

Datascience 3.0

Introduction to Machine learning in Python

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November 19, 2017

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About Machine learning

- ▶ Field of Artificial Intelligence
- ▶ Very active research field today
- ▶ Has accomplished amazing results
- ▶ Built on multiple mathematical disciplines

About Machine learning

Famous definition by Tom M. Mitchell

- ▶ A computer program is said to learn from **experience E** with respect to some class of **tasks T** and **performance measure P** if its performance at tasks in T, as measured by P, improves with **experience E**

What is the goal of Machine learning?

- ▶ To create models able to generalize
- ▶ To give a theoretical base of generalization
- ▶ To solve a whole class of problems difficult for deterministic algorithms

Some result of Machine learning

- ▶ 1992 - TD-Gammon, computer program developed by Gerald Tesauro able to play backgammon
- ▶ 2011 - IBM's Watson wins in quiz *Jeopardy!*
- ▶ 2012 - Google X creates system able to recognize cats on video recordings
- ▶ 2015 - Classification error for images reduced to 3.6% (5-10% is the error made by humans)
- ▶ 2016 - Google creates AlphaGo, agent able to play Go who beats the world champion 4:1
- ▶ 2017 - AlphaGo plays against its 2016 version and wins 100/100 games

Applications of Machine learning

- ▶ Autonomous driving
- ▶ Bioinformatics
- ▶ Social networks
- ▶ Algorithm portfolio
- ▶ Playing video games
- ▶ Image classification
- ▶ Recognizing handwriting
- ▶ Natural language processing
- ▶ Generating optimization algorithms
[Andrychowicz et al., 2016]
- ▶ Generating images
- ▶ Computer vision
- ▶ Detecting credit card frauds
- ▶ Data mining
- ▶ Medical assistance and assesment
- ▶ Marketing
- ▶ Targeted marketing
- ▶ Controlling robots
- ▶ Economy
- ▶ Speach recognition
- ▶ Recommendation systems

But why is it so successful and popular today?

- ▶ There is serious amount of mathematics behind [Murphy, 2012, Bishop, 2006, Hastie et al., 2001, Shalev-Shwartz and Ben-David, 2014, Vapnik, 1995]
- ▶ Today we have big amounts of data
- ▶ We also have graphical cards with thousands of processors
 - ▶ They allow us to get extremely high levels of parallelization
- ▶ Industry and academia complement each other
 - ▶ Our meeting here today is the evidence of that :)

Types of machine learning

- ▶ Supervised learning
- ▶ Unsupervised learning
- ▶ Reinforcement learning

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Supervised learning

- ▶ Our main focus today
- ▶ We are given attributes x_1, x_2, \dots, x_n
- ▶ Using them, we need to predict target variable y
- ▶ We want to create a model that will approximate $f(x_1, x_2, \dots, x_n) = y$
- ▶ So we need to create a function $f' \approx f$

Regression

- ▶ Target variable y is continuous
- ▶ Trying to predict temperature (y) using pressure (x)

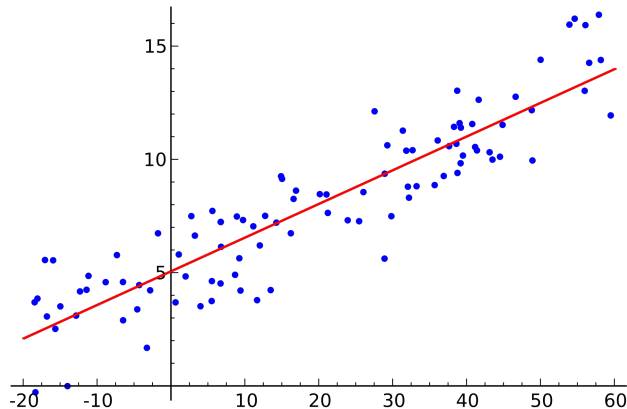


Figure: Linear regression (wikipedia)

Classification

- ▶ Target variable y is discrete
- ▶ Trying to predict gender (y) using weight (x_1) and height (x_2)

