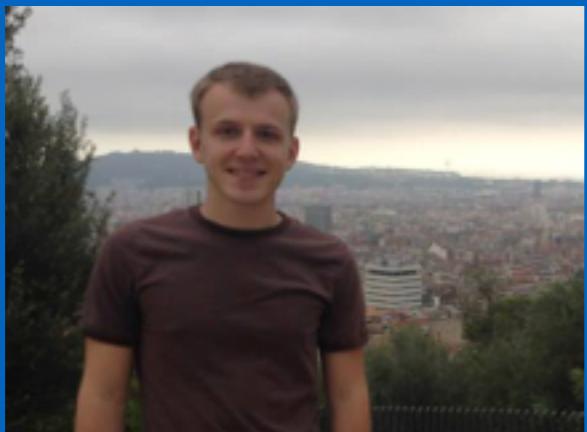


# Making with Arduino workshop

Class Materials:

[https://github.com/bolandrm/arduino\\_workshop](https://github.com/bolandrm/arduino_workshop)



# I'm Ryan Boland



Web Developer  
@ Tanooki Labs

@bolandrm (github, twitter)



Homework - Install Arduino IDE

**Part 1 - Getting started with Arduino & Electronics**

Intermission - Build your first circuit and upload a sketch!

**Part 2 - More on C and embedded programming (Lots of demos)**

**Part 3 - Build something!**

# Safety



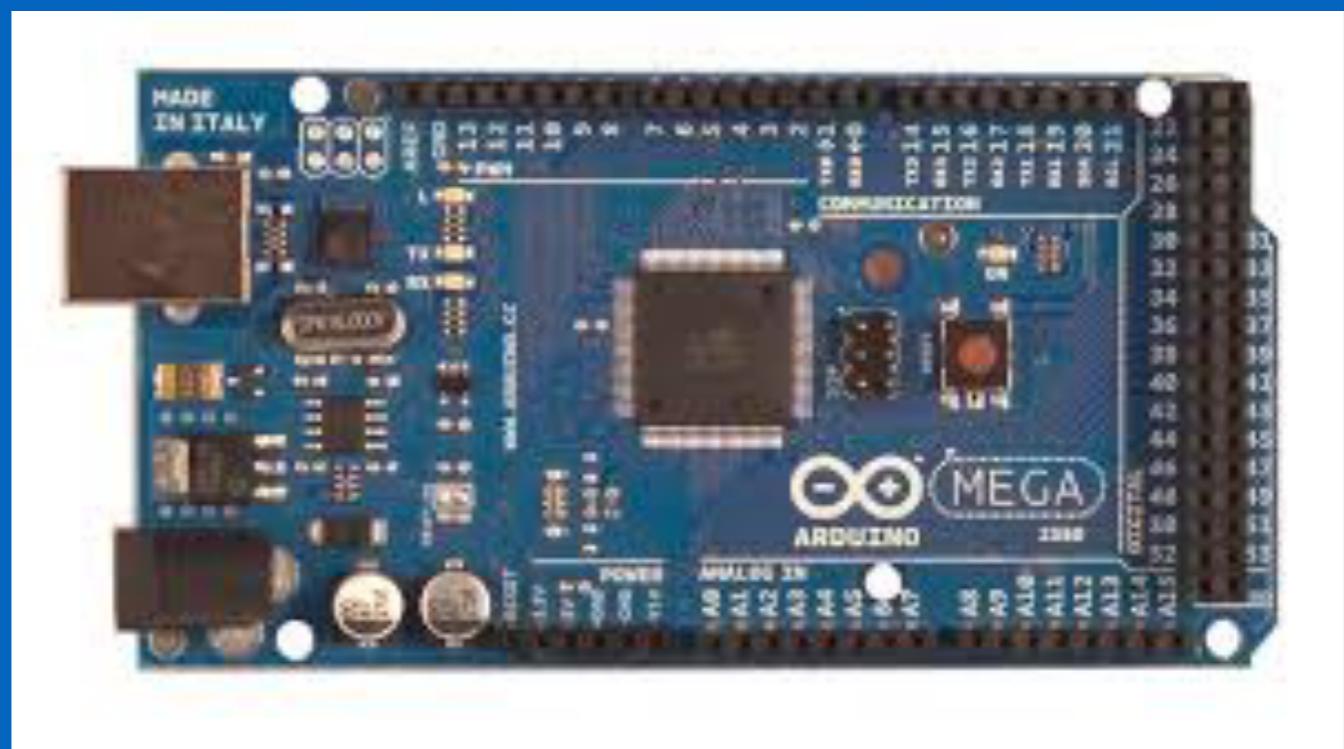
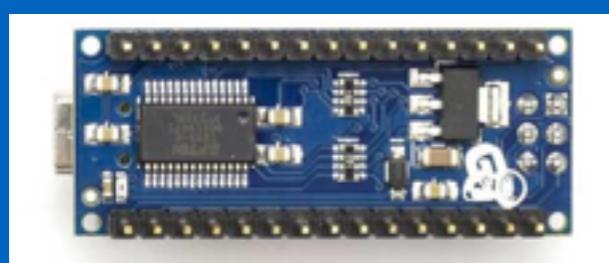
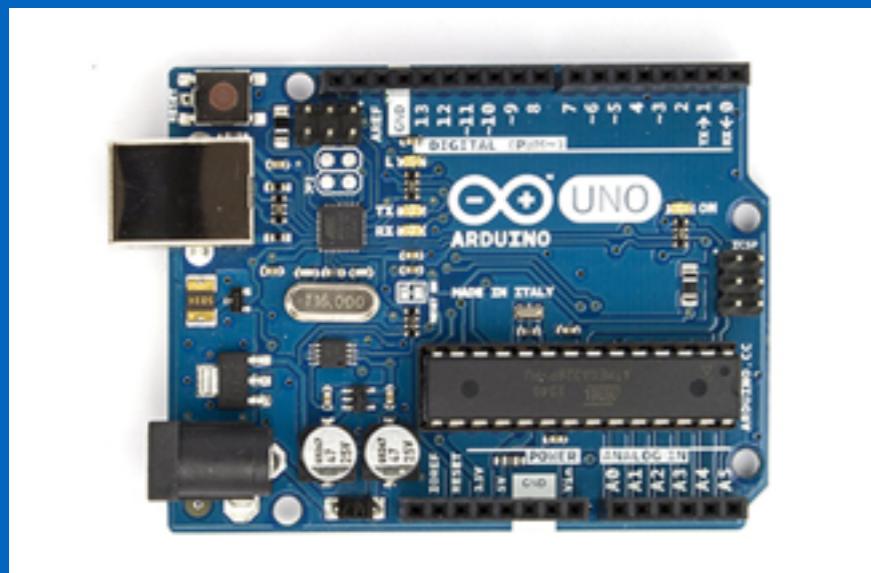
- **Avoid high voltage/current power sources. Household electricity, for example, is extremely dangerous for hobbyists to work with.**
- **Power down circuits before modifying them.**
- **Power down circuits / disconnect batteries when you leave the room.**
- **Take a moment to double check your work before powering it on. Be careful of short-circuits.**

# What is Arduino?

**“Arduino is an open-source prototyping platform based on easy-to-use hardware and software.”**

- [arduino.cc](http://arduino.cc)

# Hardware and software.



arduino / Arduino

open-source electronics prototyping platform <http://www.arduino.cc/>

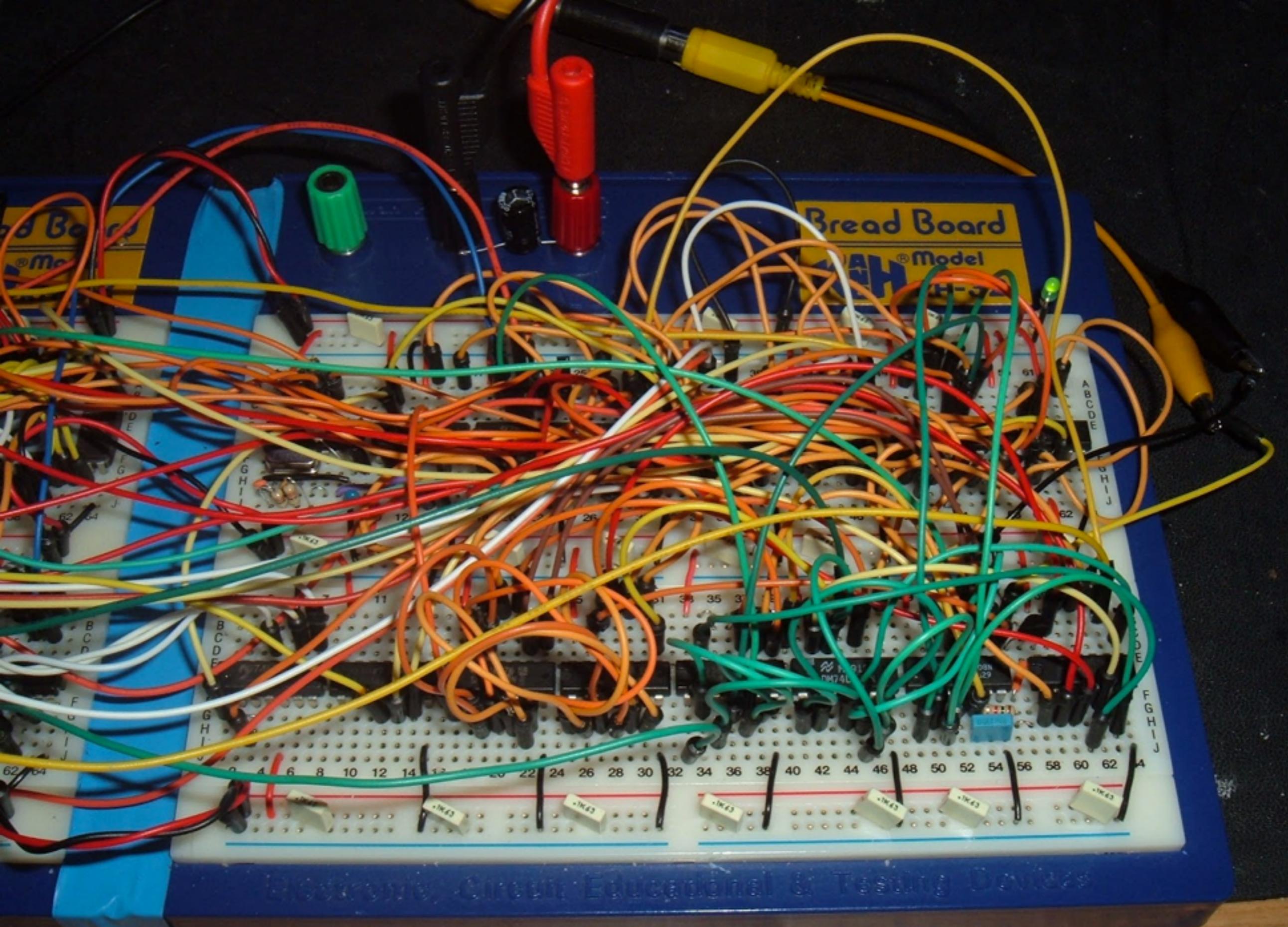
5,285 commits 3 branches 62 releases 145 contributors

Branch: master +

Code Issues Pull requests

Watch 643 Star 4,517 Fork 3,638

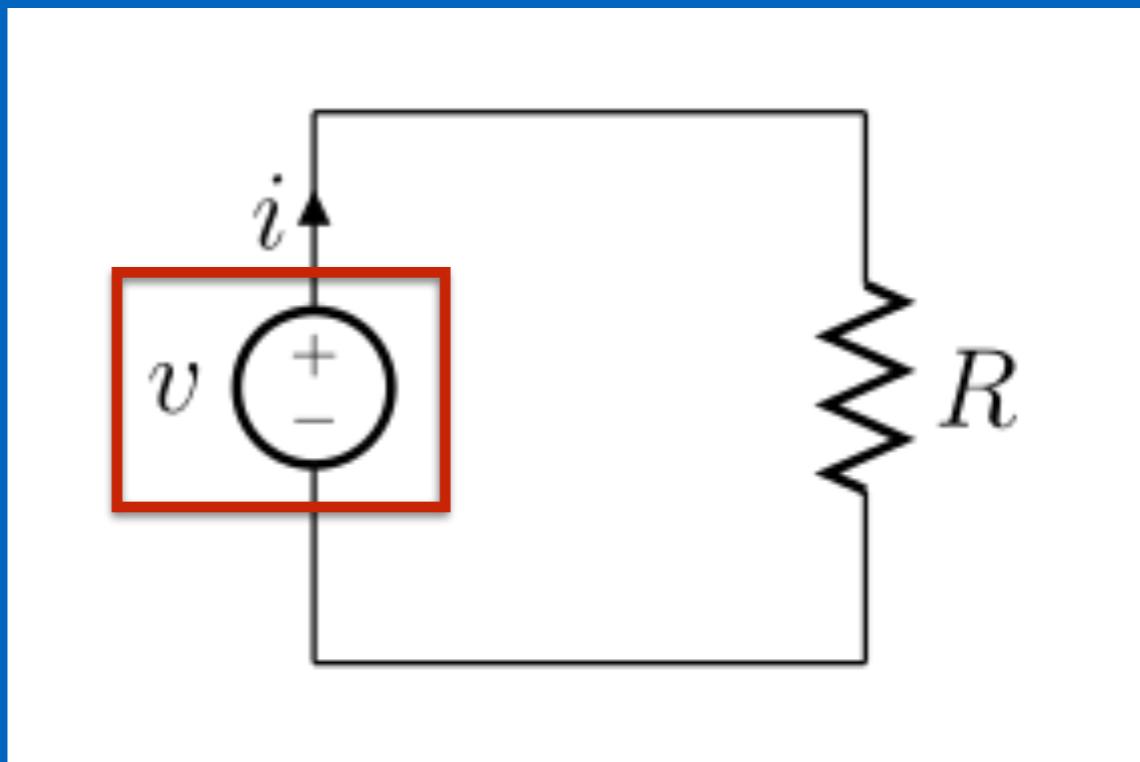
560 105



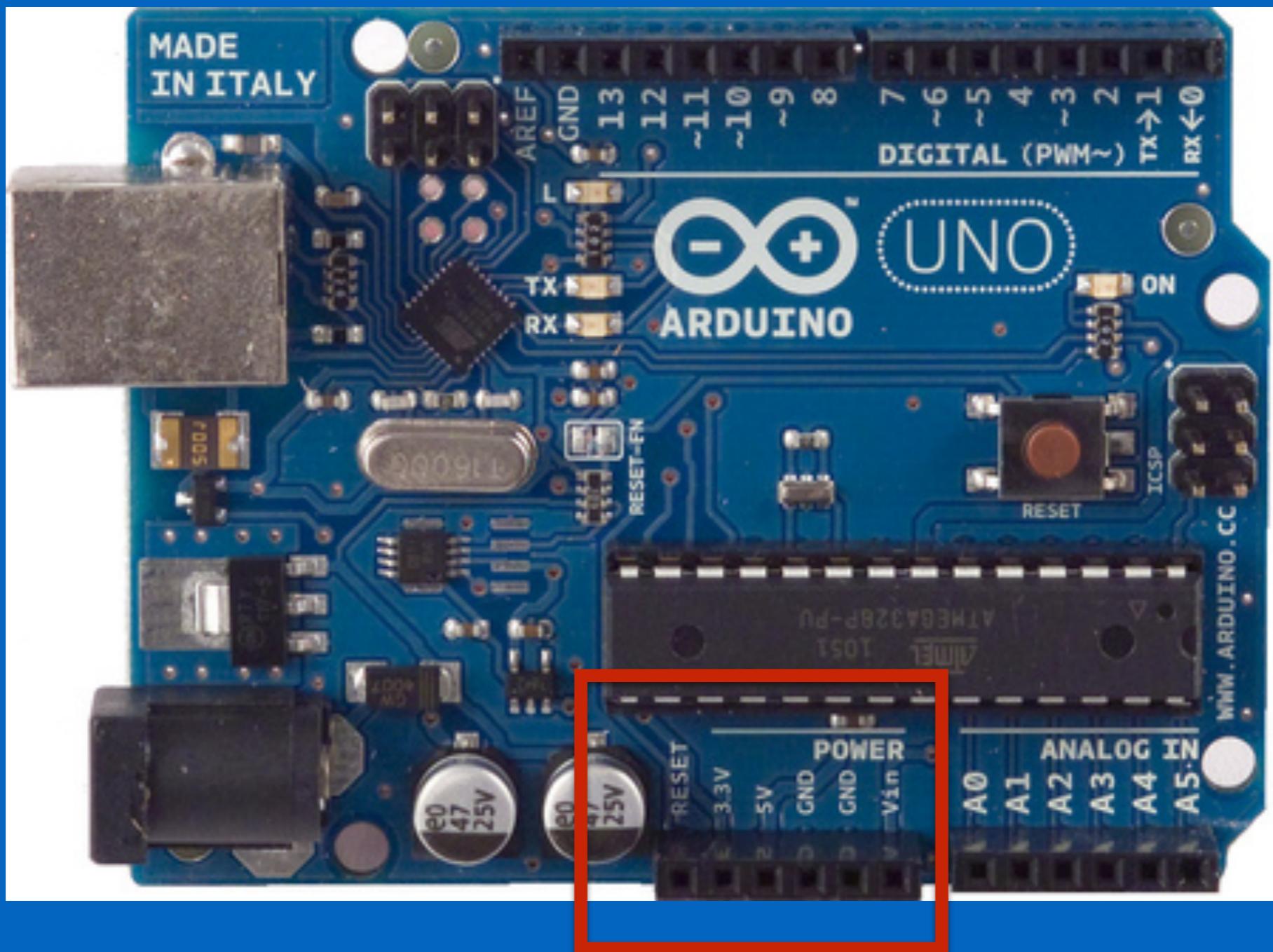
# Circuits: Voltage, Current, Resistance

# Voltage

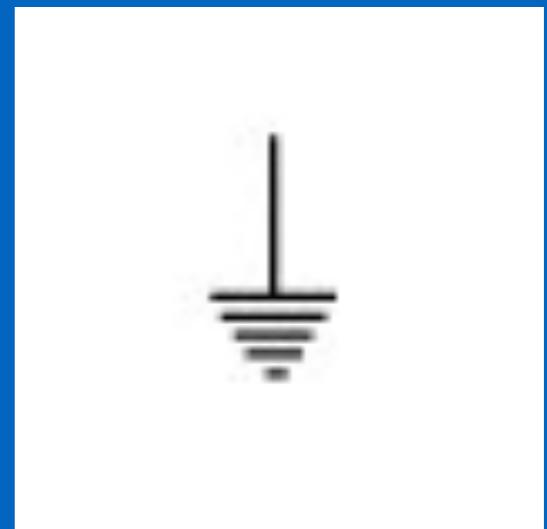
Difference in electric potential energy between two points.



