

Microsoft Visual Studio 디버그 콘솔

***** insertion into a max heap *****

```
10
40 10
40 10 30
40 10 30 5
40 12 30 5 10
40 12 30 5 10 6
40 12 30 5 10 6 15
40 12 30 9 10 6 15 5
60 40 30 12 10 6 15 5 9
```

***** deletion from a max heap *****

```
40 12 30 9 10 6 15 5
30 12 15 9 10 6 5
15 12 6 9 10 5
12 10 6 9 5
10 9 6 5
9 5 6
6 5
5
```

C:\Users\82107\Desktop\DS_16\Debug\DS_16.exe(프로세스 6408)

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random number generation <1~500>

the number of nodes in BST <less than and equal to 50> : 10

seed: 1

creating a BST from random numbers

```
42 468 335 1 170 225 479 359 463 465
```

the key to search :170

the element's item is 170

inorder traversal of the BST shows the sorted sequence

```
1 42 170 225 335 359 463 465 468 479
```

C:\Users\82107\Desktop\DS_16\Debug\02.exe(프로세스 20856개)이(가) 종료되었습니다
이 창을 닫으려면 아무 키나 누르세요...

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```
random number generation <1~500>  
the number of nodes in BST <less than and equal to 50> : 15  
seed: 22
```

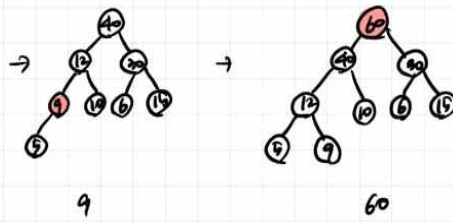
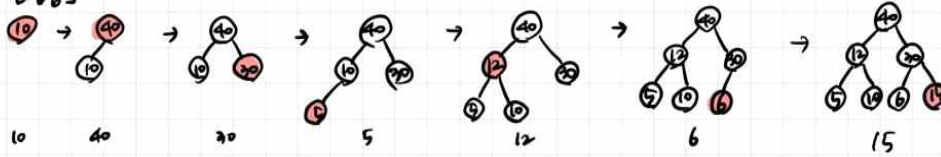
```
creating a BST from random numbers  
111 309 35 43 400 150 304 154 258 428 100 71 447 353 246  
the key to search :42  
there is no such an element
```

```
inorder traversal of the BST shows the sorted sequence  
35 43 71 100 111 150 154 246 258 304 309 353 400 428 447
```

MAX Heap

Input: 10 40 30 5 12 6 15 9 60

[Step 1]



heap
CB: [60, 40, 30, 12, 10, 6, 15, 5, 9]

[Step 2]