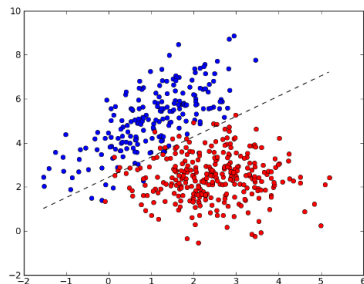


Figure: Classification example 1

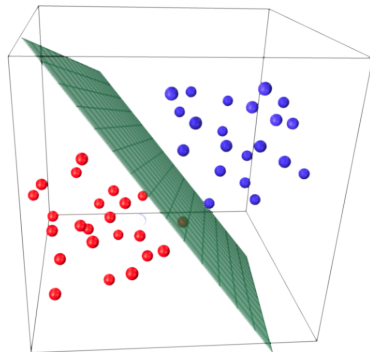


Figure: Classification example 2 (Sachin Joglekar's blog)

Linear regression

- ▶ We construct the model in the following form:

$$f_w(x) = w_0 + w_1x_1 + w_2x_2 + \dots + w_nx_n$$

$$f_w(x) = w_0 + \sum_{i=1}^n w_ix_i$$

- ▶ We calculate model accuracy using the following formula¹:

$$Loss(w) = \frac{1}{N} \sum_{i=1}^N (y_i - f_w(x_i))^2$$

¹Which is usually called *Mean squared error*

Linear regression - minimization problem

- ▶ We have lots of different models
- ▶ Every tuple (w_0, w_1, \dots, w_n) defines a different model
- ▶ What is the *best*² one?
- ▶ Model that makes the smallest mistake on the data we have is *generally* great for us!
- ▶ But how do we find such model?

²Using term *best* is tricky here, but let's stick with it for now.

Linear regression - minimization problem

- ▶ Actually, that's not so difficult to do, we can derive the following equation with a bit of algebra
- ▶ Let's assume for simplicity that we have only one attribute x
- ▶ x_i is the i -th dataset element
- ▶ y_i is the target value for i -th dataset element

$$w = (X^T X)^{-1} X^T Y$$

$$X = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \dots & \\ 1 & x_N \end{bmatrix} \quad Y = \begin{bmatrix} y_1 \\ y_2 \\ \dots \\ y_N \end{bmatrix}$$

Linear regression - minimization problem

So what's the problem then?

- ▶ Matrix multiplication - lowest complexity so far $O(n^{2.373})$ [Gall, 2014]
- ▶ Matrix inverse - lowest complexity so far $O(n^{2.373})$
- ▶ Storing big³ matrix $n \times m$ in memory: $O(nm)$

³non sparse, we can store sparse matrices more efficiently

Linear regression - gradient descent

- ▶ How does our error function generally look?
- ▶ Which point has the smaller error, A or B ?

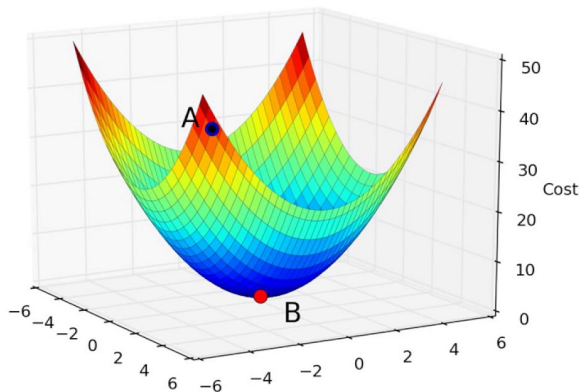


Figure: An example of the error function

Linear regression - gradient descent

Can we somehow *descend* into the function minimum?

- ▶ Yes!

But how?