Measured in volts (V)

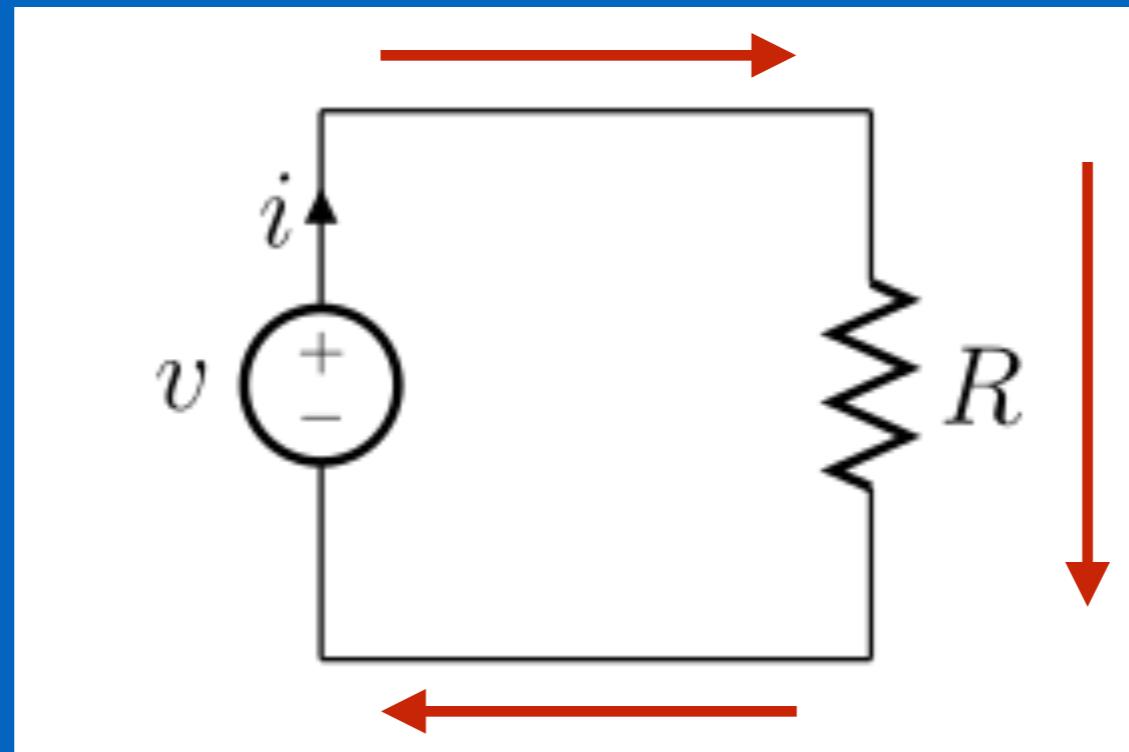


- 0 volts
- Negative
- Ground (GND)
- Common (COM)
- Reference (REF)
- Low



# Current

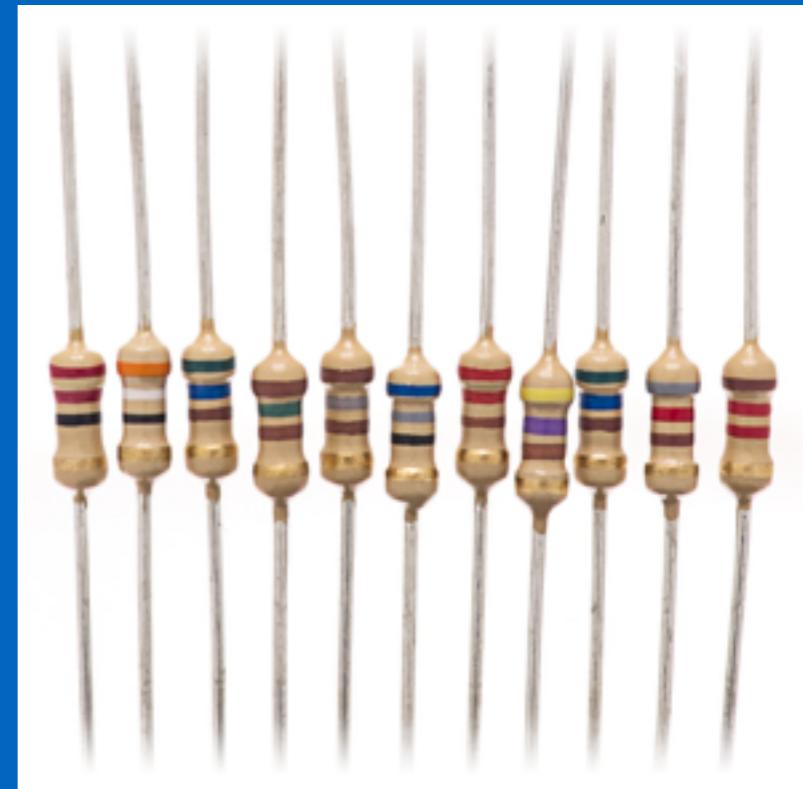
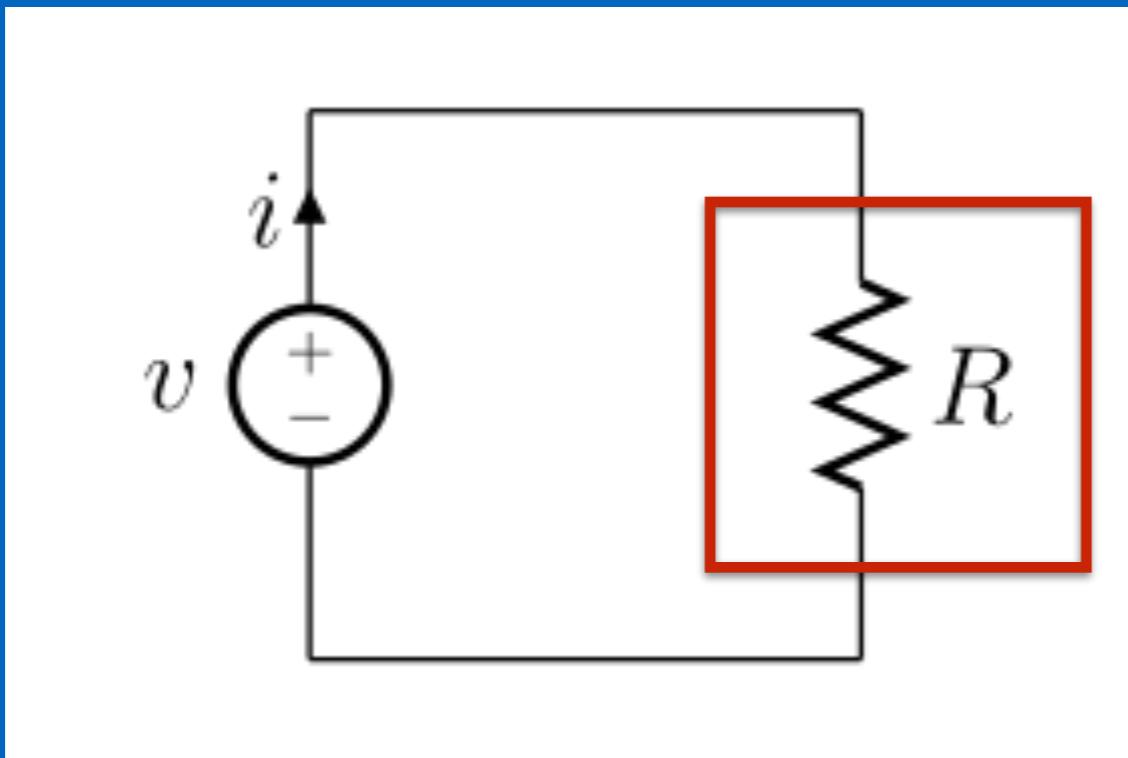
Flow of electric charge.



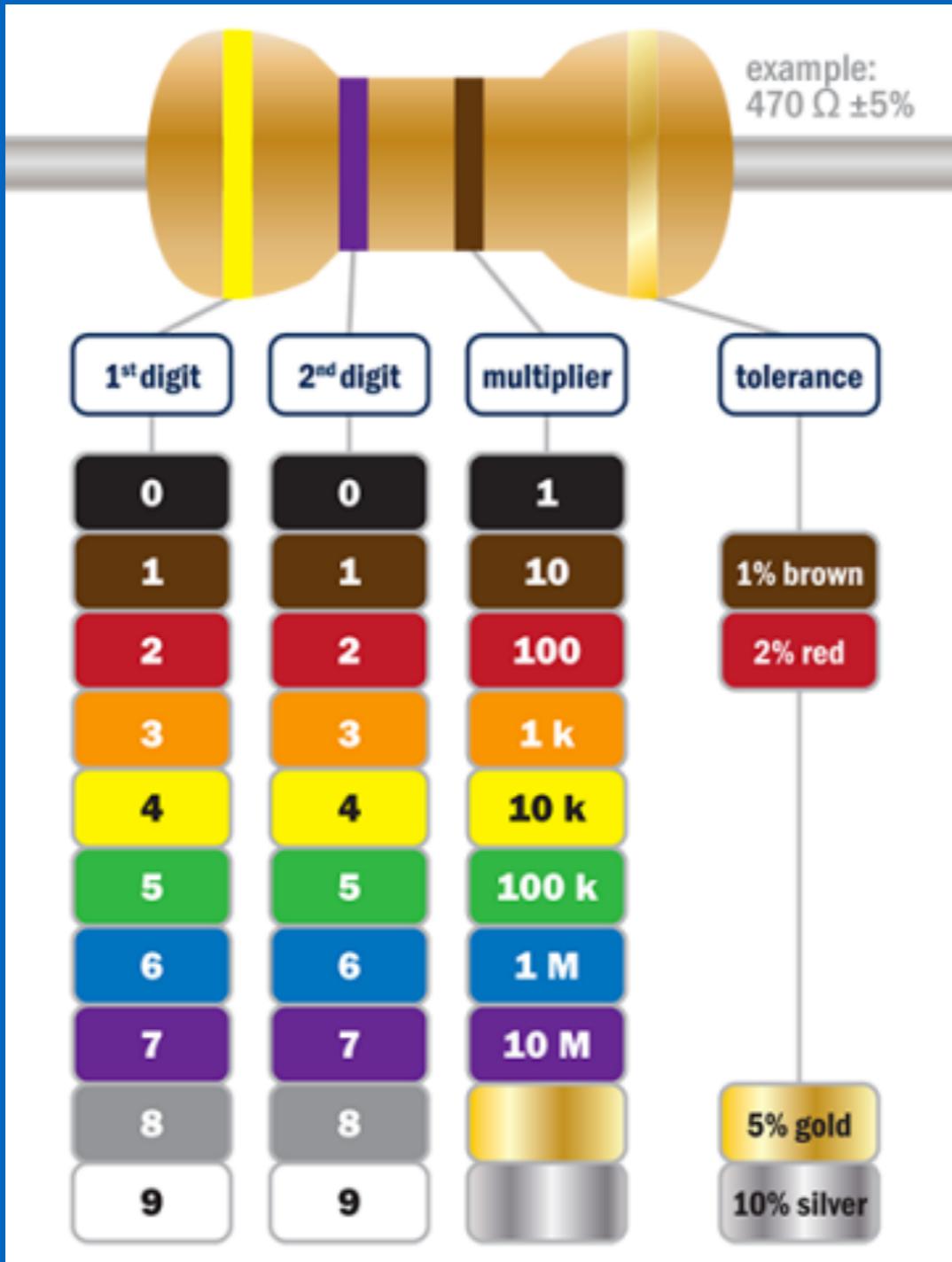
Measured in amperes, or amps ( $I$ )

# Resistance

Opposition to the passage of electric current



Measured in ohms ( $\Omega$ )



# Resistor Color Codes

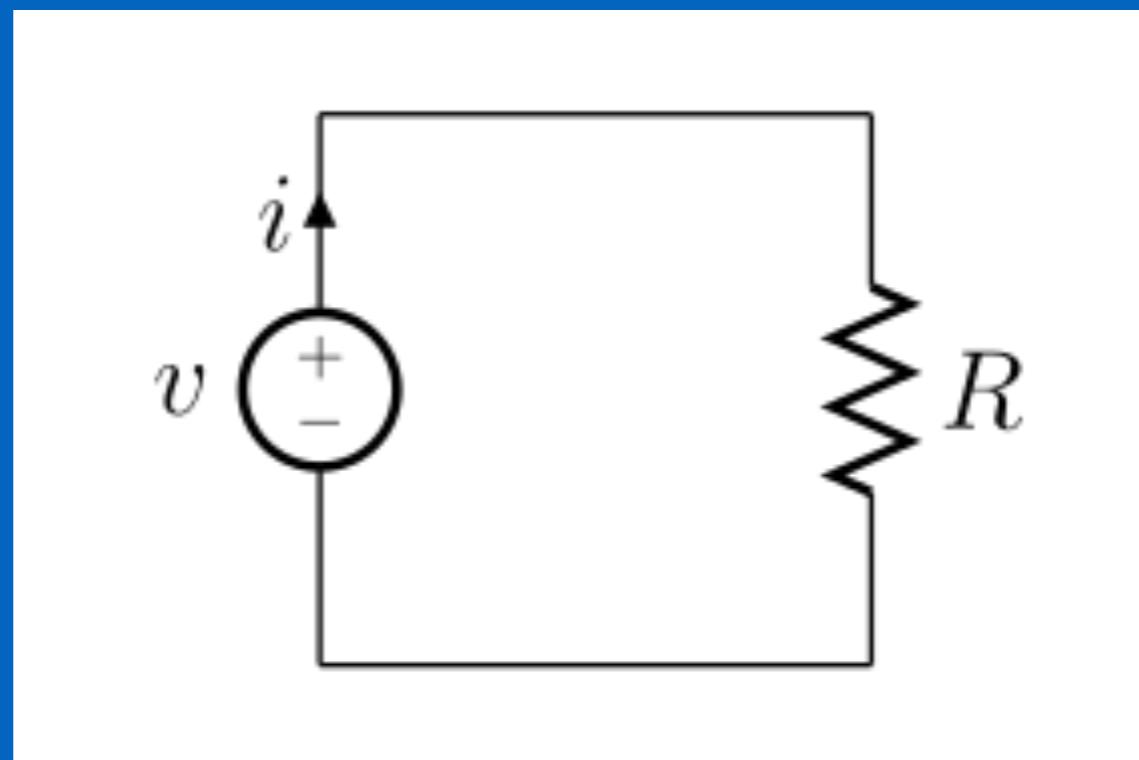
<http://www.digikey.com/en/resources/conversion-calculators/conversion-calculator-resistor-color-code-4-band>

