

Pacman::EventListener

```
classDiagram
    class PacmanEventListener["Pacman::EventListener"]
    class PacmanGameScreen["Pacman::GameScreen"]
    PacmanGameScreen --|> PacmanEventListener
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text "Pacman::EventListener". The bottom box is gray with a black border and contains the text "Pacman::GameScreen". A blue arrow points vertically from the top center of the gray box to the bottom center of the white box, indicating an inheritance relationship.

Pacman::GameScreen