



CSMI

Mathématiques de l'Innovation

Master CSMI

Proposition de maquette pour 2024-2028

Christophe Prud'homme

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Chapter 2. Socio-Economical and Research Context

2.1. National Context : EISEM report

The EISEM report was commissioned by the Agency for mathematics in interaction with entreprises and mathematical societies (AMIES) in 2015 and updated in 2022 by CNRS INSMI to evaluate the socio-economic impact of mathematics in France. The report highlights the crucial role that mathematics plays in driving innovation and competitiveness in a wide range of industries, and identified key technologies that are central to the needs of the socio-economic world.

The CSMI Master's program at the University of Strasbourg is specifically designed to address these needs, by providing students with advanced skills in the key technologies identified by the EISEM report. For example, the program includes courses in modeling, simulation, optimization, signal and image processing, data mining, and high-performance computing, which are all key areas highlighted in the EISEM report.

By equipping students with these advanced skills, the CSMI program aims to prepare them for careers in research and development departments of companies, service companies, specialized consulting firms, or engineering positions in universities and public or private research organizations. These are all areas where mathematics plays a crucial role in driving innovation and competitiveness, and where the skills developed in the CSMI program can make a significant contribution.

The november 2022 version is available [here](#).

Here are some key points of the latest report:

- In 2019, 3.3 million salaried jobs, or 13% of all salaried jobs, were impacted by mathematics, contributing 381 billion euros in added value.
- From 2012 to 2019, the share of salaried jobs impacted by mathematics in total salaried employment in France increased by almost 14%. Moreover, the contribution of mathematics to the country's gross domestic product (GDP) grew by two percentage points, from 16% to 18%.
*Almost half of the salaried jobs impacted by mathematics are concentrated in Ile-de-France (35%) and Auvergne-Rhône-Alpes (12%).
- Sectors that heavily demand mathematics include: computer services (78% of jobs impacted by mathematics), scientific research and development (72%), production and distribution of electricity and gas (59%), telecommunications (59%), and manufacturing of computer, electronic, and optical products (57%). From 2016 to 2019, the share of jobs impacted by mathematics significantly increased in telecommunications (47% in 2016 vs. 59% in 2019), the pharmaceutical industry (41% to 44%), and financial and insurance activities (29% to 32%).
- Five sectors account for half of the jobs impacted by mathematics: legal, accounting, management, architecture, engineering, control, and technical analysis services (15%); computer services (11%); financial and insurance activities (8%); commerce (8%); construction (6%).
- There is a risk of a shortage of people with mathematical training, which companies fear could impact the country's sovereignty. Economic actors are actively seeking three types of

intermediate and advanced skills that are in short supply: advanced skills in mathematics development (often destined for R&D positions) and advanced skills in multidisciplinary use of mathematics (usually destined for R&D positions or data scientist roles).

The text highlights several areas where collaborations between the academic world of mathematics and businesses should be encouraged:

Identification of Mathematical Skills

Businesses often don't identify the mathematical skills that can be mobilized in the economic world. Therefore, efforts should be made to improve the understanding of the skills of PhDs in mathematics and how these can be applied in a business context.

Increasing Visibility and Access

The visibility of and access to the scientific mathematical community are crucial factors for collaboration. Actions by the Agency for Mathematics in Interaction with Enterprises and Society (AMIES) that provide an interface between businesses and research laboratories, such as funding for exploratory first support (PEPS) projects and weeks of mathematical business studies (SEME), should be amplified and made known to all businesses.

Enhancing Innovation

France is a nation of mathematics whose quality of training and research is regularly acclaimed, notably by the highest international awards (for example, the Fields Medal awarded to Hugo Duminil-Copin). About 33% of mathematics PhD graduates in 2017 specialized in fields immediately useful to businesses (numerical analysis and scientific computing, statistics, probabilities, and stochastic models). All mathematics PhD students acquire skills necessary for businesses, such as the ability to work on a complex, time-limited project by dividing it into projects with intermediate objectives, and the ability to communicate results.

2.2. Local and Regional Context: Cemosis

CSMI benefits greatly from its association with the local platform Cemosis at the University of Strasbourg. Cemosis plays a crucial role in fostering collaborations between mathematics, businesses, and other disciplines, creating a dynamic environment for innovation and knowledge exchange.

As a part of the regional European Digital Innovation Hubs (EDIH) network starting in Fall 2023, Cemosis will be at the forefront of accelerating the digital transformation in the Grand Est region. This network, led by Grand-Enov, aims to promote and support digital innovation across various sectors and industries. By being connected to this network, CSMI gains access to a wider ecosystem of expertise, resources, and opportunities.

The inclusion of Cemosis in the EDIH network reflects the recognition of its significant contribution to the digital landscape and its potential to drive innovation in the region. CSMI students can leverage this ecosystem to collaborate with businesses, engage in cutting-edge projects, and stay up-to-date with the latest technological advancements.

