1 vs 1 Soccer

Danish Bokhari

Milestone #2

Game State

The players movement seems to be working well. The players are able to kick the ball with the correct velocity, collider seems to be doing well. I have added some powerups as well which work well, just need to fix the timer part which I discussed with you today. The score gets updated if a player scores and there is a maximum score that a player can go upto. If reached, it displays that that the game is over, however the players can still move, need to fix that.

Setbacks

As discussed above, I was having trouble setting the timer for the powerups for the players. A solution to that was discussed today which would move the timer to the player class. Was also told to have a screen manager and given several solutions to implement the total number of goals to go up to.

Goals

As mentioned in the meeting, there's still a lot of tweaking to do, have to mess with the collisions just to perfect the movement of the ball. I am aiming to have everything up and running perfectly by game demo day. There should be a number of powerups which make the game fun to play. Maybe add a couple of different features such as rain etc. Just hoping to make the game more fun to play by game day.