Промена 1: Промена на големината на прозорецот и промена на бројот на коцки.

```
#Promena na golemina na prozor

WINDOWWIDTH = 840

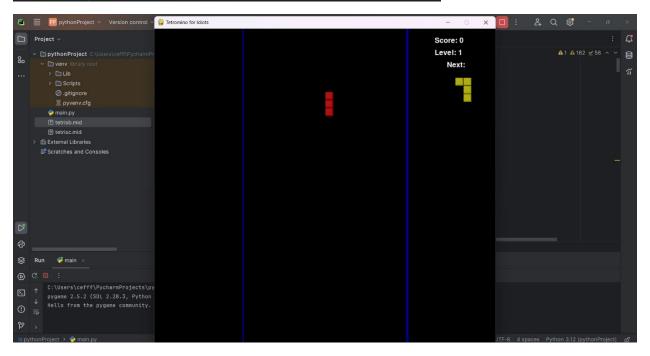
WINDOWHEIGHT = 780

BOXSIZE = 20

#Promena na boxes

BOARDWIDTH = 20

BOARDHEIGHT = 40
```



Промена 2: Додавање на нови фигури

```
I_SHAPE_TEMPLATE = [['..0..',
                   '....']]
O_SHAPE_TEMPLATE = [['....',
                   '....']]
J_SHAPE_TEMPLATE = [['....',
```

```
T_SHAPE_TEMPLATE = [['....',
                   '....'],
                   '.000.',
                   '....']]
PIECES = {'A': SHAPE_TEMPLATE,
         'S': S_SHAPE_TEMPLATE,
```

```
#Dodadeni novite figuri

PIECES = {'A': SHAPE_TEMPLATE,

'S': S_SHAPE_TEMPLATE,

'Z': Z_SHAPE_TEMPLATE,

'J': J_SHAPE_TEMPLATE,

'L': L_SHAPE_TEMPLATE,

'I': I_SHAPE_TEMPLATE,

'I': I_SHAPE_TEMPLATE,

'I': T_SHAPE_TEMPLATE,

'T': T_SHAPE_TEMPLATE,

'X1': X1_SHAPE_TEMPLATE,

'X2': X2_SHAPE_TEMPLATE,

'X2': X2_SHAPE_TEMPLATE,

'X3': X3_SHAPE_TEMPLATE

}

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| X3': X3_SHAPE_TEMPLATE

}
```

