

BOGDAN-FLORENTIN CĂLIN

IT STUDENT

CONTACT INFORMATION

Portfolio:

bogdanncalin.github.io/personal-portfolio/

Email: bogdanncalin@yahoo.com

Phone: +40 727.851.640

LinkedIn: [linkedin.com/in/bogdan-calin](https://www.linkedin.com/in/bogdan-calin)

GitHub: github.com/bogdanncalin

Address: No. 290, Splaiul Independenței,
Sector 6, Bucharest, Romania, 060029

PERSONAL DESCRIPTION

I am a student fascinated by technology's ability to improve the way we live, and always eager to learn new things.

I enjoy working in teams and collaborating with other IT professionals to develop innovative and efficient solutions. My objective is to grow professionally in the IT field and create technology that has a positive impact on the world.

SKILLS

Fast learner, active listener, team member

I have acquired these skills through the volunteer projects I have been involved in

Beginner: HTML, JavaScript, CSS, C, C++

Programming languages learnt from tutorials, university courses and online courses including:

www.theodinproject.com - FullStack Web Development

English Level: C1 Advanced Certified

cambridgeenglish.org/exams-and-tests/cefr/

EDUCATION

FACULTY OF AUTOMATICS AND COMPUTER SCIENCE

Politehnica University of Bucharest

Bachelor's degree | 2019 - present

Passionate about physics, programming, and engineering. My favorite courses are PC (Computer Programming), OOP (Object-Oriented Programming), and ADS (Algorithms and Data Structures).

I.C. VISSARION COLLEGE

Mathematics and Informatics | 2015-2019

Baccalaureate: GPA: **9.61/10**; Mathematics **10/10**; Physics **9.75/10**

WORK EXPERIENCE

DevOps Intern | BCR IT.Academy

July - October 2021

I worked collaboratively with specialists to support the development and implementation of a scalable and secure infrastructure for the banking application George. I utilized Bash Scripting and Shell Scripting in Unix, developed and automated continuous deployment processes, and created monitoring and alerting solutions to ensure that the infrastructure is always available and performing optimally.

PERSONAL PROJECTS

Etch-a-Sketch

bogdanncalin.github.io/etch-a-sketch

As part of TheOdinProject course, I had the opportunity to work on an Etch-a-Sketch project, which involved creating an interactive application that allowed the user to draw on the screen using their mouse. I utilized HTML, CSS, and JavaScript to develop the application and learned a lot about the interaction between these technologies in the web development process

Rock, Paper, Scissors

bogdanncalin.github.io/rock-paper-scissors-game

This project involved creating a simple and interactive game that allowed users to play 'rock, paper, scissors' against the computer. I utilized CSS to create the game's graphical interface, as well as to define the appearance and style of the selection buttons. I used JavaScript to define the programming logic of the game, such as the computer's random move selection and displaying the final result

Full list of personal projects:

bogdanncalin.github.io/personal-portfolio

VOLUNTEERING

LSAC - The League of Students from the Faculty of Automatic Control and Computer Science Bucharest

Logistics Volunteer | 2019 - 2022

I ensured working conditions for various events (wiring, internet networks, power networks, etc.). In addition to the department's tasks, I participated in fundraising and promotional campaigns for other student events.