Overall, Cemosis and its involvement in the EDIH network further enhance the local and regional context of CSMI, positioning it as a program that not only prepares students with advanced

mathematical and computational skills but also connects them with real-world opportunities and collaborations in the digital domain.

2.3. A Strong Local Research Ecosystem

Starting Fall 2023, the applied mathematics team and Cemosis at UNISTRA will actively participate in two significant initiatives: PEPR Numpex and PEPR AI. These collaborations bring several benefits to CSMI students, enhancing their learning experience and future prospects.

1. **PEPR Numpex:** As part of the PEPR Numpex initiative, the applied mathematics team and Cemosis will contribute to the methods, algorithms and the development of the software stack for exascale computing. This involves working alongside esteemed partners : CEA, INRIA, Ecole Polytechnique, and Sorbonne Université. The exposure of CSMI students to this project offers them the following benefits:
 - **Cutting-edge Research:** Students will engage in cutting-edge research and development efforts, gaining exposure to the latest advancements in exascale computing. This hands-on experience will deepen their understanding of advanced methods and algorithms in this field.
 - **Collaboration Opportunities:** Working with renowned institutions and experts in the field provides students with valuable opportunities for collaboration. They will be able to exchange ideas, network, and build relationships that can enhance their future career prospects.
 - **Practical Applications:** Participating in PEPR Numpex allows students to apply their mathematical and computational skills to address real-world challenges in exascale computing. This practical experience will equip them with a deeper understanding of the field and enhance their problem-solving abilities.
2. **PEPR AI:** The involvement of the applied mathematics team and Cemosis in focus projects on Partial Differential Equations (PDE) and Artificial Intelligence (AI) as part of the PEPR AI initiative brings additional benefits to CSMI students:
 - **Interdisciplinary Learning:** Students will have the opportunity to work at the intersection of mathematics, AI, and PDEs, fostering interdisciplinary learning. This exposure to diverse fields enhances their ability to tackle complex problems and widens their career prospects.
 - **Research Opportunities:** The collaboration with the Modeling and Control Team at the IRMA Laboratory opens avenues for research in mathematical modeling and control. Students can actively contribute to cutting-edge projects and make significant contributions to the field.
 - **Skill Development:** Engaging in PEPR AI projects allows students to develop advanced skills in PDEs, AI, and their integration. This unique combination of expertise positions CSMI students for high-demand roles in fields such as data science, machine learning, and computational sciences.

By participating in these initiatives, CSMI students gain exposure to state-of-the-art research, collaboration opportunities with renowned institutions, and practical applications of mathematics and computational sciences. These experiences enrich their learning journey, broaden their horizons, and prepare them for successful careers in emerging and impactful domains.

Chapter 3. Master CSMI: Current Track 2016-2023

3.1. Description

The CSMI Master's program is at the heart of the digital revolution, focusing on models, data, and algorithms. It aims to train students to be key players in the digital revolution, equipping them with cross-disciplinary skills in mathematics and computer science and a strong grasp of various application domains such as health, environment, economy, and micro-technology.

The program is designed to prepare students for the rapid technological changes and challenges in the digital world by providing them with the knowledge and skills needed in the areas of image processing, modeling, simulation, optimization, and high performance computing.

3.2. Main Components

3.2.1. Data and Machine Learning

This component covers the fundamentals of data analysis and machine learning. Students will learn about statistical methods, data analysis techniques, and machine learning algorithms. They will gain the ability to analyze and interpret complex datasets, and develop algorithms to learn from and make predictions or decisions based on data.

3.2.2. Modeling Simulation Optimisation

Modeling, Simulation, and Optimisation (MSO) is considered the third pillar of scientific progress and innovation, alongside experimentation and theory. In this component, students will learn about mathematical modeling, simulation techniques, and optimization methods. They will gain the ability to develop precise methods for MSO, which is increasingly important in the context of the growing importance of high-performance computing and Big Data technologies.

3.2.3. High Performance Computing

High Performance Computing (HPC) involves the use of supercomputers and parallel processing techniques for solving complex computational problems. In this component, students will learn about the architecture of high-performance computers, parallel programming techniques, and the design and optimization of high-performance algorithms.

3.2.4. Signal and Image Processing

Signal and image processing involves the analysis, interpretation, and manipulation of signals and images. In this component, students will learn about various methods and techniques for signal and image processing, including filtering, pattern recognition, and image enhancement. They will gain the ability to develop algorithms for processing and analyzing signals and images.

3.3. Course Summary and List

This table provides an overview of the lecture hours for each course in the first semester of the

Table 1. First Semester Courses

This table provides an overview of the lecture hours for each course in the second semester of the CSMI Master's program.