# All Together!

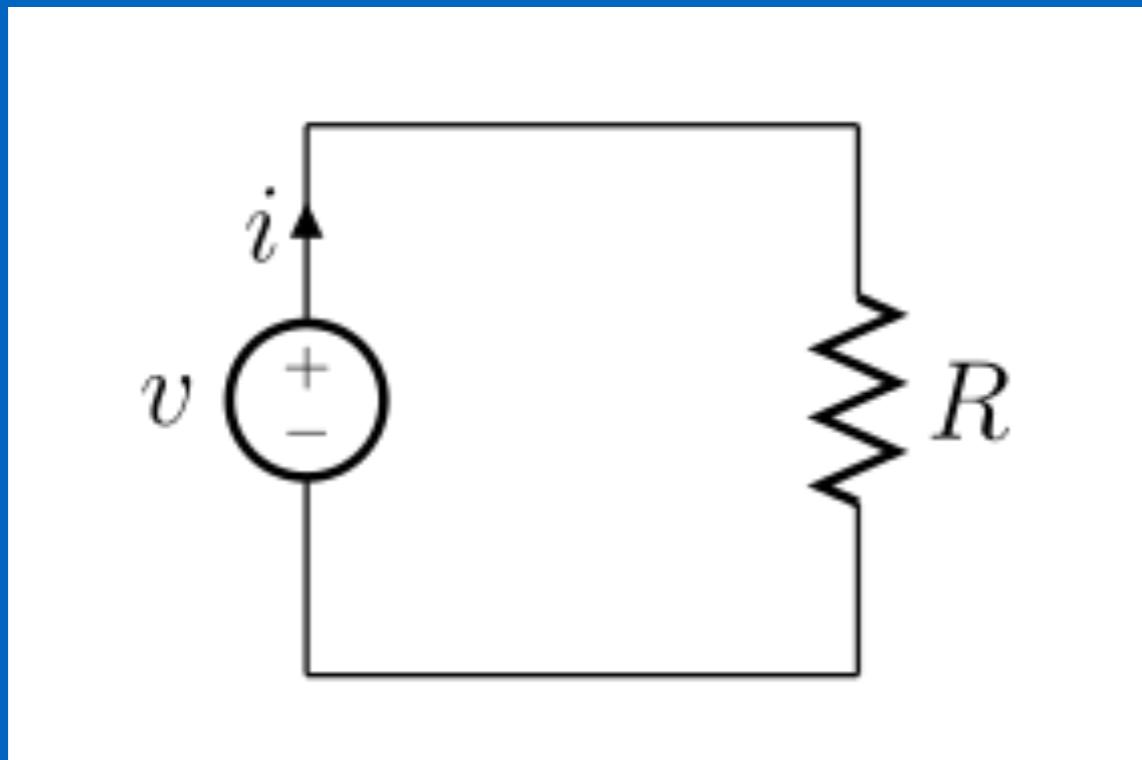
**Voltage (V)** -> Difference in electric potential energy between two points.

**Current (I)** -> flow of electric charge

**Resistance ( $\Omega$ )** -> Opposition to the passage of electric current



# Voltage, Current & Resistance

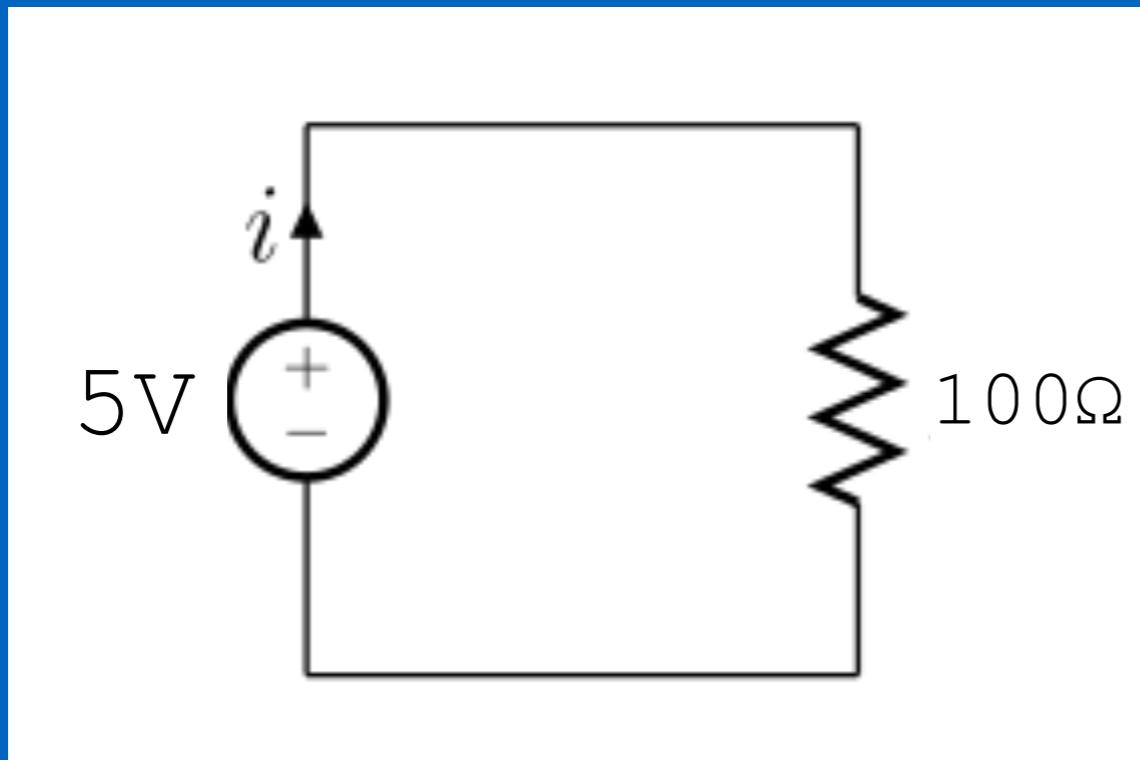


Ohm's Law

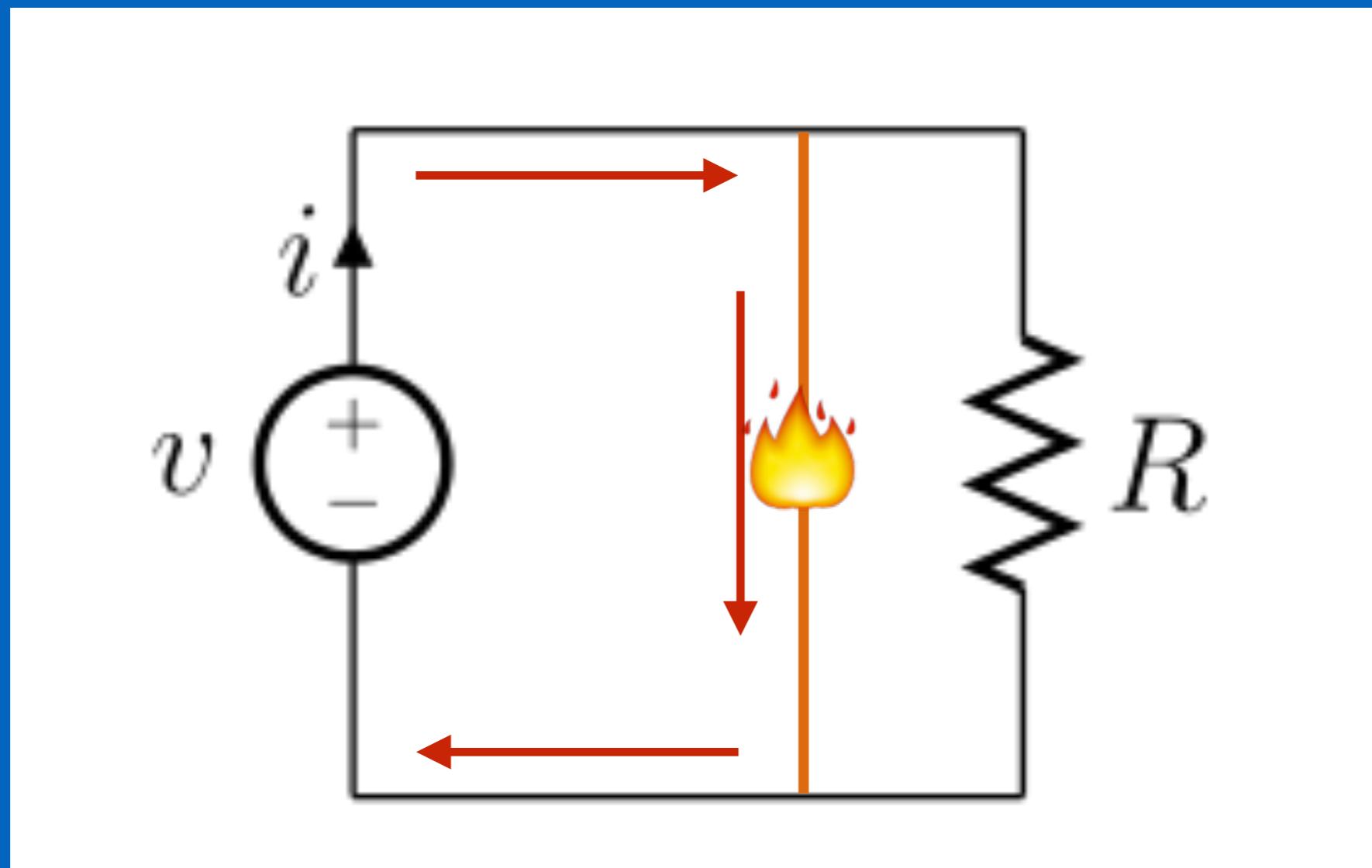
$$V = IR$$

# Ohm's Law

$$V = IR$$

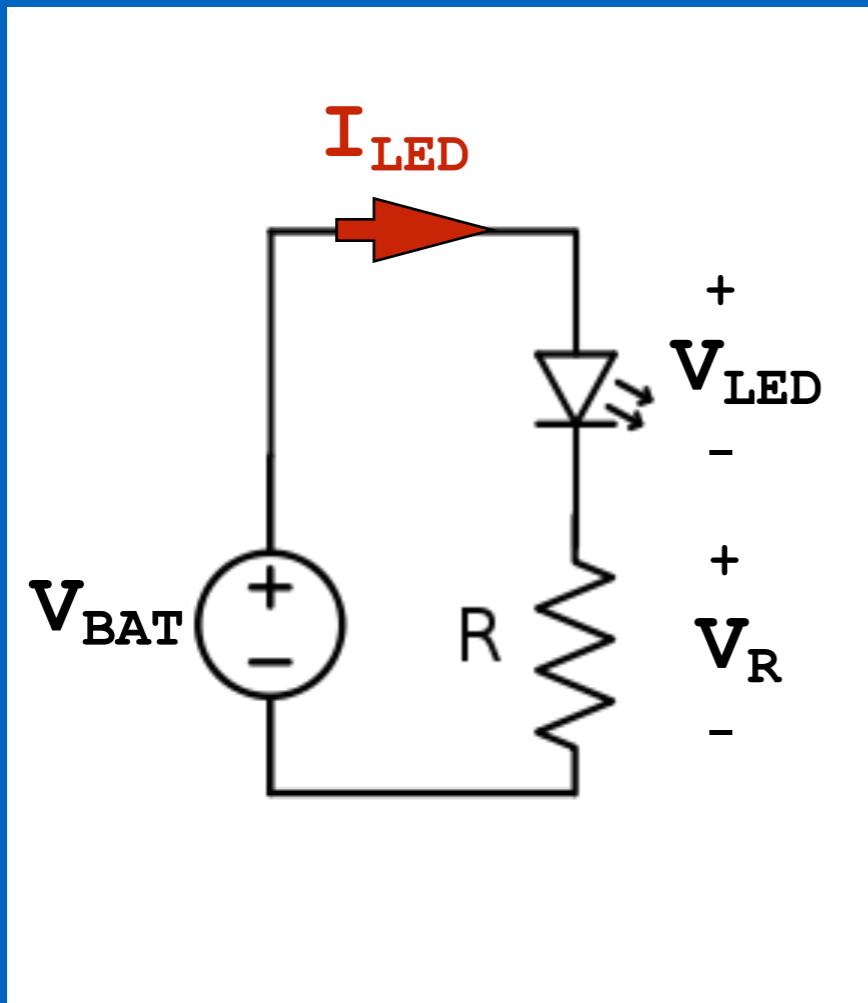


# Short Circuits



Path of least resistance!

# Ohm's Law Example with LED

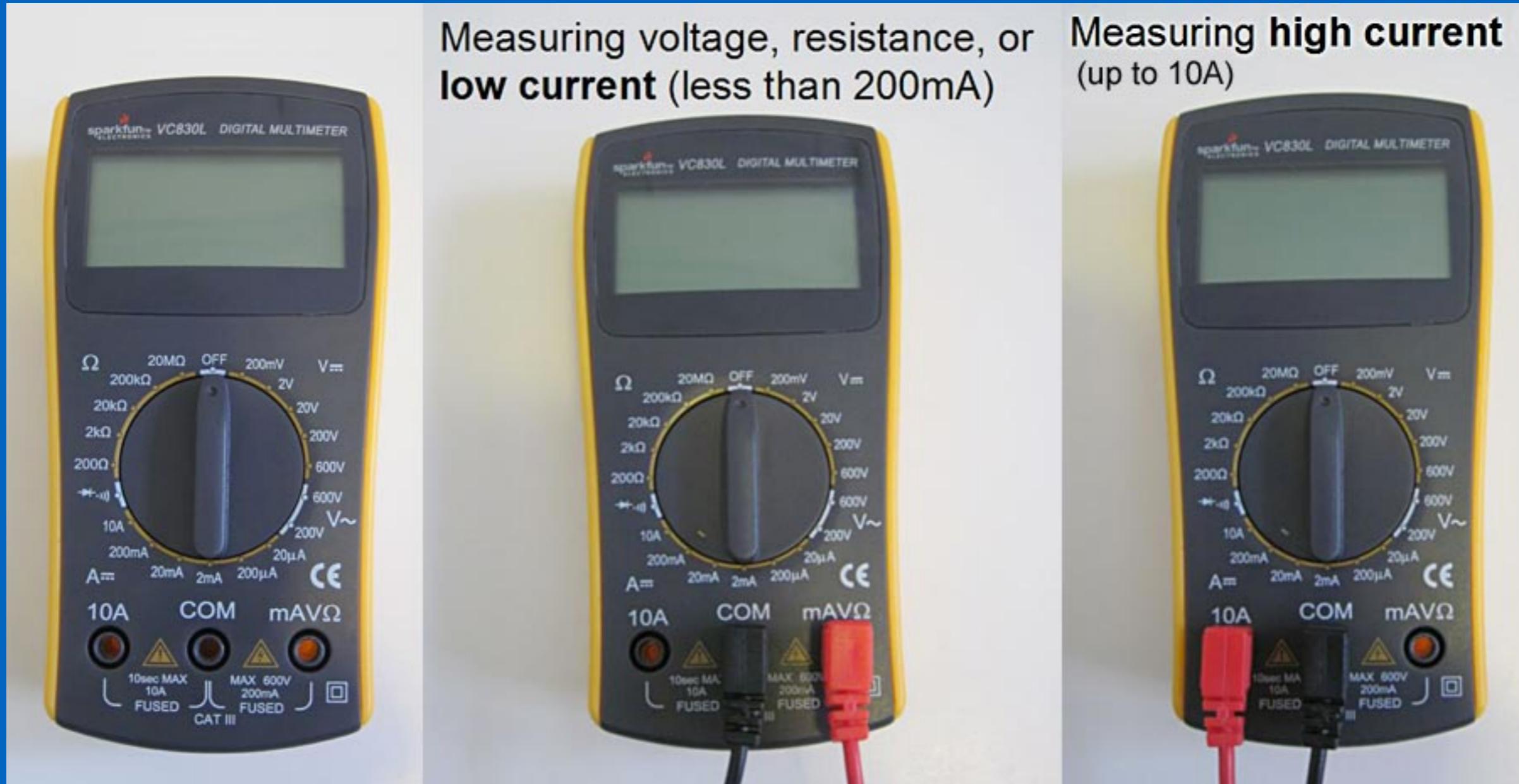


LED forward voltage ( $V_{LED}$ ): 1.7V  
LED forward current ( $I_{LED}$ ): 20mA  
Battery voltage ( $V_{BAT}$ ) = 5V  
 $R = ?$