- ▶ Calculate gradient of the error function with respect to w
- ▶ This vector *points* into the direction of the fastest function growth

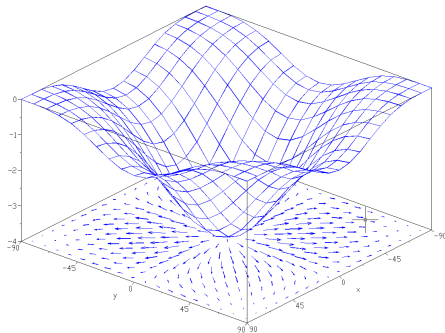


Figure: Blue arrows represent function gradients

Linear regression - gradient descent

Gradient descent algorithm:

- ▶ Repeat until convergence
 - ▶ $w_j := w_j - \mu \frac{\partial}{\partial w_j} \text{Loss}(w), j \in \{1, 2, \dots, n\}$

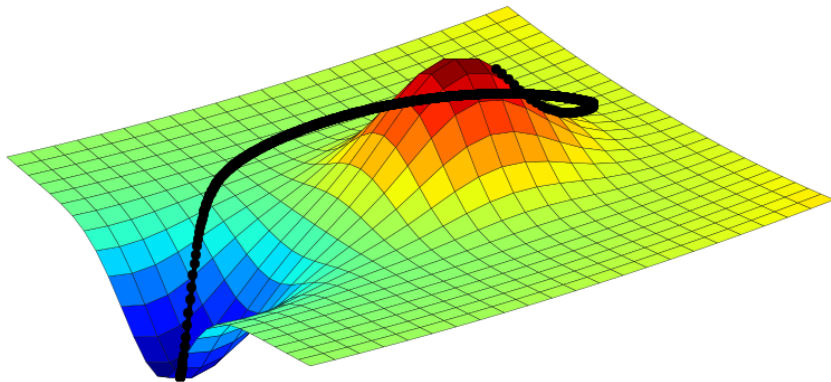


Figure: An example of the steps made by the gradient descent algorithm (github.com/joshdk)

Linear regression - (R)MSE

- ▶ Mean

$$\bar{y} = \frac{1}{N} \sum_{i=1}^N y_i$$

- ▶ Mean squared error (MSE)

$$\frac{1}{N} \sum_{i=1}^N (y_i - f_w(x_i))^2$$

- ▶ Root mean squared error (RMSE)

$$\sqrt{\frac{1}{N} \sum_{i=1}^N (y_i - f_w(x_i))^2}$$

Linear regression - R^2

- ▶ Coefficient of determination, mostly called R^2
- ▶ It is the **proportion of the variation** in the **dependent** variable that is predictable from the **independent** variable(s)
- ▶ We can say that it determines how much of variability has our model **managed to explain**
- ▶ What is the minimum of R^2 ?
- ▶ What is the maximum of R^2 ?

$$R^2 = 1 - \frac{\sum_{i=1}^N (f_w(x_i) - y_i)^2}{\sum_{i=1}^N (\bar{y} - y_i)^2}$$

Linear regression - coding time

- ▶ Let's code linear regression in `scikit-learn`

Linear regression - overfitting

- Analyze the following images⁴

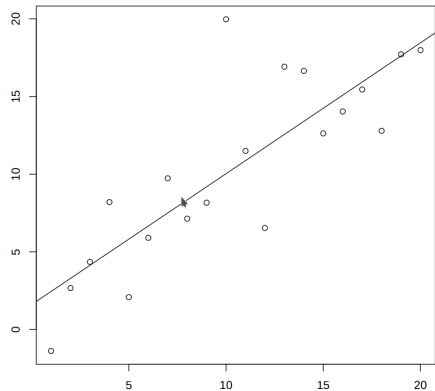


Figure: Linear regression 1

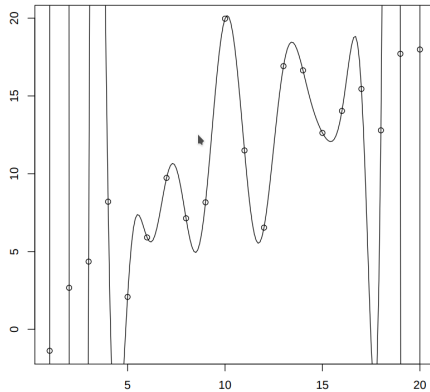


Figure: Linear regression 2

⁴Images taken from book *P. Janičić, M. Nikolić, Artificial Intelligence*

Linear regression - underfitting and overfitting

- ▶ Given 3 models, which one do you prefer in respect to black points (dataset samples)?

