

# PYNQ Composable Pipeline & Partial Programming

2022/5/11



## Outline

- PYNQ
  - PYNQ Introduction & Background
  - PYNQ Overlays
  - PYNQ Libraries
  - Overlay Design Methodology
- PYNQ Composable Overlays
  - A Composable Video Pipeline
  - Composable Overlay Methodology
  - Default Paths
- Tutorial
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#### PYNQ

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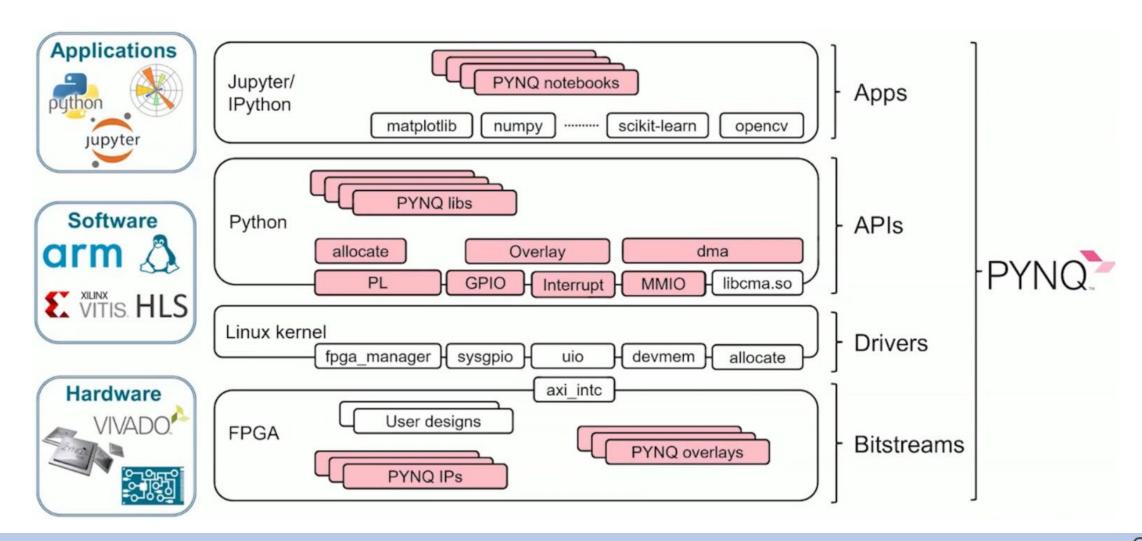
## **PYNQ Introduction**

- PYNQ is an open-source project from Xilinx
- PYNQ provides a Jupyter-based framework with Python APIs for using Xilinx platforms
- PYNQ supports Zynq and Zynq Ultrascale+, Zynq RFSoC, Alveo and AWS-F1 instances
- PYNQ enables architects, engineers and programmers who design embedded systems to use Zynq devices, without having to use ASICstyle design tools to design programmable logic circuits



## **PYNQ Introduction**

### Framework





# PYNQ Background Overlay

- Programmable logic circuits are presented as hardware libraries called overlays
- A software engineer can select the overlay that best matches their application
- Creating a new overlay still requires engineers with expertise in designing programmable logic circuits
- Overlays, like software libraries, are designed to be configurable and re-used as often as possible in many different applications



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# PYNQ Overlays Loading an Overlay

- By default, an overlay (bitstream) called base is downloaded into the Programmable Logic (PL) at boot time
- New overlays can be installed or copied to the board and can be loaded into the PL as the system is running
- An overlay usually includes:
  - A bitstream to configure the FPGA fabric
  - A Vivado design HWH file to determine the available IP
  - Python API that exposes the IPs as attributes
- The PYNQ Overlay class can be used to load an overlay

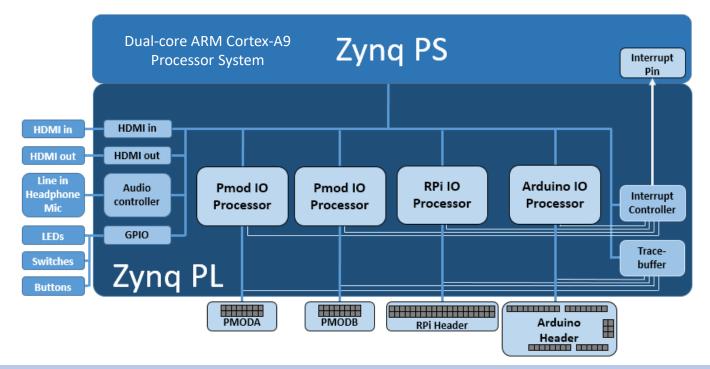
```
from pynq import Overlay
overlay = Overlay("base.bit")
```



## **PYNQ Overlays**

## Base Overlay on PYNQ-Z2

- The base overlay on PYNQ-Z2 includes the following hardware:
  - HDMI (Input and Output), Audio codec, User LEDs, Switches, Pushbuttons, 2x Pmod PYNQ MicroBlaze, Arduino PYNQ MicroBlaze, RPi (Raspberry Pi) PYNQ MicroBlaze, 4x Trace Analyzer (PMODA, PMODB, ARDUINO, RASPBERRYPI)

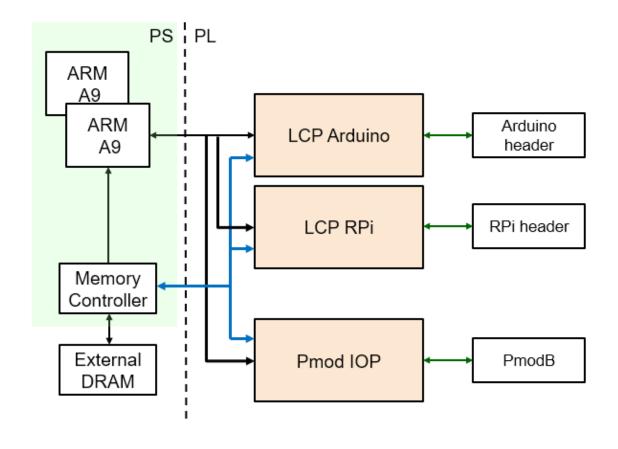




## **PYNQ Overlays**

### Logictools Overlay on PYNQ-Z2

- The logictools overlay can also has a trace analyzer to capture data from the IO interface for analysis and debug
- The PYNQ-Z2 logictools overlay has two instances of the logictools LCP (Logic Control Processor); one connected to the Arduino header, and the other connected to the RPi (Raspberry Pi) header
- The PYNQ-Z2 logictools overlay also includes a Pmod IOP connected to PmodB





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### Overlay

 The .bit file path can be provided as a relative, or absolute path. The Overlay class will also search the packages directory for installed packages, and download an overlay found in this location

```
from pynq import Overlay
base = Overlay("base.bit")
                             # bitstream implicitly downloaded to PL
base = Overlay("base.bit", download=False) # Overlay is instantiated, but bitstream is not downloaded to PL
base.download()
                              # Explicitly download bitstream to PL
base.is loaded()
                              # Checks if a bitstream is loaded
base.reset()
                              # Resets all the dictionaries kept in the overlay
base.load ip data(myIP, data) # Provides a function to write data to the memory space of an IP
                              # data is assumed to be in binary format
```



### Audio

 The Audio module provides methods to read audio from the input microphone, play audio to the output speaker, or read and write audio files

Initialization and playing wav

```
from pynq.overlays.base import BaseOverlay
base = BaseOverlay("base.bit")
pAudio = base.audio
pAudio.set_volume(20)
pAudio.load("/home/xilinx/jupyter_notebooks/base/audio/recording_0.wav")
pAudio.play()
```



### AxiGPIO

 The AxiGPIO class provides methods to read, write, and receive interrupts from external general purpose peripherals such as LEDs, buttons, switches

#### Initialization

```
from pynq import Overlay
from pynq.lib import AxiGPIO
ol = Overlay("base.bit")

led_ip = ol.ip_dict['leds_gpio']
switches_ip = ol.ip_dict['switches_gpio']
leds = AxiGPIO(led_ip).channel1
switches = AxiGPIO(switches_ip).channel1
```

#### Simple read and writes

```
mask = 0xffffffff
leds.write(0xf, mask)
switches.read()
```



### Video

 The Video subpackage contains a collection of drivers for reading from the HDMI-In port, writing to the HDMI-Out port, transferring data, setting interrupts and manipulating video frames

#### Initialization

```
from pynq import Overlay
from pynq.lib.video import *
ol = Overlay("base.bit")

base = Overlay('base.bit')
hdmi_in = base.video.hdmi_in
hdmi_out = base.video.hdmi_out
```



# PYNQ Libraries Video

Configuration, execution and taking the unmodified input stream and passing it directly to the output

```
hdmi_in.configure()
hdmi_out.configure(hdmi_in.mode)

hdmi_in.start()
hdmi_out.start()

frame = hdmi_in.readframe()
...
hdmi_out.writeframe(frame)
```



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# Overlay Design Methodology

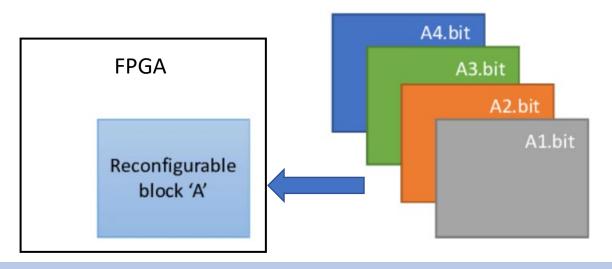
- Overlay design is a specialized task for hardware engineers
  - The Xilinx Vivado software is used to create a Zynq design. A bitstream or binary file (.bit file) will be generated
  - The HWH (hardware handoff) file is automatically generated from the Vivado IP Integrator block design and it is used by PYNQ to automatically identify the Zynq system configuration, IP including versions, interrupts, resets, and other control signals