Course	ECTS	CM	CI	TD	TP	TE
Traitement du signal 1	3	-	28h	-	-	-
Projet	3	-	28h	-	-	-
Méthodes numériques EDP	6	-	56h	-	-	-
Optimisation	6	-	56h	-	-	-

Course	ECTS	CM	CI	TD	TP	TE
Système d'exploitation	3	-	28h	-	-	-
Traitement et fouille de données	3	-	28h	-	-	-
Stage ou mémoire	6	-	-	-	-	-

This table provides an overview of the lecture hours for each course in the third semester of the CSMI Master's program.

Table 3. Third Semester Courses

Course	ECTS	CM	CI	TD	TP	TE
Traitement du signal 2	3	-	28h	-	-	-
Contrôle optimal	6	-	56h	-	-	-
Calcul scientifique 3	3	-	28h	-	-	-
Méthodes numérique pour les EDP	3	-	28h	-	-	-
Compilation	3	-	28h	-	-	-
Projet	3	-	28h	-	-	-
Réseaux	3	-	28h	-	-	-
Incertitudes	3	-	28h	-	-	-
Graphe 2	3	-	-	-	-	-

This table provides an overview of the lecture hours for each course in the fourth semester of the CSMI Master's program.

Table 4. Fourth Semester Courses

Course	ECTS	CM	CI	TD	TP	TE
Stage	27	-	-	-	-	-
Langue S4	3	-	-	16h	-	60h
Anglais - S3 Master	-	-	-	16h	-	60h



The english courses are taken during the third semester.

3.3.1. Evaluation

The evaluation of the CSMI Master's program is based on a combination of continuous assessment and final exams. The continuous assessment is based on homework, projects, and/or presentations. The final exams are written exams.

4.1. A change of name

The name of the Master track CSMI has been used for a few years now. Changing name is not a trivial matter. We can keep the name but change its meaning. It currently means : "Calcul Scientifique et Mathématiques de l'Information".

The term "Mathematics of Information" refers to a field of study that focuses on the mathematical principles, theories, and methods used in the analysis, processing, and communication of information. It involves the application of mathematical concepts and techniques to various aspects of information processing, including data compression, coding theory, information theory, cryptography, error correction, signal processing, and more. The master track CSMI is not focused on these topics anymore and we should be careful that the name does not mislead students.

We can make the following changes:

Calcul Scientifique et Mathématiques de l'Innovation

This translates to "Scientific Computing and Mathematics of Innovation" in English. It emphasizes the focus on leveraging mathematical and computational techniques to drive innovation in various fields.

Calcul Scientifique et Mathématiques de l'Industrie

This translates to "Scientific Computing and Mathematics of Industry" in English. It highlights the application of mathematical and computational methods in industrial settings, addressing challenges and optimizing processes in various industrial sectors.

Calcul Scientifique et Mathématiques de l'Ingénieur

This translates to "Scientific Computing and Mathematics of Engineering" in English. It emphasizes the application of mathematical and computational techniques in engineering disciplines, supporting the development of innovative solutions and technologies.



As the person responsible for the Master CSMI my preference goes to the first proposition.

4.2. English courses versus Courses in English

Due to feedback from students, the Master CSMI program has made changes to the curriculum regarding English language courses. The two 3 ECTS English courses, which were previously offered in Semester 1 and Semester 3 to improve English skills, have been removed. These courses were not well received by the students.

Instead, the program now includes 2 or 3 standard courses per semester taught in English, along with the projects where the students have to write reports and make presentations in english. This modification aims to provide students with more flexibility in their course selection while still incorporating English language instruction. By integrating English language learning within regular courses, students can develop their English skills in a more practical and contextual manner.

The adjustments in the curriculum aim to ensure that students receive a well-rounded education that meets their needs and preferences.

4.3. Introduction to Scientific Machine Learning

The SciML courses would ideally complement and bridge the knowledge provided by the standalone Machine Learning (ML) and Scientific Computing courses in a master's track. Here's a brief overview of how they might fit:

ML Courses

These provide the fundamental concepts and techniques of machine learning. They would cover topics like linear regression, logistic regression, SVMs, neural networks, and more advanced topics like deep learning, reinforcement learning, and unsupervised learning methods. They would also discuss evaluation metrics, overfitting, underfitting, and other concepts relevant to ML model training and validation.

Scientific Computing Courses

These would delve into the mathematical and computational methods used to model and solve scientific and engineering problems. Topics would include numerical methods, linear algebra, differential equations, optimization, and potentially high-performance computing.

SciML Courses

These courses would serve as the bridge between the ML and Scientific Computing courses. They would take the machine learning techniques learned in the ML courses and apply them to the problems discussed in the Scientific Computing courses, and vice versa.

In terms of the order, it would be ideal for students to first complete the ML and Scientific Computing courses, as these will provide the foundational knowledge necessary for understanding and applying SciML. The SciML courses could then be taken towards the end of the master's track, allowing students to apply all the knowledge they've gained in a novel and interdisciplinary way. The final projects in the SciML courses could potentially even serve as the basis for a master's thesis or capstone project.

