Gacilo, Ariel Jericko F. BSIT – A701 Game Development 05 Laboratory Exercise 1 – ARG







## A. Rules

- a. Collect the coins for upgrading your kart.
- b. You can destroy opponent's kart by simply crashing to them. Damage depends on the strength of your kart and defence of your opponent's kart.
- c. You can pick powerups that significantly boost your kart's strength, defence or gives you special power's that may help you win.
- d. You can team up with other player by inviting them to the game.
- e. You are given 3 lives, every time you are destroyed, you lives decreases.

## **B.** Victory Condition

a. You will win the game if you or your team destroy other's kart.

## C. Losing Condition

a. You lose if you are destroyed.