# Overlay Design Methodology

### Partial Reconfiguration

- The partial bitstreams are managed by the overlay class. It is always recommended to use the .hwh file along with the .bit for the overlay class
  - If the Vivado project is configured as a partial reconfiguration project, the .hwh file for the full bitstream will not contain any information inside a partial region
  - The .hwh file only provides the information on the interfaces connecting to the partial region
  - The complete information on the partial regions are revealed by the .hwh files of the partial bitstreams



In the function implemented in reconfigurable block 'A' is modified by switching between partial bitstreams, A1.bit, A2.bit, A3.bit and A4.bit



# Overlay Design Methodology Partial Reconfiguration

Loading Full Bitstream and download the full bitstream again

```
from pynq import Overlay
overlay = Overlay("full_bistream.bit')

overlay.download() # To download the full bitstream again
```

#### **Loading Partial Bitstream**

```
overlay.block_0.download('rm_0_partial.bit') # The first way, using the download() method of the #DefaultHierarchy class

overlay.block_0.download('rm_1_partial.bit') # Load different reconfiguration module

overlay.pr_download('block_0', 'rm_0_partial.bit') # The second way, using pr_download() method of # the Overlay class

overlay.pr_download('block_0', 'rm_1_partial.bit') # Load different reconfiguration module
```



# Overlay Design Methodology Overlay Tutorial

- This tutorial is primarily designed to demonstrate two points, walking through the process of interacting with a new IP, developing a driver
  - Developing a Single IP
  - Creating a Driver

This IP was developed using HLS and adds two 32-bit integers together

```
void add(int a, int b, int& c) {
#pragma HLS INTERFACE ap_ctrl_none port=return
#pragma HLS INTERFACE s_axilite port=a
#pragma HLS INTERFACE s_axilite port=b
#pragma HLS INTERFACE s_axilite port=c

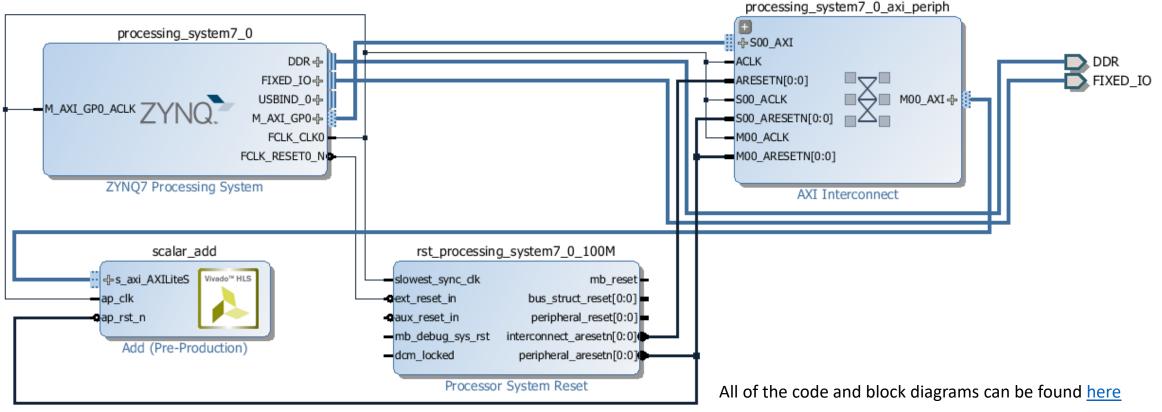
c = a + b;
}
```



# Overlay Design Methodology

Overlay Tutorial - Developing a Single IP

 With a block diagram consisting solely of the HLS IP and required glue logic to connect it to the ZYNQ7 IP





# Overlay Design Methodology Overlay Tutorial - Developing a Single IP

- Load the overlay containing the IP
- Accessing the scalar\_add attribute will create a driver for the IP
- By providing the HWH file, we can also expose the register map associated with IP

```
from pynq import Overlay
  overlay = Overlay('/home/xilinx/tutorial_1.bit')

add_ip = overlay.scalar_add

add_ip.register_map

RegisterMap {
    a = Register(a=0),
    b = Register(b=0),
    c = Register(c=0),
    c_ctrl = Register(c_ap_vld=1, RESERVED=0)
}
```



# Overlay Design Methodology Overlay Tutorial - Developing a Single IP

- We can interact with the IP using the register map directly
- Alternatively by reading the driver source code generated by HLS we can
  determine that offsets we need to write the two arguments are at offsets 0x10
  and 0x18 and the result can be read back from 0x20.

```
add_ip.register_map.a = 3
add_ip.register_map.b = 4
add_ip.register_map.c

Register(c=7
)
add_ip.write(0x10, 4)
add_ip.write(0x18, 5)
add_ip.read(0x20)

9
```



# Overlay Design Methodology

## Overlay Tutorial - Creating a Driver

We want to create an IP-specific driver exposing a single add function to call the
accelerator. Custom drivers are created by inheriting from DefaultIP and adding a
bindto class attribute consisting of the IP types the driver should bind to



# Overlay Design Methodology Overlay Tutorial - Creating a Driver

- We reload the overlay again our new driver is bound to the IP
- Our custom driver with an add function is created

```
overlay = Overlay('/home/xilinx/tutorial_1.bit')
overlay.scalar_add.add(15,20)
35
```

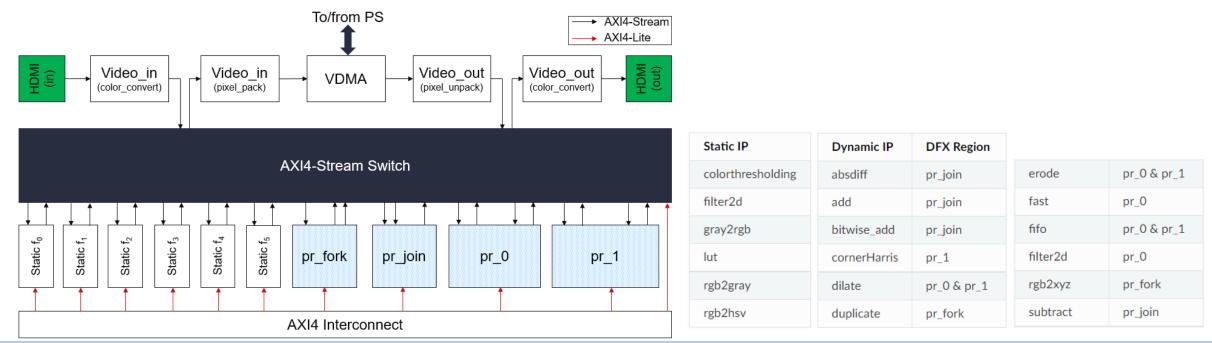


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# A Composable Video Pipeline

- To demonstrate the benefits of the composable overlay, we are providing a composable video pipeline. An overview is shown below
  - The most common functions are implemented in the static region, these account for 6 functions. The composable overlay also provides 12 dynamic functions implemented across 4 DFX regions, note that pr\_0 and pr\_1 provide pairs of functions





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# Composable Overlay Methodology

- There are two key characteristics of a composable overlay
  - Uses at least one AXI4-Stream Switch configured to use control register routing
  - Wraps the composable logic into a hierarchy
- AXI4-Stream Switch
  - The AXI4-Stream Switch provides configurable routing between managers and subordinates. It supports up to 16 managers and 16 subordinates
  - With the control register routing enabled, an AXI4-Lite interface is used to configure the routing table
  - The Python driver to manage the AXI4-Stream Switch is pynq composable.switch.StreamSwitch



## Composable Overlay Methodology

### Hierarchy

- In Vivado IP Integrator, your can create a hierarchical block in a diagram to group a set of IP. Many IP in the Vivado catalog are implemented as hierarchical IP or also called subsystems
- In the case of the composable overlays, all the logic associated to the composable portion must be inside of a hierarchy
- Dynamic Function eXchange (DFX)
  - DFX is the ability to dynamically modify blocks of logic by downloading partial bit files while the remaining logic continues to operate without interruption
  - Use DFX, you should include a DFX Decoupler IP for each partial Reconfigurable Partition (RP)
  - The pynq\_composable.composable.Composable driver can control the DFX Decoupler IP via an AXI GPIO. This AXI GPIO must be included in the same hierarchy as the AXI4-Stream Switch



# Composable Overlay Methodology

- Application Programming Interface (API)
  - StreamSwitch Driver
    - The pynq\_composable.switch.StreamSwitch driver, this is the lowest level API and it requires intimate knowledge of the design and how the manager and subordinate interfaces are connected to the AXI4-Stream Switch
  - Composable Driver
    - The pynq\_composable.composable.Composable driver provides an out-of-the-box experience with any composable overlay. The hardware will be automatically discovered, this process takes a few seconds the first time, and expose to the users
  - Pipeline App
    - Three basic methods for this API: .start(), .play() and .stop(). These methods, in combination with widgets or a dashboard should convey all the application functionality
    - One such example of this high level API is the pynq\_composable.apps.PipelineApp, this is the parent class of all the applications supported by the Composable Video Pipeline.