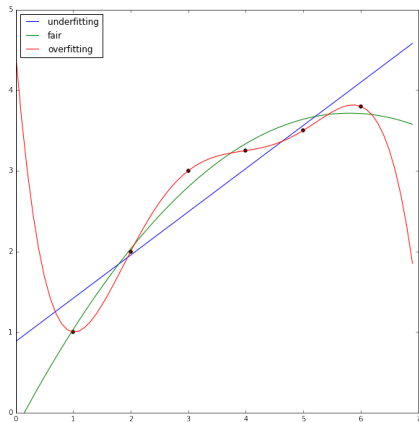


Figure: Examples of underfitting and overfitting

Linear regression - underfitting and overfitting

Underfitting

- ▶ A situation in which our model is not flexible enough in order to capture the essence of a phenomena

Overfitting

- ▶ A situation in which our model is too flexible and it fits too well towards the training data we feed it

Linear regression - underfitting and overfitting

- ▶ If $MSE_{train} = 0$, are we *always* happy?

Linear regression - underfitting and overfitting

- ▶ If $MSE_{train} = 0$, are we *always* happy?
 - ▶ Not really, we probably have overfitted quite a bit

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- ▶ If $MSE_{test} = 0$, are we *mostly* happy?

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 - ▶ Indeed we are, if we have a decent representable test set

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- ▶ If we have underfitting, which one will be bigger, MSE_{train} or MSE_{test} ?

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- ▶ If we have overfitting, which one will be bigger, MSE_{train} or MSE_{test} ?
 - ▶ $MSE_{test} > MSE_{train}$

Linear regression - underfitting and overfitting

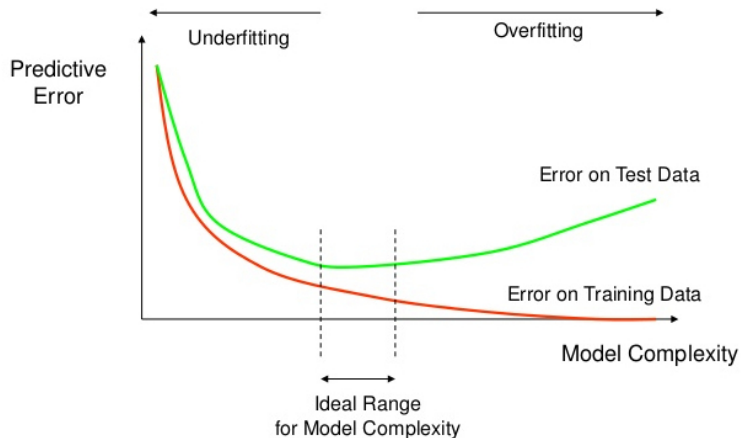


Figure: Graph showing the difference between underfitting and overfitting

Linear regression - How to battle underfitting?

- ▶ Take a more flexible model
- ▶ Instead of $f_w(x) = w_0 + w_1x_1 + x_2x_2$ take $g_w(x) = w_0 + w_1w_2x_1 + w_1^2x_1 + w_2^2x_2$
- ▶ Usually easier to solve than overfitting
- ▶ There is a wide variety of flexible models, and we can always complicate things⁵

⁵As in life and mathematics...

Linear regression - How to battle overfitting?

