Specifications

For my protocols in this assignment I had different command that went into each message. The client would send "\filename" followed by the file name to the server. The server would always check the first would of the received message to know what command is being sent. This allows for different clients to connect to the same server as long as the messages are consistent. The other command excepted by the server is "\offset" this is the one where the client also sends over the offset and the amount to send. After that the server makes its own thread and send back the file chunk to the client. These are the protocol commands that are used in my assignment