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### **Default Paths**

- In a composable overlay, a default path specifies the nodes that are source and sink in a design
- Default paths are specified in a unique json file with the name
   <overlay\_name>\_paths.json. This file must be placed next to the overlay. The structure of this dictionary is as follows:
  - The first level key indicates the hierarchy
  - The second level key provides an arbitrary name for the path
  - The third level key defines the ci (Subordinate) and pi (Manager) interfaces on the AXI4-Stream Switch that the path is connected to



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# Composable Video Pipeline

Installation on PYNQ-Z2 Board

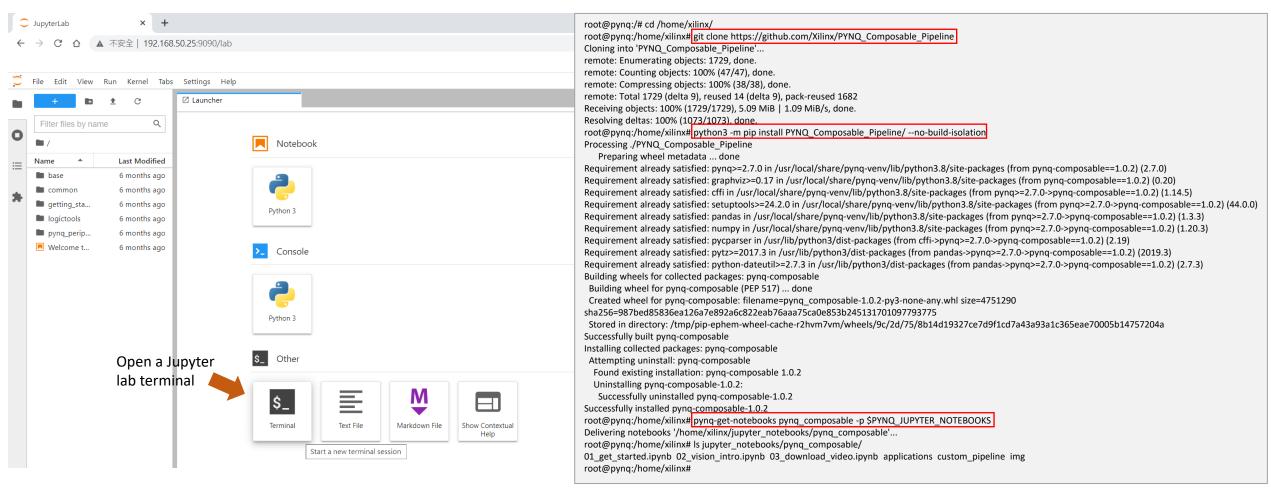
- The PYNQ-Z2 board needs pynq 2.7 up
  - https://github.com/Xilinx/PYNQ/releases
- Check pynq version

root@pynq:/# pynq -v PYNQ version 2.7.0

Git Id: 285d1457e64c076bbb39844afd54b38f075ad2c7



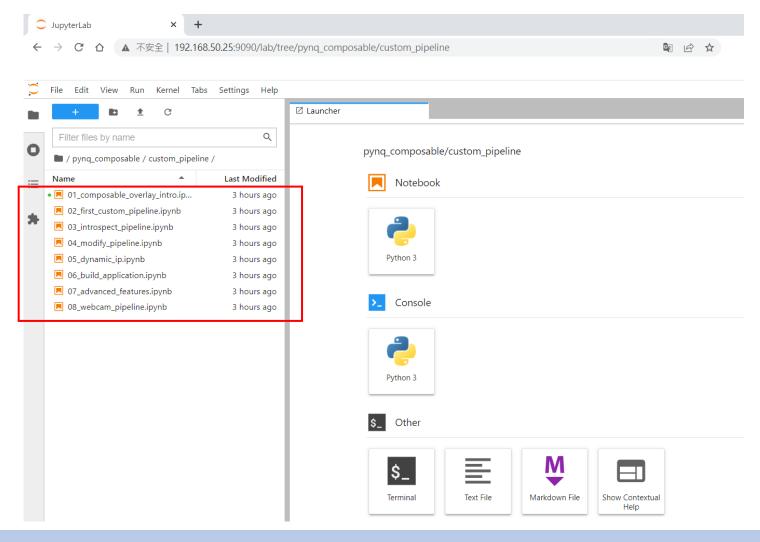
### Installation on PYNQ-Z2 Board



Note: The composable video package packages are pre-installed, please skip executed commands in your lab



### Custom Pipeline Exercises

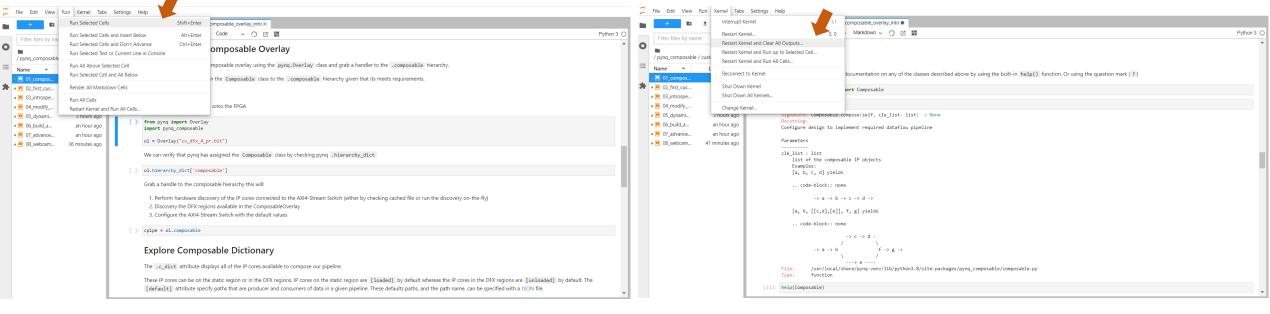




### Run Jupyter Notebooks

Click "Run Selected Cells" to execute Cell by Cell

Click "Restart Kernel and Clear All Outputs" to reset all Cells' execution





01\_composable\_overlay\_intro.ipynb

http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/01\_composable\_overlay\_intro.ipynb

```
[1]: from pynq import Overlay
import pynq_composable

ol = Overlay("cv_dfx_4_pr.bit")

[2]: ol.hierarchy_dict['composable']

[3]: cpipe = ol.composable
```

All of the IP cores available to compose our pipeline

```
pr_1/cornerHarris_accel [unloaded]:
    pr_1/axis_data_fifo_0 [unloaded]:
    pr_1/dilate_accel [unloaded]:
    pr_1/erode_accel [unloaded]:
    pr_join/bitwise_and_accel [unloaded]:
    pr_join/absdiff_accel [unloaded]:
    pr_join/subtract_accel [unloaded]:
    pr_join/add_accel [unloaded]:
    pr_fork/rgb2xyz_accel [unloaded]:
    pr_fork/duplicate_accel [unloaded]:
    hdmi_source_in [loaded][default]:
    hdmi_sink_in [loaded][default]:
    hdmi_sink_out [loaded][default]:
```



01\_composable\_overlay\_intro.ipynb

Filter by loaded, unloaded and default IP cores using the .loaded, .unloaded and .default attributes

```
[6]: cpipe.c dict.unloaded
[6]: ▼ composable:
      pr_0/fast_accel [unloaded]:
      pr_0/axis_data_fifo_0 [unloaded]:
      pr_0/erode_accel [unloaded]:
      pr_0/dilate_accel [unloaded]:
      pr_0/filter2d_accel [unloaded]:
      ▶ pr 0/axis data fifo 1 [unloaded]:
      pr_1/cornerHarris_accel [unloaded]:
      pr_1/axis_data_fifo_0 [unloaded]:
      pr_1/dilate_accel [unloaded]:
      pr_1/erode_accel [unloaded]:
      pr_join/bitwise_and_accel [unloaded]:
      pr_join/absdiff_accel [unloaded]:
      pr_join/subtract_accel [unloaded]:
      pr_join/add_accel [unloaded]:
      pr_fork/rgb2xyz_accel [unloaded]:
      pr_fork/duplicate_accel [unloaded]:
```



01\_composable\_overlay\_intro.ipynb

- If you expand an entry on this dictionary, you will see
  - decoupler: name of the decoupler that handles the DFX regions
  - gpio: PS GPIO pins that enable decouple and status of said decoupler
  - rm: (reconfigurable module) dictionary of partial bitstreams and IP cores contained in them

All of the DFX regions available in the composable overlay

```
[8]: cpipe.dfx_dict
[8]: ▼ dfx_dict:
      ▼ pr_0:
          decoupler: "/composable/dfx decouplers/dfx decoupler pr 0"
          decouple: 0
          status: 4
        ▼ rm:
         cv_dfx_4_pr_composable_pr_0_fast_fifo_partial.bit:
         cv_dfx_4_pr_composable_pr_0_dilate_erode_partial.bit:
         cv_dfx_4_pr_composable_pr_0_filter2d_fifo_partial.bit:
      ▼ pr_1:
          decoupler: "/composable/dfx decouplers/dfx decoupler pr 1"
          decouple: 1
          status: 5
        ▶ rm:
      ▼ pr_join:
          decoupler: "/composable/dfx decouplers/dfx decoupler pr join"
          decouple: 2
          status: 6
        ▶ rm:
      ▼ pr_fork:
          decoupler: "/composable/dfx decouplers/dfx decoupler pr fork"
          decouple: 3
          status: 7
```



02\_first\_custom\_pipeline.ipynb

 http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/02\_first\_ custom\_pipeline.ipynb

#### **Download Composable Overlay**

Import the pyng video libraries as well as Composable class and the drivers for the IP.