Regularization

- ▶ It allows us to control model complexity
- ▶ Term λ controls the *intensity* of regularization
- ▶ There are multiple options to pick from for function Ω
- ▶ Interesting tutorial: <https://www.analyticsvidhya.com/blog/2016/01/complete-tutorial-ridge-lasso-regression-python/>
- ▶ We modify the minimization problem into:

$$\min_w \frac{1}{N} \sum_{i=1}^N (y_i - f_w(x_i))^2 + \lambda \Omega(w)$$

Linear regression - Ridge regularization

- ▶ Very common regularization function
- ▶ It forces optimization algorithms not to increase model coefficients too much
- ▶ If coefficients get increased, then the sum of their squares rise a lot

$$\Omega(w) = \|w\|_2^2 = \sum_{i=1}^n w_i^2$$

- ▶ Using ridge, we obtain the following minimization problem

$$\min_w \frac{1}{N} \sum_{i=1}^N (y_i - f_w(x_i))^2 + \lambda \sum_{i=1}^n w_i^2$$

Linear regression - coding time

- ▶ Let's code ridge regression in `scikit-learn`

K-Nearest neighbours (kNN)

kNN

- ▶ Simple yet sometimes powerful classification algorithm
- ▶ K inside name comes from parameter k
- ▶ k determines the number of neighbours we check when classifying an instance

kNN

- How much is k ?

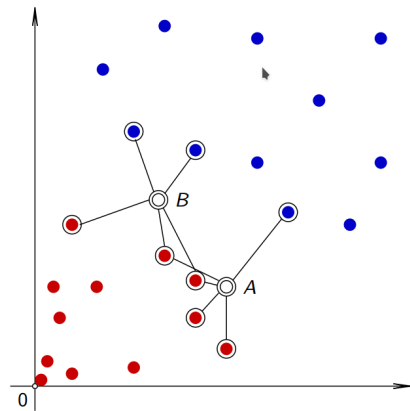


Figure: kNN example (image taken from [Janičić and Nikolić, 2017])

kNN

- ▶ How much is k ?
 - ▶ 5

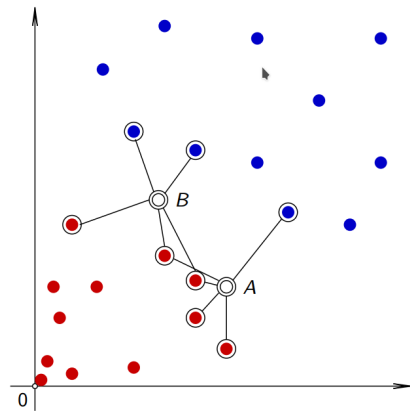


Figure: kNN example (image taken from [Janičić and Nikolić, 2017])

kNN

- ▶ How much is k ?
 - ▶ 5
- ▶ What is the class of A?

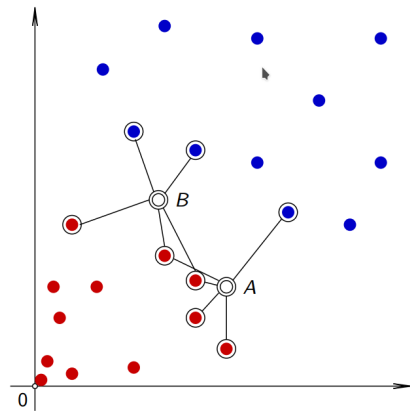


Figure: kNN example (image taken from [Janičić and Nikolić, 2017])

kNN

- ▶ How much is k ?
 - ▶ 5
- ▶ What is the class of A?
 - ▶ Red

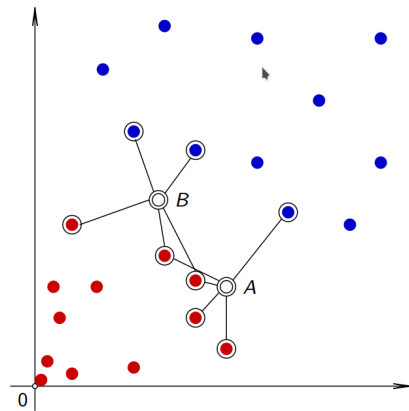


Figure: kNN example (image taken from [Janičić and Nikolić, 2017])

kNN

- ▶ How much is k ?
 - ▶ 5
- ▶ What is the class of A?
 - ▶ Red
- ▶ What is the class of B?

