Serializable + ~Serializable() + toVariant() + fromVariant() Deck - m_deckld - m_name

- m_cards
- m_privacy
- m_user
+ Deck()
+ Deck()
+ Ceck()
+ deckId()
+ name()
+ cards()
+ privacy()
+ user()
+ addCard()
+ setId()

+ operator==()
+ toVariant()
+ fromVariant()