

CSE 573: Artificial Intelligence

Hanna Hajishirzi
Naïve Bayes and
Machine Learning

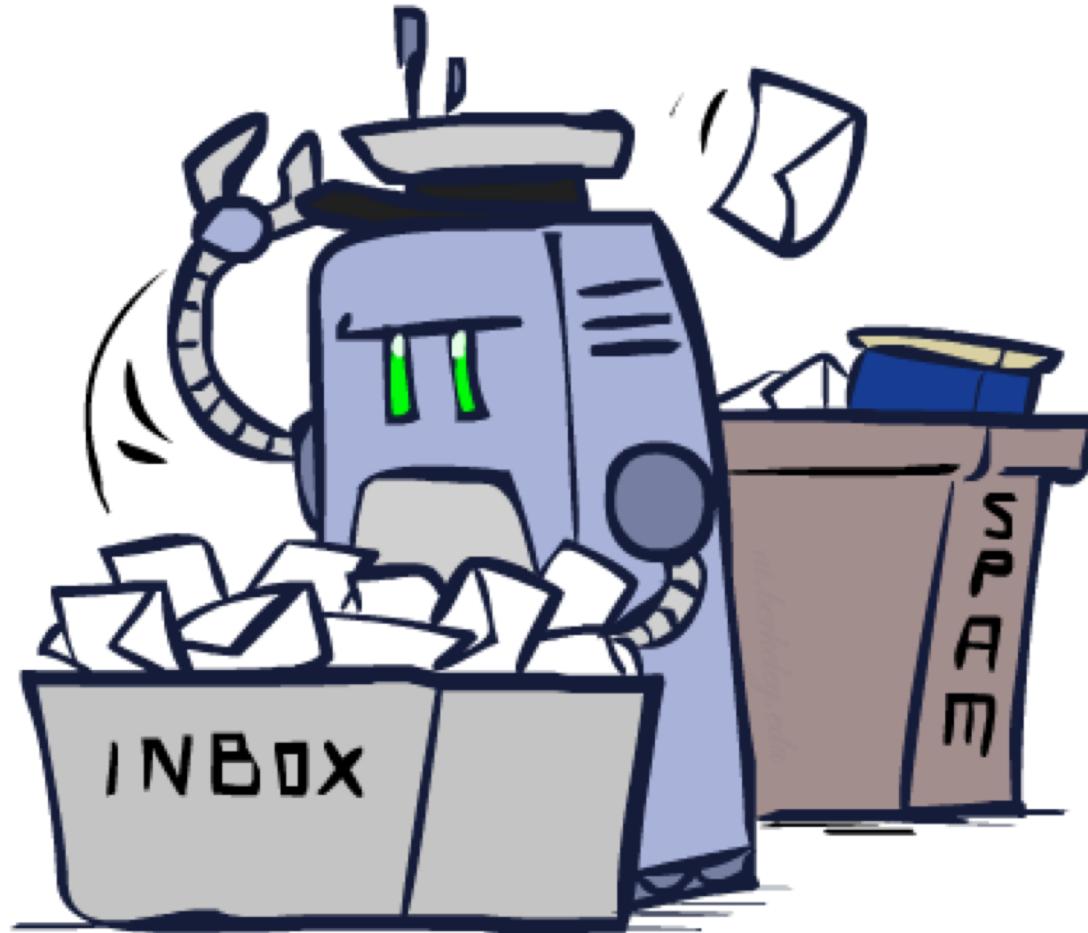
slides adapted from
Dan Klein, Pieter Abbeel ai.berkeley.edu
And Dan Weld, Luke Zettelmoyer



Machine Learning

- Up until now: how use a model to make optimal decisions
 - Inference
- Machine learning: how to acquire a model from data / experience
 - Learning parameters (e.g. probabilities)
 - Learning structure (e.g. BN graphs)
 - Learning hidden concepts (e.g. clustering, neural nets)
- Today: classification with Naive Bayes and General learning principles

Classification



Example: Spam Filter

- Input: an email
- Output: spam/ham
- Setup:
 - Get a large collection of example emails, each labeled "spam" or "ham"
 - Note: someone has to hand label all this data!
 - Want to learn to predict labels of new, future emails
- Features: The attributes used to make the ham / spam decision
 - Words: FREE!
 - Text Patterns: \$dd, CAPS
 - Non-text: SenderInContacts, WidelyBroadcast
 - ...

Dear Sir.

First, I must solicit your confidence in this transaction, this is by virtue of its nature as being utterly confidential and top secret. ...

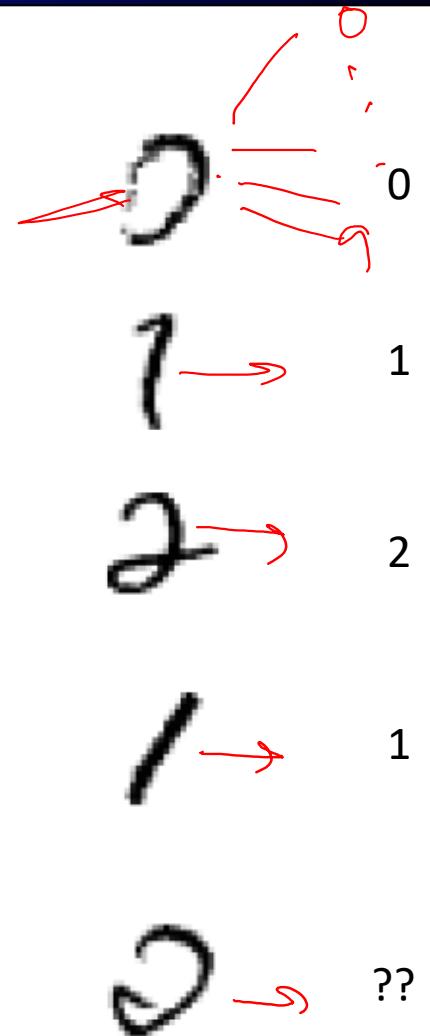
TO BE REMOVED FROM FUTURE MAILINGS, SIMPLY REPLY TO THIS MESSAGE AND PUT "REMOVE" IN THE SUBJECT.

99 MILLION EMAIL ADDRESSES FOR ONLY \$99

Ok, I know this is blatantly OT but I'm beginning to go insane. Had an old Dell Dimension XPS sitting in the corner and decided to put it to use, I know it was working pre being stuck in the corner, but when I plugged it in, hit the power nothing happened.

Example: Digit Recognition

- Input: images / pixel grids
- Output: a digit 0-9
- Setup:
 - Get a large collection of example images, each labeled with a digit
 - Note: someone has to hand label all this data!
 - Want to learn to predict labels of new, future digit images
- Features: The attributes used to make the digit decision
 - Pixels: (6,8)=ON
 - Shape Patterns: NumComponents, AspectRatio, NumLoops
 - ...
 - Features are increasingly induced rather than crafted



Other Classification Tasks

- Classification: given inputs x , predict labels (classes) y

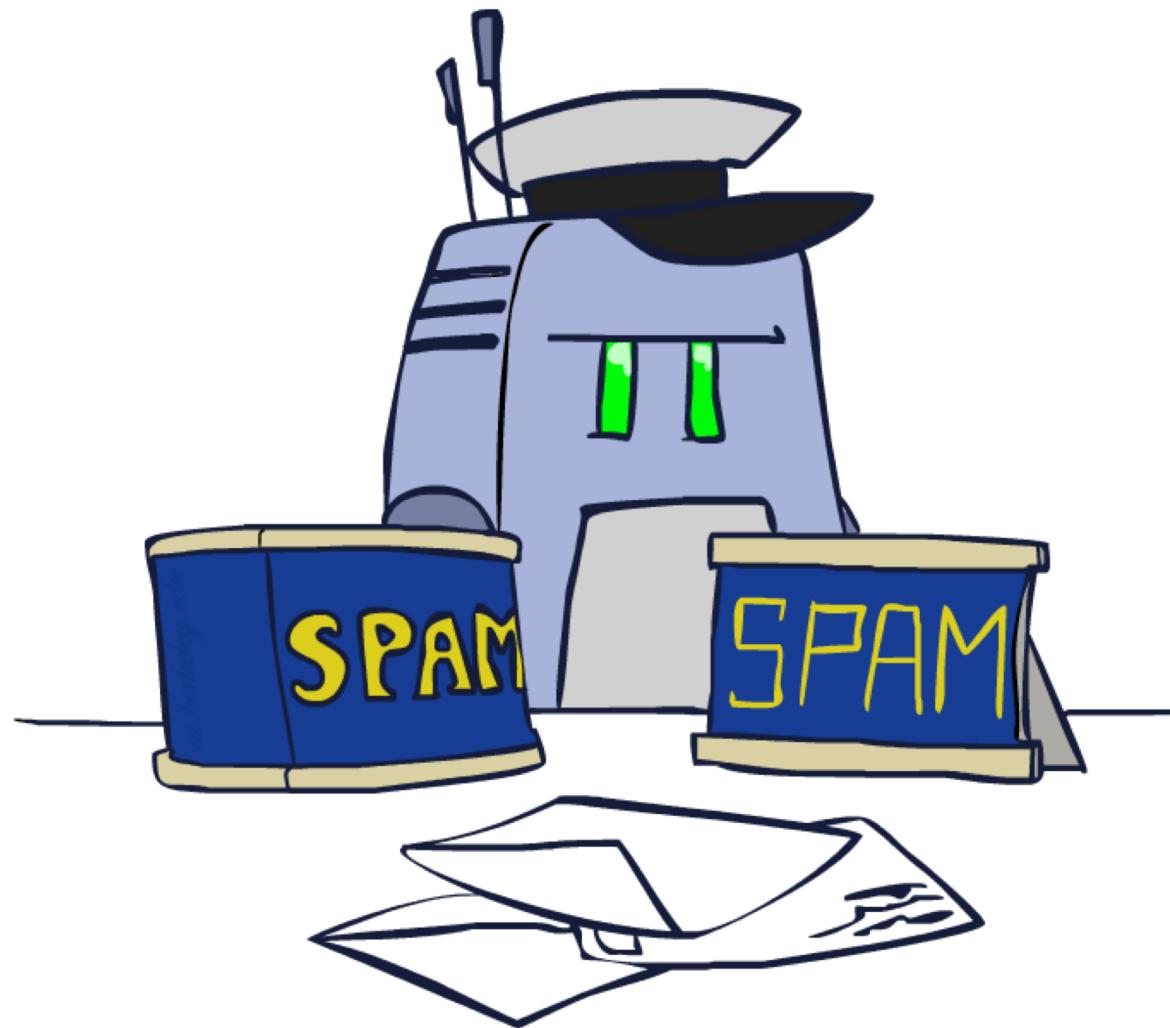
- Examples:

- Medical diagnosis (input: symptoms, classes: diseases)
- Fraud detection (input: account activity, classes: fraud / no fraud)
- Automatic essay grading (input: document, classes: grades)
- Customer service email routing
- Review sentiment
- Language ID
- ... many more

- Classification is an important commercial technology!



Model-Based Classification



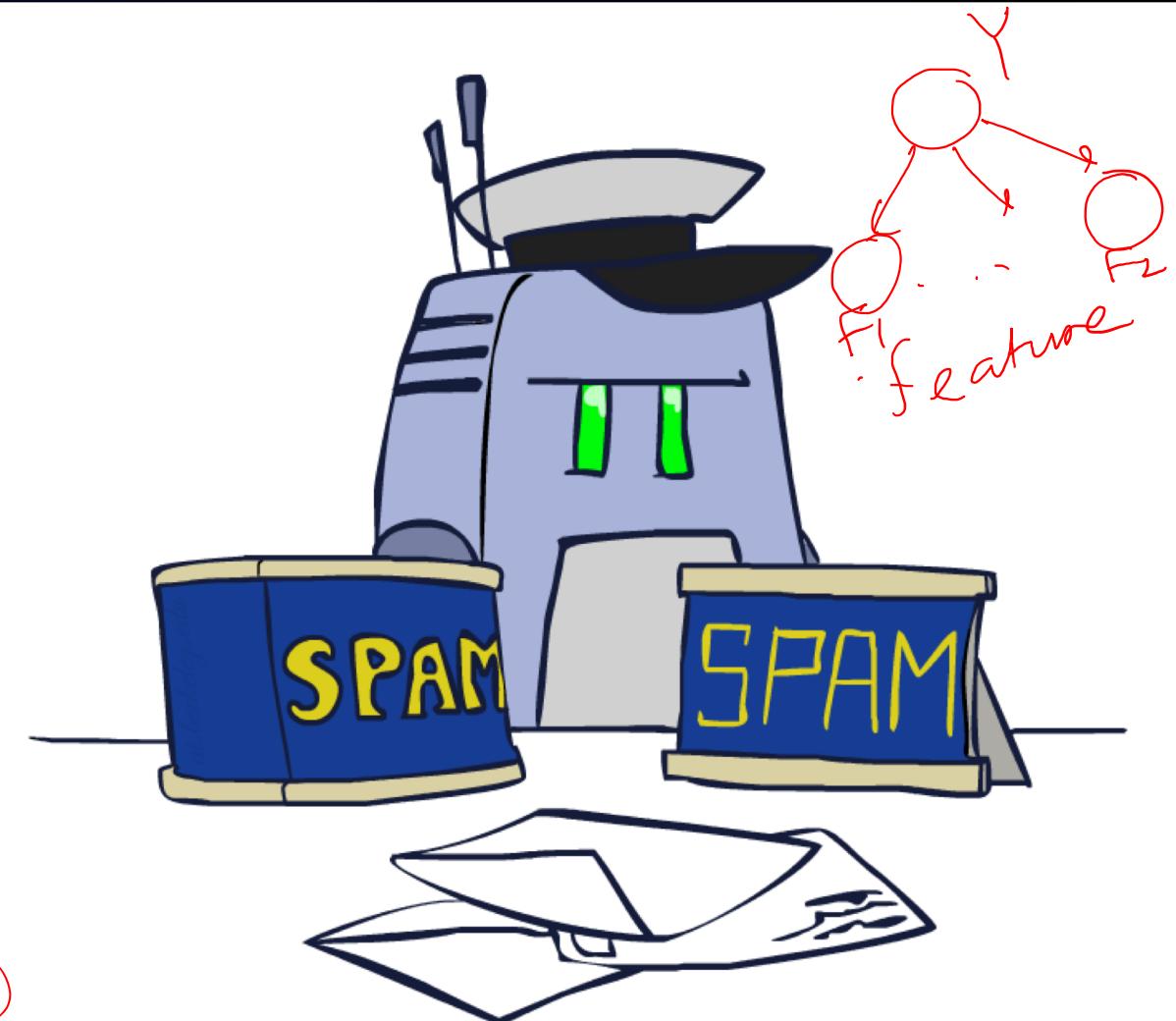
Model-Based Classification

- Model-based approach

- Build a model (e.g. Bayes' net) where both the output label and input features are random variables
- Instantiate any observed features
- Query for the distribution of the label conditioned on the features

- Challenges

- What structure should the BN have?
- How should we learn its parameters?



Naïve Bayes for Digits

- Naïve Bayes: Assume all features are independent effects of the label

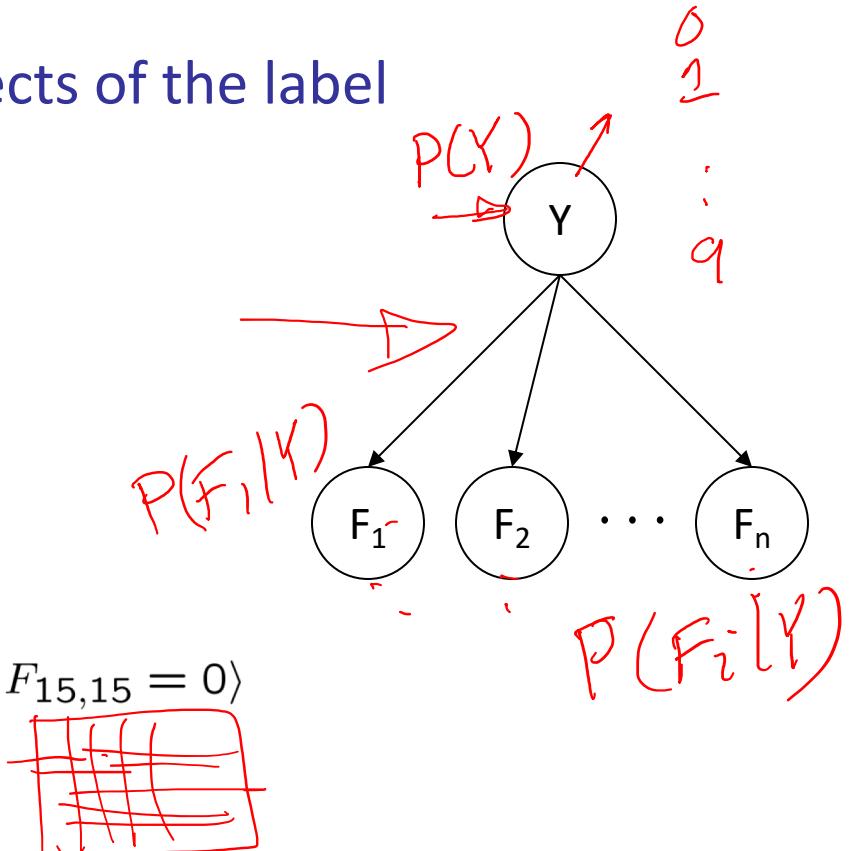
- Simple digit recognition version:

- One feature (variable) F_{ij} for each grid position $\langle i, j \rangle$
- Feature values are on / off, based on whether intensity is more or less than 0.5 in underlying image
- Each input maps to a feature vector, e.g.



$\rightarrow \langle F_{0,0} = 0 \ F_{0,1} = 0 \ F_{0,2} = 1 \ F_{0,3} = 1 \ F_{0,4} = 0 \ \dots \ F_{15,15} = 0 \rangle$

- Here: lots of features, each is binary valued



- Naïve Bayes model: $P(Y|F_{0,0} \dots F_{15,15}) \propto P(Y) \prod_{i,j} P(F_{i,j}|Y)$

- What do we need to learn?

