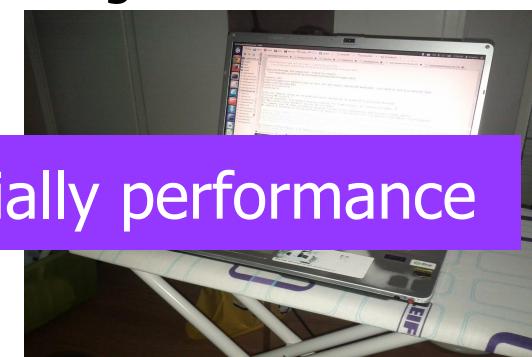


Universe Explorers



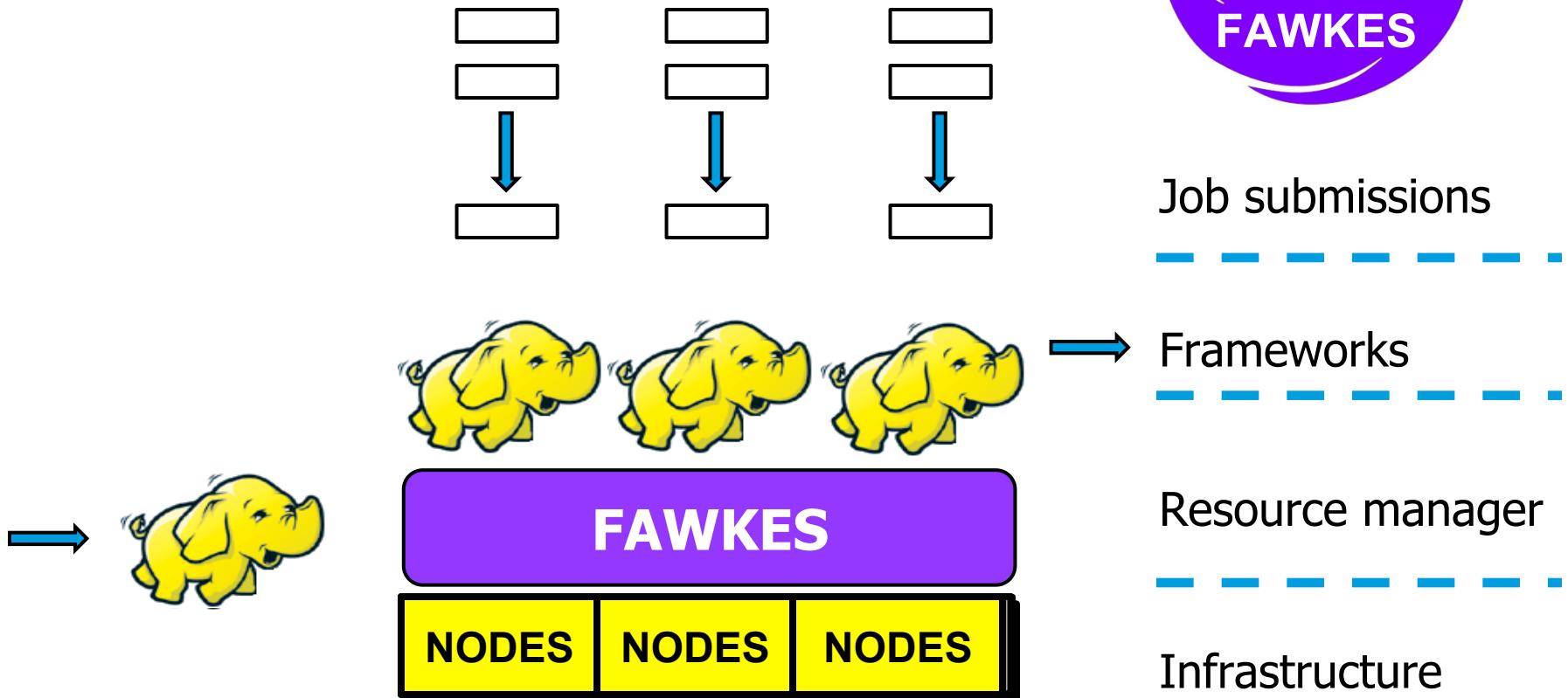
Multiple frameworks = Isolation, especially performance

Big Data Enthusiast

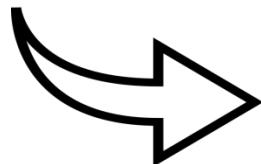


# Our solution, FAWKES

## Two-level scheduling architecture

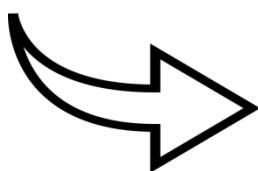
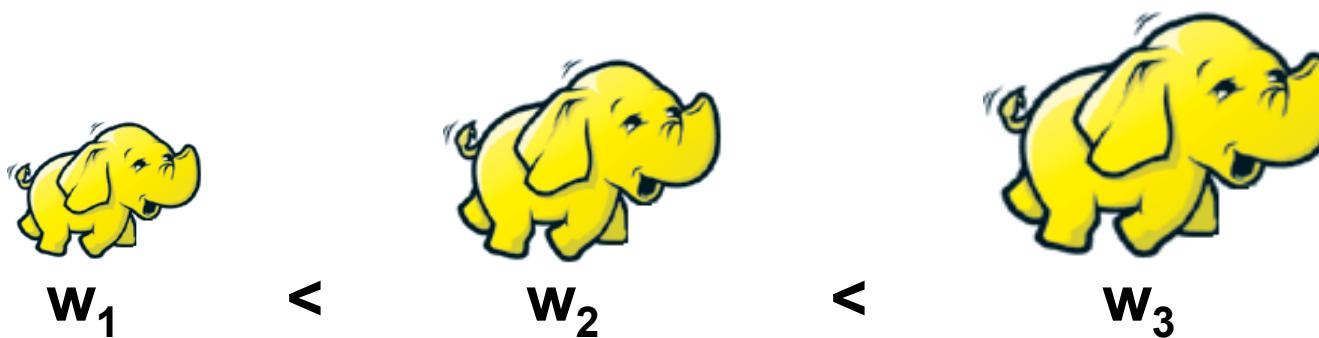


# Why dynamic provisioning?



Because workloads may be time-varying:

- Poor resource utilization
- Imbalanced service levels



Framework size:

$$s_i = \frac{w_i}{w_1 + w_2 + w_3}, \quad i = 1, 2, 3$$

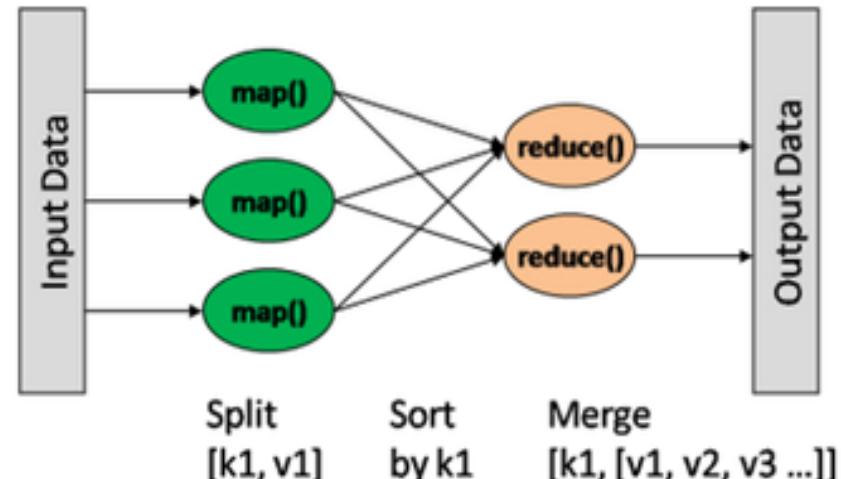
# Roadmap

1. Introduction
2. Dynamic MapReduce
3. FAWKES operation
4. Experimental setup
5. Results and analysis
6. Conclusions

# Dynamic MapReduce

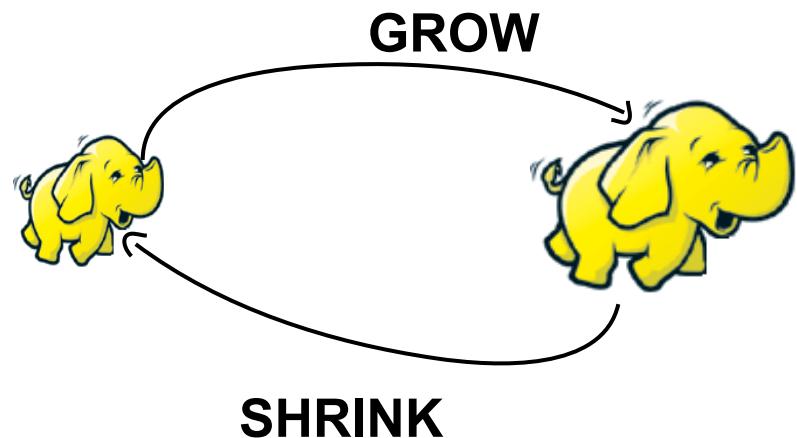
## MapReduce framework

- Distributed file system
- Execution engine
- Data locality constraints

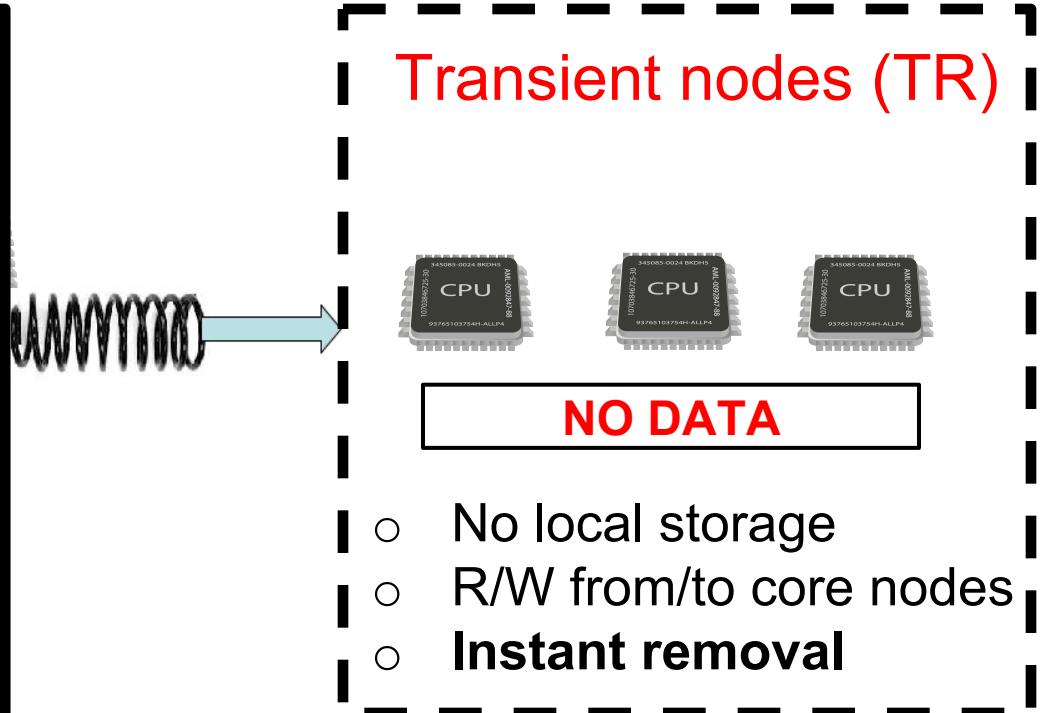
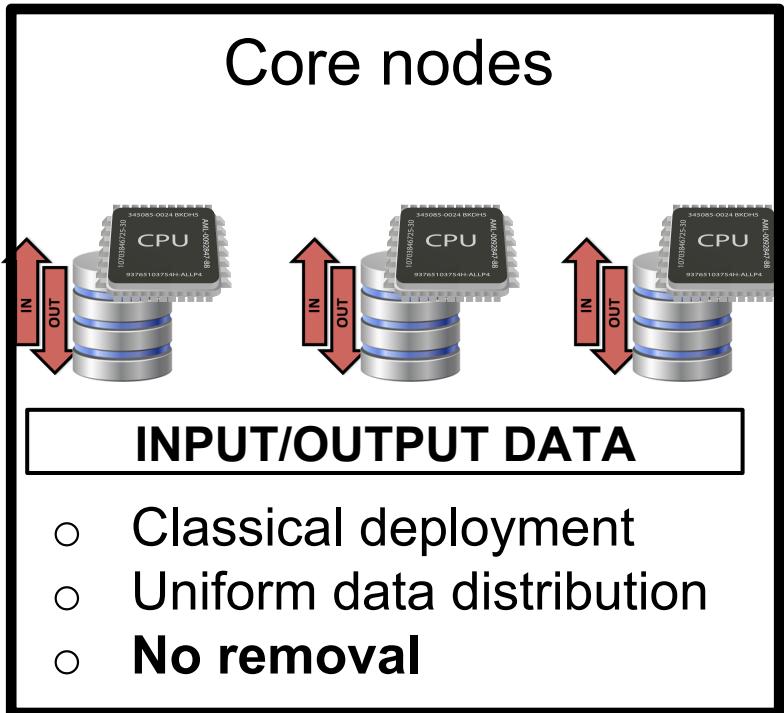


