```
Agent
            - m map
             - m_id
             - m_clock
            + Agent()
             + Agent()
            + ~Agent()
             + operator
                       ==()
            + getMap()
            + getClock()
             + getId()
             + toString()
                   Δ
            LocatableAgent
         - m location
         + LocatableAgent()
         + ~LocatableAgent()
         + toString()
         + getLocation()
         + setLocation()
         + dumpLocation()
                   Δ
             MovableAgent
          m_speed
          + MovableAgent()
          + ~MovableAgent()
          + toString()
          + move()
          + getSpeed()
          + setSpeed()
                Person
- m_age
- m_gender
- m_idDevices
- m_timeStayDistribution
- m_timeStay
- m_
    intervalBetweenStaysDistribution
- m_nextStay
- m_displacementMethod
- m_homeLocation
    workLocation
- m_
   anchorLocation
+ Person()
+ ~Person()
+ toString()
+ dumpDevices()
+ hasDevices()
+ getAge()
+ move()
+ setLocation()
+ addDevice()
+ setDisplacementMethod()
+ setHomeLocation()
+ getHomeLocation()
+ setWorkLocation()
 getWorkLocation()
+ setAnchorLocation()
+ getAnchorLocation()
+ isHomePerson()
+ getIntervalBetweenStaysDistribution()
+ setIntervalBetweenStaysDistribution()
+ getTimeStayDistribution()
setTimeStayDistribution()
+ getHeader()
```