Download the Composable Overlay using pynq. Overlay and grab a handler to the composable hierarchy

```
[1]: from pynq import Overlay
   from pynq.lib.video import *
   from pynq_composable import *
   ol = Overlay("cv_dfx_4_pr.bit")
   cpipe = ol.composable
```



#### Start HDMI Video

Get VideoStream object and start video

#### Warning:

Failure to connect HDMI cables to a valid video source and screen may cause the notebook to hang

```
[2]: video = VideoStream(ol)
video.start()
```



### 02\_first\_custom\_pipeline.ipynb

#### Let us Compose

Grab a handler to the LUT IP object

```
[3]: lut = cpipe.lut accel
     Let us read the documentation on the method .compose
[4]: cpipe.compose?
     Signature: cpipe.compose(cle_list: list) -> None
     Configure design to implement required dataflow pipeline
     Parameters
     cle list : list
        list of the composable IP objects
         Examples:
         [a, b, c, d] yields
         .. code-block:: none
                -> a -> b -> c -> d ->
         [a, b, [[c,d],[e]], f, g] yields
         .. code-block:: none
                -> a -> b f -> g ->
                /usr/local/share/pynq-venv/lib/python3.8/site-packages/pynq composable/composable.py
     File:
     Type:
               method
```

This method expect a list with the IP object, based on this list the pipeline will be configured on our FPGA. After you run the next cell the video stream on your monitor should change,

02\_first\_custom\_pipeline.ipynb

[5]: video\_pipeline = [cpipe.hdmi\_source\_in, lut, cpipe.hdmi\_source\_out]
cpipe.compose(video\_pipeline)

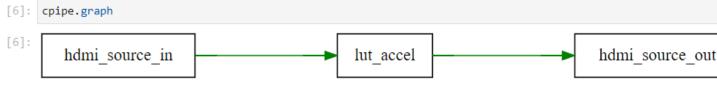


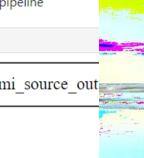


02\_first\_custom\_pipeline.ipynb

### Visualize the Pipeline

We can visualize the implemented pipeline with the .graph attribute. This allows to quickly verify the pipeline





### Play with the LUT IP

The LUT is one of the IP available on the static region of the composable overlay, this IP allows further runtime configuration with predefined kernels

The next cell will change the kernel type of the LUT IP every second, you will be able to watch the change on the output video

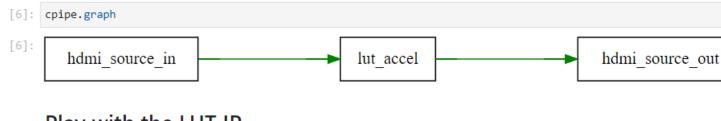
```
[7]: import time
for i in xvLut:
    lut.kernel_type = i
    time.sleep(0.6)
```

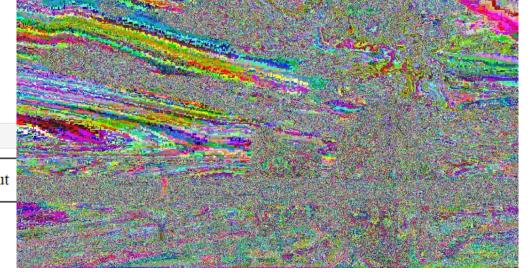


02\_first\_custom\_pipeline.ipynb

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The next cell will change the kernel type of the LUT IP every second, you will be able to watch the change on the output video

```
[7]: import time
for i in xvLut:
    lut.kernel_type = i
    time.sleep(0.6)
```



03\_introspect\_pipeline.ipynb

 http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/03\_intro spect\_pipeline.ipynb

#### **Download Composable Overlay**

Import the pyng video libraries as well as Composable class and the drivers for the IP.

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ol = Overlay("cv_dfx_4_pr.bit")

cpipe = ol.composable
```



#### Start HDMI Video

Get VideoStream object and start video

#### Warning:

Failure to connect HDMI cables to a valid video source and screen may cause the notebook to hang

```
[2]: video = VideoStream(ol)
    video.start()
```



03\_introspect\_pipeline.ipynb

#### Let us Compose

First we need to grab handlers to the IP objects to simplify the notebook

```
[3]: filter2d = cpipe.filter2d_accel
    rgb2gray = cpipe.rgb2gray_accel
    gray2rgb = cpipe.gray2rgb_accel
    rgb2hsv = cpipe.rgb2hsv_accel
    colorthr = cpipe.colorthresholding_accel
    lut = cpipe.lut_accel
```

This method expect a list with the IP object, based on this list the pipeline will be configured on our FPGA. After you run the next cell the video stream on your monitor should change,

```
[4]: video_pipeline = [cpipe.hdmi_source_in, lut, rgb2hsv, rgb2gray, gray2rgb, cpipe.hdmi_source_out]

cpipe.compose(video_pipeline)
```

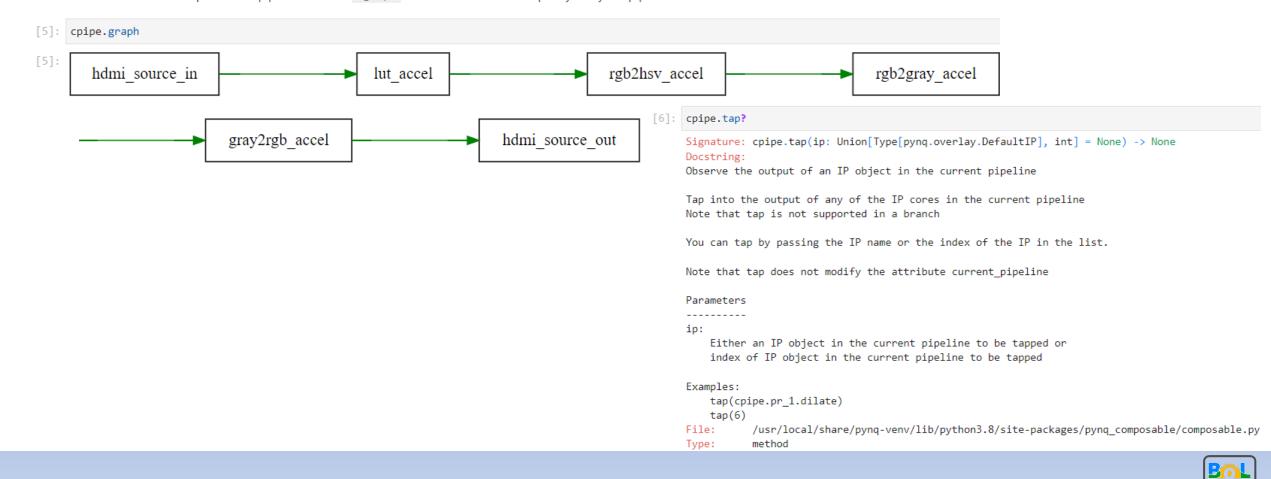




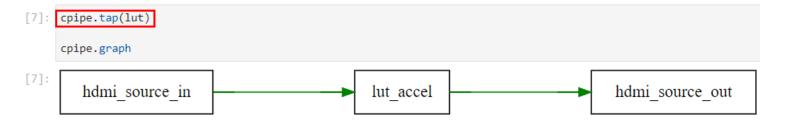
03\_introspect\_pipeline.ipynb

### Visualize the Pipeline

We can visualize the implemented pipeline with the .graph attribute. This allows to quickly verify the pipeline



03\_introspect\_pipeline.ipynb





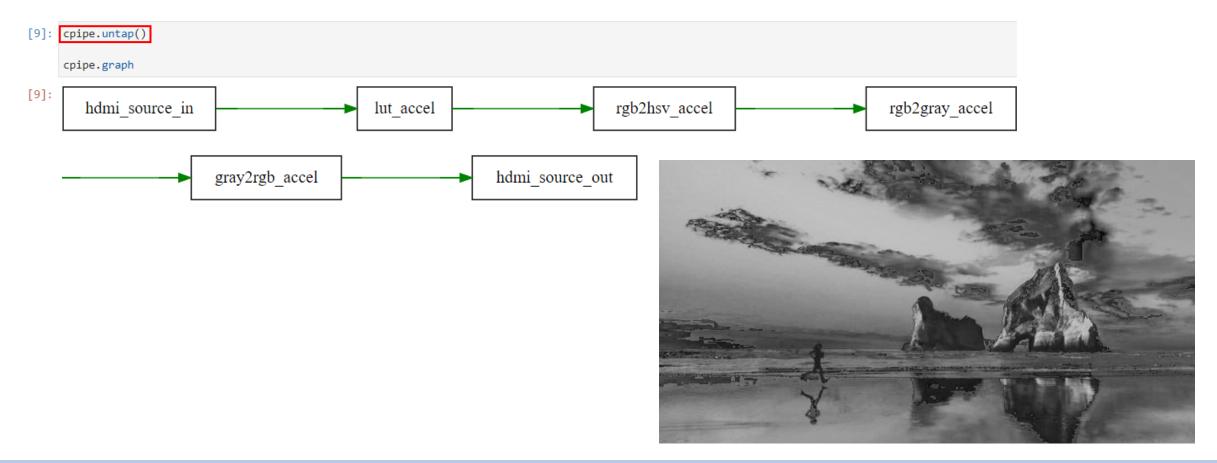


03\_introspect\_pipeline.ipynb





03\_introspect\_pipeline.ipynb





04\_modify\_pipeline.ipynb

http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/04\_modify\_pipeline.ipynb

#### **Download Composable Overlay**

Import the pyng video libraries as well as Composable class and the drivers for the IP.

Download the Composable Overlay using pynq. Overlay and grab a handler to the composable hierarchy

```
[1]: from pynq import Overlay
   from pynq.lib.video import *
   from pynq_composable import *
   ol = Overlay("cv_dfx_4_pr.bit")
   cpipe = ol.composable
```



#### Start HDMI Video

Get VideoStream object and start video

#### Warning:

Failure to connect HDMI cables to a valid video source and screen may cause the notebook to hang

```
[2]: video = VideoStream(ol)
video.start()
```



04\_modify\_pipeline.ipynb

### Let us Compose

First we need to grab handlers to the IP objects to simplify the notebook

```
[3]: filter2d = cpipe.filter2d_accel
    rgb2gray = cpipe.rgb2gray_accel
    gray2rgb = cpipe.gray2rgb_accel
    rgb2hsv = cpipe.rgb2hsv_accel
    colorthr = cpipe.colorthresholding_accel
    lut = cpipe.lut_accel
```

We will start with a simple pipeline that converts from RGB color space to Grayscale color space

```
video_pipeline = [cpipe.hdmi_source_in, rgb2gray, cpipe.hdmi_source_out]
cpipe.compose(video_pipeline)
cpipe.graph
```







04\_modify\_pipeline.ipynb

### Replace IP object

We can replace the rgb2gray IP object with the rgb2hsv easily using the .replace method. This method takes a tuple with the IP object to be replaced and the new IP object.