## Grow and shrink MapReduce

- Reliable data management
- Fast reconfiguration
- Break data locality

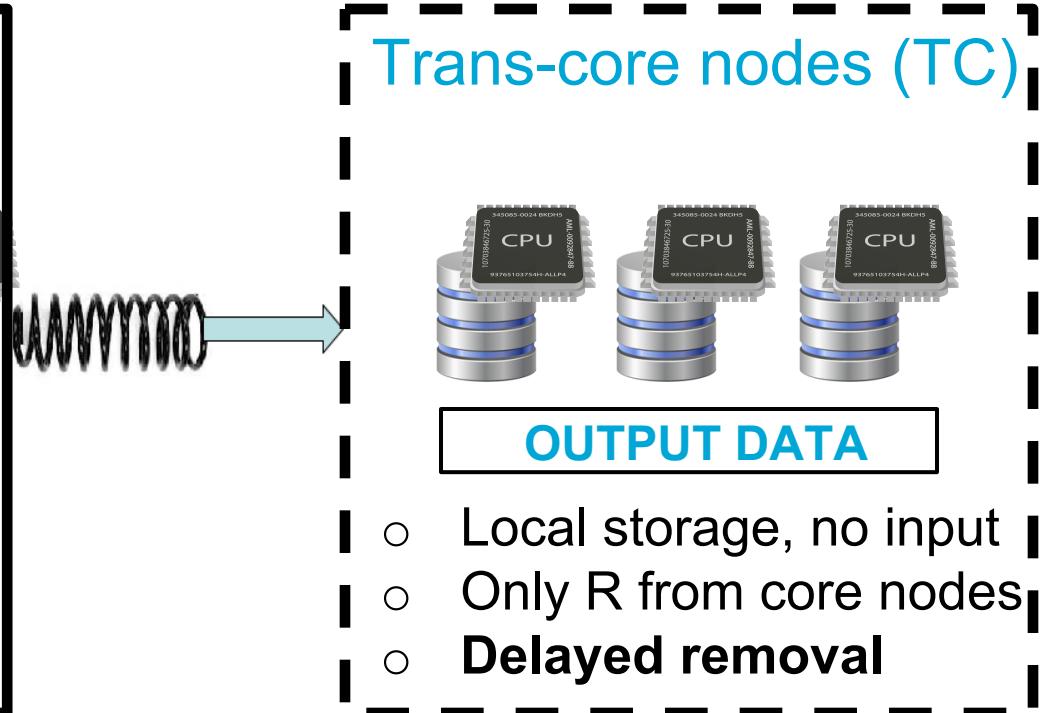
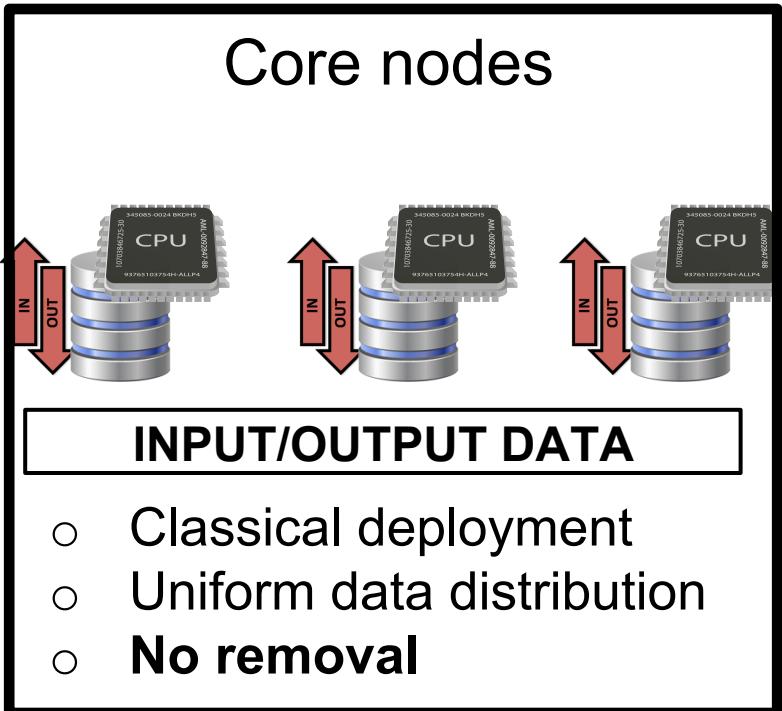


# No data locality



Performance?

# Relaxed data locality



Better performance?

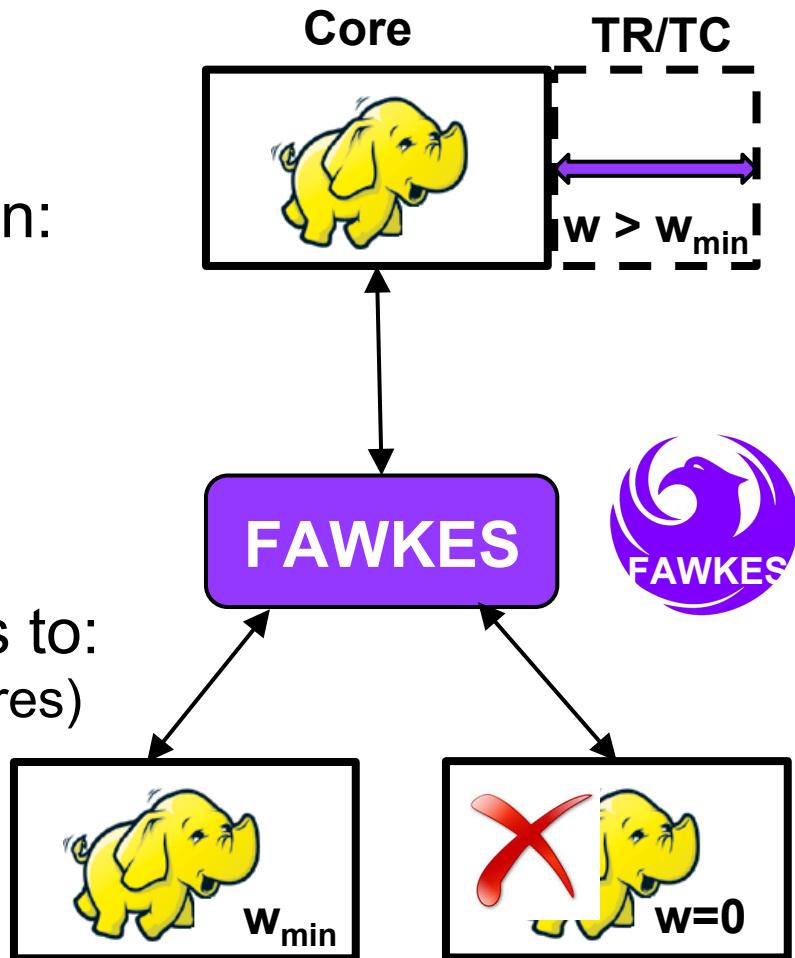
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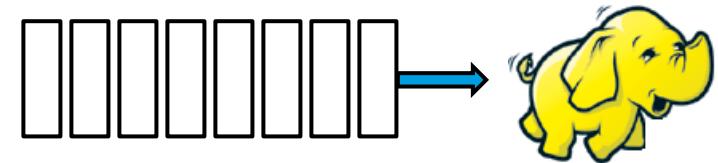
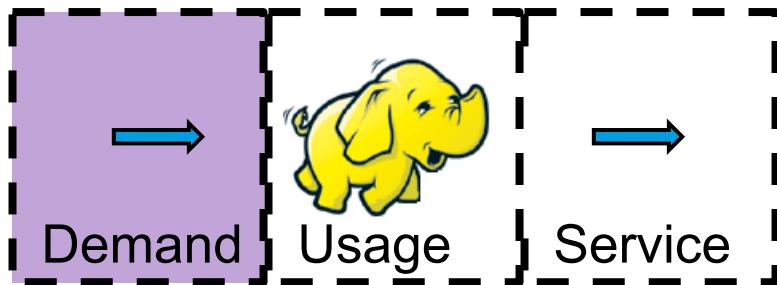
# FAWKES in a nutshell