voltage across  $R$ :  
 $V_R = V_{BAT} - V_{LED}$   
 $V_R = 5V - 1.7V = 3.3V$

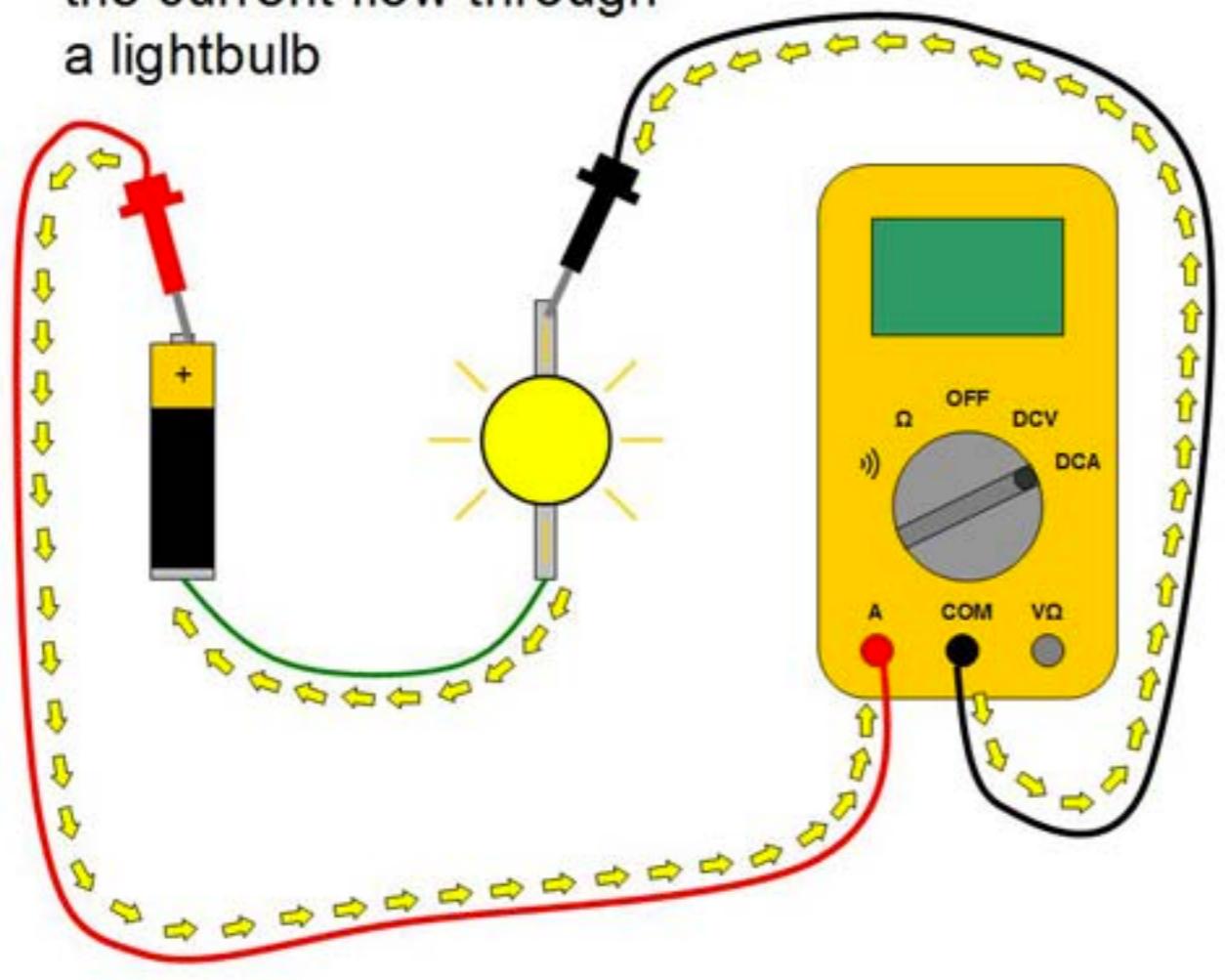
Resistance:  
 $V = IR$   
 $R = V / I$   
 $R = V_R / I_{LED}$   
 $R = 3.3V / 20mA$   
 $R = 165\Omega$

# Using a Multimeter



# Measuring Current

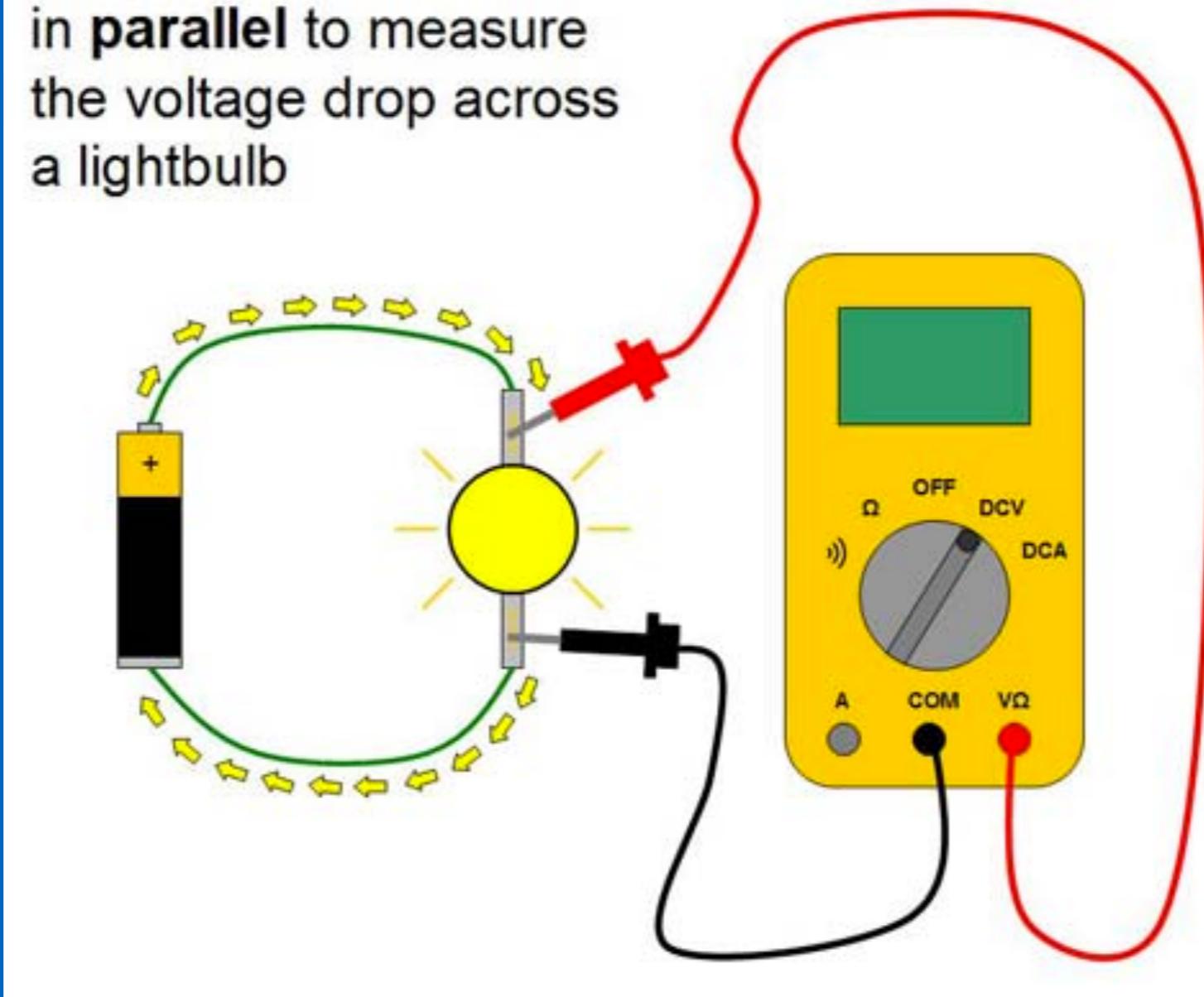
Connect a multimeter in **series** to measure the current flow through a lightbulb



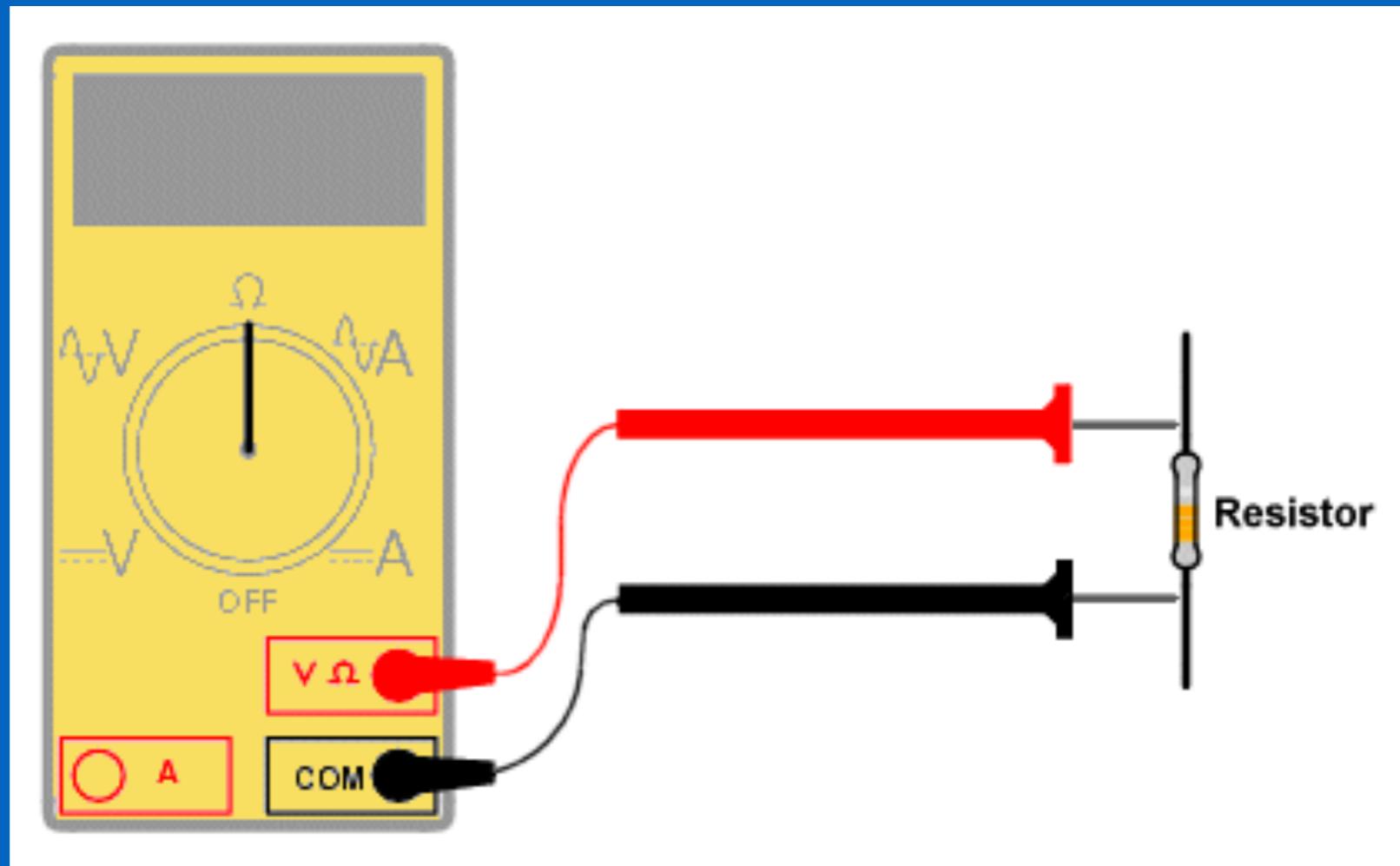
**Theoretical Values:**  
 $V_{BAT} = 5V$   
 $I_{LED} = 20mA$   
 $R = 165\Omega$

# Measuring Voltage

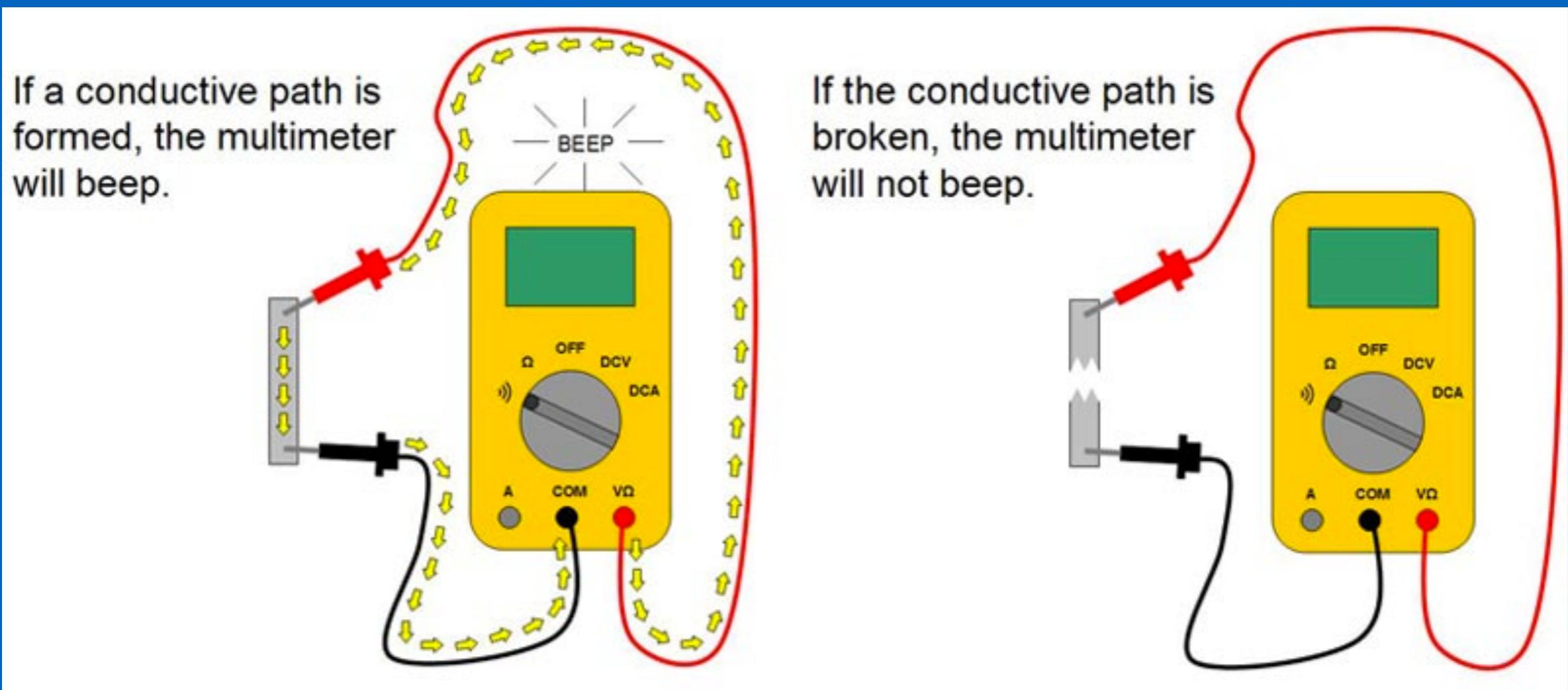
Connect a multimeter in **parallel** to measure the voltage drop across a lightbulb