```
cpipe.replace?
     Signature: cpipe.replace(replaceip: tuple) -> None
     Docstring:
     Replace an IP object in the current pipeline
     Parameters
     replaceip: tuple
         Tuple of two items.
         First: IP object to be replaced
         Second: new IP object
         Examples:
             (cpipe.pr 0.erode, cpipe.pr 1.dilate)
     File:
                /usr/local/share/pynq-venv/lib/python3.8/site-packages/pynq composable/composable.py
     Type:
                method
    cpipe.replace((rgb2gray, rgb2hsv))
     cpipe.graph
[6]:
                                                    rgb2hsv accel
        hdmi source in
                                                                                               hdmi source out
```



04\_modify\_pipeline.ipynb

### Remove IP object

To visualize the RGB color space we can simply remove the rgb2hsv IP object from the composable pipeline using the remove method. This method gets a list of IP object to be removed as argument

```
cpipe.remove?
Signature: cpipe.remove(iplist: list = None) -> None
Docstring:
Remove IP object from the current pipeline
Parameters
iplist: list
    List of IP to be removed from the current pipeline
    Examples:
        [cpipe.pr 0.erode]
        [cpipe.pr_1.filter2d, cpipe.pr_fork.duplicate]
File:
           /usr/local/share/pynq-venv/lib/python3.8/site-packages/pynq composable/composable.py
Type:
           method
cpipe.remove([rgb2hsv])
cpipe.graph
   hdmi source in
                                               hdmi source out
```





04\_modify\_pipeline.ipynb

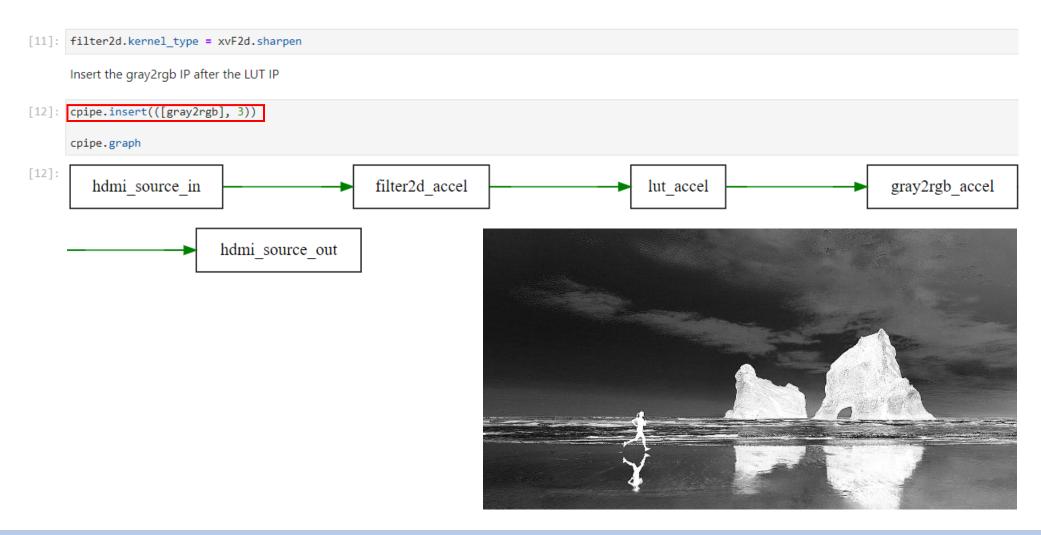
### **Insert IP objects**

The .insert method allows you to insert an IP object or list of IP object into a given index within the current pipeline

```
cpipe.insert?
Signature: cpipe.insert(iptuple: tuple) -> None
Docstring:
Insert a new IP or list of IP into current pipeline
Parameters
iptuple: tuple
    Tuple of two items.
    First: list of IP to be inserted
    Second: index
    Examples:
        ([cpipe.pr_0.erode], 3)
        ([cpipe.pr 1.filter2d, cpipe.pr fork.duplicate], 2)
           /usr/local/share/pynq-venv/lib/python3.8/site-packages/pynq composable/composable.py
File:
Type:
           method
cpipe.insert(([filter2d, lut], 1))
cpipe.graph
                                               filter2d accel
                                                                                         lut accel
                                                                                                                               hdmi source out
   hdmi source in
```



04\_modify\_pipeline.ipynb





05\_dynamic\_ip.ipynb

 http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/05\_dyna mic\_ip.ipynb

#### **Download Composable Overlay**

Import the pyng video libraries as well as Composable class and the drivers for the IP.

Download the Composable Overlay using pynq. Overlay and grab a handler to the composable hierarchy

```
[1]: from pynq import Overlay
   from pynq.lib.video import *
   from pynq_composable import *

ol = Overlay("cv_dfx_4_pr.bit")

cpipe = ol.composable
```



#### Start HDMI Video

Get VideoStream object and start video

#### Warning:

Failure to connect HDMI cables to a valid video source and screen may cause the notebook to hang

```
[2]: video = VideoStream(ol)
    video.start()
```



### 05\_dynamic\_ip.ipynb

#### Load Dynamic IP

The Composable Overlay provides DFX regions where IP can be loaded dynamically to bring new functionality. If we want to load an IP within a DFX region, the .loadIP method is used.

Let us start by looking at the .c\_dict to see what IP cores are loaded

```
[3]: cpipe.c_dict.loaded
[3]: ▼ composable:
      ▶ rgb2gray accel [loaded]:
      ▶ gray2rgb_accel [loaded]:
      rgb2hsv_accel [loaded]:
      ▶ filter2d_accel [loaded]:
      ▶ lut_accel [loaded]:
      ▶ colorthresholding_accel [loaded]:
      ▶ hdmi_source_in [loaded][default]:
      hdmi_source_out [loaded][default]:
      hdmi_sink_in [loaded][default]:
      hdmi_sink_out [loaded][default]:
     The documentation of .loadIP specify that IP can be loaded using the full name or the IP object
[4]: cpipe.loadIP?
     Signature: cpipe.loadIP(dfx_list: list) -> None
     Docstring:
     Download dfx IP onto the corresponding partial regions
     Parameters
     _____
     dfx_list: list
         List of IP to be downloaded onto the dfx regions. The list can
         contain either a string with the fullname or the IP object
         Examples:
             [cpipe.pr 0.fast accel, cpipe.pr 1.dilate accel]
             ['pr_0/fast_accel', 'pr_1/dilate_accel']
                /usr/local/share/pynq-venv/lib/python3.8/site-packages/pynq_composable/composable.py
     Type:
                method
```



05\_dynamic\_ip.ipynb

```
[5]: cpipe.loadIP([cpipe.pr 1.dilate accel])
     Examine the .c_dict again and verify that dilate_accel and erode_accel are indeed loaded, both are in the same DFX region
     cpipe.c dict.loaded
[6]: ▼ composable:
      ▶ rgb2gray_accel [loaded]:
      ▶ gray2rgb_accel [loaded]:
      ▶ rgb2hsv_accel [loaded]:
      ▶ filter2d_accel [loaded]:
      ▶ lut_accel [loaded]:
      ▶ colorthresholding_accel [loaded]:
      ▶ pr_1/dilate_accel [loaded]:
      ▶ pr_1/erode_accel [loaded]:
      ▶ hdmi_source_in [loaded][default]:
      hdmi_source_out [loaded][default]:
      hdmi_sink_in [loaded][default]:
      ▶ hdmi_sink_out [loaded][default]:
     Let us Compose
     Grab handlers to the dilate IP and compose
[7]: dilate = cpipe.pr_1.dilate_accel
     cpipe.compose([cpipe.hdmi_source_in, dilate, cpipe.hdmi_source_out])
     cpipe.graph
[8]:
                                                    pr 1/dilate accel
        hdmi source in
                                                                                                 hdmi source out
```

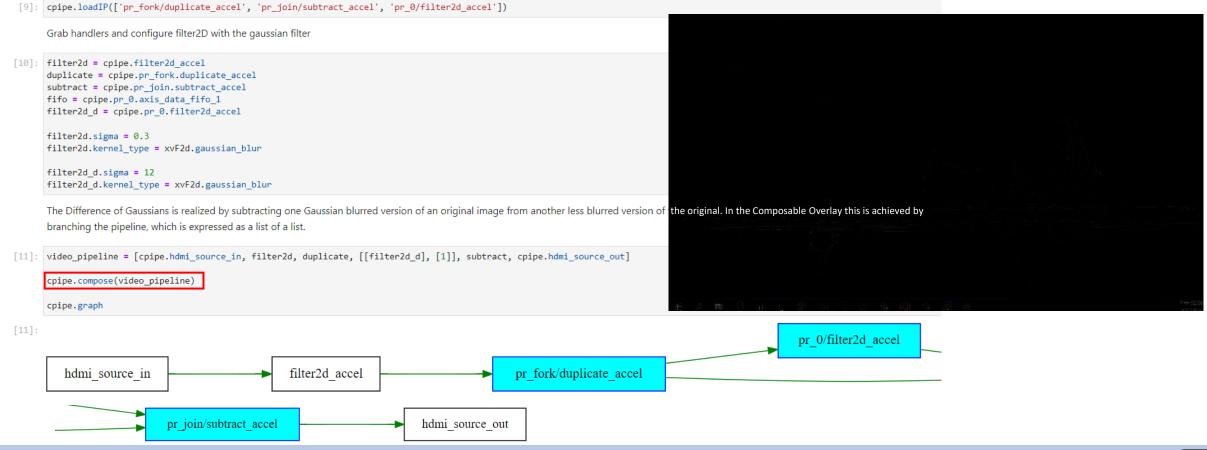


### 05 dynamic ip.ipynb

#### **Branched Pipeline**

In this part of the notebook, we will bring new functionality into the four DFX regions to compose the Difference of Gaussians application that was also introduced in the previous session.

Load dynamic IP, grab handlers and set up default values





05\_dynamic\_ip.ipynb

### **Conflicting Dynamic IP**

Note that IP within the DFX regions are often mutually exclusive (some partial bitstreams support multiple IP within the DFX region), this means that they cannot be loaded at the same time. The .loadIP will raise an exception in these cases, try it by yourself running the following cell