1. Updates dynamic weights when:
  - New frameworks arrive
  - Framework states change

2. Shrinks and grows frameworks to:
  - Allocate new frameworks (min. shares)
  - Give fair shares to existing ones



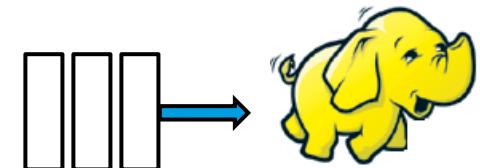
# How to differentiate frameworks? (1/3)



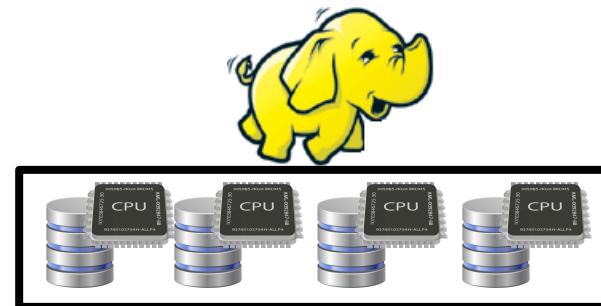
By demand – 3 policies:

- Job Demand (JD)
- Data Demand (DD)
- Task Demand (TD)

VS.



# How to differentiate frameworks? (2/3)



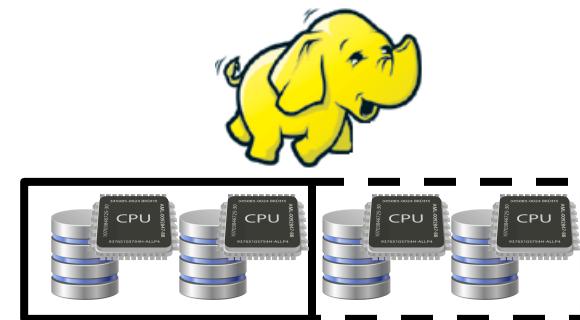
By usage – 3 policies:

- Processor Usage (PU)
- Disk Usage (DU)
- Resource Usage (RU)

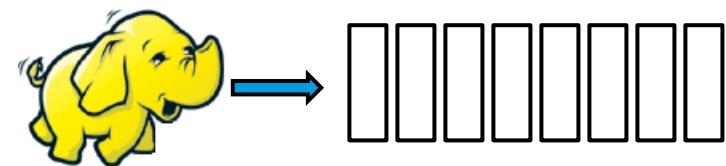
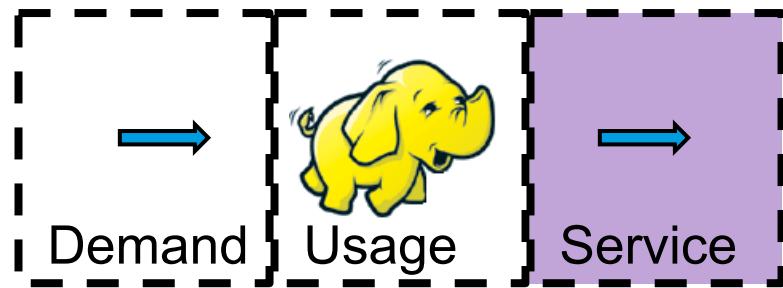
VS.

USED

IDLE



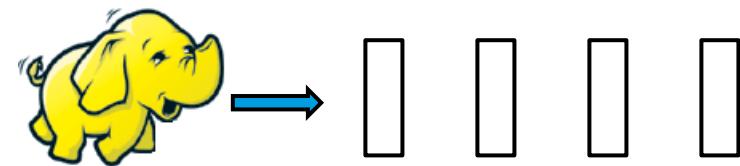
# How to differentiate frameworks? (3/3)



By service – 3 policies:

- Job Slowdown (JS)
- Job Throughput (JT)
- Task Throughput (TT)

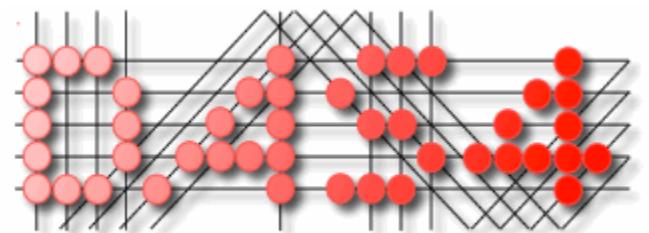
VS.



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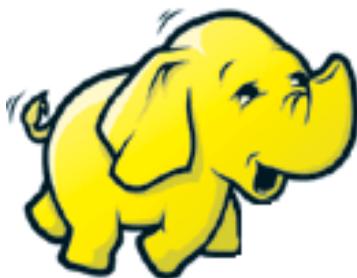
# Experimental setup



Distributed ASCI Supercomputer - Version 4

## DAS-4 multicluster system:

- 200 dual-quad-core compute nodes
- 24 GB memory per node
- 150 TB total storage
- 20 Gbps InfiniBand



## Hadoop deployment:

- Hadoop-1.0 over InfiniBand
- 6 map + 2 reduce slots per node
- 128 MB block size

## Overview of experiments:

- Most experiments on 20 nodes
- Up to 60 working nodes
- More than 3 months system time

# MapReduce applications

Application	Type	Input	Output
Wordcount (WC)	CPU	200 GB	5.5 MB
Sort (ST)	Disk	200 GB	200 GB
PageRank (PR)	CPU	50 GB	1.5 MB
K-Means (KM)	Both	70 GB	72 GB
TrackerOverTime (TT)	CPU	100 GB	3.9 MB
ActiveHashes (AH)	Both	100 GB	90 KB
BTWorld (BT)	Both	100 GB	73 GB