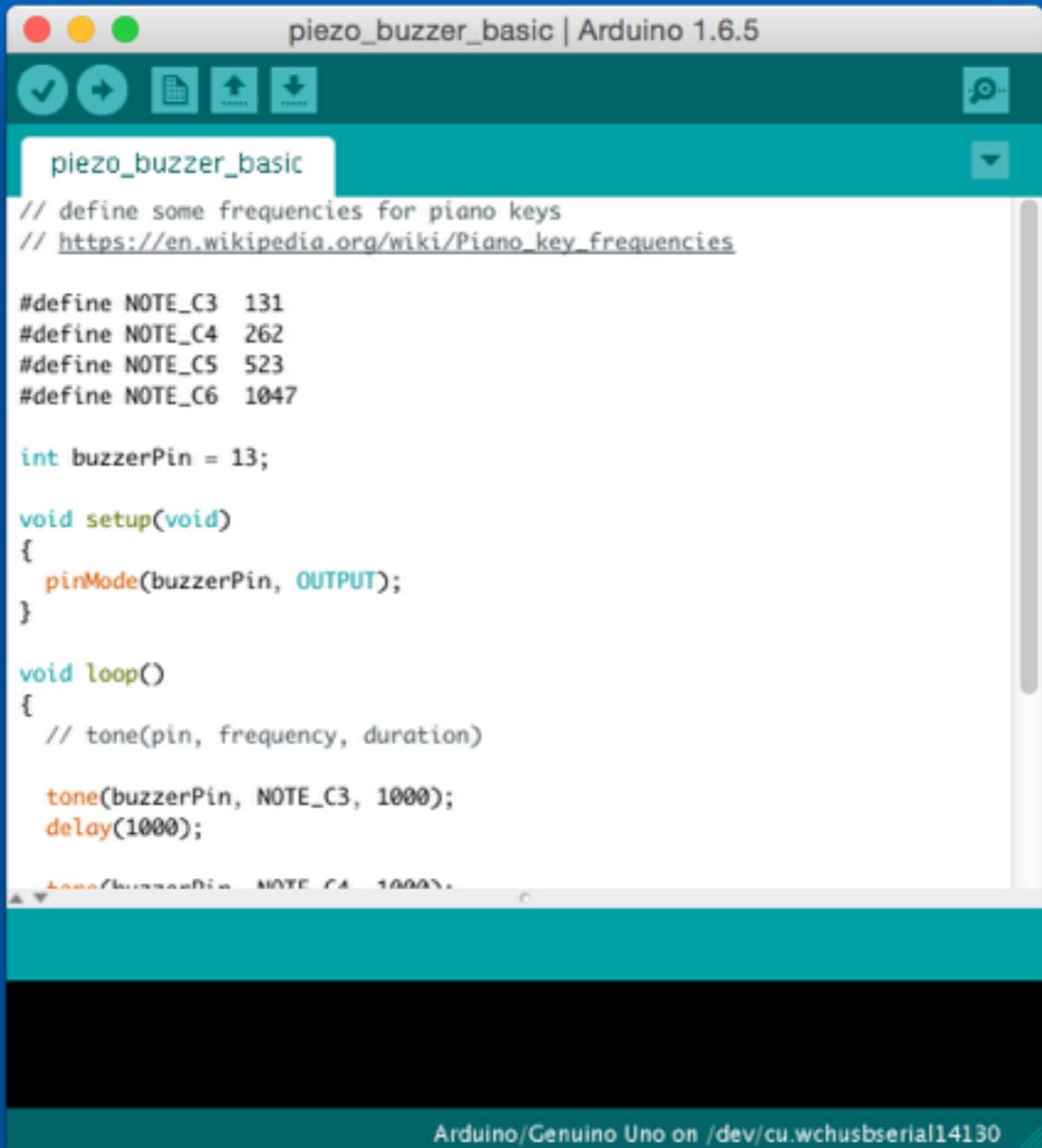
# Measuring Resistance



# Detecting Continuity



# The Arduino IDE



A screenshot of the Arduino IDE interface. The title bar says "piezo\_buzzer\_basic | Arduino 1.6.5". The main window shows the following code:

```
// define some frequencies for piano keys
// https://en.wikipedia.org/wiki/Piano\_key\_frequencies

#define NOTE_C3 131
#define NOTE_C4 262
#define NOTE_C5 523
#define NOTE_C6 1047

int buzzerPin = 13;

void setup(void)
{
  pinMode(buzzerPin, OUTPUT);
}

void loop()
{
  // tone(pin, frequency, duration)

  tone(buzzerPin, NOTE_C4, 1000);
  delay(1000);

  tone(buzzerPin, NOTE_C4, 1000);
  delay(1000);
}
```

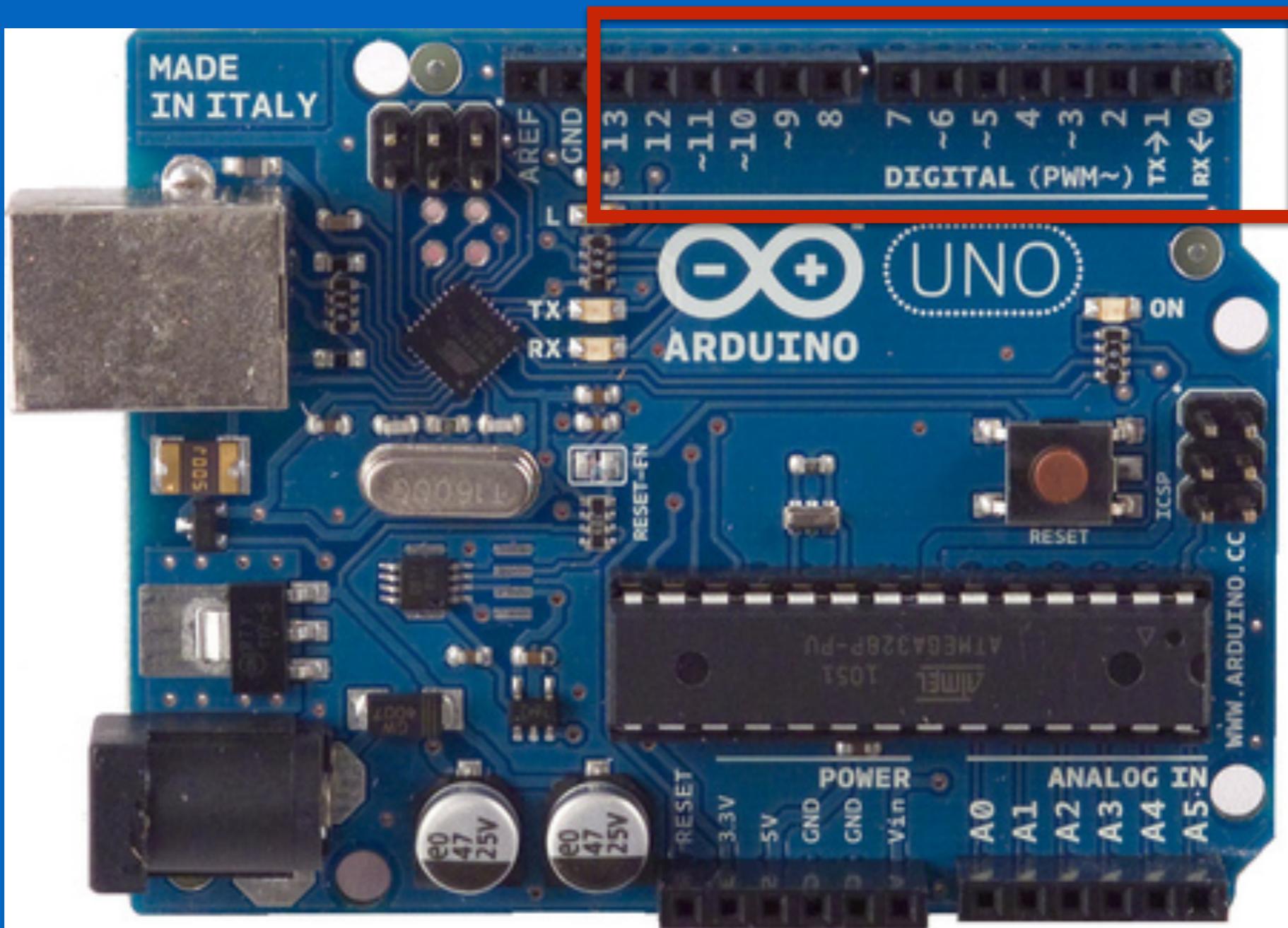
The status bar at the bottom says "Arduino/Genuino Uno on /dev/cu.wchusbserial14130".

**1.6.5**

**Driver (probably)  
required!**

<https://www.arduino.cc/en/Main/Software>

# Arduino Digital Pins



# Arduino Inputs

```
void setup() {  
    pinMode(2, INPUT);  
}  
  
void loop() {  
    if (digitalRead(2) == HIGH) {  
        // Do something when Pin is high  
    }  
}
```

# Arduino Inputs

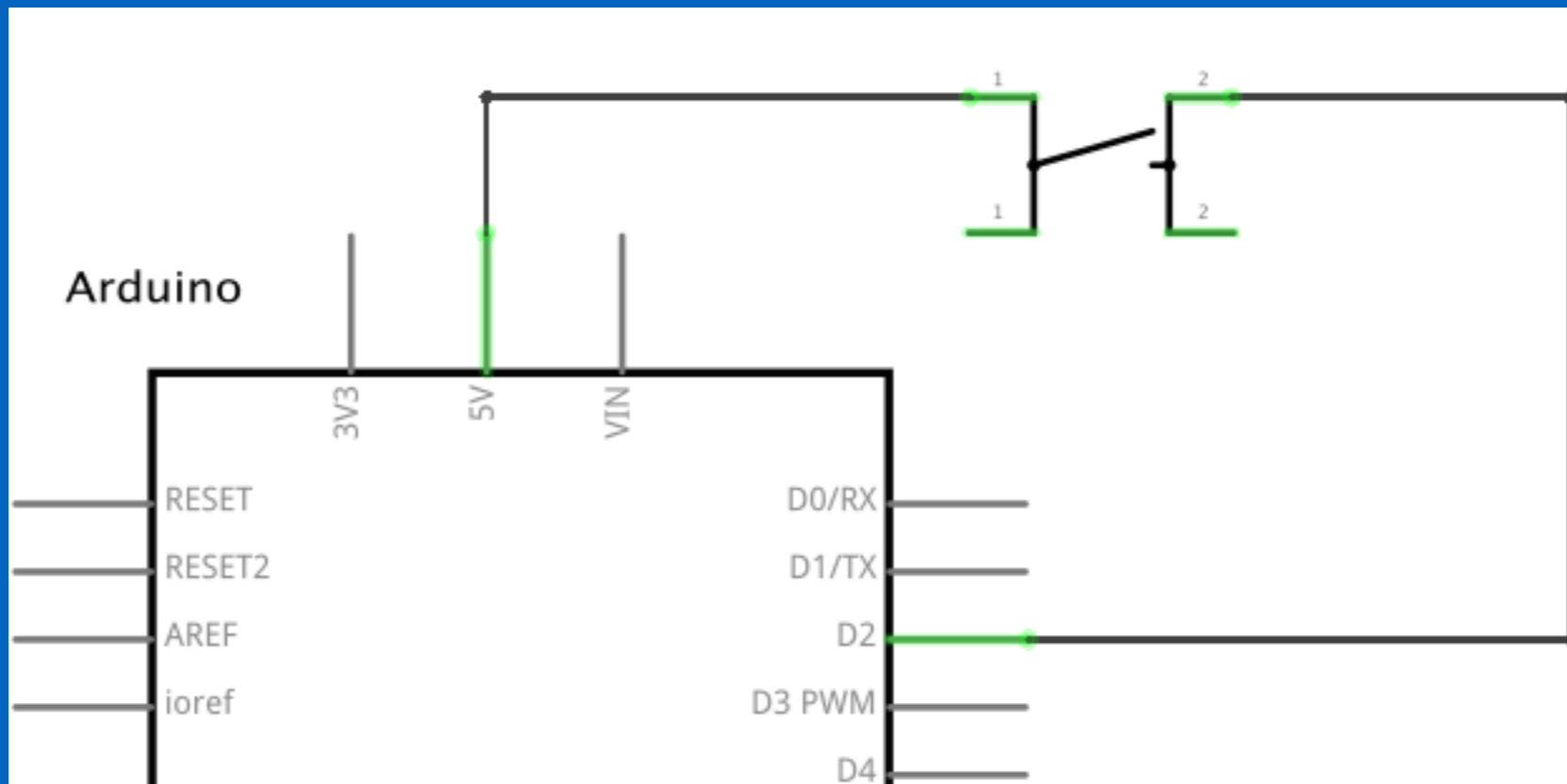
```
void setup() {  
    pinMode(2, INPUT);  
}  
  
void loop() {  
    if (digitalRead(2) == HIGH) {  
        // Do something when Pin is high  
    }  
}
```

# Arduino Inputs

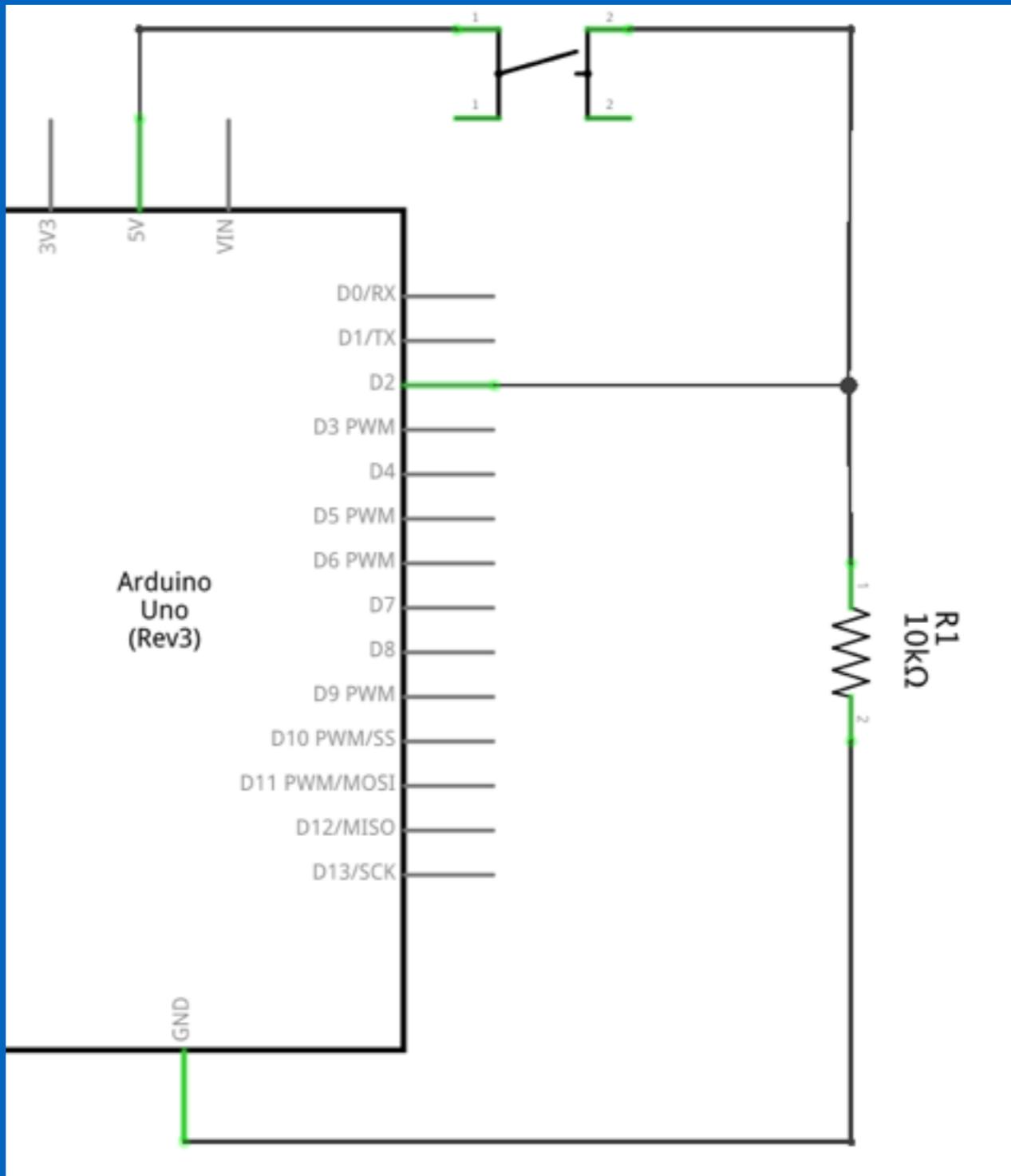
```
void setup() {  
    pinMode(2, INPUT);  
}  
  
void loop() {  
    if (digitalRead(2) == HIGH) {  
        // Do something when Pin is high  
    }  
}
```

# Arduino Inputs

push button circuit



# Pull Down Resistor



Set a default value!

