

Logic/Include/GameTypes.hpp

```
graph TD; A[Logic/Include/GameTypes.hpp] --> B[cmath]; A --> C[cstdint]; A --> D[string]; A --> E[vector];
```

A diagram illustrating the include relationships for the file `Logic/Include/GameTypes.hpp`. The file is shown in a dark gray box at the top. Four blue arrows point from the bottom of this box to four separate light gray boxes below it, representing the included headers: `cmath`, `cstdint`, `string`, and `vector`.

cmath

cstdint

string

vector