Scientific Machine Learning (SciML) courses can be highly beneficial for applied mathematicians in a master's track for several reasons:

Interdisciplinary Knowledge

SciML is inherently interdisciplinary, combining elements of computer science, applied mathematics, and domain-specific knowledge (e.g., physics, biology, etc.). This wide range of knowledge can be beneficial for applied mathematicians who want to apply their skills in various fields.

Real-World Applications

SciML has a host of real-world applications. These range from climate modeling to drug discovery to predictive maintenance and more. This can provide applied mathematicians with a practical outlet for their skills.

Cutting Edge

SciML is a relatively new and rapidly developing field. Being trained in this area can provide applied mathematicians with skills that are in high demand in both academia and industry.

Data-Driven Modeling

Traditionally, applied mathematics has focused on model-driven approaches where mathematical models are derived based on understanding of the underlying phenomena. However, in many real-world problems, the phenomena are too complex to be fully captured by such models. In such cases, data-driven modeling, as used in SciML, can be a powerful tool.

Improved Prediction and Generalization

Incorporating physical laws and principles into ML models, as is done in SciML, can lead to better generalization and predictive performance, particularly when data is scarce. This can be a valuable skill for applied mathematicians working on data-limited problems.

Here is an example as of May 2023 of a SciML course:

- The [course "Introduction to Scientific Machine Learning" at Purdue University](#) provides an excellent framework for an introductory course in SciML. The course introduces data science to engineers with no prior knowledge and follows a probabilistic perspective that highlights the first principles behind the presented methods. It covers a variety of topics, including supervised learning, unsupervised learning, state space models, and physics-informed deep learning. It also offers training in various Python coding skills and commonly used data analytics software.

and here is an example of introductory course for ML:

- [Another comprehensive course that could serve as a reference is the edX course also from Purdue University](#), which provides an extensive review of probability theory, uncertainty propagation, supervised and unsupervised learning, state-space models, and automated Bayesian inference. It also covers advanced topics such as Gaussian process regression, neural networks, and advanced methods for characterizing posteriors. The prerequisites for this course include a working knowledge of multivariate calculus and basic linear algebra, basic Python knowledge, and familiarity with probability and numerical methods for engineering.

4.4. Blurring the line between Model driven versus data driven modeling and data assimilation

Model-driven modeling and data-driven modeling represent two different approaches to understanding and predicting system behavior. We plan on showing CSMI students how to use both approaches in their work, and how to combine them in a principled and practical way.

Model-driven Modeling

This approach is based on the use of first principles, often derived from the physical sciences, to create a mathematical model of a system. The model incorporates known laws of physics, chemistry, or other relevant fields to predict system behavior. This method is powerful for situations where the underlying physical processes are well-understood and can be accurately represented mathematically. However, it can struggle in situations where the system is too complex or poorly understood to be accurately represented by a simplified mathematical model.

Data-driven Modeling

This approach is based on the use of data and statistical methods to understand system behavior. In this case, a model is created based on observed data rather than on first principles.

Machine learning techniques are often used to "learn" the model from the data. Data-driven modeling can be very effective in situations where there is a lot of high-quality data available, and it can capture complex, non-linear relationships that might be missed by a simpler model-driven approach. However, it can struggle in situations where data is scarce or noisy, and it can sometimes result in models that are difficult to interpret or that do not generalize well to new situations.

In the context of advanced courses at a master's level, it can be beneficial to teach both model-driven and data-driven modeling techniques, as well as ways to combine the two approaches. This can be done in several ways:

Model-informed Machine Learning

In this approach, physical models are used to inform the structure or training of machine learning models. For example, conservation laws or other physical principles can be used as constraints in the learning process. This can help to improve the accuracy and generalizability of machine learning models, particularly in situations where data is scarce or noisy.

Machine Learning-enhanced Modeling

In this approach, machine learning models are used to enhance traditional model-driven modeling techniques. For example, machine learning models can be used to learn error terms or corrections to a physics-based model, or to model complex phenomena that are not well-captured by a simple physics-based model.

In these advanced courses, students can be exposed to the strengths and weaknesses of each approach, and learn how to choose and apply the most appropriate modeling techniques for a given problem. They can also learn how to integrate physical knowledge with machine learning in a principled way, which is a key aspect of Scientific Machine Learning. Practical exercises and projects that involve both model-driven and data-driven modeling can be a valuable part of these courses, providing students with hands-on experience of the techniques they are learning.

Data assimilation is another powerful method that blends model-driven and data-driven modeling, and it's often used in fields such as meteorology, oceanography, and geophysics where both model predictions and observational data are available.

Data Assimilation

This process involves combining observational data with the output of a predictive model to improve the model's estimates of the state of a system. This is often done in a sequential manner, where the model's state estimate is updated each time new data becomes available. The goal is to minimize the discrepancy between the model's predictions and the actual observations, and to account for uncertainties in both the model and the data.

There are several methods of data assimilation, including:

Kalman Filter

This is a recursive method used for estimating the state of a linear dynamic system from a series of measurements. It takes into account the uncertainties in the model and the measurements.