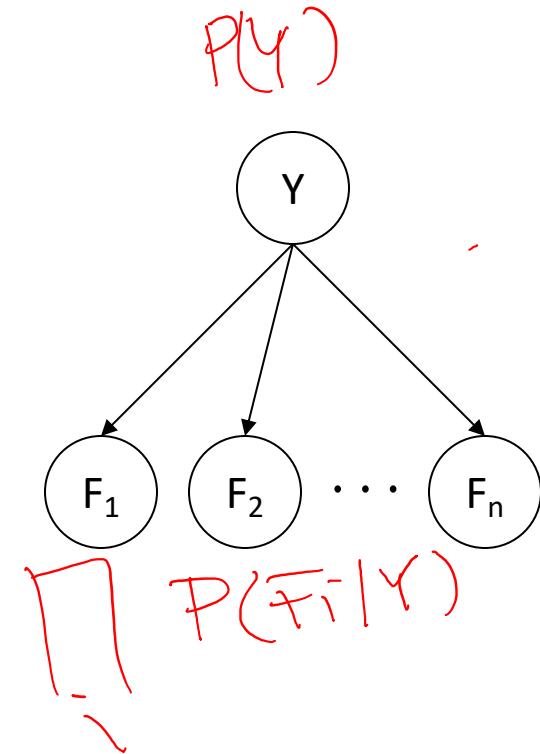
General Naïve Bayes

- A general Naive Bayes model:

$$P(Y, F_1 \dots F_n) = P(Y) \prod_i P(F_i|Y)$$

$|Y|$ parameters
 $|Y| \times |F|^n$ values
 $n \times |F| \times |Y|$ parameters

P(Y) is circled in red.



- We only have to specify how each feature depends on the class
- Total number of parameters is *linear* in n
- Model is very simplistic, but often works anyway

Inference for Naïve Bayes

- Goal: compute posterior distribution over label variable Y

- Step 1: get joint probability of label and evidence for each label

$$P(Y, f_1 \dots f_n) = \begin{bmatrix} P(y_1, f_1 \dots f_n) \\ P(y_2, f_1 \dots f_n) \\ \vdots \\ P(y_k, f_1 \dots f_n) \end{bmatrix} \xrightarrow{\text{Step 1}} \frac{\begin{bmatrix} P(y_1) P(f_1|y_1) \\ P(y_2) P(f_1|y_2) \\ \vdots \\ P(y_k) P(f_1|y_k) \end{bmatrix}}{P(f_1 \dots f_n)}$$

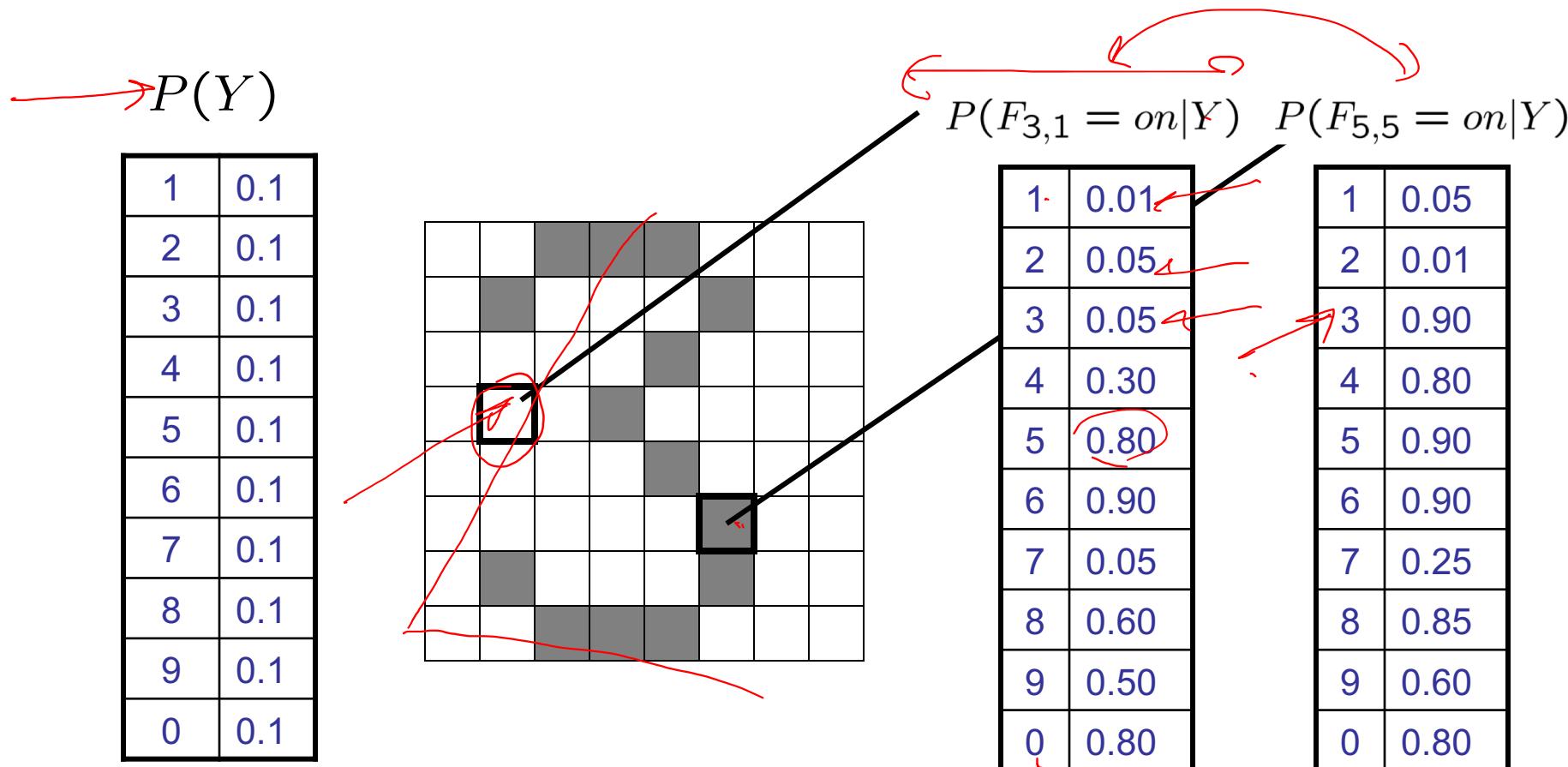
Diagram illustrating the computation of the posterior distribution:

- The initial joint probability vector $P(Y, f_1 \dots f_n)$ is shown as a column vector with three rows, labeled y_1, y_2, y_k .
- Each row $(y_i, f_1 \dots f_n)$ is transformed into $P(y_i) P(f_i|y_i)$.
- The resulting vector is divided by the evidence probability $P(f_1 \dots f_n)$.
- The final result is the posterior probability $P(Y|f_1 \dots f_n)$, indicated by a red arrow pointing to the result.

General Naïve Bayes

- What do we need in order to use Naïve Bayes?
 - Inference method (we just saw this part)
 - Start with a bunch of probabilities: $P(Y)$ and the $P(F_i|Y)$ tables
 - Use standard inference to compute $P(Y|F_1 \dots F_n)$
 - Nothing new here
 - Estimates of local conditional probability tables
 - $P(Y)$, the prior over labels
 - $P(F_i|Y)$ for each feature (evidence variable)
 - These probabilities are collectively called the *parameters* of the model and denoted by θ
 - Up until now, we assumed these appeared by magic, but...
 - ...they typically come from training data counts: we'll look at this soon

Example: Conditional Probabilities



A Spam Filter

- Naïve Bayes spam filter



Dear Sir.

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- Data:

- Collection of emails, labeled spam or ham
- Note: someone has to hand label all this data!
- Split into training, held-out, test sets



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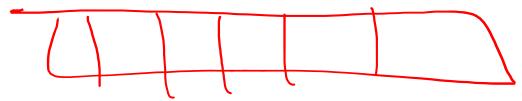
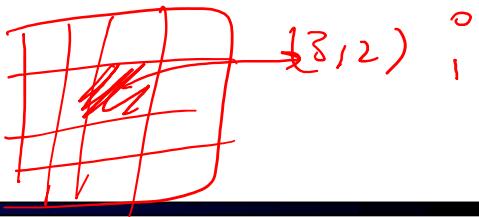
- Classifiers

- Learn on the training set
- (Tune it on a held-out set)
- Test it on new emails



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Naïve Bayes for Text



- Bag-of-words Naïve Bayes:

- Features: W_i is the word at position i
- As before: predict label conditioned on feature variables (spam vs. ham)
- As before: assume features are conditionally independent given label
- New: each W_i is identically distributed

- Model:

$$P(Y, W_1 \dots W_n) = P(Y) \prod_i P(W_i|Y)$$

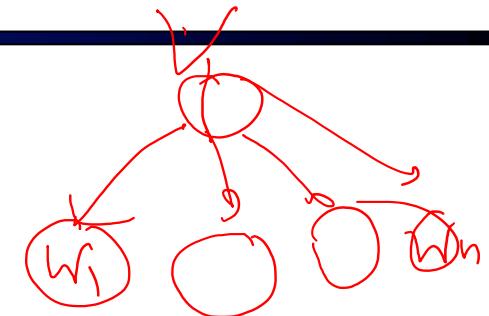
*Word at position
i, not i^{th} word in
the dictionary!*

- “Tied” distributions and bag-of-words

- Usually, each variable gets its own conditional probability distribution $P(F|Y)$
- In a bag-of-words model
 - Each position is identically distributed
 - All positions share the same conditional probs $P(W|Y)$
 - Why make this assumption?
- Called “bag-of-words” because model is insensitive to word order or reordering

Example: Spam Filtering

- Model: $P(Y, \underline{W_1} \dots \underline{W_n}) = P(Y) \prod_i P(W_i|Y)$
- What are the parameters?