```
cpipe.loadIP(['pr_fork/duplicate_accel', 'pr_fork/rgb2xyz_accel'])
SystemError
                                          Traceback (most recent call last)
<ipython-input-12-4a38f0c32419> in <module>
---> 1 cpipe.loadIP(['pr fork/duplicate accel', 'pr fork/rgb2xyz accel'])
/usr/local/share/pynq-venv/lib/python3.8/site-packages/pynq composable/composable.py in loadIP(self, dfx list)
    538
                                    self. c dict[fullpath]['loaded']
                            elif bit dict[pr]['bitstream'] != bitname:
    539
--> 540
                               raise SystemError("\'{}\' and \'{}\' bitstreams cannot"
                                                  " be loaded into the same DFX "
    541
    542
                                                  " region \'{}\' at the same time"
SystemError: 'cv_dfx_4_pr_composable_pr_fork_duplicate_partial.bit' and 'cv_dfx_4_pr_composable_pr_fork_rgb2xyz_partial.bit' bitstreams cannot be loaded into the same DFX re
gion 'pr fork' at the same time
```

Info! Use the dfx\_dict attribute to identify which IP are mutually exclusive



06\_build\_application.ipynb

 http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/06\_build \_application.ipynb

#### **Download Composable Overlay**

Import the pyng video libraries as well as Composable class and the drivers for the IP.

Download the Composable Overlay using pynq. Overlay and grab a handler to the composable hierarchy

```
[1]: from pynq import Overlay
   from pynq.lib.video import *
   from pynq_composable import *

ol = Overlay("cv_dfx_4_pr.bit")

cpipe = ol.composable
```



#### Start HDMI Video

Get VideoStream object and start video

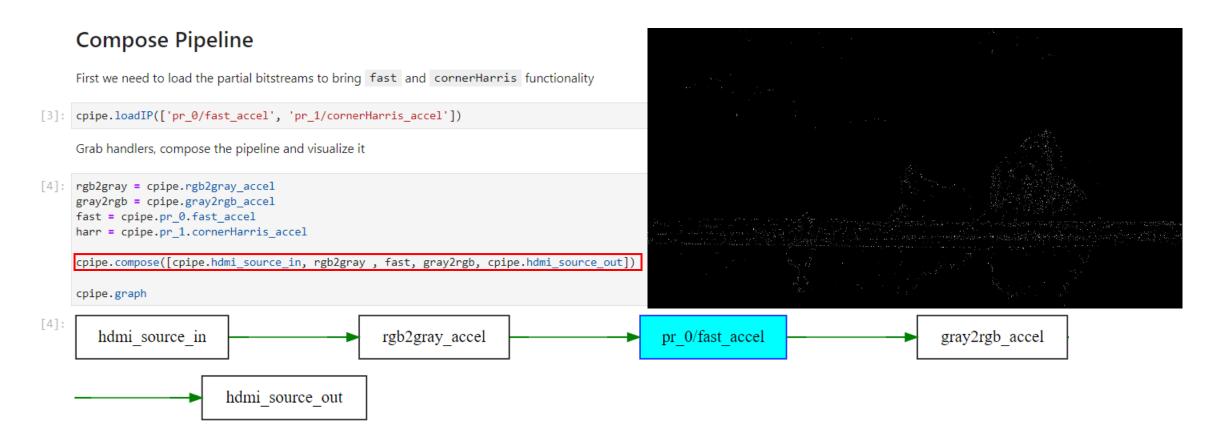
#### Warning:

Failure to connect HDMI cables to a valid video source and screen may cause the notebook to hang

```
[2]: video = VideoStream(ol)
video.start()
```



06\_build\_application.ipynb





### 06\_build\_application.ipynb

#### **Build the Application**

In the following cells we will define some useful functions to help us change the functionality of the application

Declare the threshold and K values as IntSlider and FloatSlider respectively

```
[5]: from ipywidgets import widgets, IntSlider, FloatSlider, interact
     thr = IntSlider(min=0, max=255, step=1, value=20)
     k harris = FloatSlider(min=0, max=0.2, step=0.002, value=0.04, description='K')
     Declare swap function that enables to change between fast and cornerHarris
[6]: algorithm = 'Fast'
     def swap():
         global algorithm
         global thr
         if algorithm == 'Fast':
             cpipe.replace((fast, harr))
             algorithm = 'Harris'
             thr.max = 1024
             thr.value = 422
         else:
             cpipe.replace((harr, fast))
             algorithm = 'Fast'
             thr.max = 255
             thr.value = 20
```

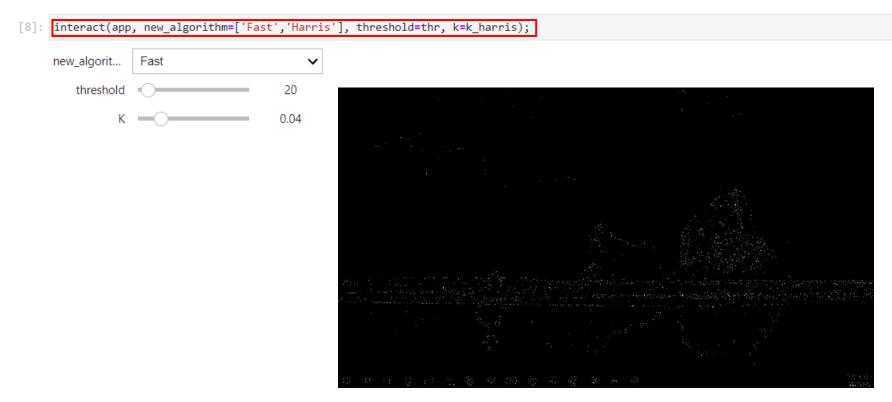
```
[7]: def app(new_algorithm, threshold, k):
    global thr
    global k_harris
    if new_algorithm != algorithm:
        swap()
    elif new_algorithm == 'Fast':
        fast.threshold = threshold
        k_harris.disabled = True
    else:
        harr.threshold = threshold
        k_harris.disabled = False
        harr.k = k
```



06\_build\_application.ipynb

### Run the Application

Finally we can use interact, which automatically creates user interface (UI) controls, to run our application. The first argument is the function we want to call and the following are the argument to such function.

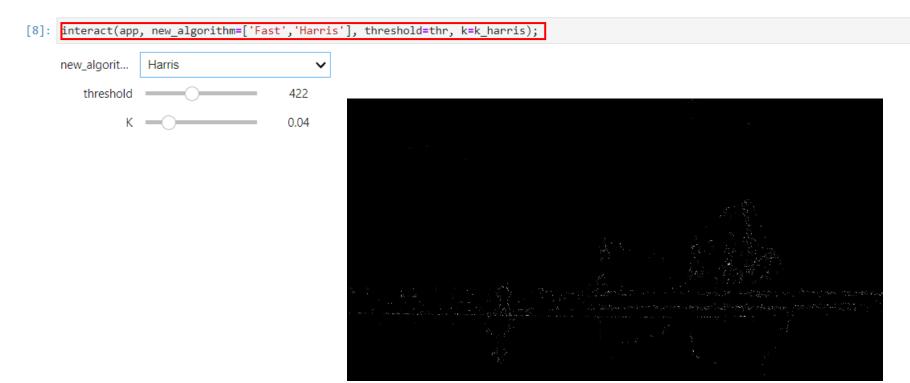




06\_build\_application.ipynb

### **Run the Application**

Finally we can use interact, which automatically creates user interface (UI) controls, to run our application. The first argument is the function we want to call and the following are the argument to such function.





07\_advanced\_features.ipynb

 http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/07\_adva nced\_features.ipynb

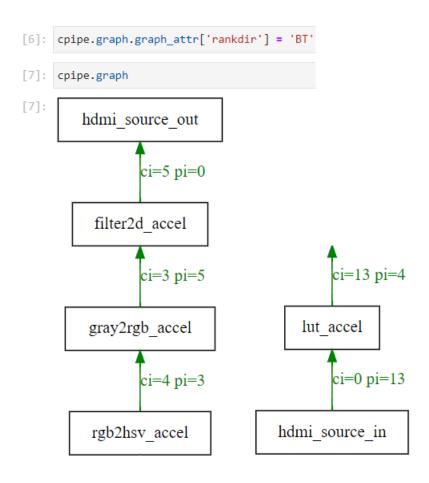
```
[1]: from pynq import Overlay
   from pynq.lib.video import *
   from pynq_composable import *
   ol = Overlay("cv_dfx_4_pr.bit")
   cpipe = ol.composable
```

This attribute will enable debug mode in the graph

```
[2]: cpipe. graph debug = True
[3]: filter2d = cpipe.filter2d_accel
     rgb2hsv = cpipe.rgb2hsv accel
     gray2rgb = cpipe.gray2rgb_accel
     lut = cpipe.lut accel
    video pipeline = [cpipe.hdmi source in, lut, rgb2hsv, gray2rgb, filter2d, cpipe.hdmi source out]
     cpipe.compose(video pipeline)
[5]: cpipe.graph
[5]:
                               ci=0 pi=13
                                                                   ci=13 pi=4
                                                                                        rgb2hsv accel
        hdmi source in
                                                    lut accel
  ci=4 pi=3
                                             ci=3 pi=5
                                                                                     ci=5 pi=0
                      gray2rgb accel
                                                                 filter2d accel
                                                                                                         hdmi source out
```



07\_advanced\_features.ipynb



cpipe.axis\_switch?

Type: StreamSwitch

String form: <pynq\_composable.switch.StreamSwitch object at 0xb5070f58>

File: /usr/local/share/pynq-venv/lib/python3.8/site-packages/pynq\_composable/switch.py

Docstring:

AXI4-Stream Switch python driver

This class provides the driver to control an AXI4-Stream Switch which uses the AXI4-Lite interfaces to specify the routing table. This routing mode requires that there is precisely only one path between producer and consumer. When attempting to map the same consumer interface to multiple producer interfaces, only the lowest consumer interface is able to access the consumer interface.

Unused producer interfaces are automatically disabled by the logic provided in this driver  $\,$ 



07\_advanced\_features.ipynb