Ensemble Kalman Filter

This is an extension of the Kalman filter which is used for non-linear systems. It uses a Monte

Carlo approach to represent the probability distribution of the state estimate.

4D-Var (Four-Dimensional Variational data assimilation)

This method involves adjusting the model's state at the start of a time window to minimize the discrepancy between the model's predictions and the observations over the entire time window. This methodology stems for Control Theory.

In the context of master-level courses, data assimilation can be a valuable topic to cover, as it provides students with practical techniques for integrating model-driven and data-driven approaches. It also provides exposure to important concepts such as uncertainty quantification and state estimation. Coursework could include practical exercises involving the implementation and application of data assimilation methods, and could cover advanced topics such as the design of optimal observation systems.

4.5. High Performance Computing

High-Performance Computing (HPC) has been an essential tool for scientific research, industry, and technology development for several decades. The scale of computational power we can harness has grown rapidly, from gigaflops in the 1990s to petaflops in the 2010s, and we are now on the brink of the exascale era.

Programs like [NumPEx](#), the French initiative for Exascale computing, reflect this trend and underscore the importance of preparing for the next wave of computational capabilities ^[1]. NumPEx aims to design and develop the methods, algorithms and software components for future exascale machines and prepare major scientific and industrial application domains to fully exploit the capabilities of these machines.

This evolution in computing power necessitates an evolution in the skills and tools we use to harness it. The architectures of modern supercomputers are becoming more complex, with an increasing variety of hardware components that need to be programmed and optimized. The programming models we use to write parallel and distributed applications are also evolving, requiring programmers to understand and mix different programming paradigms, such as MPI, multi-threading, and GPU programming. Runtime execution systems are becoming crucial for managing the execution of programs on complex hardware.

To prepare for this future, we offer a sequence of three courses on High-Performance Computing as part of the CSMI Master's program. These courses will give students a deep understanding of modern HPC, from the basics of parallel programming and numerical methods to the advanced techniques of hybrid computing and runtime systems. The courses will also introduce students to state-of-the-art HPC tools and frameworks, such as PETSc, that will be essential for tackling the computational challenges of the future.

These courses are not just about learning the theory of HPC; they're about gaining practical skills that will equip students to contribute to the next wave of breakthroughs in scientific research, technology development, and industry, powered by exascale computing.

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4.6. Courses

Here's a proposed modification to the semester courses of CSMI:

Course	ECTS	Type	Topics	Semester	Teacher
Semester 1					
Operating System	3 (28h equiv. TD)	CI	BASE	S1	P. David
Algorithmics & Graphs	3 (28h equiv. TD)	CI	BASE	S1	To be determined

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covers modern software project management techniques, Continuous Integration, Delivery, Deployment, container technologies, and the usage of cloud environments like GitHub, Azure, or AWS. The course includes a practical project, providing Applied Mathematics students with hands-on experience in managing and implementing software projects. This course provides the basis for the projects and internships in the following semesters.

Data Processing and Mining

This course provides a comprehensive understanding of data processing and mining, including data cleaning, pre-processing, feature selection, clustering, and classification. Applied Mathematics students will gain the skills to analyze large datasets efficiently, which is crucial in fields such as data science, machine learning, and statistical analysis.

Database

This course delves into the principles of database design and implementation, including relational database models, SQL, and NoSQL. For Applied Mathematics students, this knowledge is essential for the efficient storage and retrieval of data, which is a key component of many fields including data analysis, machine learning, and software development.

C++

This course provides a comprehensive understanding of C++ programming, including object-oriented programming, templates, and the Standard Template Library. Applied Mathematics students will gain the skills to implement mathematical algorithms efficiently, which is crucial for problem-solving in various mathematical fields.

High-Performance Computing 1

This foundational course introduces students to the architectures of modern supercomputers, focusing on CPUs and the interconnect, and the basics of parallel programming with the Message Passing Interface (MPI). We will also introduce numerical methods for scientific computation and the Portable, Extensible Toolkit for Scientific Computation (PETSc) as a general framework for implementing these methods in an HPC context. Students will gain the skills to implement mathematical algorithms on high-performance computing systems, which is crucial for fields such as computational mathematics, data science, and machine learning.

Scientific Computing 1

This course provides a comprehensive understanding of scientific computing, including the finite difference method. Applied Mathematics students will gain the skills to implement mathematical algorithms on computer systems, which is crucial for fields such as computational mathematics, data science, and machine learning.

Scientific Computing 2

This course provides a comprehensive understanding of advanced scientific computing topics, including sparse linear system solvers, resolution of sparse eigenvalue systems, numerical methods for partial differential equations in 1D using finite elements, and advanced Python programming. Applied Mathematics students will gain the skills to implement mathematical algorithms on computer systems, which is crucial for fields such as computational mathematics, data science, and machine learning.

computing systems, which is crucial for fields such as computational mathematics, data science, and machine learning.