# Arduino Outputs

```
void setup() {  
    pinMode(4, OUTPUT);  
}  
  
void loop() {  
    digitalWrite(4, HIGH);  
  
    // OR  
    // digitalWrite(4, LOW);  
}
```

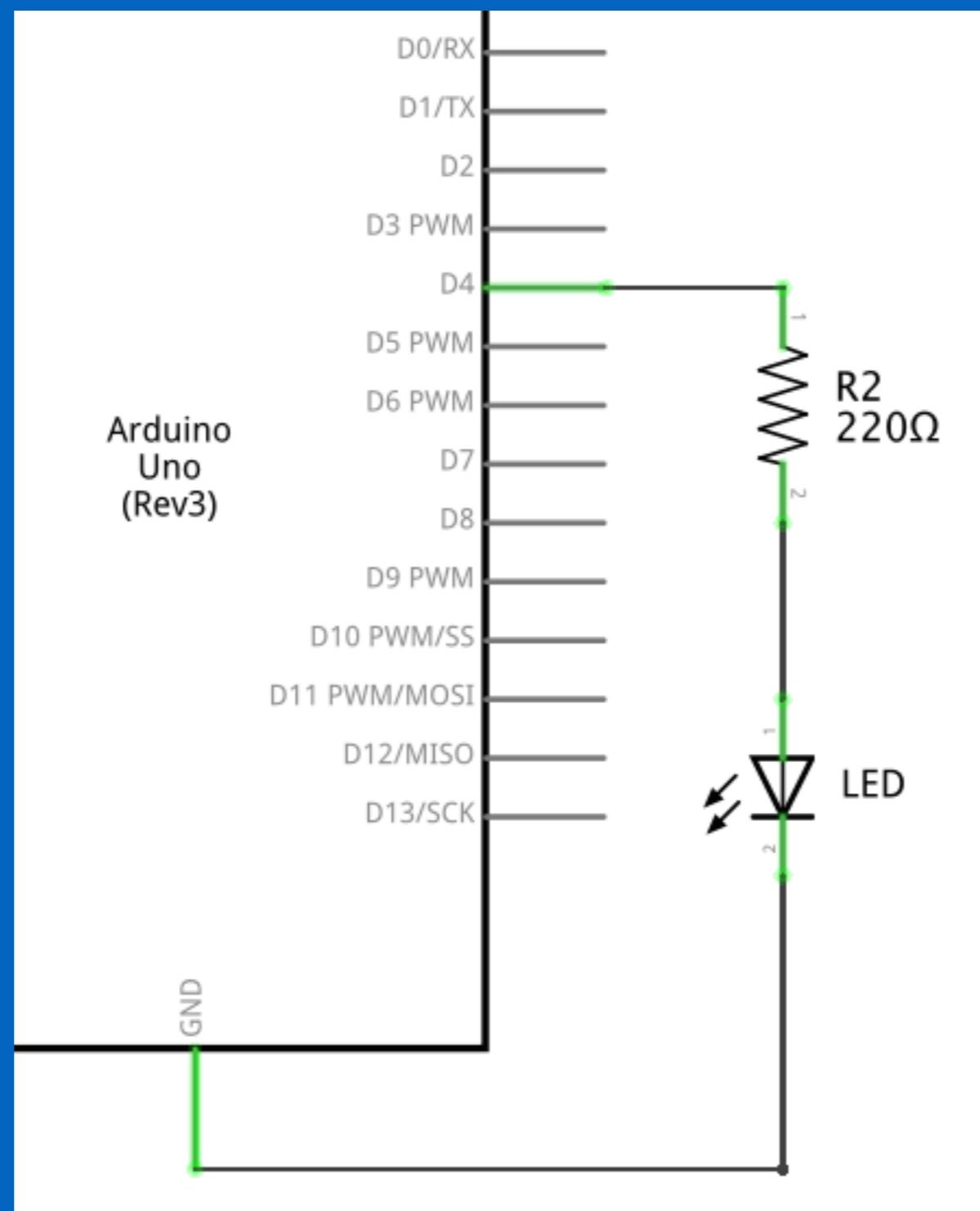
# Arduino Outputs

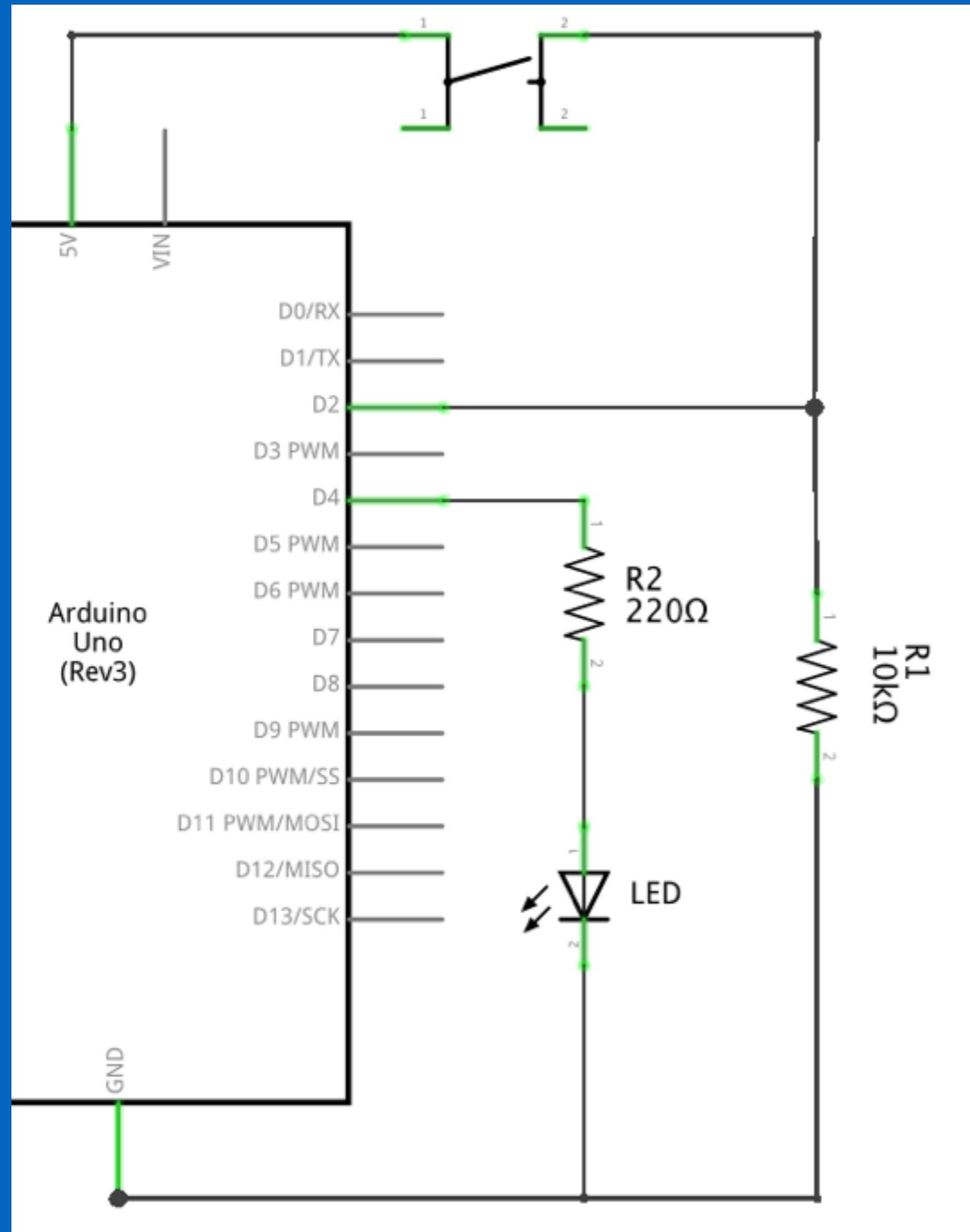
```
void setup() {  
    pinMode(4, OUTPUT);  
}  
  
void loop() {  
    digitalWrite(4, HIGH);  
  
    // OR  
    // digitalWrite(4, LOW);  
}
```

# Arduino Outputs

```
void setup() {  
    pinMode(4, OUTPUT);  
}  
  
void loop() {  
    digitalWrite(4, HIGH);  
  
    // OR  
    // digitalWrite(4, LOW);  
}
```

# Arduino Outputs





# LED & Pushbutton

# LED & Pushbutton

```
void setup() {  
    pinMode(2, INPUT);    // Button  
    pinMode(4, OUTPUT);   // LED  
}  
  
void loop() {  
    if (digitalRead(2) == HIGH) {  
        digitalWrite(4, HIGH); // LED ON  
    } else {  
        digitalWrite(4, LOW); // LED OFF  
    }  
}
```

# LED & Pushbutton

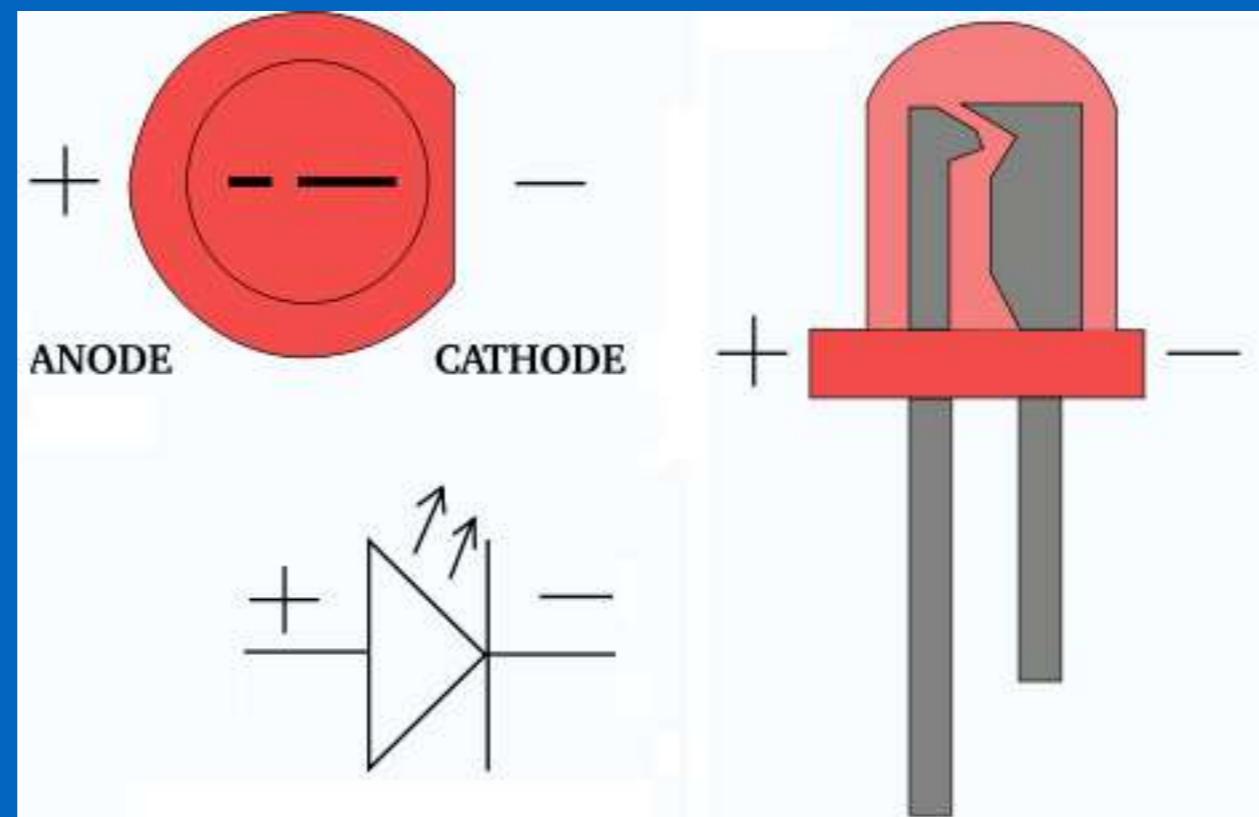
```
void setup() {  
    pinMode(2, INPUT);      // Button  
    pinMode(4, OUTPUT);     // LED  
}  
  
void loop() {  
    if (digitalRead(2) == HIGH) {  
        digitalWrite(4, HIGH); // LED ON  
    } else {  
        digitalWrite(4, LOW); // LED OFF  
    }  
}
```

# LED & Pushbutton

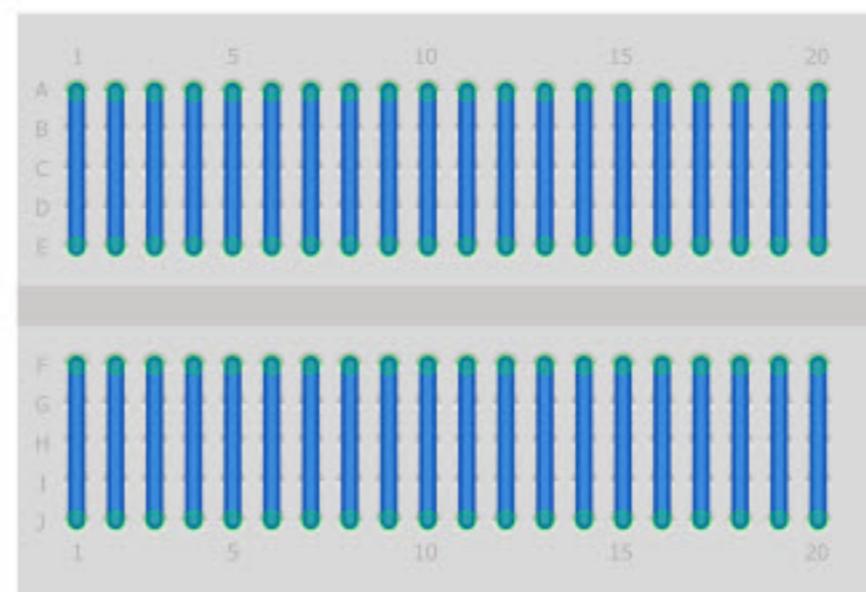
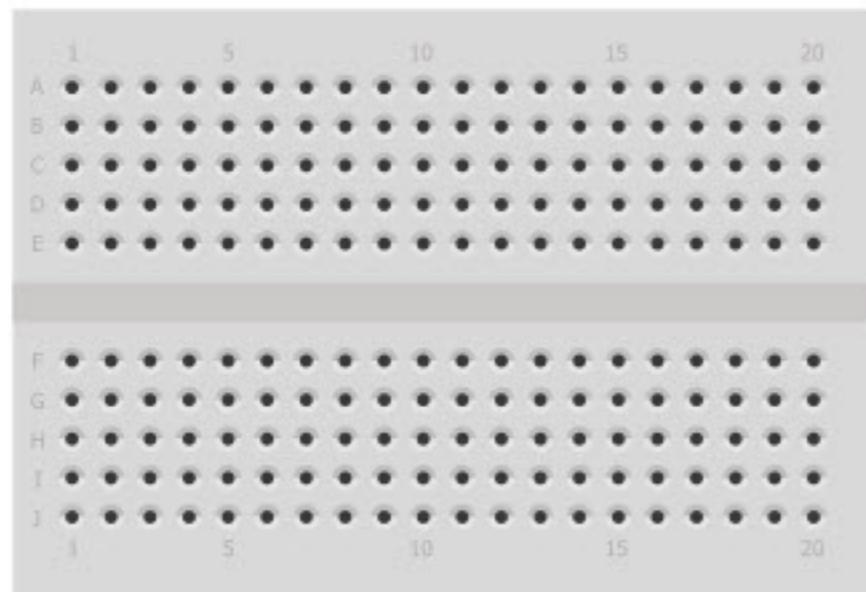
```
void setup() {  
    pinMode(2, INPUT);      // Button  
    pinMode(4, OUTPUT);     // LED  
}  
  
void loop() {  
    if (digitalRead(2) == HIGH) {  
        digitalWrite(4, HIGH); // LED ON  
    } else {  
        digitalWrite(4, LOW); // LED OFF  
    }  
}
```

# Reminders!

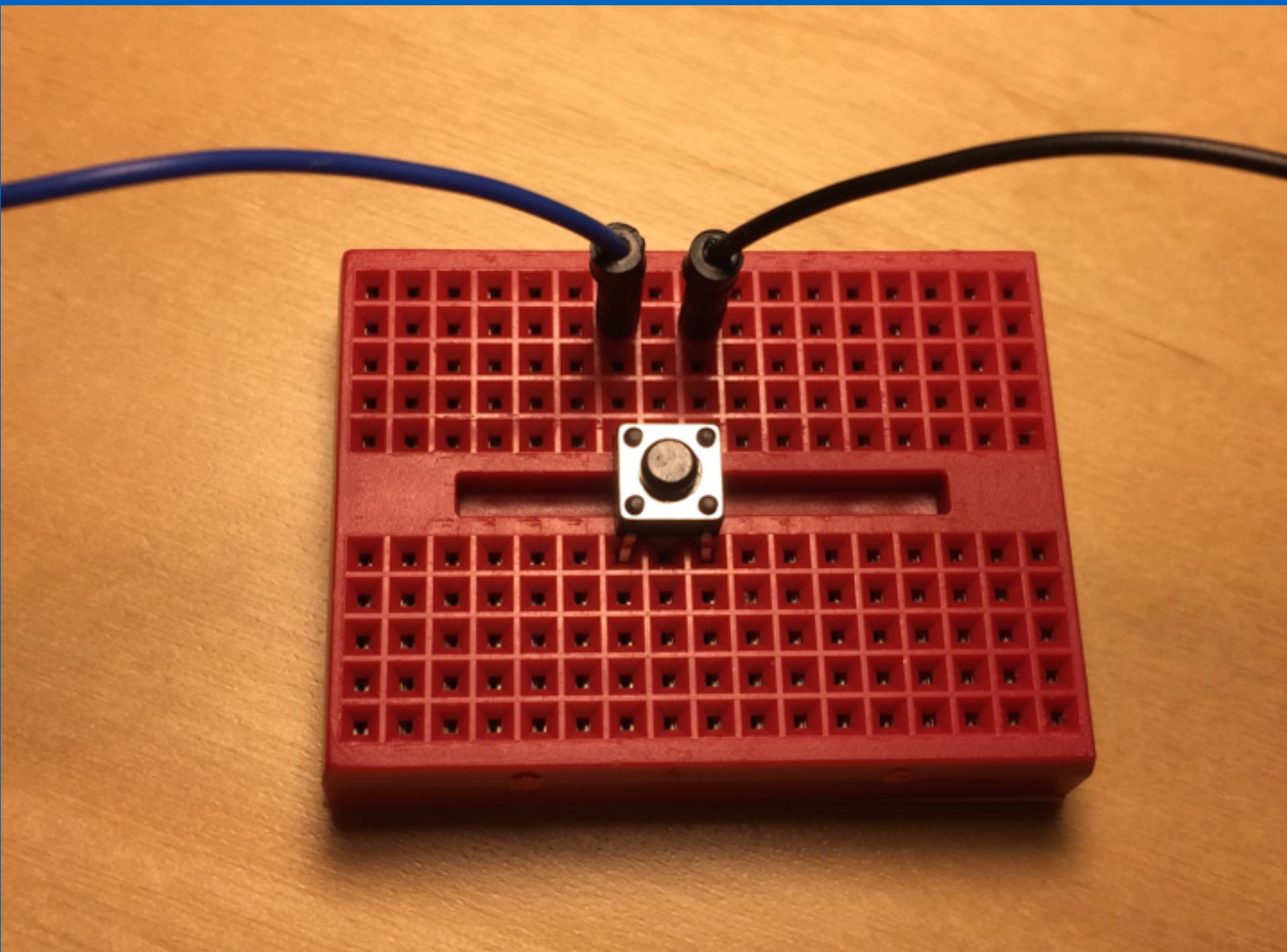
# LEDs are polarized!



