Bohdan Nakonechnyi

<u>LinkedIn</u> • <u>GitHub</u> • Portfolio

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PROJECTS

Safe Notes | (Ruby on Rails, PostgreSQL, React.js, Redux)

Live • GitHub

Full stack single-page app inspired by Evernote

- Architected RESTful Rails API to serve single page web app with a PostgreSQL database
- Defined authentication system with password hashing (BCrypt) and unique session token (SecureRandom) to ensure high-level database security
- Developed front-end views using DRY and reusable components
- Designed UI/UX inspired by Evernote using CSS3, React-Quill and React-Tooltip

Space War | (JavaScript, Canvas)

Live • GitHub

Arcade style space shooter browser game where player has to destroy all the enemies

- Followed JavaScript OOP design and ES6 class inheritance to ensure modular and DRY code based on game logic
- Built dynamic gameplay using HTML5 canvas element, sprite sheet animations and vector math for updating game state
- Implemented rendering game state at 60FPS and garbage collecting out-of-play objects

Chess | (Ruby)

Console version of well known game

- Incorporated Ruby OOP with multi-level class inheritance for DRY code
- Developed validation algorithm for available moves and attack positions

PROGRAMMING SKILLS

Ruby | Rails | RSpec | JavaScript | jQuery | React | Redux | Git | SQL | HTML5 | CSS3

EDUCATION

App Academy | Web Development *Full Stack Course, acceptance rate < 3%*

2016 - 2017 San Francisco

Lviv National Ivan Franko University | Economics
Relevant courses: Linear Algebra, Math Analysis, Statistics

2011 – 2015 Lviv, Ukraine

EXPERIENCE

The Turn Cafe | Cook

2016

- Reduced waiting time for order by 20% organizing workspace
- Saved company 10% of supply expenses by efficient inventory

Kill Devil's | Line cook

2015

 Organized kitchen team to be able to serve 300+ orders per shift in fast paced environment