

Minutes for Meeting 4

January 4, 2012

1 Participants

Martin Boissier, Hugo Hutt

2 Topics

- Discussed the framework and which statistics to extract from the ants.
- Wrote code to extract ant statistics relating to the matches.
- Worked on implementing a rule-based ant for the game and testing it for a number of matches.

3 Decisions

The project road map was updated to incorporate the next stages of the project.