CS 2110 — Quiz 5 (30 minutes	s)
October 31st, 2018	

Full name:	
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GT username:	

This quiz is worth a total of 100 points.

In accordance with	the Georgia	Institute	of Technology	Honor (Code, I	have	neither	given	nor	received
aid on this quiz.										
				Signat	ure: _					

Please make sure all of your answers are contained within the answer boxes or the fill-in lines. You have been provided with scratch paper for your work. You will **NOT** be given credit for showing work. Having anything except the answer inside the boxes or above the fill-in lines might cause incorrect results. Write your name and answers legibly. You will not receive credit for illegible answers.

Types

1. Consider the following C code segment:

```
char *v;
int **w, *ww, www;
char *x[15];
float *(*y)[];
float **z[10];
```

Please describe the evaluated type of the following expressions.

Note: (a) has been completed as an example.

(a) v	pointer to char
(b) x[4]	
(c) www	
(d) z[0]	
(e) **y	

Code Tracing

2. For each line in the following table, show the updated value of the variable after the line is executed. You must have exactly one entry in each row. Use the & operator to denote the address of a variable.

Note: The first six lines have been filled for you!

Instructions	b	С	pb	рс	ppb	ppc
int b = 3;	3					
int c = 17;		17				
int *pb = &b			&b			
int *pc = &c				&c		
int **ppb = &pb					&pb	
int **ppc = &pc						&pc
*ppc = &b						
*pb = 13;						
**ppb = c + 3;						
*ppb = *ppc;						
pb = &c						
(**ppc)++;						
**ppb = b;						







5

28

10

8

8

8

10

8

Macros

3. Write a macro called PIE_AREA with parameter radius which calculates the surface area of a pie. Recall that the area of a circle is πr^2 where r is the radius.

Assume a macro PI, a symbolic name for 3.14159f, has been written on a previous line in the file.

Creating a Pumpkin Patch

4. Note: Assume stdlib.h and assert.h have been included.

Note: If there is insufficient space in the heap, terminate the program with an error!

(a) Define a struct pumpkin with an int (seeds), a float (weight) and an array of ten char (name).

(b) Make a new type name pumpkin_t which is an alias for struct pumpkin.

- (c) Allocate space for an array of twenty pumpkin_t on the heap, and name a pointer to the first element of the array pumpkin_patch.
- (d) Initialize each pumpkin_t: Set seeds and weight to zero.

 Assign the first character in each name to be '\0' you need not assign the other nine characters.

(e) For the fifth pumpkin_t in the pumpkin_patch, using the allocated space from part (d), set the name to "Jack".