## 6.2 Orthogonal Sets

a set of vectors is an orthogonal set if the vectors are mutually orthogonal.

example 
$$\{ [3], [3], [3], [3] = \{7, 7, R \}$$
  
 $\vec{7} \cdot \vec{3} = \vec{7} \cdot \vec{k} = 0$ 

example 
$$\left\{ \begin{bmatrix} -4 \\ 4 \end{bmatrix}, \begin{bmatrix} 4 \\ -4 \end{bmatrix} \right\}$$
 is an orthogonal set  $\begin{bmatrix} 1 - 4 \\ 1 \end{bmatrix} \begin{bmatrix} 4 \\ 4 \end{bmatrix} = 0$ 

If  $S = \{\vec{u}_1, ..., \vec{u}_p\}$  is an arthogonal set of nonzero vectors in IR", then S is linearly independent and a basis for the subspace spanned by S.

why?  $S = \{\vec{u}_1, \vec{u}_2, \vec{u}_3\}$  be is an orthogonal set (so  $\vec{u}_1 \cdot \vec{u}_2 = \vec{u}_1 \cdot \vec{u}_3 = \vec{u}_2 \cdot \vec{u}_3 = 0$ )

Suppose  $\vec{O} = (\vec{u}_1 + \vec{v}_2 \vec{u}_2 + \vec{v}_3 \vec{u}_3)$  for some (i, G, G, G)  $\vec{O} \cdot \vec{u}_1 = (\vec{u}_1 \cdot \vec{u}_1 + \vec{v}_2 \vec{u}_3 \cdot \vec{u}_1 + \vec{v}_3 \vec{u}_3 \cdot \vec{u}_4)$   $\rightarrow G = 0$   $\vec{O} \cdot \vec{u}_3 = (\vec{u}_1 \cdot \vec{u}_2) + (\vec{v}_2 \cdot \vec{u}_3 \cdot \vec{u}_3) + (\vec{v}_3 \cdot \vec{u}_3 \cdot \vec{u}_4) \rightarrow G = 0$   $\vec{O} \cdot \vec{u}_3 = (\vec{u}_1 \cdot \vec{u}_3) + (\vec{v}_2 \cdot \vec{u}_3 \cdot \vec{u}_3) + (\vec{v}_3 \cdot \vec{u}_3 \cdot \vec{u}_4) \rightarrow G = 0$  $\vec{O} \cdot \vec{u}_3 = (\vec{u}_1 \cdot \vec{u}_3) + (\vec{v}_2 \cdot \vec{u}_3 \cdot \vec{u}_4) + (\vec{v}_3 \cdot \vec{u}_3 \cdot \vec{u}_4) \rightarrow G = 0$ 

So, (1=(3=0) 15 the only way

D= (1, \(\vec{u}\)\_1 + (2, \(\vec{u}\)\_3 → {\(\vec{u}\)\_1, \(\vec{u}\)\_3, \(\vec{u}\)\_3}\) is linearly in dp.

If a basis is orthogonal, then it is an orthogonal basis of makes calculating the weights of a linear combo easy.

example Orthogonal basis: 
$$\{ [-3], [4] \} = \{\vec{u}_1, \vec{u}_2\}$$
  
 $\vec{x} = [9]$ 
 $([-3]+(2[4]=[-7])$ 

"old" way: form augmented matrix, then row reduce.

another way: take advantage of orthogonality

$$\vec{\chi} \cdot \vec{u}_i = C_i \vec{u}_i \cdot \vec{u}_i + C_2 \vec{\chi}_i \cdot \vec{u}_i \rightarrow C_i = \frac{\vec{\chi} \cdot \vec{u}_i}{\vec{u}_i \cdot \vec{u}_i}$$

$$\vec{X} \cdot \vec{u_i} = c_i \vec{u_i} \cdot \vec{u_i} + c_i \vec{u_i} \cdot \vec{u_i} \rightarrow c_i = \frac{\vec{x} \cdot \vec{u_i}}{\vec{x_i} \cdot \vec{u_i}}$$

$$\hat{y} + \vec{t} = \vec{y}$$
 let  $\hat{y} = \vec{x}$  let  $\hat{y} = \vec{x}$  let  $\hat{y} = \vec{x}$ 

$$\vec{z} \cdot \vec{u} = 0 = (\vec{y} \cdot \vec{u}) \cdot \vec{u} = \vec{y} \cdot \vec{u} - \vec{u} \cdot \vec{u}$$

$$d = \frac{\vec{y} \cdot \vec{u}}{\vec{v} \cdot \vec{u}}$$
 theref

$$\hat{y} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}$$

 $d = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}}$  therefore,  $\vec{y} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}}$  projection of  $\vec{y}$  anto subspace spanned by 2

length of it doesn't matter

$$\hat{y} = \frac{\hat{y} \cdot c\hat{u}}{c\hat{u} \cdot c\hat{u}} = \frac{\hat{y} \cdot \hat{y} \cdot \hat{u}}{c\hat{u} \cdot c\hat{u}} \neq \hat{u}$$

$$\vec{y} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$
  $\vec{u} = \begin{bmatrix} 1 \\ -5 \end{bmatrix}$ 

$$\hat{Y} = \frac{[2 \ 3][-5]}{[1-5]} \left[ -\frac{1}{5} \right] = \frac{-13}{26} \left[ -\frac{1}{5} \right]$$

$$\vec{z} = \vec{y} - \hat{y} = \begin{bmatrix} \frac{1}{3} \end{bmatrix} - \begin{bmatrix} -\frac{1}{3} \\ \frac{1}{3} \end{bmatrix} = \begin{bmatrix} -\frac{1}{3} \\ \frac{1}{3} \end{bmatrix} + \begin{bmatrix} \frac{1}{3} \\ \frac{1}{3} \end{bmatrix}$$

notice [12] is the shortest distance from (2,3) to the line through (0,0) and (1,-5)

If {vi,..., vip} is an orthogonal set and

||vi||=| for all i, then the set is an

Orthonormal set

orthogonal -> lin. indp.

lin. indp. -> orthogonal? No. A lin indp.
but not
orthogonal