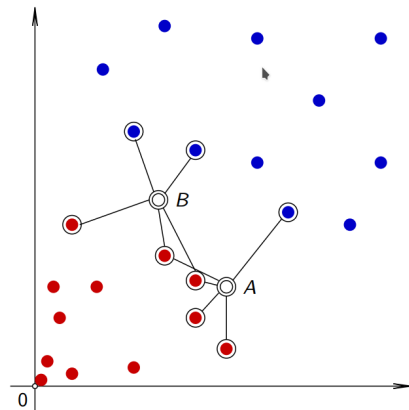


Figure: kNN example (image taken from [Janičić and Nikolić, 2017])

kNN

- ▶ How much is k ?
 - ▶ 5
- ▶ What is the class of A?
 - ▶ Red
- ▶ What is the class of B?
 - ▶ Red

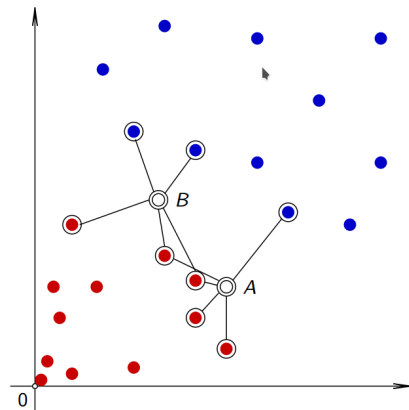


Figure: kNN example (image taken from [Janičić and Nikolić, 2017])

kNN

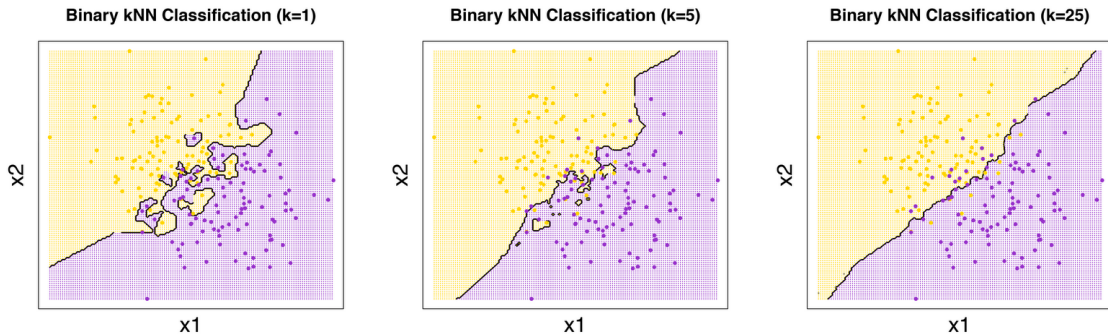


Figure: kNN example (image taken from Burton DeWilde's blog)

- ▶ In linear regression, we represented our model with coefficients w

kNN

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- ▶ What is the model in the kNN classifier?

kNN

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 - ▶ There is no such thing, we only need to know k

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- ▶ How do we train the model?

kNN

- ▶ In linear regression, we represented our model with coefficients w
- ▶ What is the model in the kNN classifier?
 - ▶ There is no such thing, we only need to know k
- ▶ How do we train the model?
 - ▶ We don't, but every time we must calculate neighbours for a new instance

kNN - distances

- ▶ There are multiple functions we can use to calculate distances
- ▶ Assume we are given points $x = (x_1, \dots, x_n)$ and $y = (y_1, \dots, y_n)$
- ▶ Minkowski

$$\left(\sum_{i=1}^n (|x_i - y_i|)^q \right)^{\frac{1}{q}}$$

- ▶ Manhattan ($q = 1$)

$$\sum_{i=1}^n |x_i - y_i|$$

- ▶ Euclidean distance ($q = 2$)

$$\sqrt{\sum_{i=1}^n (x_i - y_i)^2}$$

kNN - Curse of dimensionality

- ▶ Our intuition is bad for high dimensionals spaces
- ▶ When dimensionality increases, the volume of space increases really fast
- ▶ This can make our dataset very sparse
- ▶ Essentially, we number of dataset instances required increases exponentially with the dimensionality
- ▶ This is very bad for kNN