Project 2

This course involves collaborative projects with academia or enterprises, providing students with hands-on experience in applying their theoretical knowledge and skills in research-oriented and real-world industry settings. This experience is invaluable for Applied Mathematics students as it provides a practical context for their theoretical knowledge.

Internship

A 2-month internship in a company or research laboratory provides Applied Mathematics students with practical experience in a professional setting, allowing them to apply their theoretical knowledge and skills in real-world scenarios.

4.6.3. Semester 3

ROM & Data driven ROM

This course provides a deep understanding of reduced order modeling and data driven reduced order modeling, including proper orthogonal decomposition, reduced basis methods, data assimilation and data driven ROM. Applied Mathematics students will gain the skills to implement mathematical algorithms efficiently, which is crucial for fields such as computational mathematics, machine learning, control systems and various computational sciences.

Optimal Control

This course provides a comprehensive understanding of optimal control, including Pontryagin's maximum principle, dynamic programming, data assimilation, and numerical methods for optimal control. Applied Mathematics students will gain the skills to implement mathematical algorithms efficiently, which is crucial for fields such as control systems, operations research, and industrial mathematics.

Numerical Methods for PDE 2

This course provides a deep understanding of numerical methods for partial differential equations, particularly the finite volume method and DG methods for hyperbolic systems. Applied Mathematics students will gain the skills to implement mathematical algorithms on computer systems, which is crucial for fields such as computational mathematics, fluid dynamics, and mathematical physics.

High-Performance Computing 3

The final course will cover the concept of hybrid computing, which involves mixing different programming models and hardware in a single program, and runtime execution systems that manage the execution of programs on complex, heterogeneous hardware. Performance analysis, optimization, parallel I/O and data management will also be covered. We will discuss how PETSc can be used in this context to help manage the complexity of hybrid computing and runtime systems. Applied Mathematics students will gain the skills to implement mathematical algorithms on high-performance computing systems, which is crucial for fields such as computational mathematics, data science, and machine learning.

Uncertainties

This course provides a deep understanding of uncertainties, including stochastic modeling, uncertainty quantification, and sensitivity analysis. Applied Mathematics students will gain the skills to model stochastic processes efficiently, which is crucial for fields such as industrial mathematics, risk analysis, and machine learning.

Signal and Image Processing 2

This course provides a comprehensive understanding of advanced signal and image processing, including classification, segmentation, and generation of images, sounds, and text using deep learning techniques. Applied Mathematics students will gain the skills to analyze signals and images efficiently, which is crucial for fields such as data science, machine learning, and multimedia processing.

Scientific Machine Learning 2

This course provides a deep understanding of scientific machine learning, including supervised and unsupervised learning, deep learning, and generative models. Applied Mathematics students will gain the skills to analyze large datasets efficiently, which is crucial for fields such as data science, machine learning, and statistical analysis.

Pre and PostProcessing in Scientific Computing

This course provides a comprehensive understanding of pre and post processing in scientific computing, including geometry and mesh generation, mesh adaptation, visualization, and data analysis. Applied Mathematics students will gain the skills to implement mathematical algorithms on computer systems, which is crucial for fields such as computational mathematics, data science, and machine learning.

Networks

This course provides a deep understanding of networks including Network architectures, OSI and network Protocols. Applied Mathematics students will gain the skills to implement mathematical algorithms on computer systems, which is crucial for fields such as data science, machine learning, and telecommunications.

Project 3

This course involves collaborative projects with academia or enterprises, providing students with hands-on experience in applying their theoretical knowledge and skills in research-oriented and real-world industry settings. This experience is invaluable for Applied Mathematics students as it provides a practical context for their theoretical knowledge.

4.6.4. Semester 4

Internship

A 6-month internship in a company or research laboratory provides Applied Mathematics students with practical experience in a professional setting, allowing them to apply their theoretical knowledge and skills in real-world scenarios. This experience is invaluable for Applied Mathematics students as it provides a practical context for their theoretical knowledge and prepares them for their future careers.

4.7. Skills set to be acquired by CSMI Students

Problem-Solving Skills

The ability to apply mathematical and computational methods to solve complex problems.

Programming Skills

Proficiency in programming languages --- C/C++, Python and Rust --- and understanding of software development principles.

Data Analysis Skills

The ability to process, analyze, and interpret large datasets using various data analysis techniques.

Algorithm Design and Analysis

Understanding of how to design, implement, and analyze algorithms for various computational problems.

High-Performance Computing

Understanding of how to optimize and parallelize computations to run efficiently on high-performance computing systems.

Database Management

Understanding of how to design, implement, and manage databases.

Machine Learning

Understanding of various machine learning techniques and their applications.

Signal and Image Processing

Understanding of how to analyze and process signals and images.

Project Management

Understanding of how to manage software projects, including the use of modern software project management techniques and tools.

Communication Skills

The ability to effectively communicate complex mathematical and computational concepts, both orally and in writing.