$P(Y)$

ham : 0.66
spam: 0.33

$P(W|\text{spam})$

the : 0.0156
to : 0.0153
and : 0.0115
of : 0.0095
you : 0.0093
a : 0.0086
with: 0.0080
from: 0.0075
...

$P(W|\text{ham})$

the : 0.0210
to : 0.0133
of : 0.0119
2002: 0.0110
with: 0.0108
from: 0.0107
and : 0.0105
a : 0.0100
...

- Where do these tables come from? *free!*

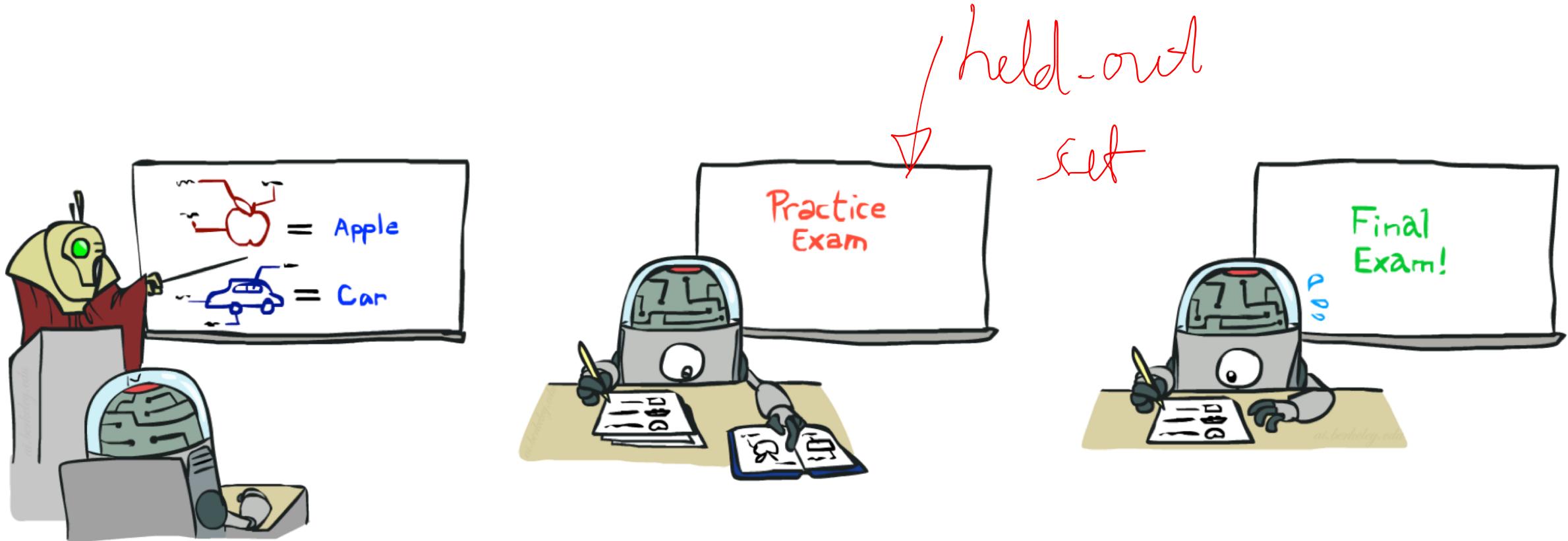
Spam Example

Word	$P(w \text{spam})$	$P(w \text{ham})$	Tot Spam	Tot Ham
(prior)	0.33333	0.66666	-1.1	-0.4

Handwritten annotations in red:

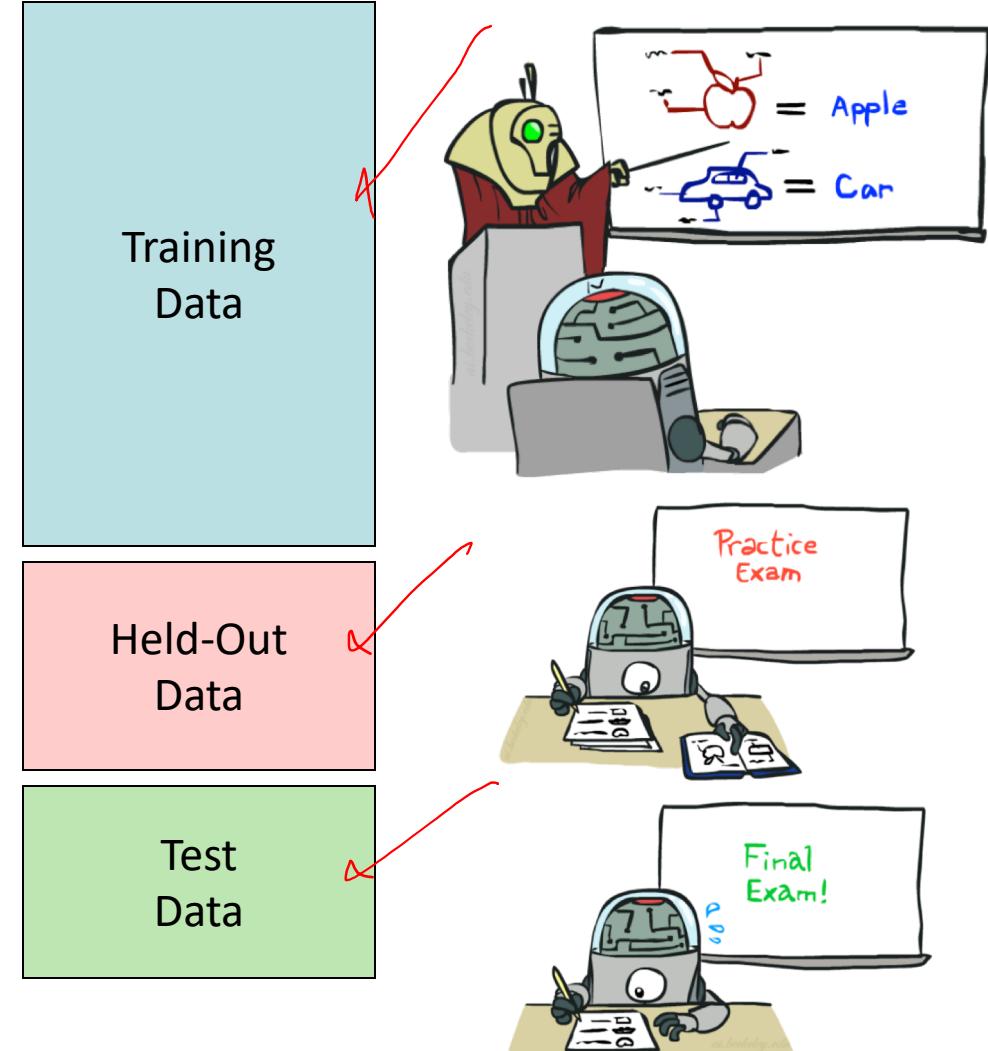
- A red arrow points from the value "0.33333" to the word "(prior)" in the first row.
- A red arrow points from the value "0.66666" to the word "ham" in the first row.
- A red arrow points from the value "-1.1" to the word "Tot Spam" in the first row.
- A red arrow points from the value "-0.4" to the word "Tot Ham" in the first row.
- A red circle highlights the value "-0.4" in the "Tot Ham" column.
- A red arrow points from the value "98.9" to the formula $P(\text{spam} | w) = 98.9$.

Training and Testing ✓

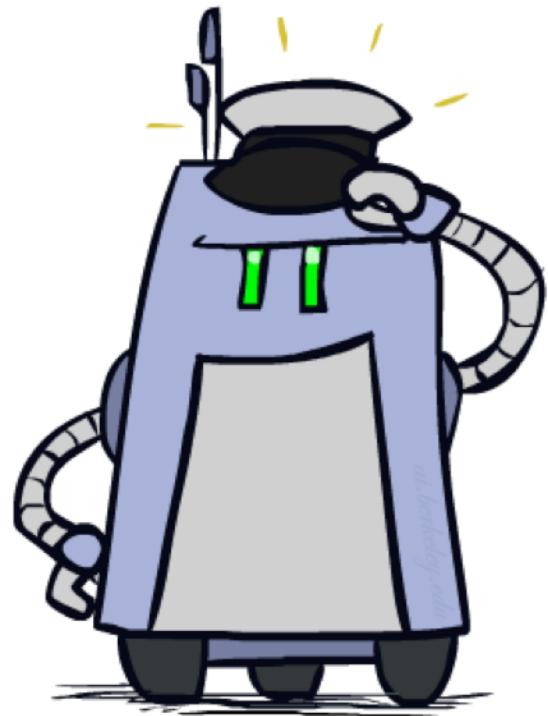
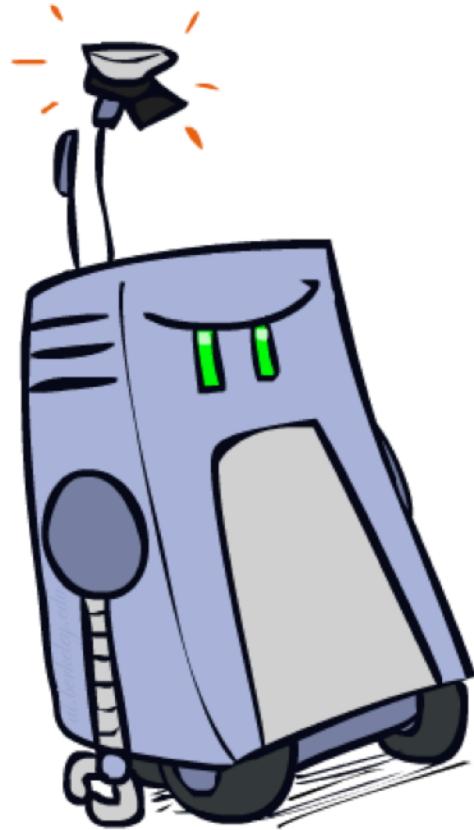