# Breadboard Rows are Connected Electrically



# Connect the button like this!



# Intermission!

- Download materials from Github
- Install Arduino IDE (Version 1.6.5)
- Install CH340 driver
- Open the blink sketch, and modify it so that the LED blinks 10 times faster
- Build LED pushbutton circuit, upload the code and try it out
- Try out a multimeter

Done? Try out the other buzzer events example.

# Force Sensitive Resistor



# Analog vs Digital

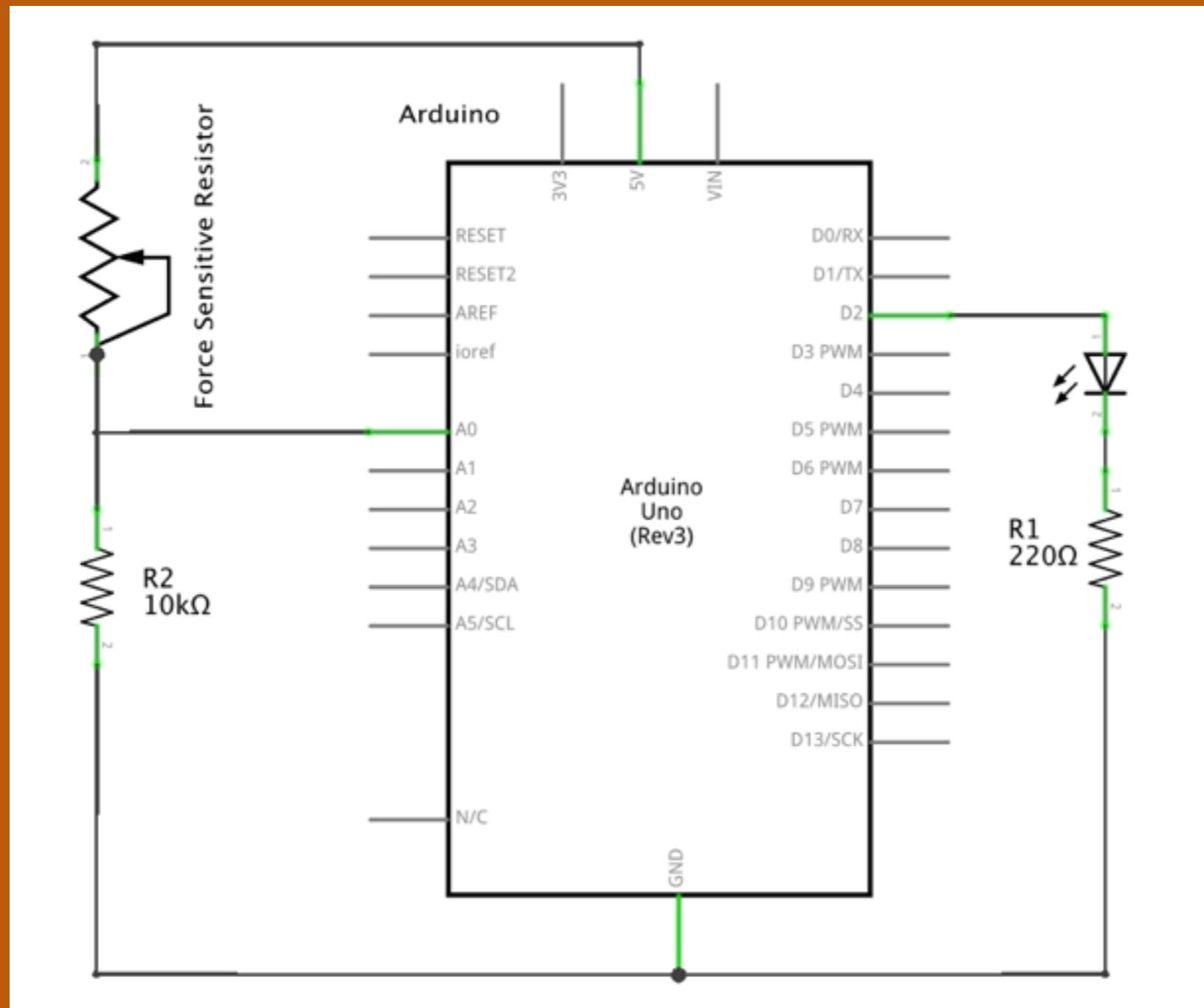
**Digital:** Finite number of possible values. (commonly, 0V **or** 5V).

**Analog:** Infinite number of possible values (commonly ranges between 0V and 5V)

# Force Sensitive Resistor



# The Circuit - Resistive Voltage Divider



**FSR Resistance:**  
**2.5kΩ - 1MΩ**

**Voltage on pin A0:**  
**0.05-4V**

```
int fsrPin = A0;
int ledPin = 3;

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(ledPin, OUTPUT);
    pinMode(fsrPin, INPUT);
}

void loop() {
    int fsrReading = analogRead(fsrPin);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(ledPin, outputValue);

    delay(200);
}
```

# Use variables for your pin numbers.

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
    pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

    delay(200);
}
```

# (or macros)

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
    pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

    delay(200);
}
```

# serial monitoring

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

    delay(200);
}
```

# analog inputs

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
    pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

    delay(200);
}
```

# analog inputs

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
    pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

    delay(200);
}
```

# analog inputs

```
Analog reading = 0  
Analog reading = 1  
Analog reading = 33  
Analog reading = 125  
Analog reading = 150  
Analog reading = 147  
Analog reading = 136  
Analog reading = 151  
Analog reading = 110  
Analog reading = 93  
Analog reading = 218  
Analog reading = 290  
Analog reading = 390  
Analog reading = 492  
Analog reading = 666  
Analog reading = 737  
Analog reading = 773  
Analog reading = 801  
Analog reading = 808  
Analog reading = 810  
Analog reading = 784
```

# FSR Readings

**Analog pin range:  
0 - 1023 (0V - 5V)**

**Range for FSR:  
0 - 818 (0V - 4V)**



Autoscroll

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
    pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

    delay(200);
}
```

# set min & max

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
    pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

    delay(200);
}
```

# constrain

```
#define FSR_PIN A0
#define LED_PIN 3

int fsrMin = 0;
int fsrMax = 818;

void setup() {
    // We'll send debugging info via the Serial monitor
    Serial.begin(9600);
    pinMode(LED_PIN, OUTPUT);
    pinMode(FSR_PIN, INPUT);
}

void loop() {
    int fsrReading = analogRead(FSR_PIN);

    Serial.print("Analog reading = ");
    Serial.println(fsrReading); // the raw analog reading

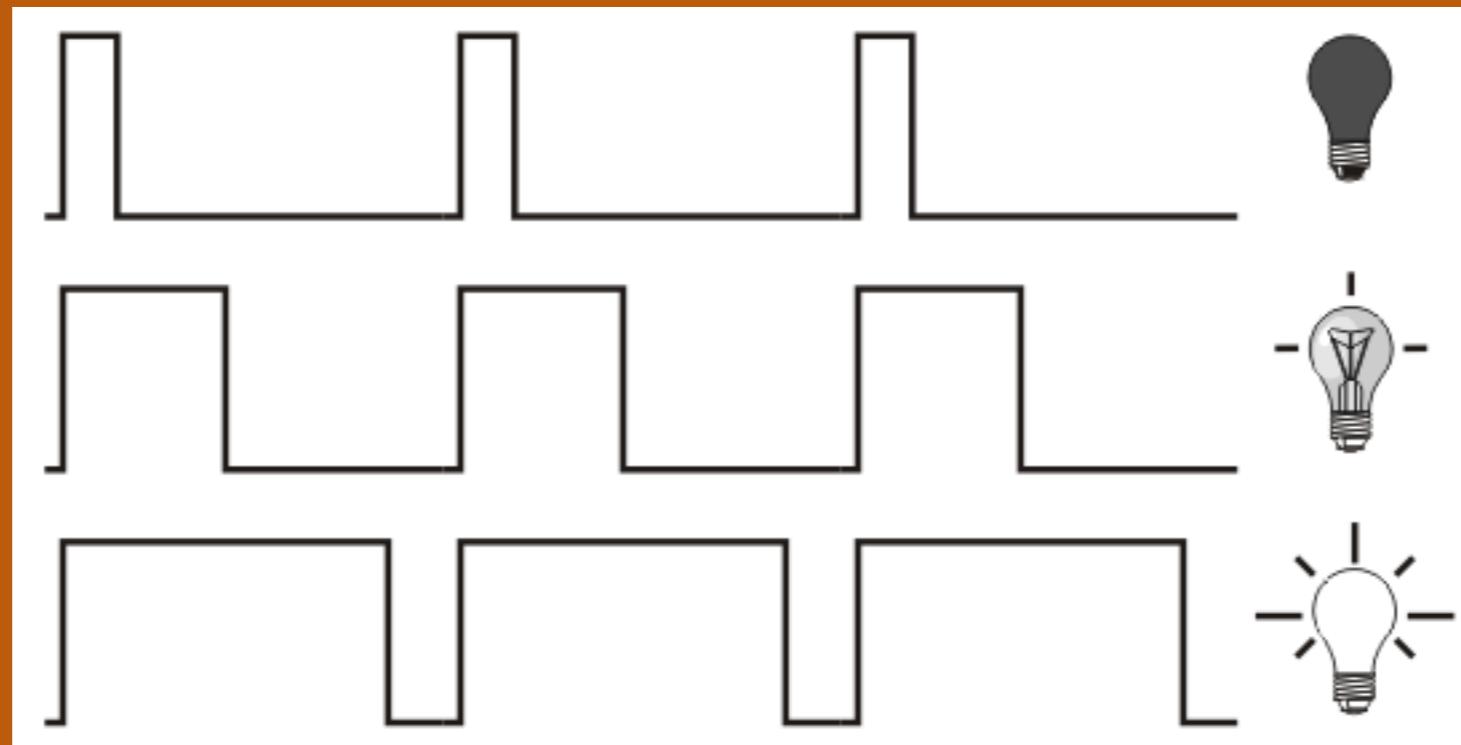
    fsrReading = constrain(fsrReading, fsrMin, fsrMax);

    int outputValue = map(fsrReading, fsrMin, fsrMax, 0, 255);
    analogWrite(LED_PIN, outputValue);

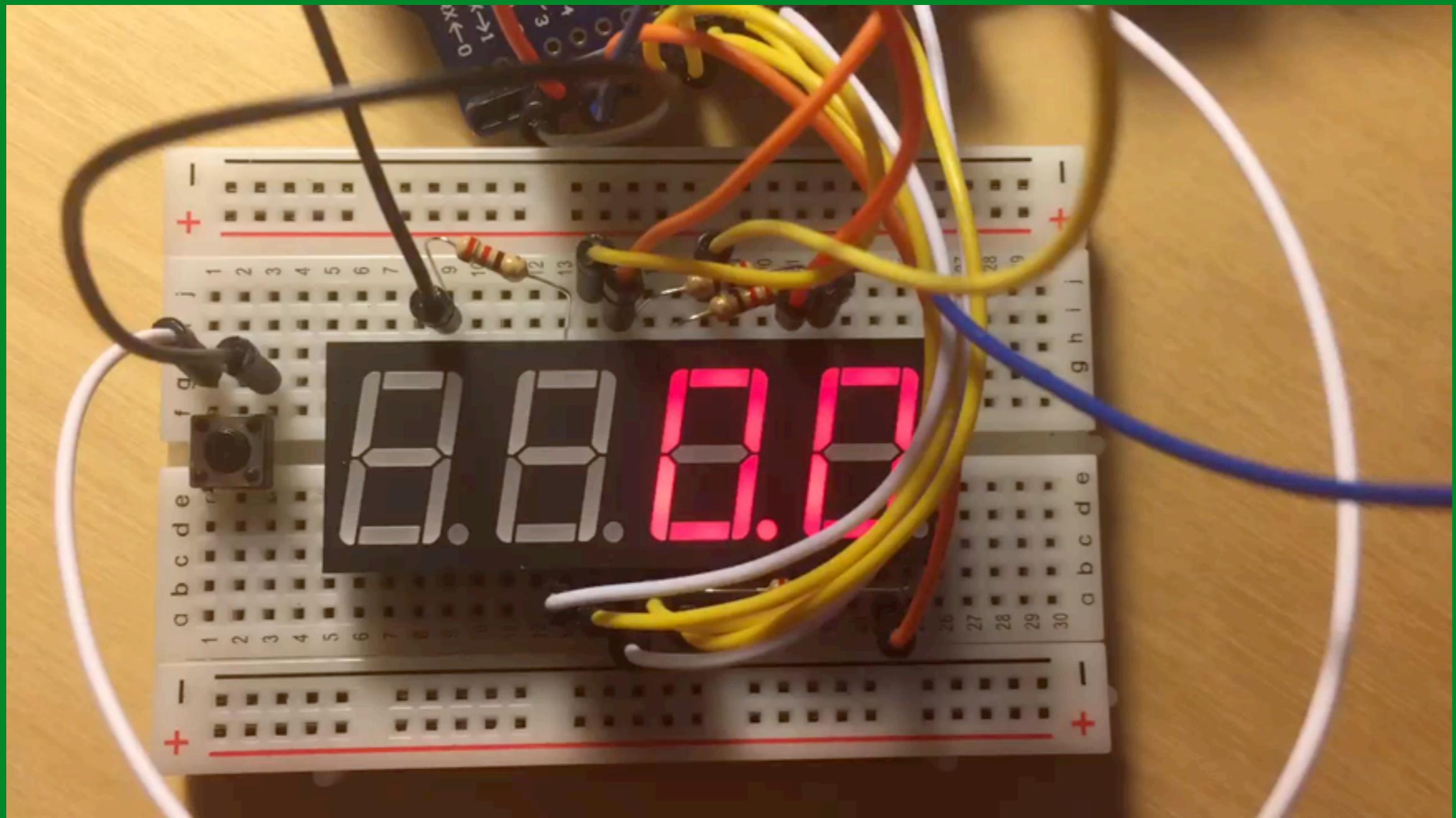
    delay(200);
}
```

# map to output

# Analog Outputs (~) are Pulse Width Modulation (PWM)



# Segmented Display



```
#include "SevSeg.h"