Collaboration Skills

The ability to work effectively in a team, including in collaborative projects with academia and enterprises.

Research Skills

The ability to conduct independent research, including the ability to read and understand academic papers, and to design and implement research projects.

Professional Skills

Understanding of professional practices, including ethical considerations, and the ability to

apply theoretical knowledge in practical, real-world settings through internships.

4.8. Courses and Skills

The following is present the courses with the skills acquired by the students in the CSMI program:

Courses	Skills Acquired
Semester 1	
Operating system	Problem-Solving Skills, High-Performance Computing, Database Management
Algorithmics and Graphs	Problem-Solving Skills, Algorithm Design and Analysis
Project 1	Project Management, Programming Skills, Collaboration Skills
Data Processing and Mining	Data Analysis Skills, Machine Learning
Database	Database Management
C++	Programming Skills, Problem-Solving Skills
High-Performance Computing 1	High-Performance Computing, Problem-Solving Skills
Scientific Computing 1	High-Performance Computing, Problem-Solving Skills
Scientific Computing 2	High-Performance Computing, Problem-Solving Skills
Random Models	Problem-Solving Skills, Machine Learning
Semester 2	
Signal and Image Processing 1	Signal and Image Processing, Data Analysis Skills, Machine Learning
Scientific Machine Learning 1	Data Analysis Skills, Machine Learning
Numerical Methods for PDE	High-Performance Computing, Problem-Solving Skills
Optimization	Problem-Solving Skills, Algorithm Design and Analysis
High-Performance Computing 2	High-Performance Computing, Problem-Solving Skills
Project 2	Project Management, Collaboration Skills
Internship	Project Management, Professional Skills, Collaboration Skills, Problem-Solving Skills
Semester 3	

Courses	Skills Acquired
ROM & Data driven ROM	High-Performance Computing, Problem-Solving Skills
Optimal Control	Problem-Solving Skills, Optimization
Numerical Methods for PDE 2	High-Performance Computing, Problem-Solving Skills
High-Performance Computing 3	High-Performance Computing, Problem-Solving Skills
Uncertainties	Problem-Solving Skills, Machine Learning
Signal and Image Processing 2	Signal and Image Processing, Data Analysis Skills, Machine Learning
Scientific Machine Learning 2	Data Analysis Skills, Machine Learning
Pre and PostProcessing in Scientific Computing	High-Performance Computing, Problem-Solving Skills
Networks	High-Performance Computing, Problem-Solving Skills
Project 3	Project Management, Collaboration Skills
Semester 4	
Internship	Project Management, Professional Skills, Collaboration Skills, Problem-Solving Skills

We now break down the macro skills into micro skills in the following tables

4.8.1. Micro skills breakdown

Table 5. Semester 1

Course	Macro Skills	Micro Skills
Operating System	Problem-Solving Skills, High-Performance Computing, Database Management	<ul style="list-style-type: none"> • Understand process management • Manage memory • Perform file system operations • Handle I/O • Use hardware-software interactions effectively

Course	Macro Skills	Micro Skills
Algorithmics and Graphs	Problem-Solving Skills, Algorithm Design and Analysis	<ul style="list-style-type: none"> • Understand data structures • Perform sorting algorithms • Implement graph algorithms • Apply dynamic programming techniques
Project 1	Project Management, Programming Skills, Collaboration Skills	<ul style="list-style-type: none"> • Apply software project management techniques • Perform continuous integration • Use cloud environments (GitHub, Azure, AWS) • Implement practical projects
Data Processing and Mining	Data Analysis Skills, Machine Learning	<ul style="list-style-type: none"> • Clean and preprocess data • Perform feature selection • Apply clustering and classification algorithms • Analyze large datasets efficiently
Database	Database Management	<ul style="list-style-type: none"> • Design and implement relational database models • Use SQL and NoSQL effectively • Manage databases efficiently
C++	Programming Skills, Problem-Solving Skills	<ul style="list-style-type: none"> • Implement object-oriented programming concepts in C++ • Use templates and meta programming • Apply the Standard Template Library (STL)

Course	Macro Skills	Micro Skills
High-Performance Computing 1	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Understand and implement multigrid methods • Perform domain decomposition • Use iterative solvers • Optimize codes for high-performance computing architectures
Scientific Computing 1	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Apply the finite difference method • Implement mathematical algorithms efficiently on computer systems
Scientific Computing 2	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Use sparse linear system solvers • Resolve sparse eigenvalue systems • Implement numerical methods for partial differential equations in 1D using finite elements • Apply advanced Python programming techniques
Random Models	Problem-Solving Skills, Machine Learning	<ul style="list-style-type: none"> • Understand random models • Apply the Law of Large Numbers, Central Limit Theorem • Use Monte Carlo methods • Perform stochastic differential calculus • Analyze Markov chains • Implement particle systems • Apply simulated annealing