Important Concepts

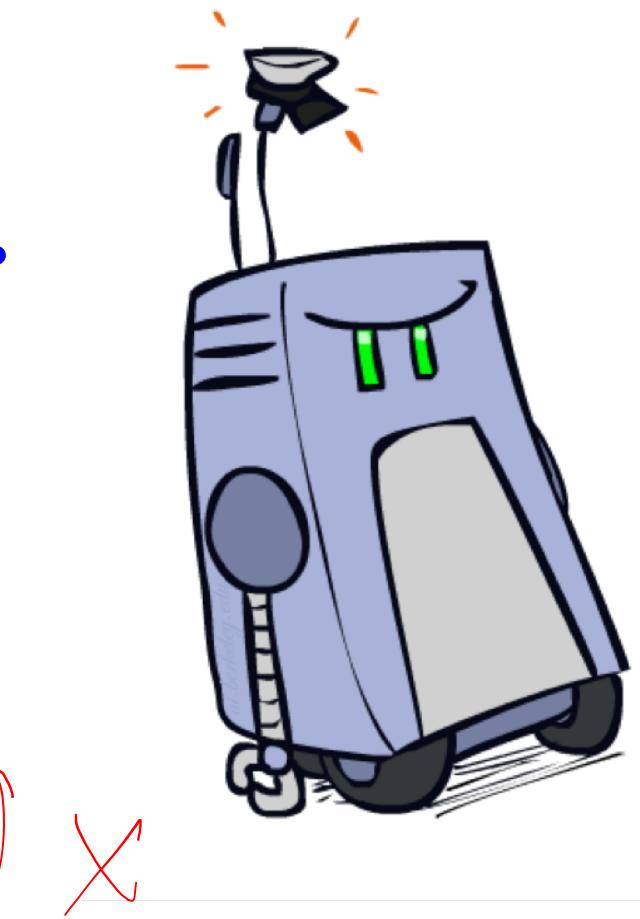
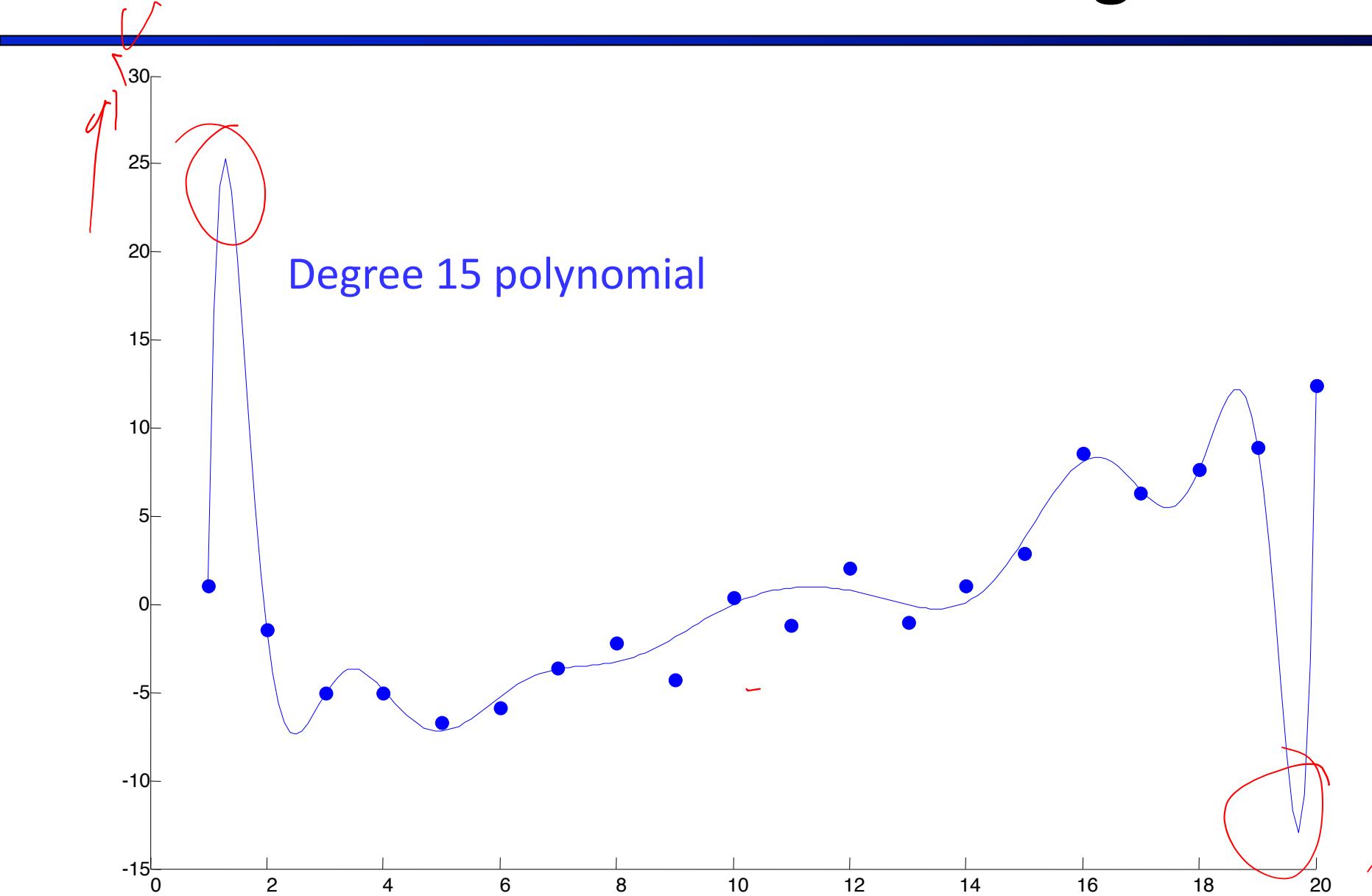
- Data: labeled instances (e.g. emails marked spam/ham)
 - Training set
 - Held out set
 - Test set
- Features: attribute-value pairs which characterize each x
- Experimentation cycle
 - Learn parameters (e.g. model probabilities) on training set
 - (Tune hyperparameters on held-out set) ↪
 - Compute accuracy of test set
 - Very important: never “peek” at the test set!
- Evaluation (many metrics possible, e.g. accuracy)
 - Accuracy: fraction of instances predicted correctly
- Overfitting and generalization
 - Want a classifier which does well on *test* data
 - Overfitting: fitting the training data very closely, but not generalizing well