## Synthetic benchmarks:

- HiBench suite
- Single applications
- Random datasets

## Real-world applications:

- BTWorld workflow
- 14 Pig queries
- BitTorrent monitoring data

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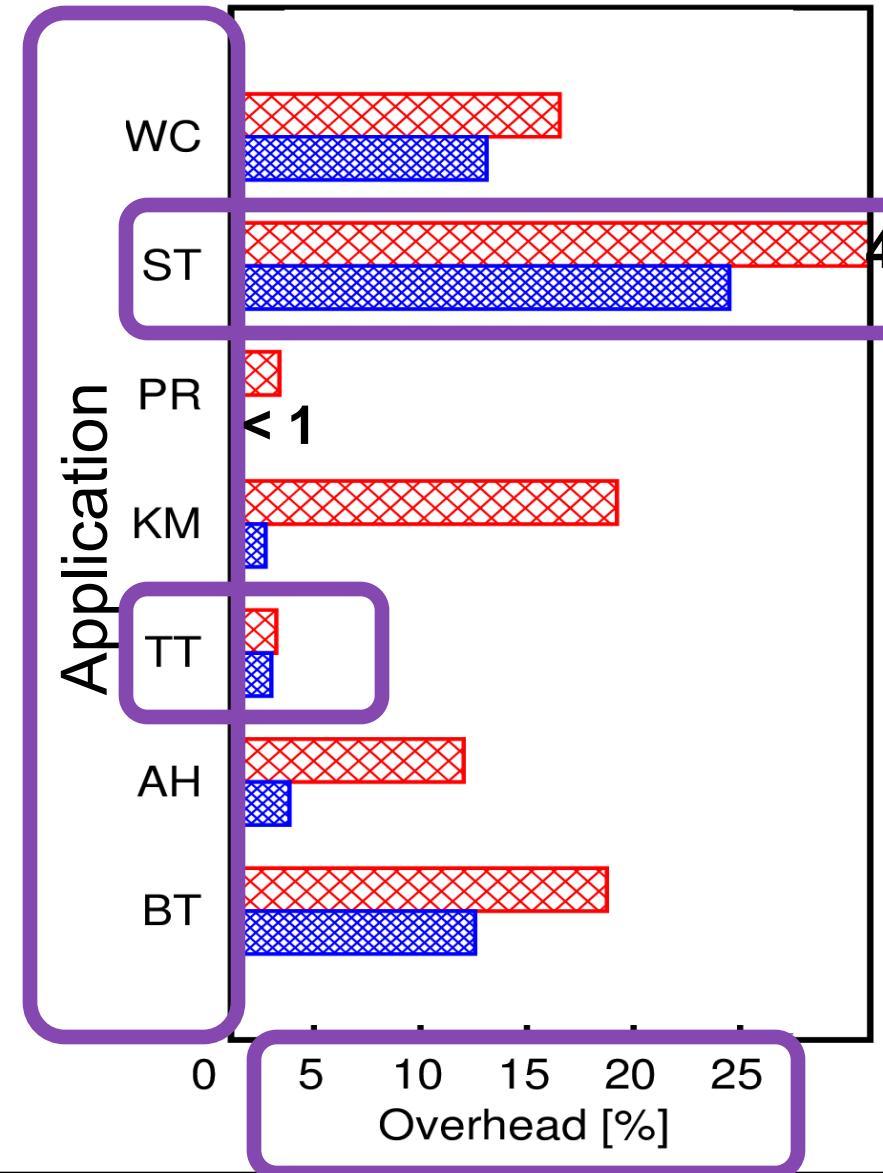
# Performance of dynamic MapReduce

10 core + 10xTR      
10 core + 10xTC      
vs.  
20 core nodes

**TR - good** for compute-intensive workloads.

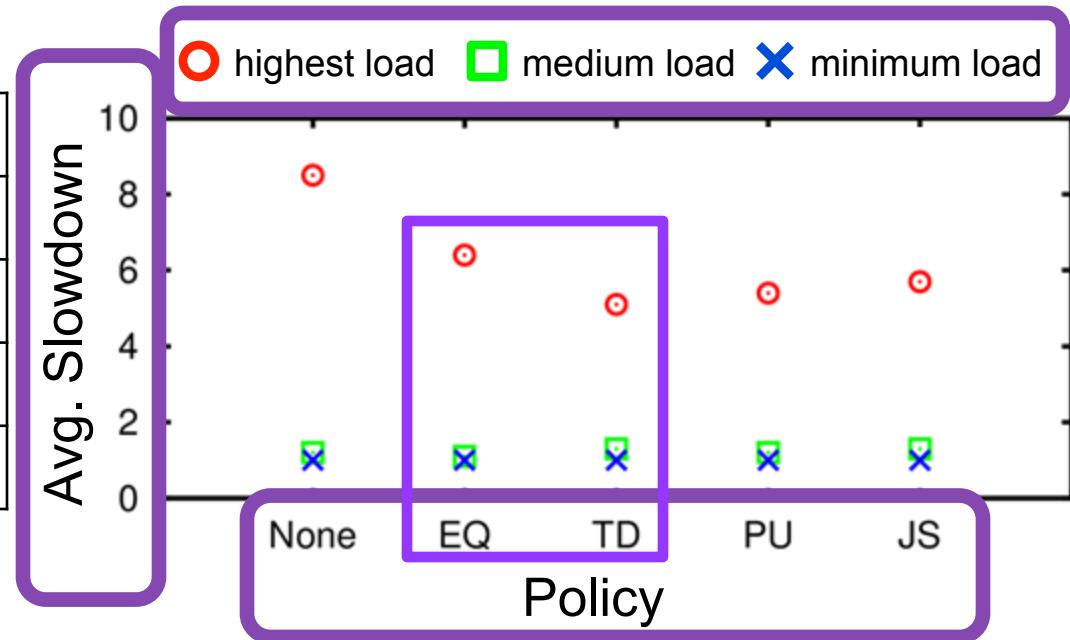
**TC - needed** for disk-intensive workloads.

Dynamic MapReduce:  
< 25% overhead



# Performance of FAWKES

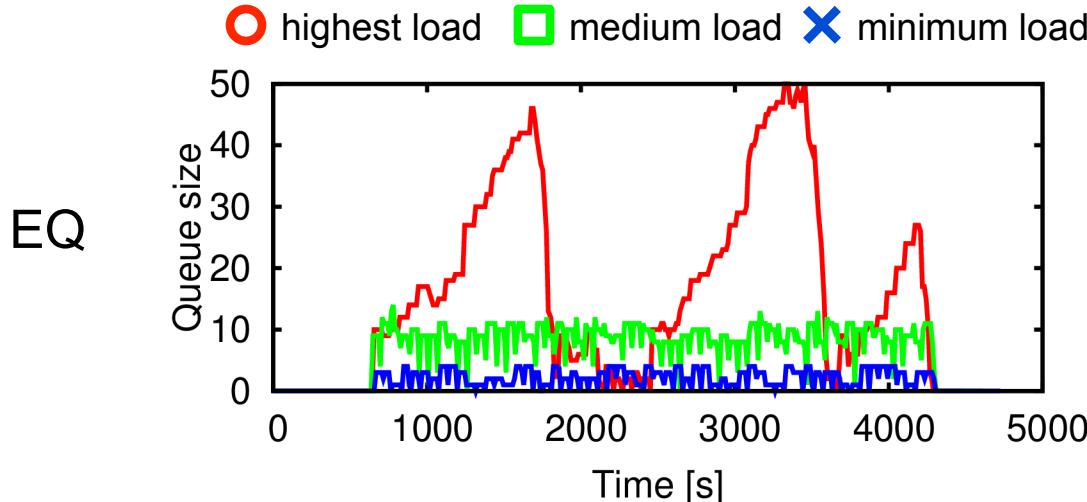
Nodes	45
Frameworks	3
Min. shares	10
Datasets	300 GB
Jobs submitted	900



