**Bohdan Mykhats**

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https://github.com/bohdanex

**Goal**

* Work for a progressive company;
* Develop efficient full stack applications/web applications;
* Personal growth in app, game development and pc architecture.

**Skills**

C#(4/5), .NET Core, Game Development on Unity Engine,

C++ (2/5), JS(2/5),

HTML, CSS,

Prolog, Masm64/32,

Design Patterns, SOLID Principles.

# **Experience**

| 2019 - 2020 | Main Developer/Team Leader, *Neoxon*  ● Video game team development on Construct 2;  ● Composing music for video games. |
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# **Education**

| 2020 - till now | Uzhorod National University, specialization – computer engineering. Bachelor. |
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**Certificate**

Complete C# Unity Game Developer 3D

*Online course – Udemy*

august 24 2022

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