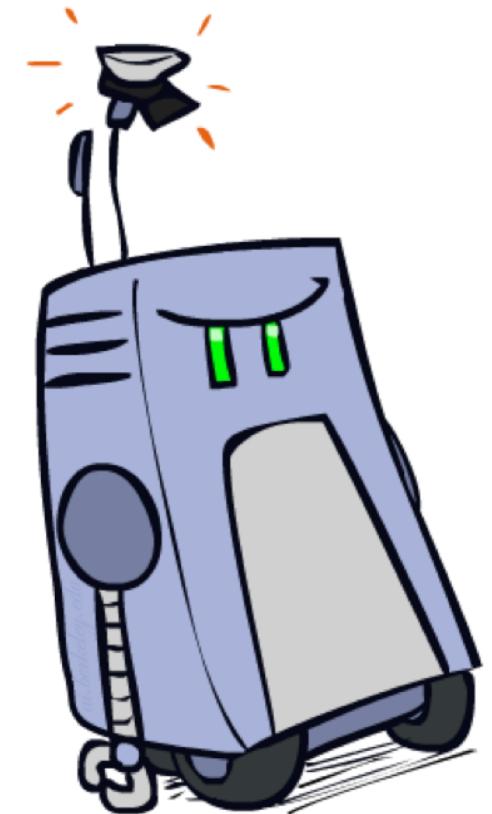
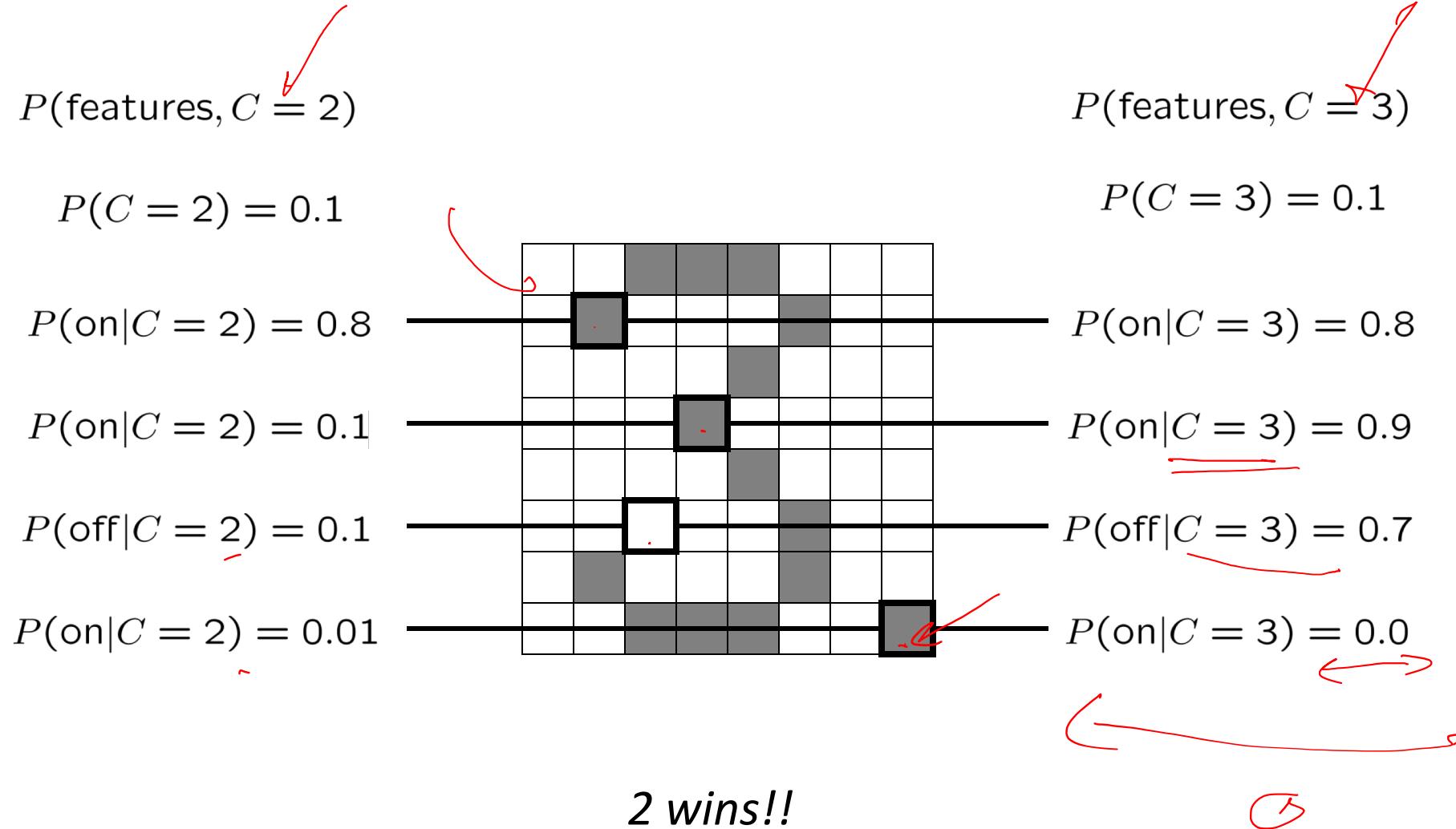
Generalization and Overfitting



Overfitting



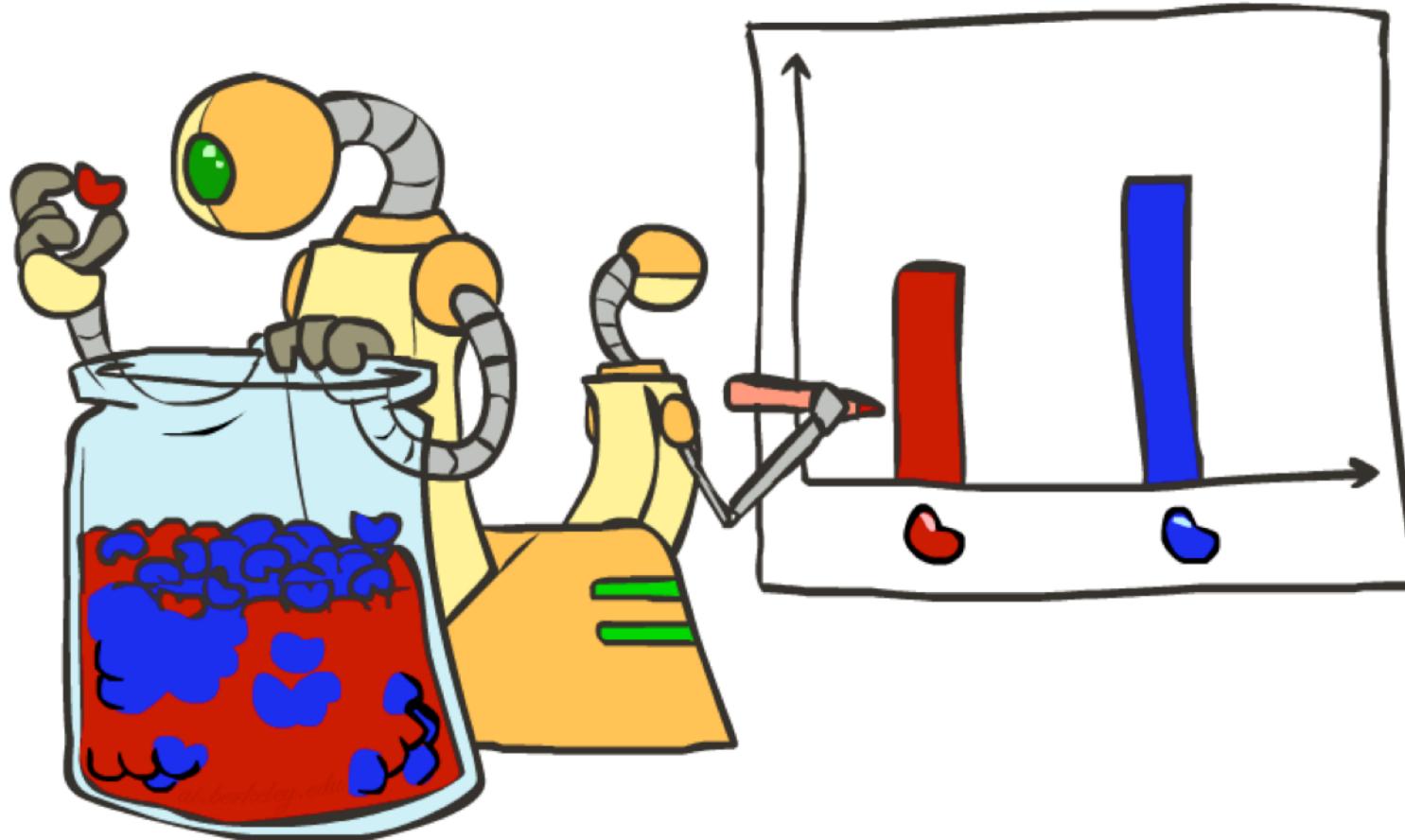
Example: Overfitting



Generalization and Overfitting

- Relative frequency parameters will **overfit** the training data!
 - Just because we never saw a 3 with pixel (15,15) on during training doesn't mean we won't see it at test time
 - Unlikely that every occurrence of "minute" is 100% spam
 - Unlikely that every occurrence of "seriously" is 100% ham
 - What about all the words that don't occur in the training set at all?
 - In general, we can't go around giving unseen events zero probability
- As an extreme case, imagine using the entire email as the only feature (e.g. document ID)
 - Would get the training data perfect (if deterministic labeling)
 - Wouldn't *generalize* at all
 - Just making the bag-of-words assumption gives us some generalization, but isn't enough
- To generalize better: we need to **smooth** or **regularize** the estimates

Parameter Estimation



Parameter Estimation

- Estimating the distribution of a random variable
- *Elicitation*: ask a human (why is this hard?)
- *Empirically*: use training data (learning!)
 - E.g.: for each outcome x , look at the *empirical rate* of that value:

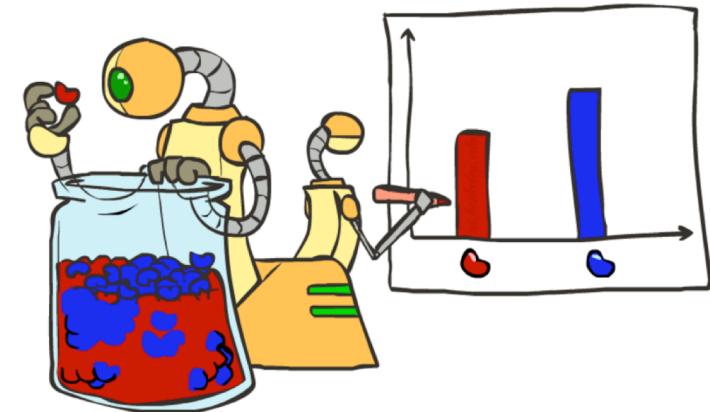
$$P_{\text{ML}}(x) = \frac{\text{count}(x)}{\text{total samples}}$$