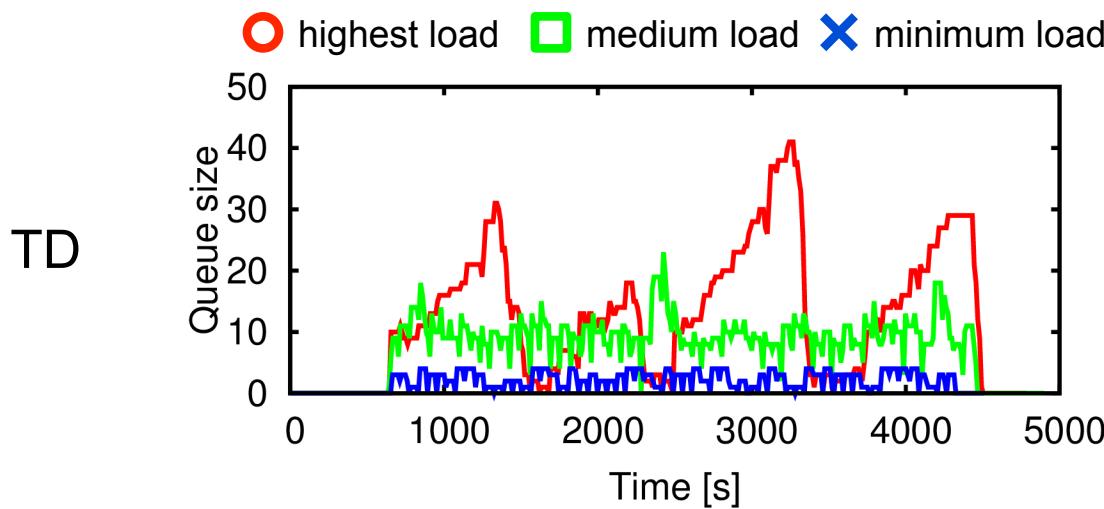
Up to 20% lower slowdown

**None** – Minimum shares  
**EQ** – EQual shares  
**TD** – Task Demand  
**PU** – Processor Usage  
**JS** – Job Slowdown

# FAWKES: behind the scenes



Imbalanced



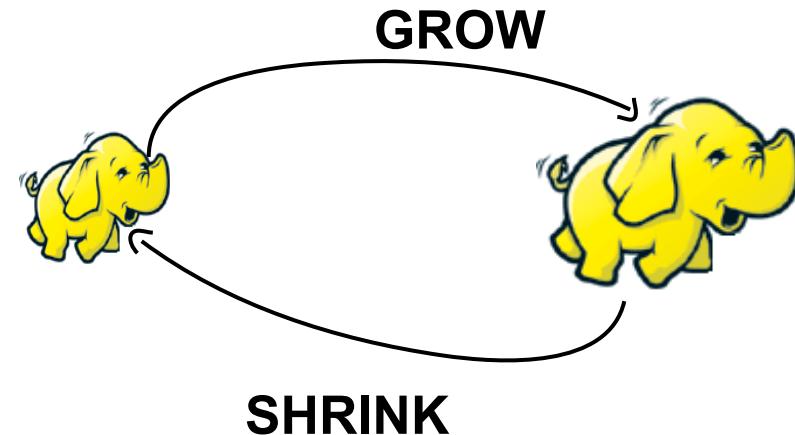
More balanced

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# Take-home message

1. Dynamic MapReduce relaxes data locality
2. FAWKES reduces the imbalance between frameworks
3. More aggressive policies?



# Our PDS group

*Scheduling and resource management research:*

- Systems: multi-cluster systems and clouds
- Applications: workflows, bags-of-tasks, data-intensive, etc.



MapReduce  
Workflows  
Experimentation  
Resource  
Cloud  
Graph  
Big Data  
Bags-of-tasks  
processing  
Simulation  
Management

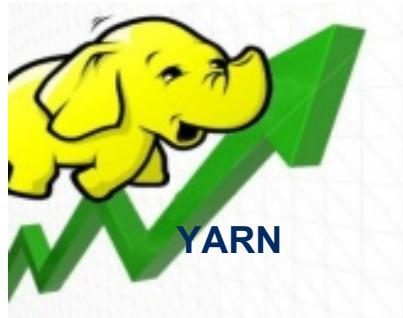
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<http://www.pds.ewi.tudelft.nl/ghit/>

<http://www.pds.ewi.tudelft.nl/research-publications/publications/>

# Backup slides

# Related work



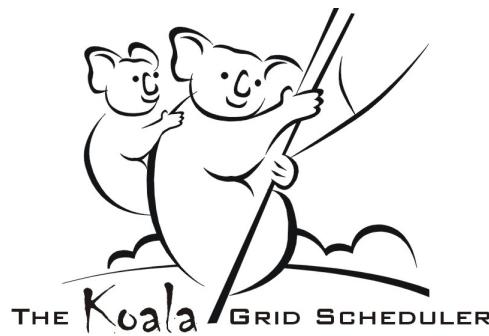
- Resource requests from applications
- Capacity and Fair schedulers

