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```
* include <stdio.h>
```

```
* include <stdlib.h>
```

```
* include <math.h>
```

```
int gcd (int a, int b)
```

```
{ if (a == b) return a;
```

```
  else if (a % b == 0) return b;
```

```
  else if (b % a == 0) return a;
```

```
  else
```

```
  { while (a != b)
```

```
    { if (a > b) a -= b;
```

```
      else b -= a;
```

```
    }
```

```
  } // return greatest comm. divisor
```

```
  return a;
```

```
}
```

```
int nextDenominator (int a, int b)
{ return cik((float) b / (float) a); }
```

```
void computeSum (int a, int b)
{
    int den, num; // values for the next
    // fraction
    printf ("%d / %d = ", a, b);
    While (a > 1)
    {
        num = 1;
        den = nextDenominator (a, b);
        // print result
        printf (" (%d/%d) + ", 1, den);
        // compute the lowest common multiple
        int lcm = (den * b) / gcd (den, b);
        // multiply the numerators by
        // the right value
        a *= (lcm / b);
        num *= (lcm / den);
        b = den = num; // subtract next fr.
        a -= num; // from current fr.
    } // print last fraction
    printf (" (%d / %d", 1, den);
```

```
} printf ("%d / %d", 1, den);
```

```
int main()  
{ int num, denom;  
  printf("Enter the numerator: ");  
  scanf("%d", &num);  
  
  printf("Enter the denominator: ");  
  scanf("%d", &denom);  
  
  computeSum(num, denom);  
  return 0;  
}
```