r r b

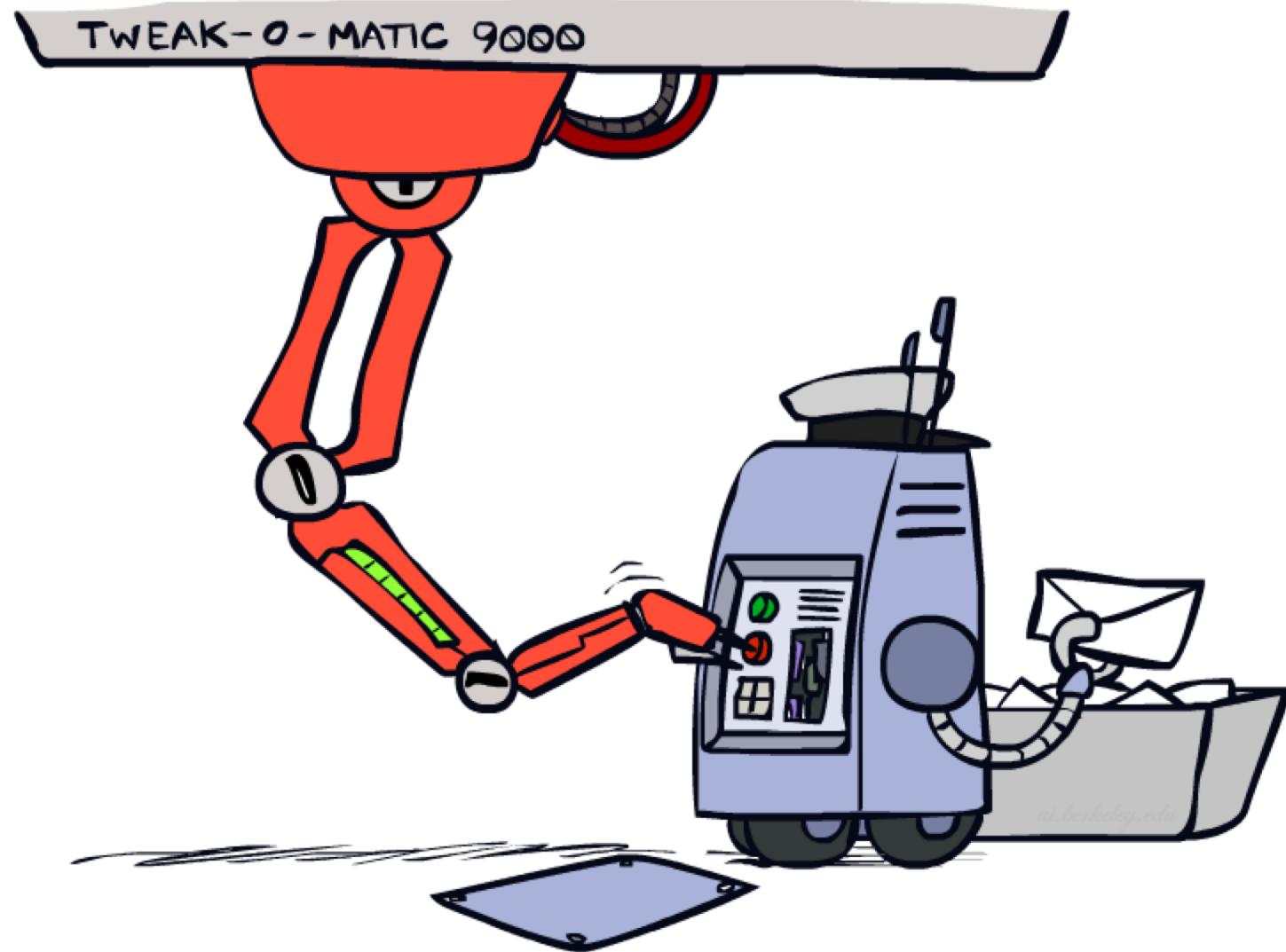
$$P_{\text{ML}}(\text{r}) = 2/3$$

- This is the estimate that maximizes the *likelihood of the data*

$$L(x, \theta) = \prod_i P_\theta(x_i)$$

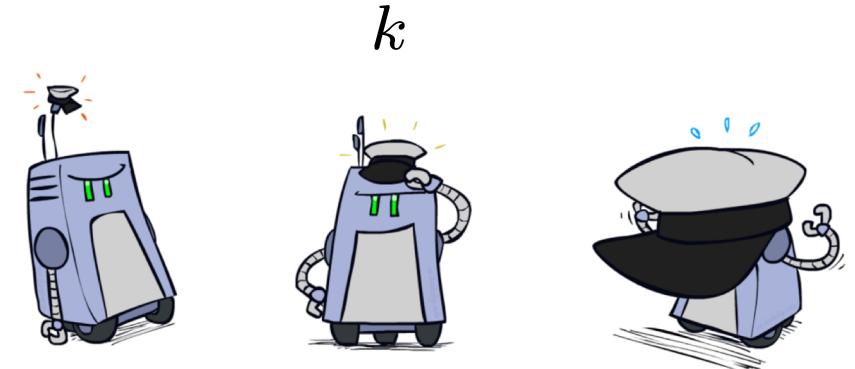
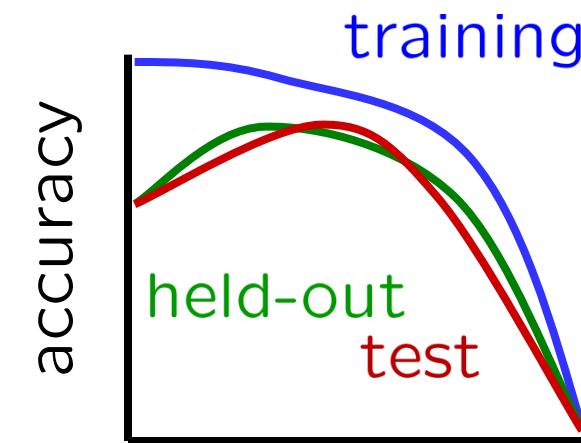


Tuning

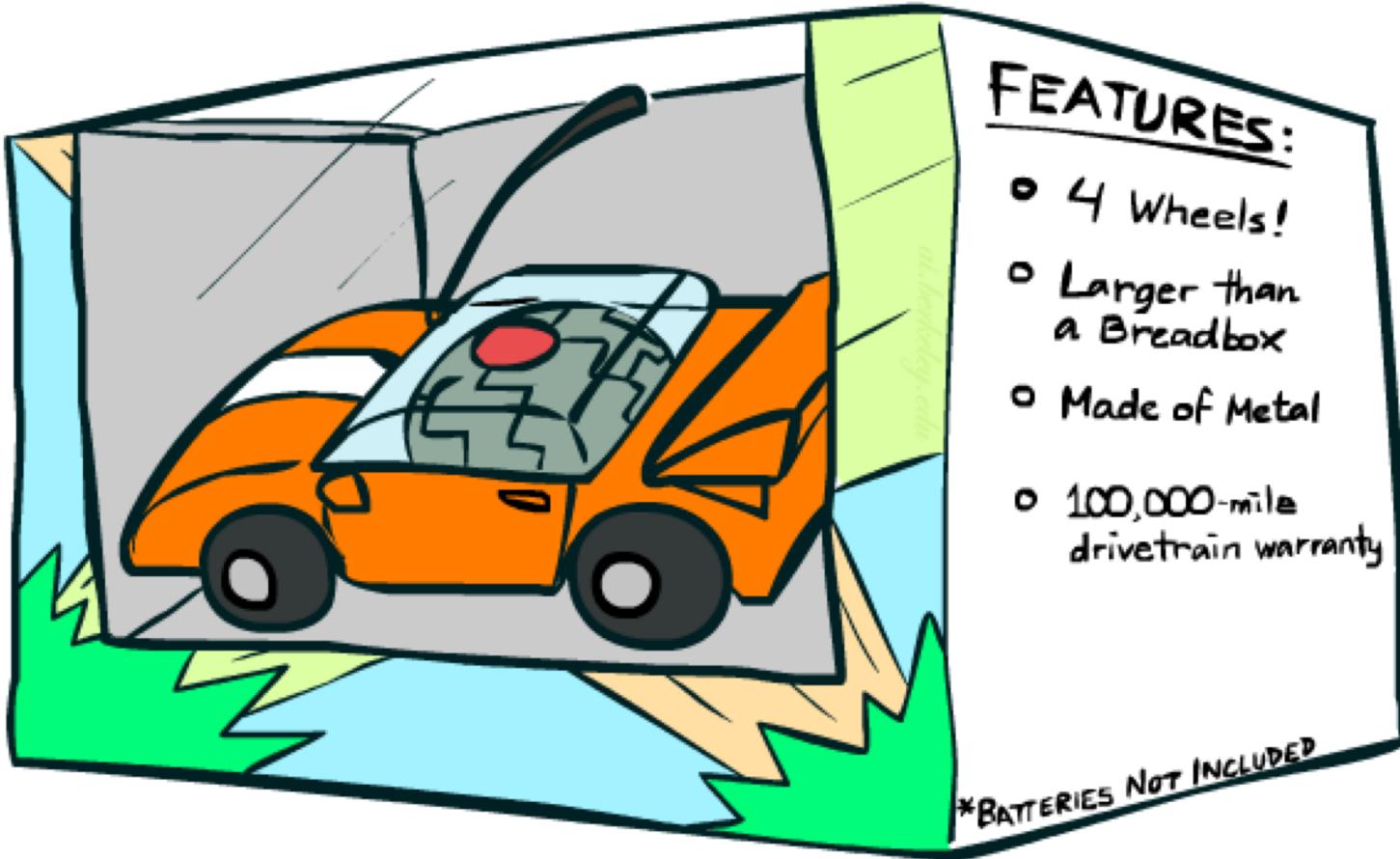


Tuning on Held-Out Data

- Now we've got two kinds of unknowns
 - Parameters: the probabilities $P(X|Y)$, $P(Y)$
 - Hyperparameters: e.g. the amount / type of smoothing to do, k , α
- What should we learn where?
 - Learn parameters from training data
 - Tune hyperparameters on different data
 - Why?
 - For each value of the hyperparameters, train and test on the held-out data
 - Choose the best value and do a final test on the test data



Features



Errors, and What to Do

■ Examples of errors

Dear GlobalSCAPE Customer,

 GlobalSCAPE has partnered with ScanSoft to offer you the latest version of OmniPage Pro, for just \$99.99* - the regular list price is \$499! The most common question we've received about this offer is - Is this genuine? We would like to assure you that this offer is authorized by ScanSoft, is genuine and valid. You can get the . . .