FAWKES uses feedback from system operation



- Resource offers to frameworks
- Optimizes for data locality

FAWKES schedules frameworks automatically

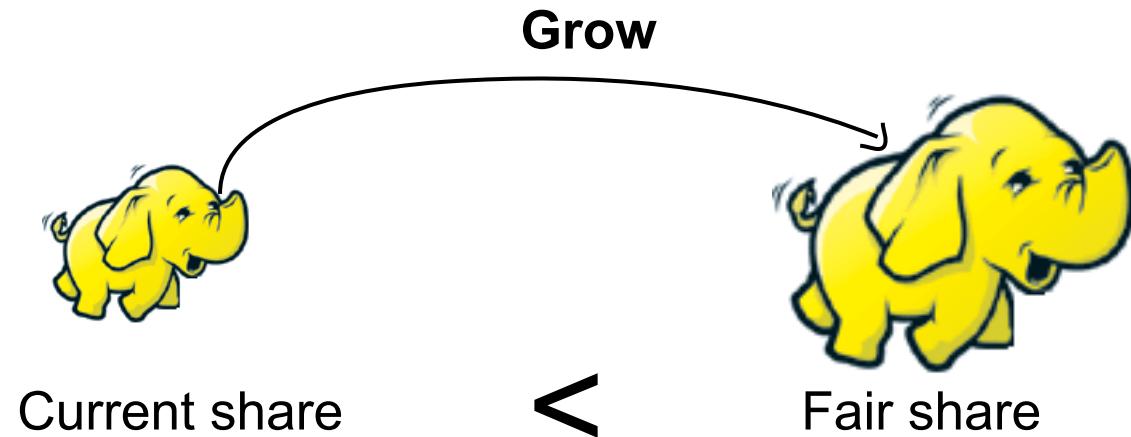


- Grid and cloud scheduler @ TU Delft
- Single applications and frameworks

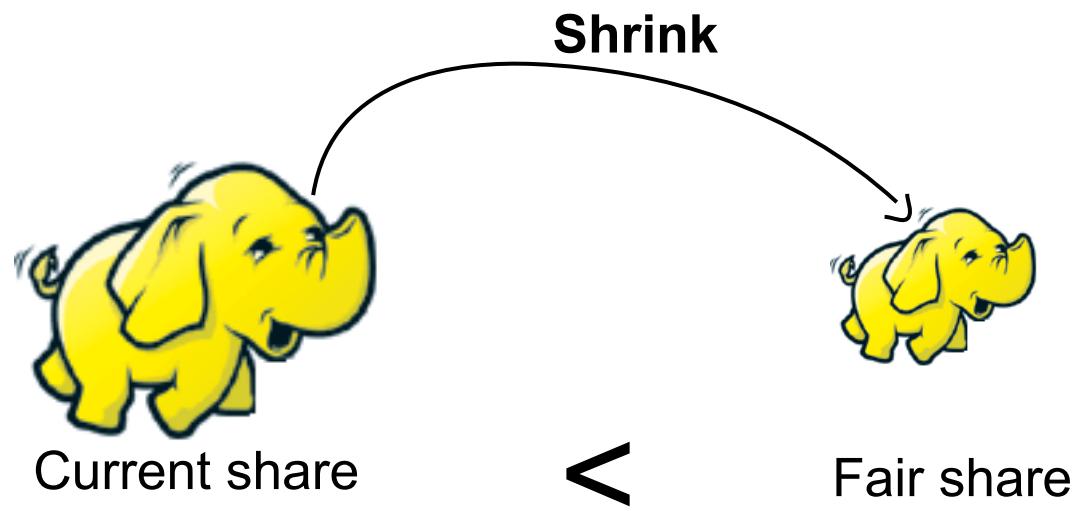
FAWKES is a research prototype

# The grow-shrink mechanism

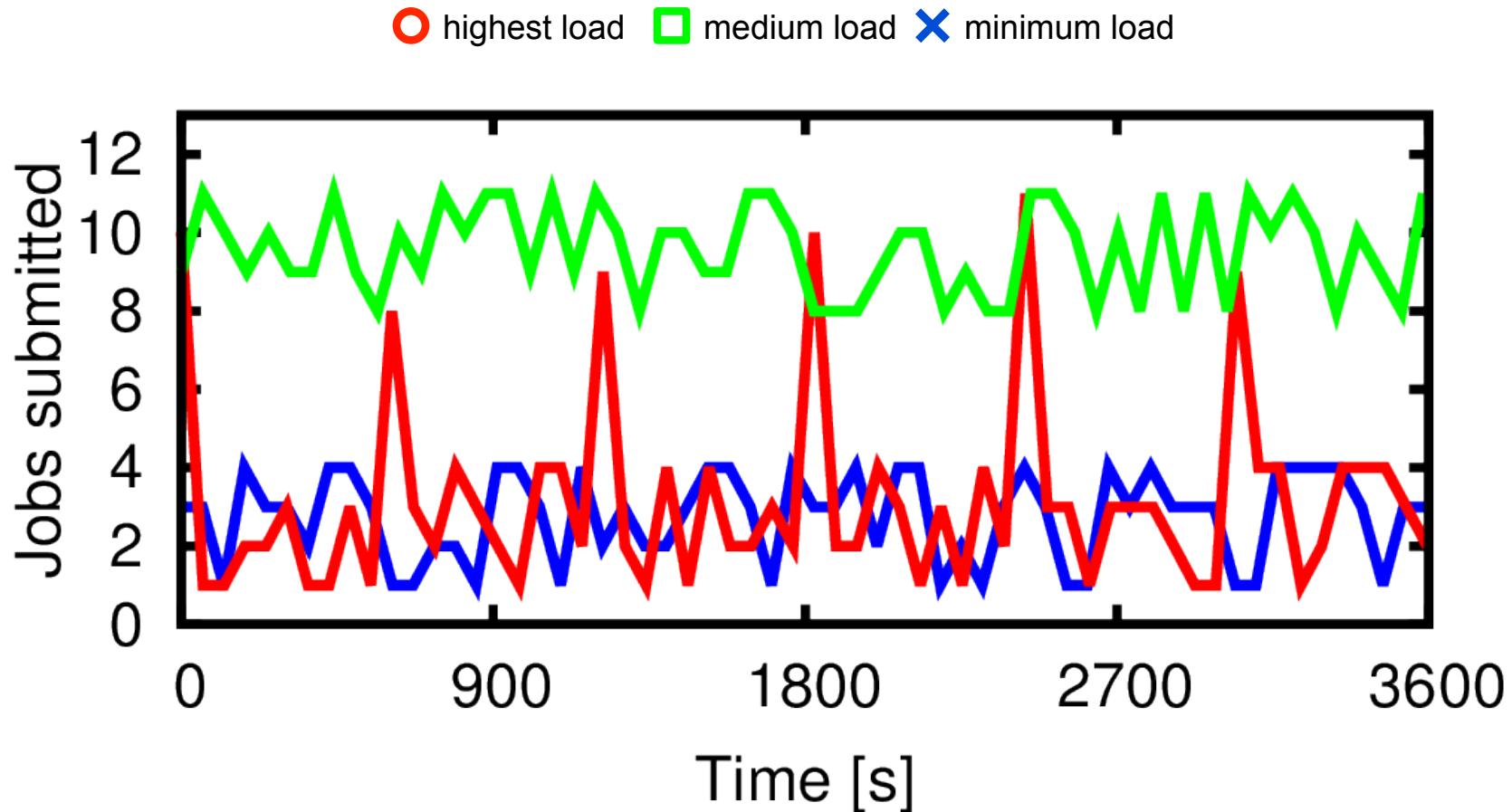
Negative discrimination



