

DeckPreviewWindow

m_answerShowedm_currentCardIndex

- m_user

ui

- m_deck

+ DeckPreviewWindow()

+ DeckPreviewWindow()+ ~DeckPreviewWindow()

- setDifficultyColor()

- on_pushButton_flip _preview_clicked()

hasNextCard()

- on_pushButton_cancel _clicked()

- on_pushButton_add_clicked()

- on_pushButton_next _clicked()