Classification - important metrics

- ▶ TP (true positive): those that are positive and our model was correct
- ▶ TN (true negative): those that are negative and our model was correct
- ▶ FP (false positive): those that are negative and our model was wrong
- ▶ FN (false negative): those that are negative and our model was wrong
- ▶ *Accuracy*

$$Acc = \frac{TP + TN}{TP + TN + FP + FN}$$

- ▶ *Precision*

$$Precision = \frac{TP}{TP + FP}$$

- ▶ *Recall score*

$$Recall = \frac{TP}{TP + FN}$$

- ▶ F_1 score

$$F_1 = \frac{2TP}{2TP + FP + FN}$$

Logistic regression

Logistic regression

- ▶ Classification algorithm
- ▶ By design, similar to linear regression
- ▶ We want to approximate $p(y|x)$

$$f_w(x) = w_0 + \sum_{i=1}^n w_i x_i$$

- ▶ $f_w(x)$ is not in interval $[0, 1]$

Logistic regression - sigmoid function

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

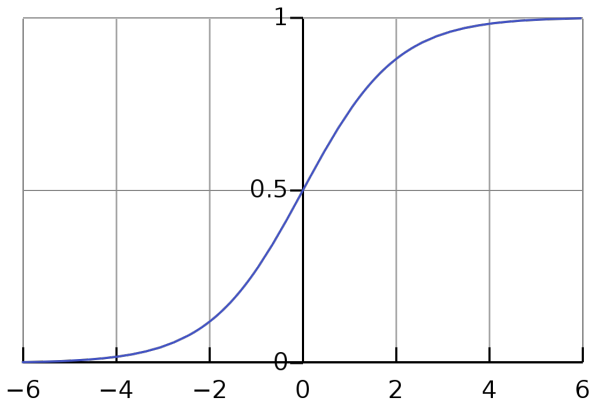


Figure: Graph of the sigmoid function

Logistic regression - loss function

- ▶ We define the loss function as following (check [Bishop, 2006, Murphy, 2012] for details)

$$Loss(w) = - \sum_{i=1}^N \log p_w(y_i|x_i) = - \sum_{i=1}^N [y_i \log f_w(x_i) + (1 - y_i) \log(1 - f_w(x_i))]$$

Logistic regression - minimization problem

- ▶ We end up with the following minimization problem

$$\min_w - \sum_{i=1}^N [y_i \log f_w(x_i) + (1 - y_i) \log(1 - f_w(x_i))]$$

- ▶ Which is a convex function with a global minimum

Logistic regression - examples

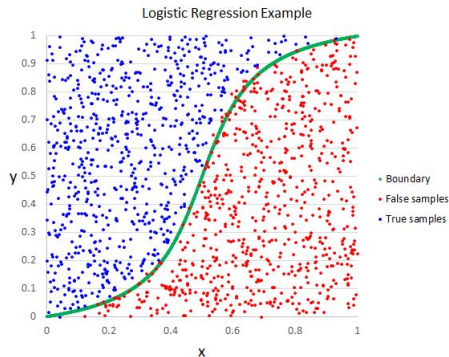


Figure: Example taken from www.helloacm.com

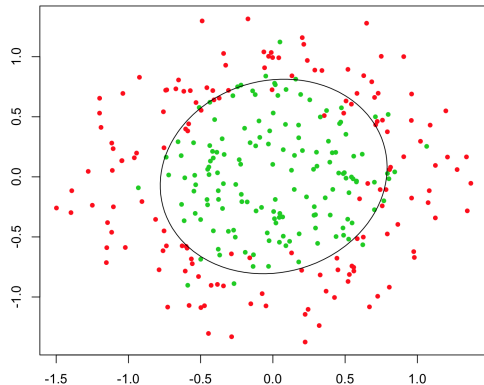


Figure: Example taken from statsblogs.com

Linear regression - coding time

- ▶ Let's code logistic regression in `scikit-learn`

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