

StudySessionWindow

m_session

Ui

- m_whiteboard

+ StudySessionWindow()

+ StudySessionWindow() + ~StudySessionWindow()

+ session()

+ evaluate()
+ closeWhiteboard()

+ clearWhiteboard()

on_pushButton_flip clicked()

on pushButton skip

setDifficultyColor()

____. ___. _clicked() - on pushButton bad clicked()

- on_pushButton_mid_clicked()

on_pushButton_good _clicked()

on_pushButton_whiteboard _clicked()