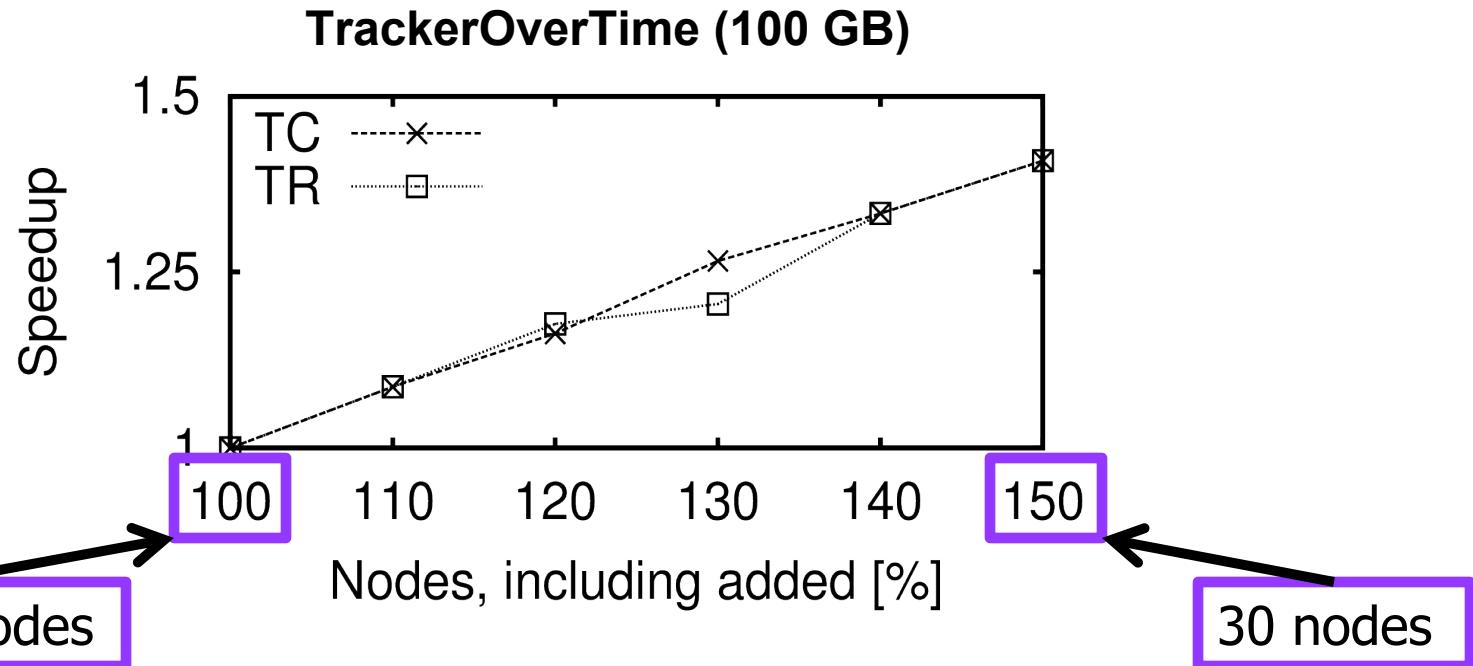
Positive discrimination



# Submission patterns

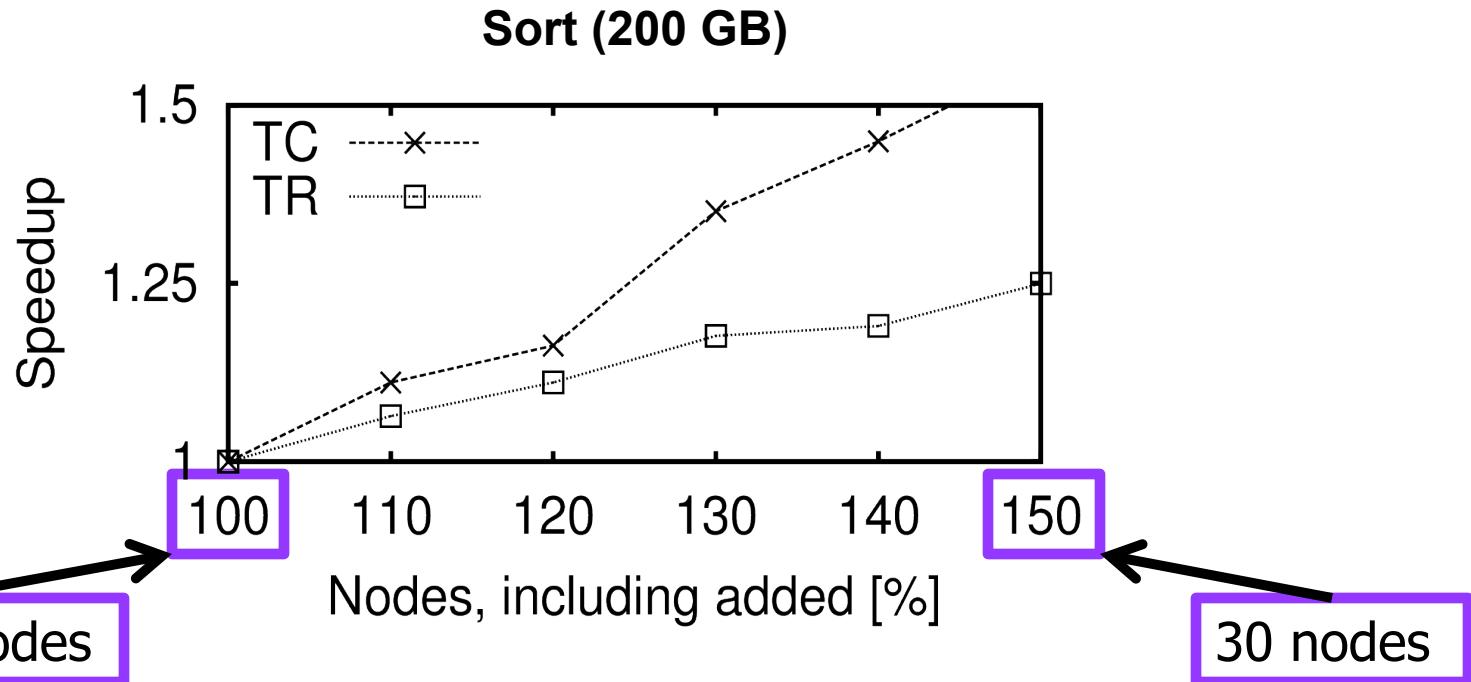


# Speedup when growing (1/2)



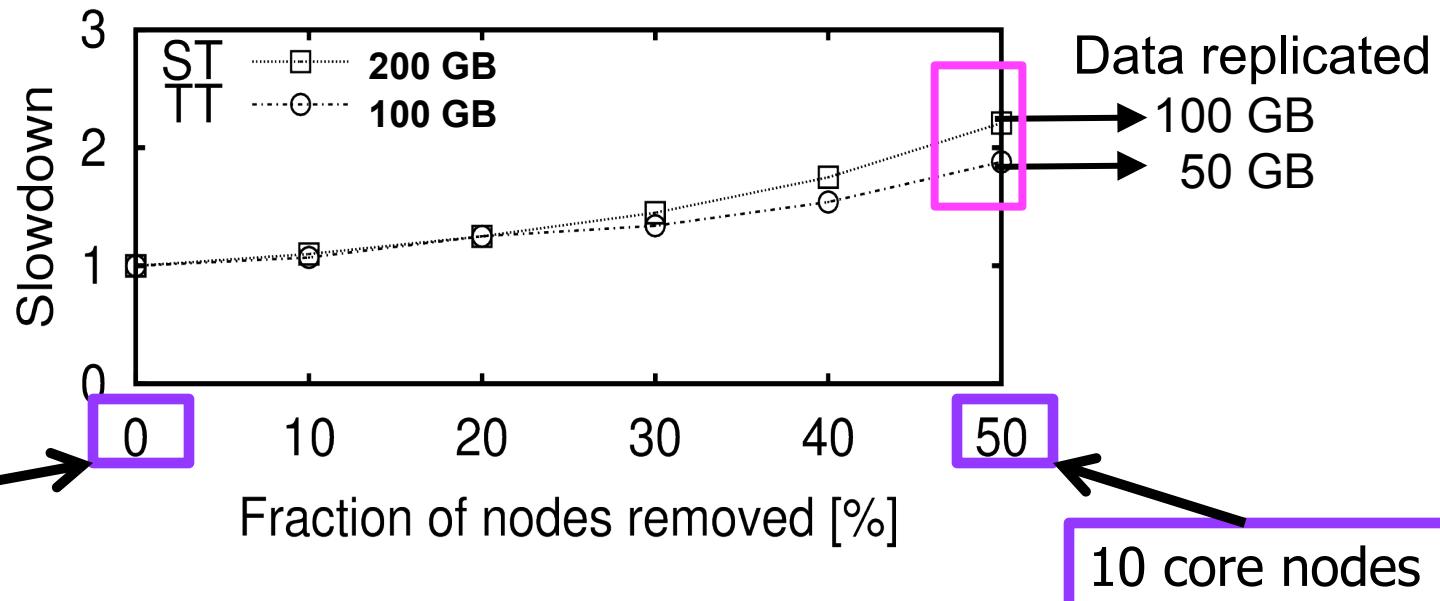
TR nodes deliver good performance for  
CPU bound workloads

# Speedup when growing (2/2)



(Only) TC nodes deliver good performance for disk-bound workloads

# Slowdown when shrinking



Job slowdown increases linearly with the amount of replicated data