

Input Structure

date.in
[number of tests] [n ₁] [nmax ₁] [n ₂] [nmax ₂] [n _[number of tests]] [nmax _[number of tests]]

n_i = number of numbers that are randomly generated for the *i*-th test

nmax_i = the maximum value of the randomly generated numbers for the *i*-th test; the numbers generated are in range [0 , nmax_i]

Output Structure

date.out
Test [i] [sorting_algorithm ₁] [time_in_seconds ₁]s [was_sorted ₁] [sorting_algorithm ₂] [time_in_seconds ₂]s [was_sorted ₂] [sorting_algorithm _n] [time_in_seconds _n]s [was_sorted _n] -----

n = number of tests

i = current test; *i* is a number in range [0 , n]

[sorting_algorithm_i] = one of {TimSort, MergeSort, RadixSort, ShellSort, CountingSort}

[was_sorted_i] = 1 if the numbers are sorted after the *i*-th sorting algorithm, else 0

Algorithms Time Complexity

Tim Sort - $O(n \log n)$

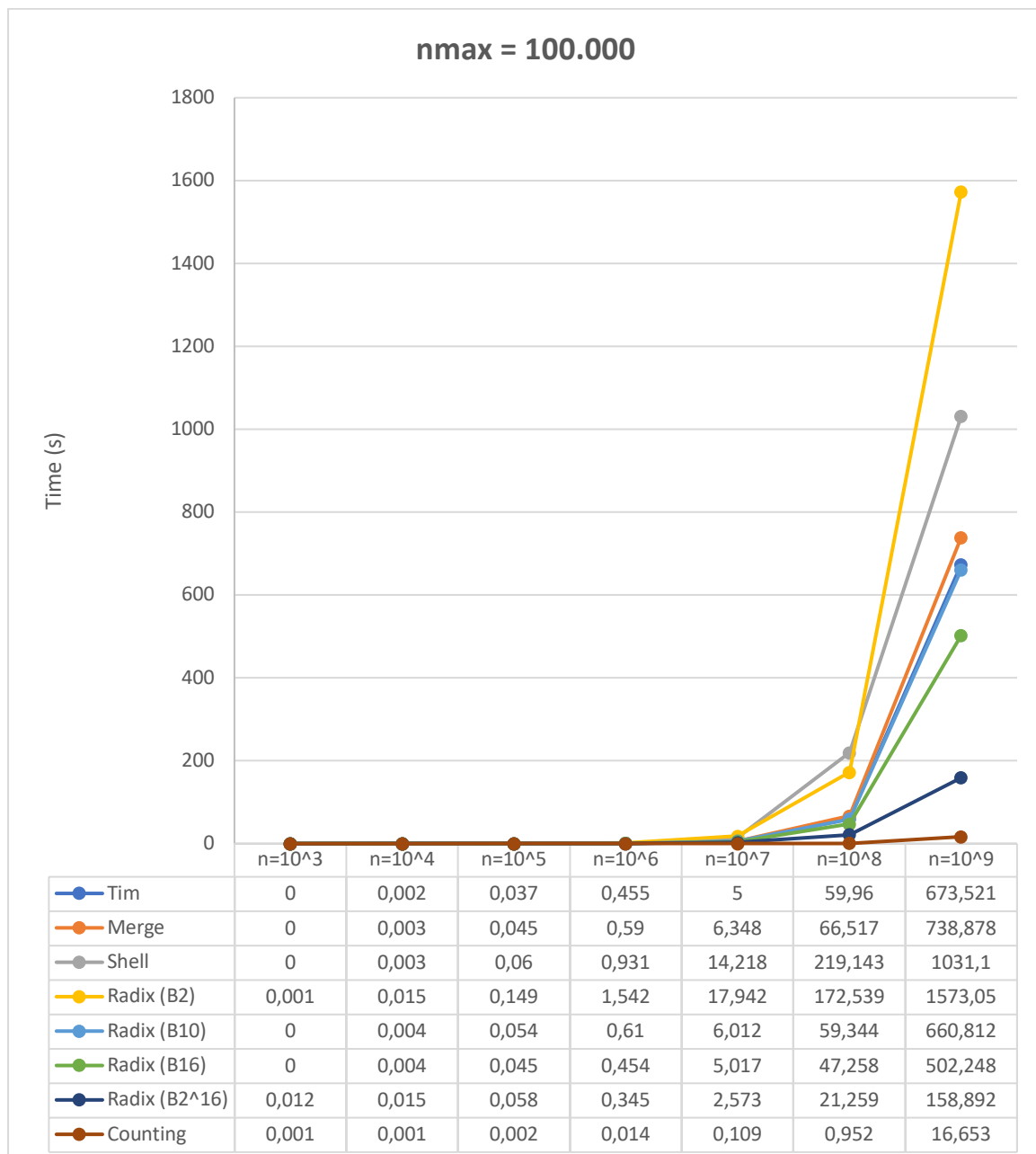
Merge Sort - $O(n \log n)$

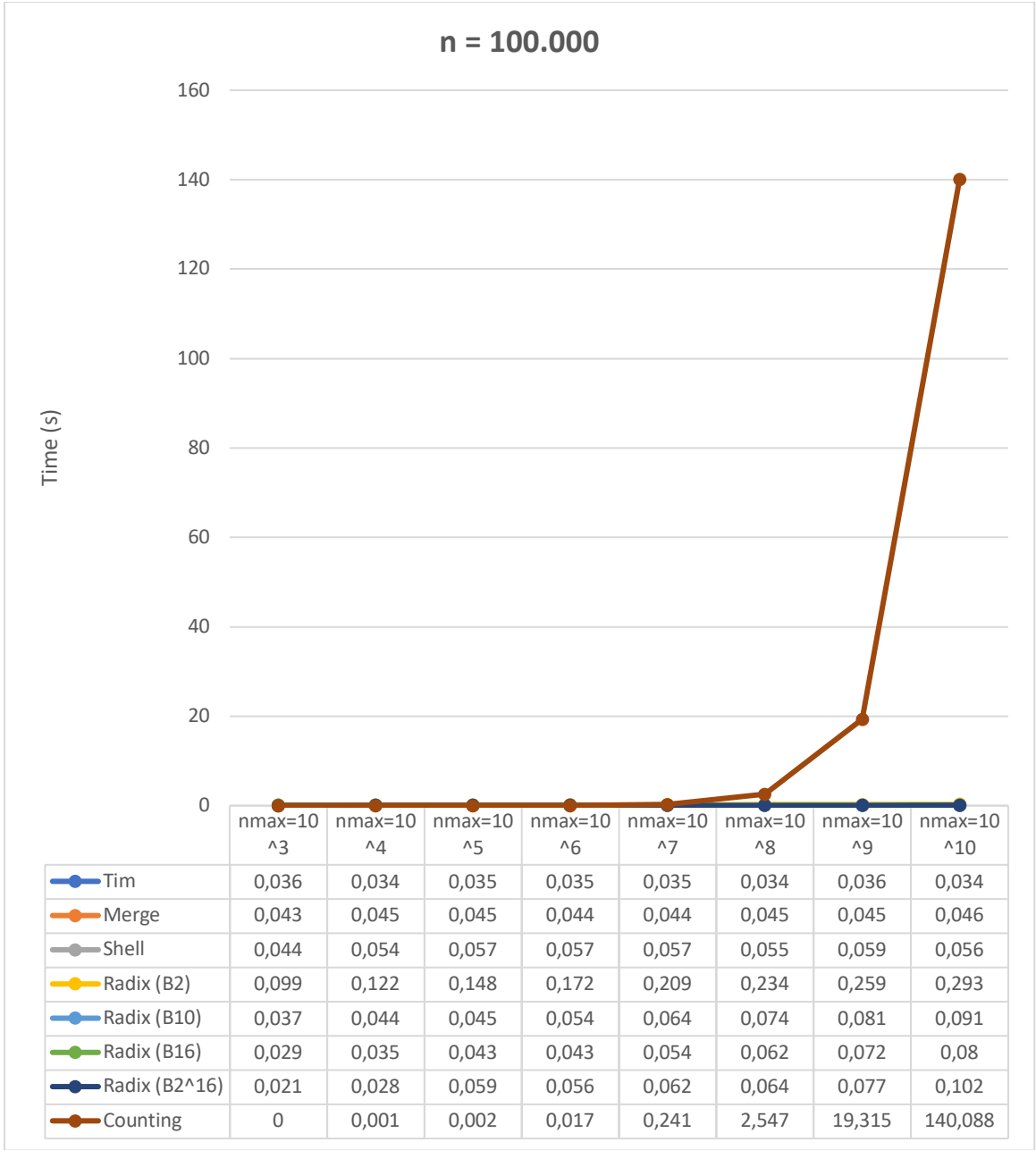
Shell Sort - $O(n \log n)$

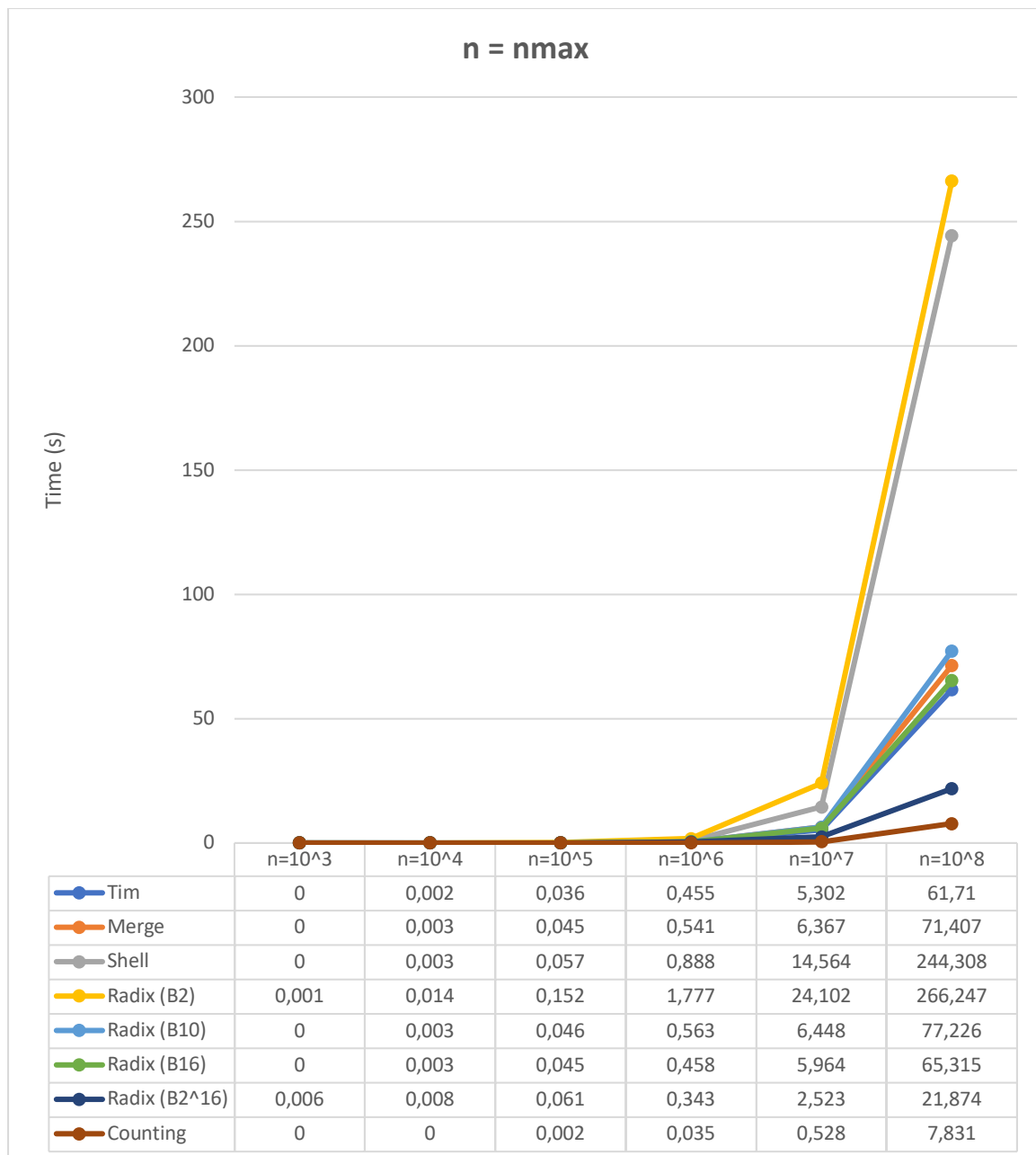
Radix Sort - $O(n \log n_{\max})$

Counting Sort - $O(n + n_{\max})$

Execution Time Comparison







Conclusions

1. Counting Sort is the most time efficient sorting algorithm.
2. The base of Radix Sort needs to be higher for bigger numbers for the algorithm to be efficient.
3. Radix Sort is the most efficient comparison based sorting algorithm for integers.
4. Tim Sort seems to be the most efficient comparison based algorithm for any type of numbers. (not tested for rational numbers)