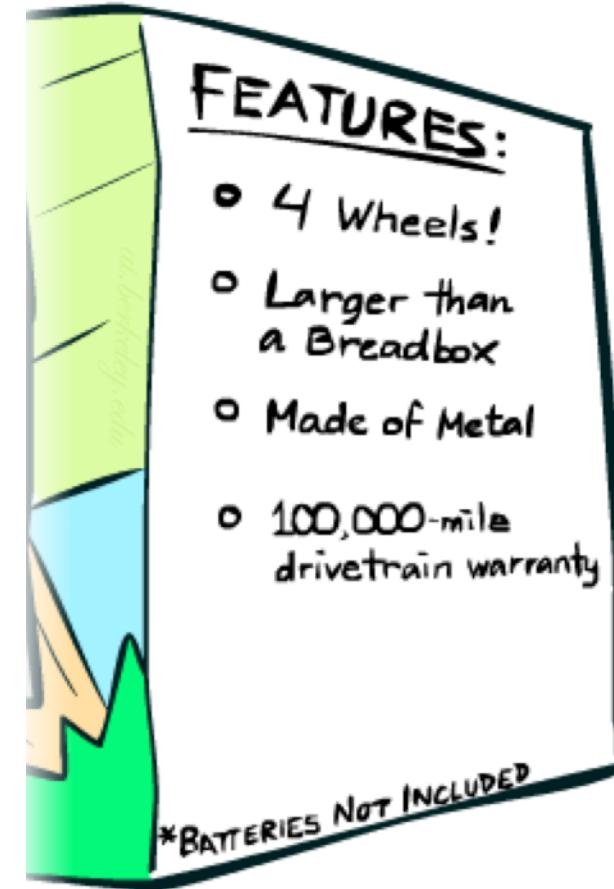
. . . To receive your \$30 Amazon.com promotional certificate, click through to

<http://www.amazon.com/apparel>

and see the prominent link for the \$30 offer. All details are there. We hope you enjoyed receiving this message. However, if you'd rather not receive future e-mails announcing new store launches, please click . . .

What to Do About Errors?

- Need more features— words aren't enough!
 - Have you emailed the sender before?
 - Have 1K other people just gotten the same email?
 - Is the sending information consistent?
 - Is the email in ALL CAPS?
 - Do inline URLs point where they say they point?
 - Does the email address you by (your) name?
- Can add these information sources as new variables in the NB model
- Next class we'll talk about classifiers which let you easily add arbitrary features more easily, and, later, how to induce new features



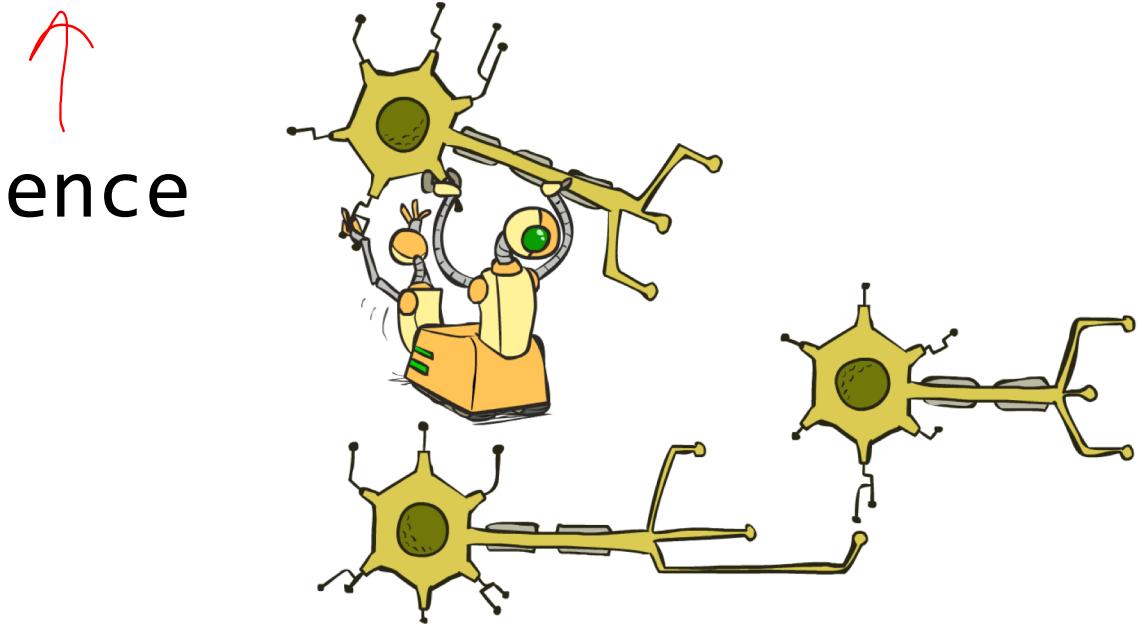
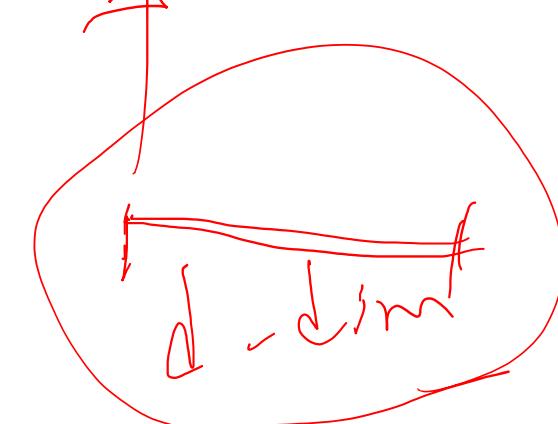
Features in Neural Nets

- Typical ML pipeline:
Extract features -> optimize model -> inference

$P(Y|f, \ldots)$

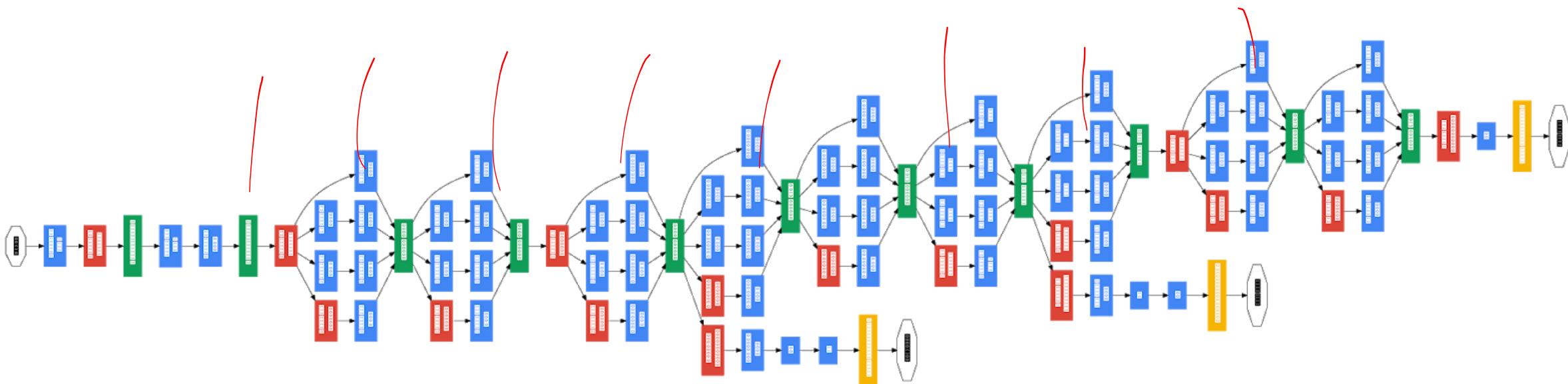
Deep learning:

- Optimize model -> inference



Features Neural Nets

- Most *feature extraction* is done in the model
- Multiple layers with deeper layers having more semantically meaningful content
- Has figures of architectures that look like:



Baselines

- First step: get a **baseline**
 - Baselines are very simple “straw man” procedures
 - Help determine how hard the task is
 - Help know what a “good” accuracy is
- Weak baseline: most frequent label classifier
 - Gives all test instances whatever label was most common in the training set
 - E.g. for spam filtering, might label everything as ham
 - Accuracy might be very high if the problem is skewed
 - E.g. calling everything “ham” gets 66%, so a classifier that gets 70% isn’t very good...
- For real research, usually use previous work as a (strong) baseline

Summary

- Bayes rule lets us do diagnostic queries with causal probabilities
- The naïve Bayes assumption takes all features to be independent given the class label
- We can build classifiers out of a naïve Bayes model using training data
- Smoothing estimates is important in real systems

Road Map

- This class (573)
 - We mostly talked about
 - Optimal decision making
 - Inference
- Interested in learning more about:
 - Machine learning:
 - Take 546 → basic learning algorithms
 - Deep learning and neural nets:
 - Take CSE490/599: intro to deep learning
 - Advanced Reinforcement Learning:
 - Applications: NLP, Computer Vision, and Robotics