Table 6. Semester 2

Course	Macro Skills	Micro Skills
Signal and Image Processing 1	Signal and Image Processing, Data Analysis Skills, Machine Learning	<ul style="list-style-type: none"> Analyze 1D and 2D signals Perform Fourier analysis Filter signals using FFT Apply time-frequency analysis techniques Handle image processing tasks such as denoising, segmentation, JPEG compression, and image calibration
Scientific Machine Learning 1	Data Analysis Skills, Machine Learning	<ul style="list-style-type: none"> Apply supervised and unsupervised learning algorithms Implement deep learning techniques Use generative models in scientific applications
Numerical Methods for PDE	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> Understand and implement the finite element method Apply numerical methods to solve partial differential equations Analyze theoretical and practical aspects of standard PDEs
Optimization	Problem-Solving Skills, Algorithm Design and Analysis	<ul style="list-style-type: none"> Apply convex analysis techniques Understand optimality conditions Use Lagrange multipliers Implement numerical optimization algorithms such as gradient methods, relaxation methods, Newton methods, quasi-Newton methods, penalization methods, and Uzawa methods

Course	Macro Skills	Micro Skills
High-Performance Computing 2	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Model performance • Profile computations • Optimize codes for high-performance computing architectures • Use GPU computing techniques
Project 2	Project Management, Collaboration Skills	<ul style="list-style-type: none"> • Collaborate in projects with academia or enterprises • Apply theoretical knowledge and skills in real-world settings • Perform project tasks collaboratively
Internship	Project Management, Professional Skills, Collaboration Skills, Problem-Solving Skills	<ul style="list-style-type: none"> • Gain practical experience in a professional setting • Apply theoretical knowledge and skills in real-world scenarios • Implement projects • Communicate professionally • Solve problems in a practical context

Table 7. Semester 3

Course	Macro Skills	Micro Skills
ROM & Data driven ROM	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Understand reduced order modeling • Apply data-driven reduced order modeling techniques • Perform proper orthogonal decomposition • Use data assimilation methods effectively

Course	Macro Skills	Micro Skills
Optimal Control	Problem-Solving Skills, Optimization	<ul style="list-style-type: none"> • Apply Pontryagin's maximum principle • Implement dynamic programming • Use data assimilation techniques • Apply numerical methods for optimal control
Numerical Methods for PDE 2	High-Performance Computing, Problem-Solving Skills a	- Implement the finite volume method - Apply discontinuous Galerkin methods for hyperbolic systems - Use numerical methods to solve PDEs
High-Performance Computing 3	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Model performance • Profile computations • Optimize codes for high-performance computing architectures • Use advanced techniques such as GPU computing
Uncertainties	Problem-Solving Skills, Machine Learning	<ul style="list-style-type: none"> • Model stochastic processes • Quantify uncertainties • Perform sensitivity analysis • Handle and model uncertainties effectively
Signal and Image Processing 2	Signal and Image Processing, Data Analysis Skills, Machine Learning	<ul style="list-style-type: none"> • Apply advanced techniques for signal and image processing • Perform classification, segmentation • Generate images, sounds, and text using deep learning methods

Course	Macro Skills	Micro Skills
Scientific Machine Learning 2	Data Analysis Skills, Machine Learning	<ul style="list-style-type: none"> • Apply supervised and unsupervised learning algorithms • Implement deep learning techniques • Use generative models in scientific applications
Pre and PostProcessing in Scientific Computing	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Generate geometry and meshes • Adapt meshes • Visualize scientific data • Perform data analysis tasks in scientific computing
Networks	High-Performance Computing, Problem-Solving Skills	<ul style="list-style-type: none"> • Understand network architectures • Implement network protocols • Perform network-related algorithms
Project 3	Project Management, Collaboration Skills	<ul style="list-style-type: none"> • Collaborate in projects with academia or enterprises • Apply theoretical knowledge and skills in research-oriented or real-world industry settings • Perform project tasks collaboratively

Table 8. Semester 4

Course	Macro Skills	Micro Skills
Internship	Project Management, Professional Skills, Collaboration Skills, Problem-Solving Skills	<ul style="list-style-type: none"> • Gain practical experience in a professional setting • Apply theoretical knowledge and skills in real-world scenarios • Implement projects • Communicate professionally • Solve problems in a practical context

[1] <https://numpex.fr/>[2] <https://petsc.org/release/>

Chapter 5. ChangeLog

5.1. v1.2 - 2023-06-06

- Added a Changelog section
- Added the section on [High Performance Computing](#) and updated the HPC course descriptions [\[HPC1\]](#) [\[HPC2\]](#) and [\[HPC3\]](#) accordingly.

5.2. v1.1 - 2023-06-05

- Updated section on [Courses and Skills](#) to include the [micro skills breakdown](#) for each course. This section will need to be updated as the course descriptions are finalized.

5.3. v1.0 - 2023-06-01

- Initial version
- PDF version using asciidoctor-pdf
- HTML version using antora 3