```
cpipe.axis switch.pi?
Type:
            property
Docstring:
AXI4-Stream Switch configuration
Configure the AXI4-Stream Switch given a numpy array
Each element in the array controls a consumer interface selection.
If more than one element in the array is set to the same consumer
interface, then the lower producer interface wins.
Parameters
conf_array : numpy array (dtype=np.int64)
    An array with the mapping of consumer to producer interfaces
    The index in the array is the producer interface and
    the value is the consumer interface slot
    The length of the array can vary from 1 to max slots
    Use negative values to indicate that a producer is disabled
    For instance, given this input [-1, 2, 1, 0]
        Consumer 2 will be routed to Producer 1
        Consumer 1 will be routed to Producer 2
        Consumer 0 will be routed to Producer 3
        Producer 0 is disabled
You can check the current AXI4-Stream Switch configuration using the .pi attribute.
```

Note, the index in the array is the producer interface number and the value is the consumer interface number

```
[10]: cpipe.axis_switch.pi

[10]: array([ 5,  1, 2147483648,  4,  13,  3, 2147483648, 2147483648, 2147483648, 2147483648, 2147483648,  2147483648], dtype=int64)
```



08\_webcam\_pipeline.ipynb

 http://PYNQ\_IP:Port/lab/tree/pynq\_composable/custom\_pipeline/08\_webc am\_pipeline.ipynb

#### **Download Composable Overlay**

Import the pyng video libraries as well as Composable class and the drivers for the IP.

Download the Composable Overlay using pynq. Overlay and grab a handler to the composable hierarchy

```
[1]: from pynq import Overlay
   from pynq.lib.video import *
   from pynq_composable import *
   from ipywidgets import widgets, interact, FloatSlider, IntSlider
   from pynq.ps import CPU_ARCH, ZYNQ_ARCH
   ol = Overlay("cv_dfx_4_pr.bit")
   cpipe = ol.composable
```

#### **Configure Webcam**

Configure the Webcam and with VideoStream class, and start the video

#### Warning:

Failure to connect HDMI output cable to an screen may cause the notebook to hang

```
[2]: video = VideoStream(ol, source=VSource.OpenCV)
    video.start()
```





08\_webcam\_pipeline.ipynb

### **Compose Simple Pipeline**

Grab handlers to LUT and compose

```
[3]: lut = cpipe.lut_accel
    lut.kernel_type = xvLut.negative

[4]: cpipe.compose([cpipe.hdmi_sink_in, lut, cpipe.hdmi_sink_out])
    cpipe.graph

[4]: hdmi sink in lut accel hdmi sink out
```





08\_webcam\_pipeline.ipynb

#### **Compose Complex Pipeline**

#### Warning:

Failure to pause the VideoStream for Zynq-7000 devices before using .loadIP may cause the notebook to hang

In this part of the notebook, we will bring new functionality into the DFX regions to compose a corner detect application.

Load dynamic IP, grab handlers and set up default values

```
[5]: if CPU_ARCH != ZYNQ_ARCH:
    video.pause()

cpipe.loadIP(['pr_0/fast_accel', 'pr_fork/duplicate_accel', 'pr_join/add_accel'])

[6]: #Resume Webcam stream
    if CPU_ARCH != ZYNQ_ARCH:
        video.start()
```

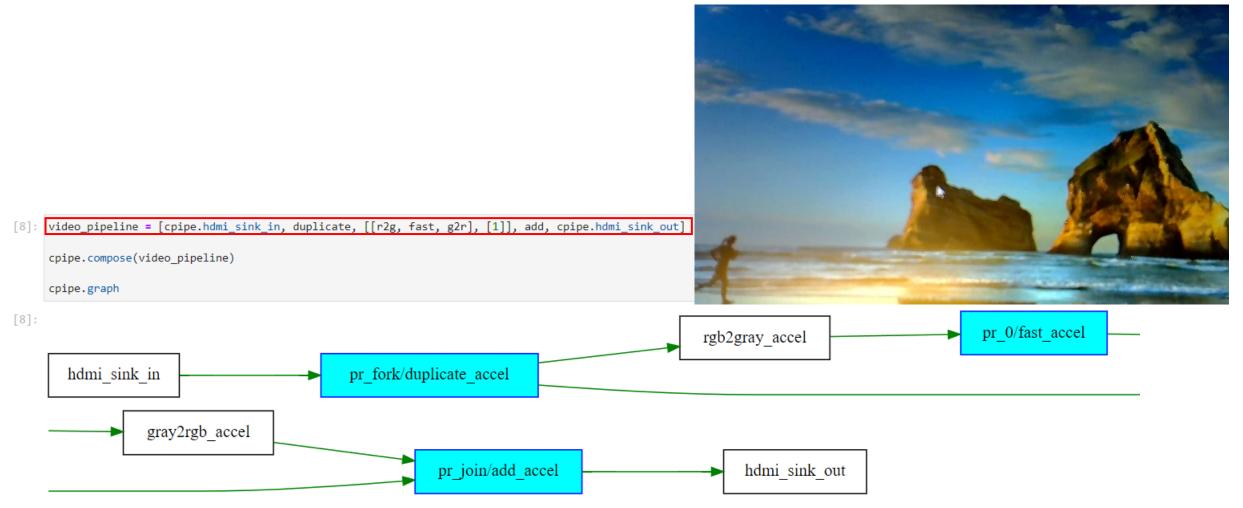
Grab handler to functions

```
[7]: fast = cpipe.pr_0.fast_accel
duplicate = cpipe.pr_fork.duplicate_accel
add = cpipe.pr_join.add_accel
r2g = cpipe.rgb2gray_accel
g2r = cpipe.gray2rgb_accel
```

The Corner Detect is realized by adding (masking) the output of the Fast algorithm to the original image. In the Composable Overlay this is achieved by branching the pipeline, which is expressed as a list of a list.



08\_webcam\_pipeline.ipynb





08\_webcam\_pipeline.ipynb

#### **Modify Parameters**

The corner Harris IP provides two parameters that help us tweak the sensitivity of the algorithm. These parameters are the threshold and k (Harris parameter), after running the next cell you will be able to update them.

```
[9]: thr = IntSlider(min=0, max=255, step=1, value=25)
def play(thr):
    fast.threshold = thr

interact(play, thr=thr);
```



### Build Sources on Vivado Server

- The build process provides a way to modify Composable Video Pipeline project. After finishing build source (run make)
  - Manually move generated bitstream and hwh files to PYNQ-Z2 Board
  - Test overlay using Jupyter ipynb files
- The build process is scripted using a Makefile, when you run make the build process will do the following steps
  - Vision IP will be generated
  - PYNQ HLS IP will be generated
  - The Vivado project is created along with the IP design
  - The bitstream generation is launched
  - The bitstreams and hwh files are copied to the overlay folder
  - Files are versioned



### make Sources on Vivado Server

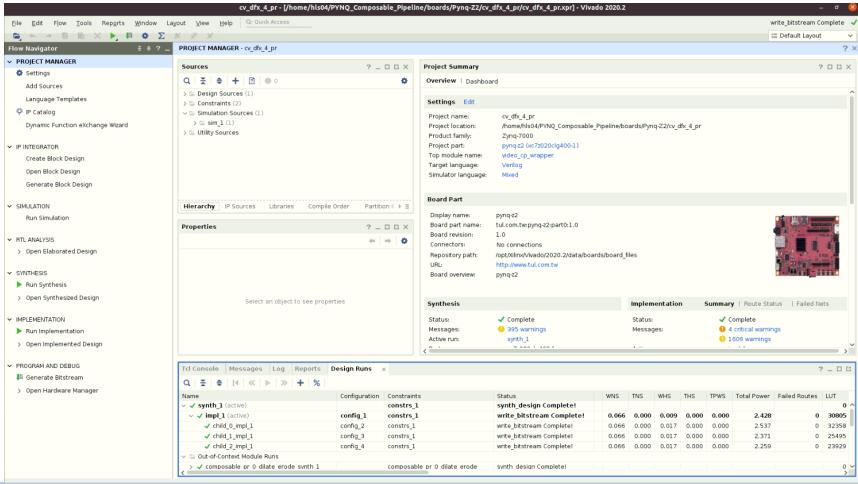
- Ubuntu 20.04 and Vivado 2020.2 (patched with y2k22\_patch)
- Install dependency and PYNQ-Z2 board files before executing make
  - sudo apt install libc6-dev-i386 -y
  - unzip <a href="mailto:pynq-z2.zip">pynq-z2.zip</a> -d /vivado\_install\_path/Vivado/2020.2/data/boards/board\_files

```
hls04@HLS04:~$ git clone https://github.com/Xilinx/PYNQ Composable Pipeline --recursive
Cloning into 'PYNQ Composable Pipeline'...
remote: Enumerating objects: 1729, done.
remote: Counting objects: 100% (47/47), done.
remote: Compressing objects: 100% (38/38), done.
remote: Total 1729 (delta 9), reused 14 (delta 9), pack-reused 1682
Receiving objects: 100% (1729/1729), 5.09 MiB | 7.88 MiB/s, done.
Resolving deltas: 100% (1073/1073), done.
hls04@HLS04:~$
hls04@HLS04:~$ Is PYNQ Composable Pipeline/boards/Pynq-Z2/
cv dfx 4 pr.tcl cv dfx 4 pr.xdc default paths.json ip LICENSE Makefile notebooks pinout.xdc README.md
hls04@HLS04:~$
hls04@HLS04:~$ cd PYNQ Composable Pipeline/boards/Pyng-Z2/
hls04@HLS04:~$ make
...... make process ......
hls04@HLS04:~$ Is
cv dfx 4 pr cv dfx 4 pr.xdc ip Makefile notebooks pinout.xdc vivado.jou
cv dfx 4 pr.tcl default paths.json LICENSE NA overlay README.md vivado.log
hls04@HLS04:~$
```



### Open Vivado Project

• Project file: /PYNQ\_Composable\_Pipeline/boards/Pynq-Z2/cv\_dfx\_4\_pr/cv\_dfx\_4\_pr.xpr





### Bitstream

