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## **1 Introduction**

This Dog.c program emulate the functionality of cat

### **1.1 goals and objectives**

Resemble the functionality of cat, print the content of text or binary file, print the input from the user.

### **1.2 Statement of scope**

This program can take none or any arguments : filename or - option. For input are filenames Dog.c prints the content of the file in reverse order. For none or - argument, it get the input From the user, print what user types on the command line.

## **2 Data design**

### **2.1 Internal data**

For the header of main function such that *int main (int argc, char \*argv[])*, argc indicates the number of argument received by program; argc==1 if there are no argument Char argv[] give the access to the individual file, such that ./dog 1.txt 2.txt, argv[2] point to the 1.txt file

Int n, count, fd get value from the read or open to indicate the success of the open or read file

### **2.2 Global data**

Create char array : char buffer [ ] to store the input from content of file or users.  
Create a global int variable: MAX\_LEN to set the length of buffer to be 3278

## **3 Architectural and component- level design**

### **3.1 System structure**

The program may take zero or many argument, and - option, for different situation of argument, using the if statement to distinguish

#### **3.11 Situation one: zero argument**

- 1 if the number of argument is zero
- 2 get the input from the user
- 3 check whether the input is valid if CTRL +D  
detect exit the loop
- 4 print the input

5 continue to read the input from user  
6 END

Exact code:

```
if (argc==1){  
    n=read(0,buffer,sizeof(buffer));  
    while (n>0){  
        write(1,buffer,n);  
        n=read(0,buffer,sizeof(buffer));  
    }  
}
```

### 3.12 Situation two:one or multiple argument

1 create a for loop to hand each argument individually in reverse order  
2 using strcmp to test whether the argument is "-" or normal filename  
  
3 if argument is not "-", using open() to get the file descriptor and give it to int fd  
4 using fd to check whether the file is opened successfully  
5 using read to get the content from file descriptor into the buffer and return -1 if read Error  
6 using a while a loop to read the file as many times as need until read give EOF indicator  
7 using write to print the content of buffer in standard output  
8 if not reach the end of loop, continue

Or

3 if argument is "-", get the input from the user  
4 using while loop with condition that the input is valid if CTRL +D detect exit the While loop  
5 print the input  
6 continue to read the input from user  
7 while loop end  
8 if not reach the end of loop, continue

Exact code

```
for (int i = argc-1; i >=1; i--){  
    if(strcmp(argv[i],"-")!=0){  
        fd=open(argv[i],O_RDONLY);  
        count=read(fd, buffer, sizeof(buffer));
```

```

        if(fd==1){
            perror("error");
            exit(EXIT_FAILURE);
        }

        while(count>0){
            write(1,buffer,count);
            count=read(fd, buffer, sizeof(buffer));

        }else{
            n=read(0,buffer,sizeof(buffer));
            while (n>0){
                write(1,buffer,n);
                n=read(0,buffer,sizeof(buffer));
            }
        }
    }
}

```

#### 4.0 user interface design

Users give the instruction on the command line of the terminal: such as

`./dog` reading the input from user and print it

`./dog -` reading the input from user and print it

`./dog file1 file2 ...` print the content of file in reverse order

And the output will be printed on the standard output

#### 5.0 Testing Issues

The program may fail to read a large text files or large mixed binary test file if file is too large

