

An Authorization Framework For App Security Checking

Photo by Johan Larsson

SUMMARY

Apps do not come with guarantees they are not malicious—just promises from stores that they have checked them and that they don't think they are malware. The *App Guarden* project will create a new kind of app store where apps come with *digital evidence* to make explicit why an app isn't dangerous. Users can describe with an *authorization language* how apps should behave and the phone can enforce this policy with the evidence from the store.

PROBLEM

- Users have to trust the app stores
- The trust is misplaced!
- Malware found on app stores
- Developers make poor security decisions

- We want to fix this:
 - Apps come with digital evidence
 - Users say how their apps should behave

DEVICE POLICY

- A User says:
 $\text{I'll only install apps if they don't leak my personal information and Google says they are not malware}$
- Using the SecPAL language this becomes:
User says app is-installable if app meets(NoInfoLeaks**), app meets(**NotMalware**).**
User says Google can-say ∞ app meets(NotMalware**).**
User says NILChecker can-say 0 app meets(NoInfoLeaks**).**

STATUS AND FUTURE WORK

- Early stage project
- Started porting SecPAL
- Exploring the device policies users have.
- We want to evaluate these policies:
 - How good are they at stopping malware?
 - Can they replace authorization pop-ups?
- Can we use SecPAL to compare policies?
- Can we describe the differences between an iPhone, Android and Blackberry?

THE APP GUARDEN