```
hls04@HLS04:~/PYNQ Composable Pipeline/boards/Pynq-Z2/overlay$ ls -alF
total 13144
drwxrwxr-x 2 hls04 hls04 4096 🖂 17 23:28 ./
drwxrwxr-x 8 hls04 hls04 4096 2 18 10:14 ../
-rw-rw-r-- 1 hls04 hls04 4045676 U 17 23:28 cv dfx 4 pr.bit
                                                                                                                                                     Full Bitstream
-rw-rw-r-- 1 hls04 hls04 1850480 四 17 23:28 cv dfx 4 pr.hwh
-rw-rw-r-- 1 hls04 hls04 4869 🖂 17 23:28 cv dfx 4 pr composable.pkl
                                                                                                                                                   Partial Bitstream
-rw-rw-r-- 1 hls04 hls04 975153 🖂 17 23:28 cv dfx 4 pr composable pr 0 dilate erode partial.bit
-rw-rw-r-- 1 hls04 hls04 64695 四 17 23:28 cv dfx 4 pr composable pr 0 dilate erode partial.hwh
-rw-rw-r-- 1 hls04 hls04 975153 🖂 17 23:28 cv dfx 4 pr composable pr 0 fast fifo partial.bit
-rw-rw-r-- 1 hls04 hls04 54822 Z 17 23:28 cv dfx 4 pr composable pr 0 fast fifo partial.hwh
-rw-rw-r-- 1 hls04 hls04 975153 Z 17 23:28 cv dfx 4 pr composable pr 0 filter2d fifo partial.bit
-rw-rw-r-- 1 hls04 hls04 55506 四 17 23:28 cv dfx 4 pr composable pr 0 filter2d fifo partial.hwh
-rw-rw-r-- 1 hls04 hls04 1238433 四 17 23:28 cv dfx 4 pr composable pr 1 cornerharris fifo partial.bit
-rw-rw-r-- 1 hls04 hls04 56198 四 17 23:28 cv dfx 4 pr composable pr 1 cornerharris fifo partial.hwh
-rw-rw-r-- 1 hls04 hls04 1238433 🖂 17 23:28 cv dfx 4 pr composable pr 1 dilate erode partial.bit
-rw-rw-r-- 1 hls04 hls04 64695 🖂 17 23:28 cv_dfx_4_pr_composable_pr_1_dilate_erode_partial.hwh
-rw-rw-r-- 1 hls04 hls04 359329 🖂 17 23:28 cv dfx 4 pr composable pr fork duplicate partial.bit
-rw-rw-r-- 1 hls04 hls04 40697 四 17 23:28 cv dfx 4 pr composable pr fork duplicate partial.hwh
-rw-rw-r-- 1 hls04 hls04 359329 🖂 17 23:28 cv dfx 4 pr composable pr fork rgb2xyz partial.bit
-rw-rw-r-- 1 hls04 hls04 34799 🖂 17 23:28 cv dfx 4 pr composable pr fork rgb2xyz partial.hwh
-rw-rw-r-- 1 hls04 hls04 209785 四 17 23:28 cv dfx 4 pr composable pr join absdiff partial.bit
-rw-rw-r-- 1 hls04 hls04 40236 四 17 23:28 cv dfx 4 pr composable pr join absdiff partial.hwh
-rw-rw-r-- 1 hls04 hls04 209785 四 17 23:28 cv dfx 4 pr composable pr join add partial.bit
-rw-rw-r-- 1 hls04 hls04 39480 🖂 17 23:28 cv dfx 4 pr composable pr join add partial.hwh
-rw-rw-r-- 1 hls04 hls04 209785 四 17 23:28 cv dfx 4 pr composable pr join bitand partial.bit
-rw-rw-r-- 1 hls04 hls04 40762 Z 17 23:28 cv dfx 4 pr composable pr join bitand partial.hwh
-rw-rw-r-- 1 hls04 hls04 209785 🖂 17 23:28 cv dfx 4 pr composable pr join subtract partial.bit
-rw-rw-r-- 1 hls04 hls04 40425 四 17 23:28 cv dfx 4 pr composable pr join subtract partial.hwh
-rw-rw-r-- 1 hls04 hls04 650 Z 17 23:28 cv dfx 4 pr paths.json
-rw-rw-r-- 1 hls04 hls04 2334 四 17 23:28 version.txt
```



# Composable Video Pipeline Default Paths

ci: (consumer interface) the output stream of this IP is connected to this consumer interface on the AXI4-Stream Switch pi: (producer interface) the input stream of this IP is connected from this producer interface on the AXI4-Stream Switch

```
hls04@HLS04:~$ cat PYNQ Composable Pipeline/boards/Pyng-Z2/overlay/cv dfx 4 pr paths.json
 "composable": {
    "hdmi source": {
      "ci": {
             "port": 0,
            "Description": "HDMI IN frontend PL path"
             "port": 0.
            "Description": "HDMI IN frontend PS path"
    "hdmi sink": {
      "ci": {
             "port": 1,
            "Description": "HDMI OUT frontend PS path"
            "Description": "HDMI OUT frontend PL path"
```



### Files are Versioned

```
hls04@HLS04:~$ cat PYNQ Composable Pipeline/boards/Pynq-Z2/overlay/version.txt
board = Pynq-Z2
git id = 8e2cd7dba3de06a8e8fe66c61aa9829e13daf35e
date = 17 四月 2022
version = 1.0.2
---- md5sum
                      Files ----
3edff519d841c60d2d4fdd28b953ea4e overlay/cv dfx 4 pr.bit
102a19da238e1f75b699cd26ddf06a2c overlay/cv dfx 4 pr composable pr 0 dilate erode partial.bit
6622470892193fd9bd42a7a79194d57b overlay/cv dfx 4 pr composable pr 0 dilate erode partial.hwh
310dc4f5973a681d67d364e04305f578 overlay/cv dfx 4 pr composable pr 0 fast fifo partial.bit
da063c04449e1b3d677526454c144edd overlay/cv dfx 4 pr composable pr 0 fast fifo partial.hwh
d76f7dfad034ba82c3e5803b620463bd overlay/cv dfx 4 pr composable pr 0 filter2d fifo partial.bit
5cdc025105bd7b06bc0c8250e7d5caaa overlay/cv dfx 4 pr composable pr 0 filter2d fifo partial.hwh
b0488361b2054d58a504a04d1fdfed50 overlay/cv dfx 4 pr composable pr 1 cornerharris fifo partial.bit
761d814efe4f0421fcf8330aa99c77a4 overlay/cv dfx 4 pr composable pr 1 cornerharris fifo partial.hwh
7dc46308a8a98a20398bd75cf75ec4bb overlay/cv dfx 4 pr composable pr 1 dilate erode partial.bit
37e57d6e8a8744f4294fa9034f08a627 overlay/cv dfx 4 pr composable pr 1 dilate erode partial.hwh
b968e79c03c2e42921aa39e980966fcd overlay/cv dfx 4 pr composable pr fork duplicate partial.bit
427eb663e187a0ee058c78b58efb803d overlay/cv dfx 4 pr composable pr fork duplicate partial.hwh
ed3b8cb90cdb558060b208ed74b36a8a overlay/cv dfx 4 pr composable pr fork rgb2xyz partial.bit
895b0d20fef6c317248f54717ce1f324 overlay/cv dfx 4 pr composable pr fork rgb2xyz partial.hwh
65ec1bc6fc445ce61f2bac2bc5f4d7b5 overlay/cv dfx 4 pr composable pr join absdiff partial.bit
7869ca144901c39b3fafac03fd0df117 overlay/cv dfx 4 pr composable pr join absdiff partial.hwh
1b7acc9a66191aba928de55cfbcc450c overlay/cv dfx 4 pr composable pr join add partial.bit
d18840a5dd01b861af2cf374a2d9e9f7 overlay/cv dfx 4 pr composable pr join add partial.hwh
372c0618cc6ca670a9d9f243866b3686 overlay/cv dfx 4 pr composable pr join bitand partial.bit
0ea5504fb7ddb7f544ceedc3a58e924c overlay/cv dfx 4 pr composable pr join bitand partial.hwh
1631af313b62b2266bb65b4610daf6e4 overlay/cv dfx 4 pr composable pr join subtract partial.bit
1a2cde807af63b836f2ec1908c0c540a overlay/cv dfx 4 pr composable pr join subtract partial.hwh
5bdc04faaf8663ddec5f741d14d42ecd overlay/cv dfx 4 pr.hwh
```



### References

- PYNQ: Python productivity for Xilinx platforms
  - https://pynq.readthedocs.io/en/v2.7.0/index.html
- PYNQ Composable Overlays
  - https://pynq-composable.readthedocs.io/en/latest/pynq\_composable.html
- PYNQ\_Composable\_Pipeline
  - https://github.com/Xilinx/PYNQ Composable Pipeline
- The Composable Overlays Overview
  - https://youtu.be/nKu8dVKDweg



### Resources

- PYNQ-Z2 Board Files
  - https://dpoauwgwqsy2x.cloudfront.net/Download/pynq-z2.zip
- PYNQ Community
  - http://www.pynq.io/community.html
- element14 Community
  - https://community.element14.com/