SevSeg sevseg;

void setup() {
    byte numDigits = 4;
    byte digitPins[] = {A5, 3, 4, 5};
    byte segmentPins[] = {6, 7, 8, 9, 10, 11, 12, 13};

    sevseg.begin(COMMON_ANODE, numDigits, digitPins,
segmentPins);

    sevseg.setBrightness(90);
}

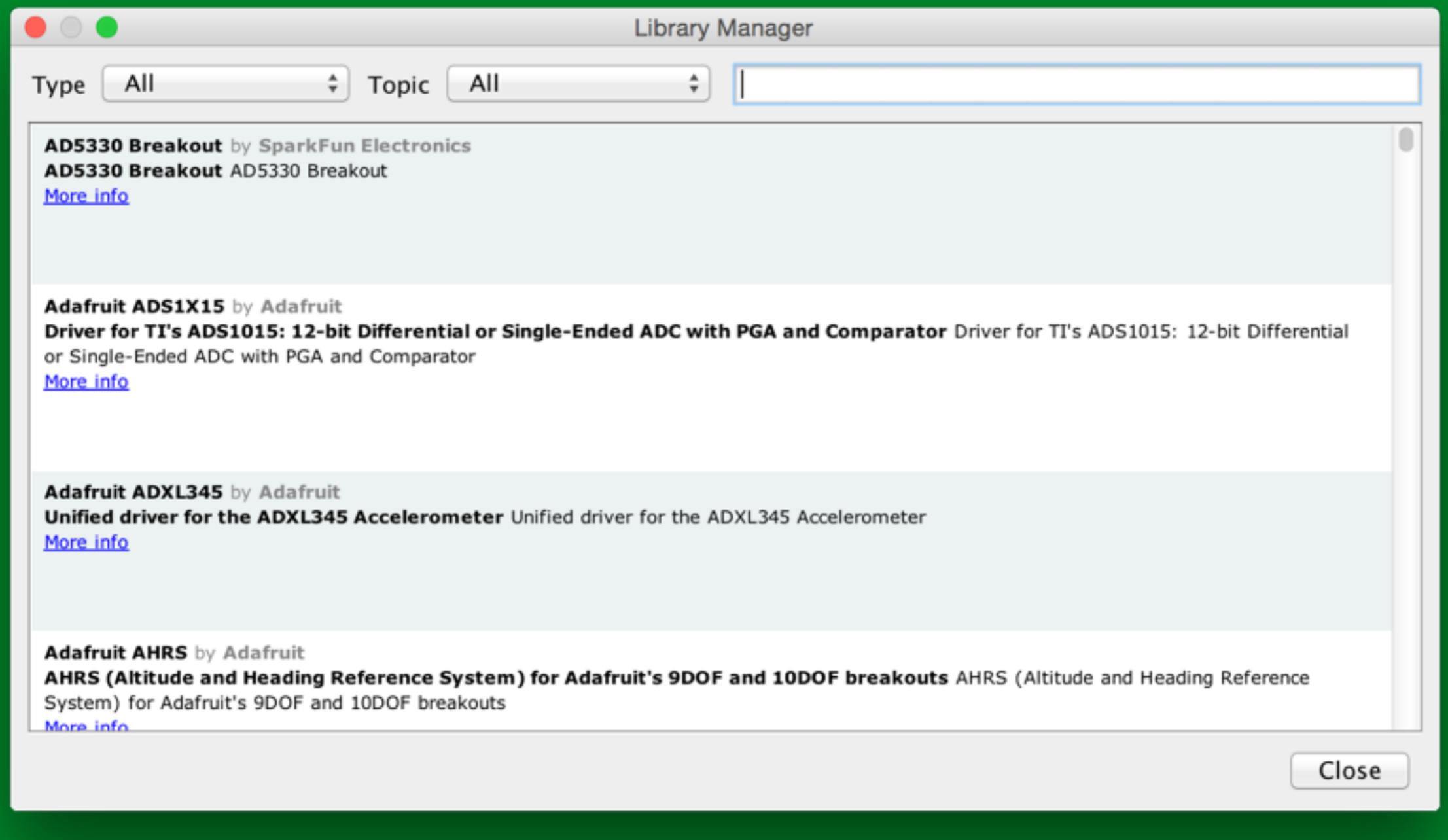
void loop() {
    sevseg.setNumber(600, 1); // Displays "60.0"

    sevseg.refreshDisplay(); // Must run repeatedly
}
```

# Libraries!

# Libraries: Option 1 - Arduino IDE

Sketch > Include Library > Manage Libraries

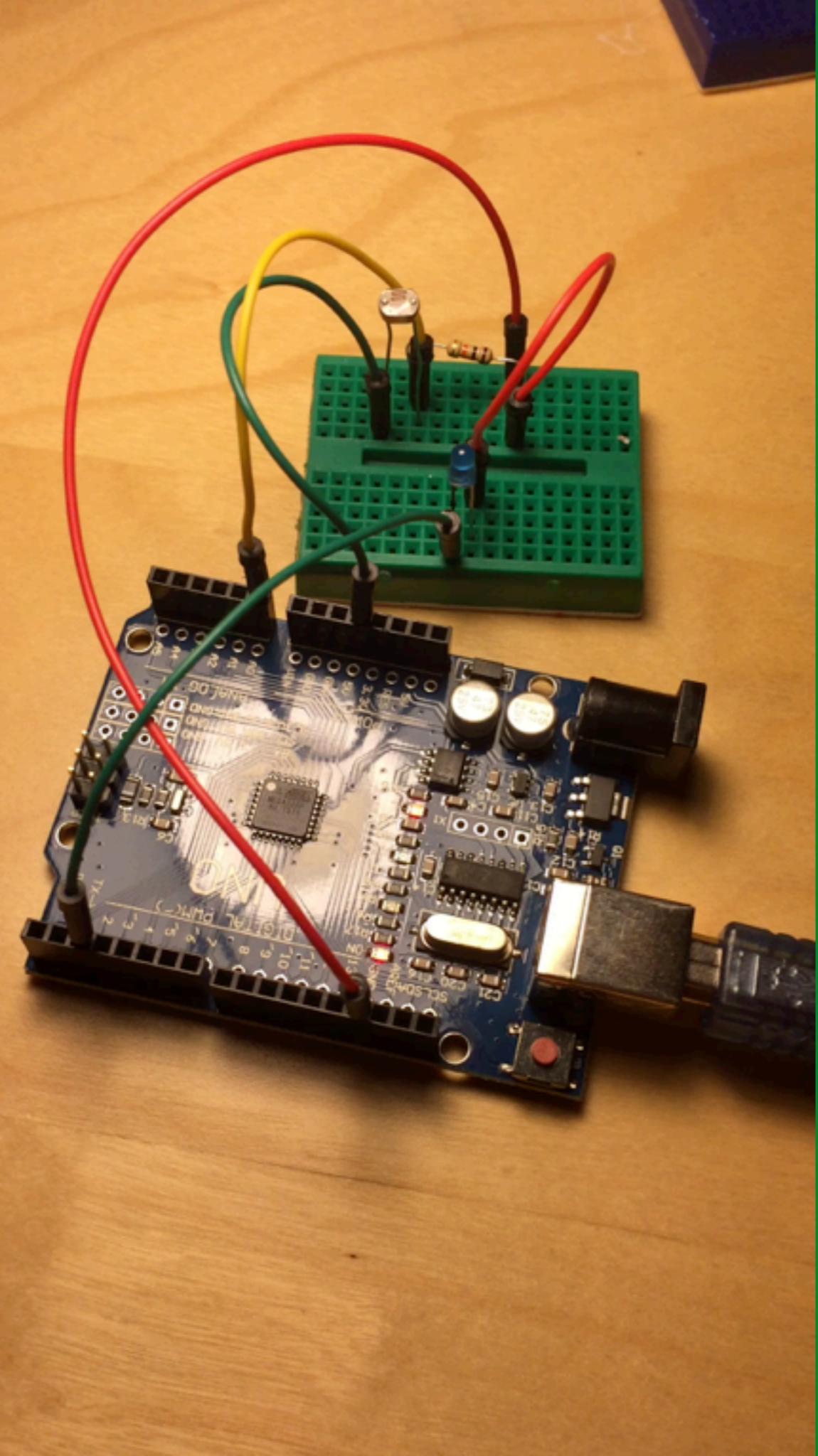


# Libraries: Option 2 - Manual

▼	Arduino	Today, 9:46 PM
►	hardware	Apr 2, 2014, 2:35 PM
►	hardware-old	Mar 29, 2014, 12:02 AM
▼	libraries	Today, 7:04 PM
►	I2Cdev	Jan 21, 2014, 2:56 AM
►	jeelib	May 30, 2014, 9:42 PM
►	MPU6050	Jan 21, 2014, 2:56 AM
►	MyCommon	May 30, 2014, 9:41 PM
►	NewPing	Today, 7:04 PM
►	NewTone	Today, 7:03 PM
	readme.txt	Mar 28, 2014, 11:54 PM
►	RFM12B	Aug 5, 2014, 12:41 AM
▼	SevSeg	Feb 2, 2015, 2:58 AM
►	examples	Feb 2, 2015, 2:58 AM
	keywords.txt	Feb 2, 2015, 2:58 AM
	LICENSE.txt	Feb 2, 2015, 2:58 AM
	README.md	Feb 2, 2015, 2:58 AM
	SevSeg.cpp	Feb 2, 2015, 2:58 AM
	SevSeg.h	Feb 2, 2015, 2:58 AM
►	TinyDebugSerial	Apr 2, 2014, 6:05 PM
►	TinyWireS	Apr 2, 2014, 6:58 PM

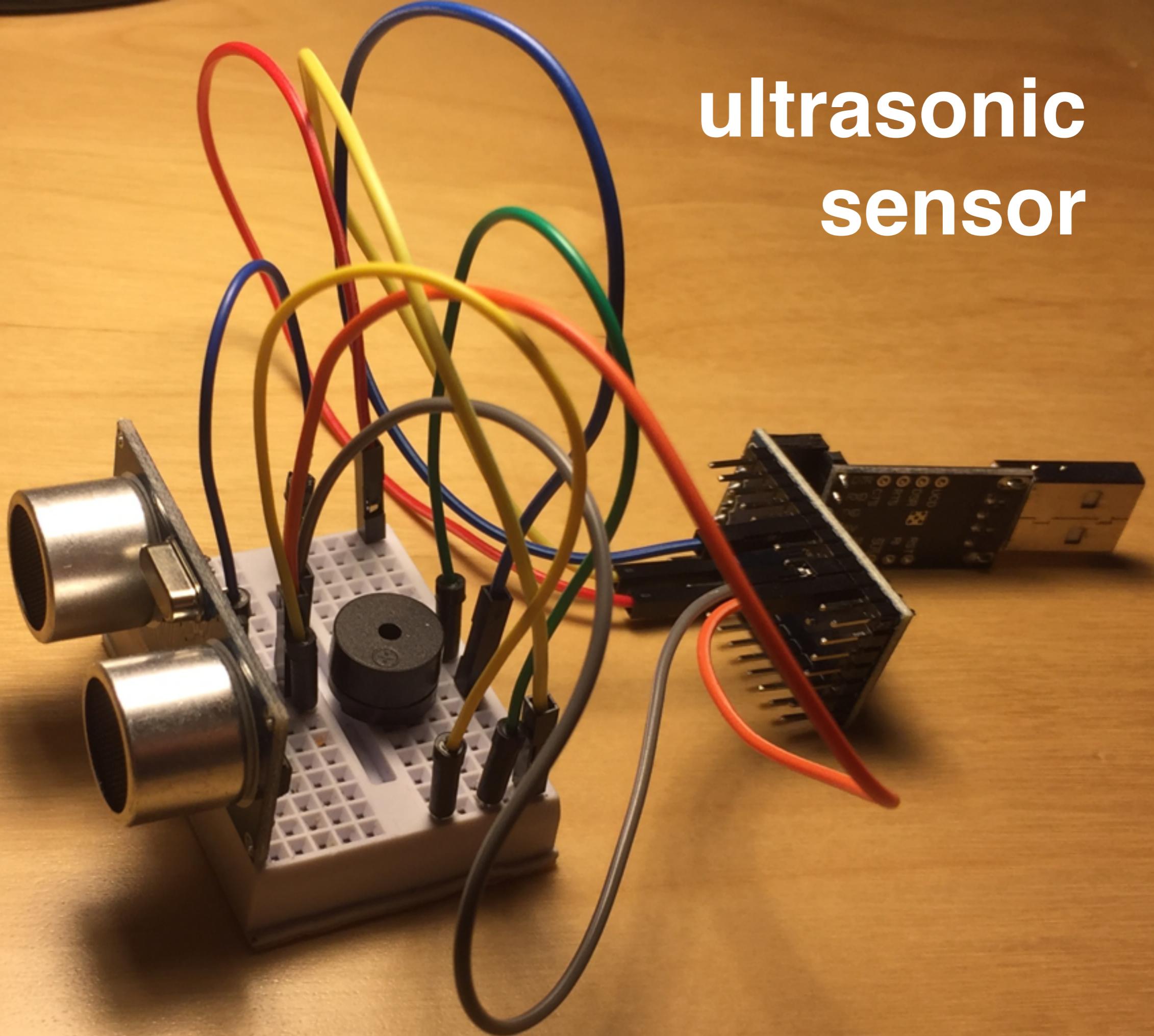
<http://arduino.cc/en/Guide/Libraries>

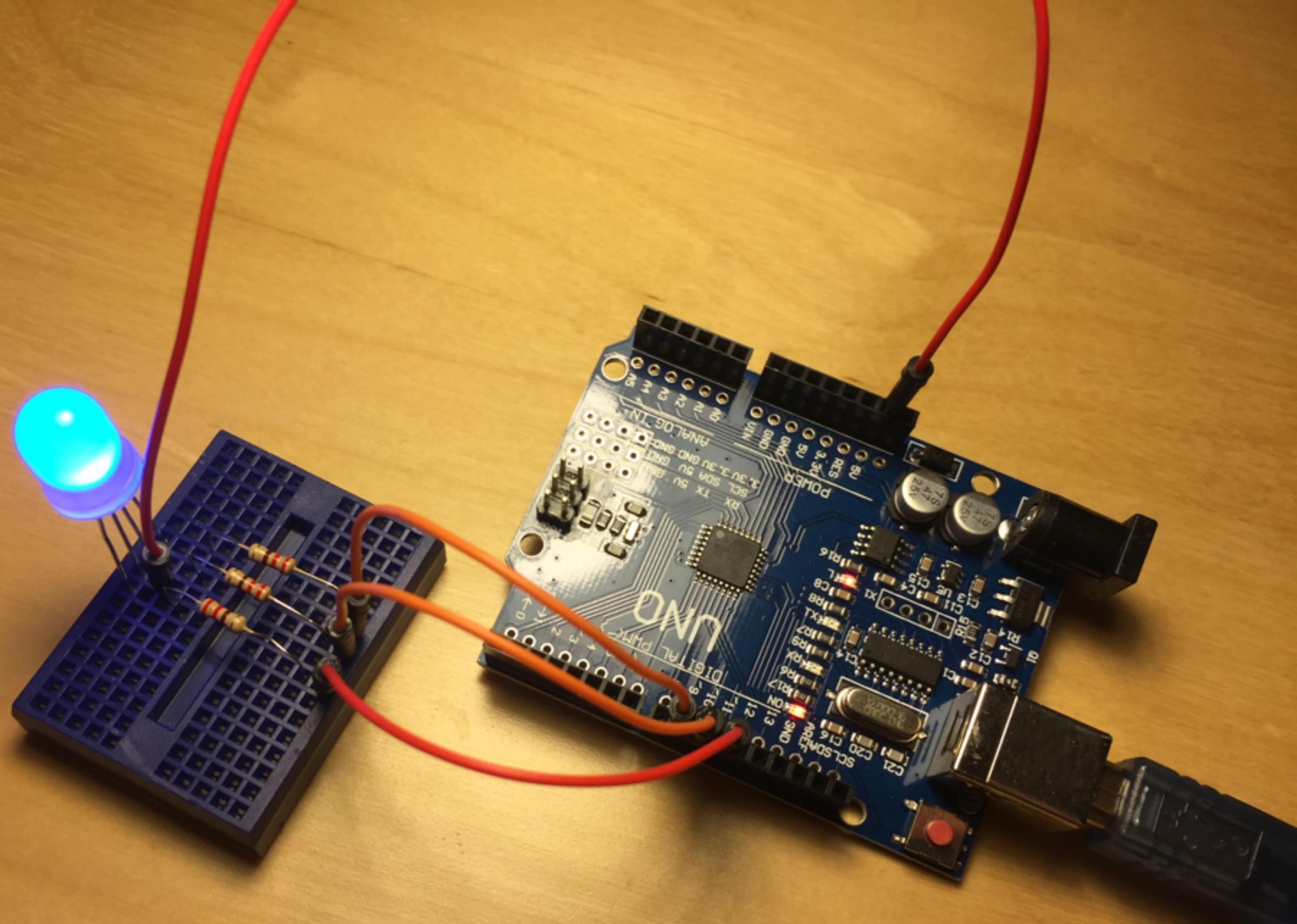
# interrupts



# photoresistor

ultrasonic  
sensor





# RGB LED

```
int redPin = 11;
int greenPin = 10;
int bluePin = 9;

void setup() {
    pinMode(redPin, OUTPUT);
    pinMode(greenPin, OUTPUT);
    pinMode(bluePin, OUTPUT);
}

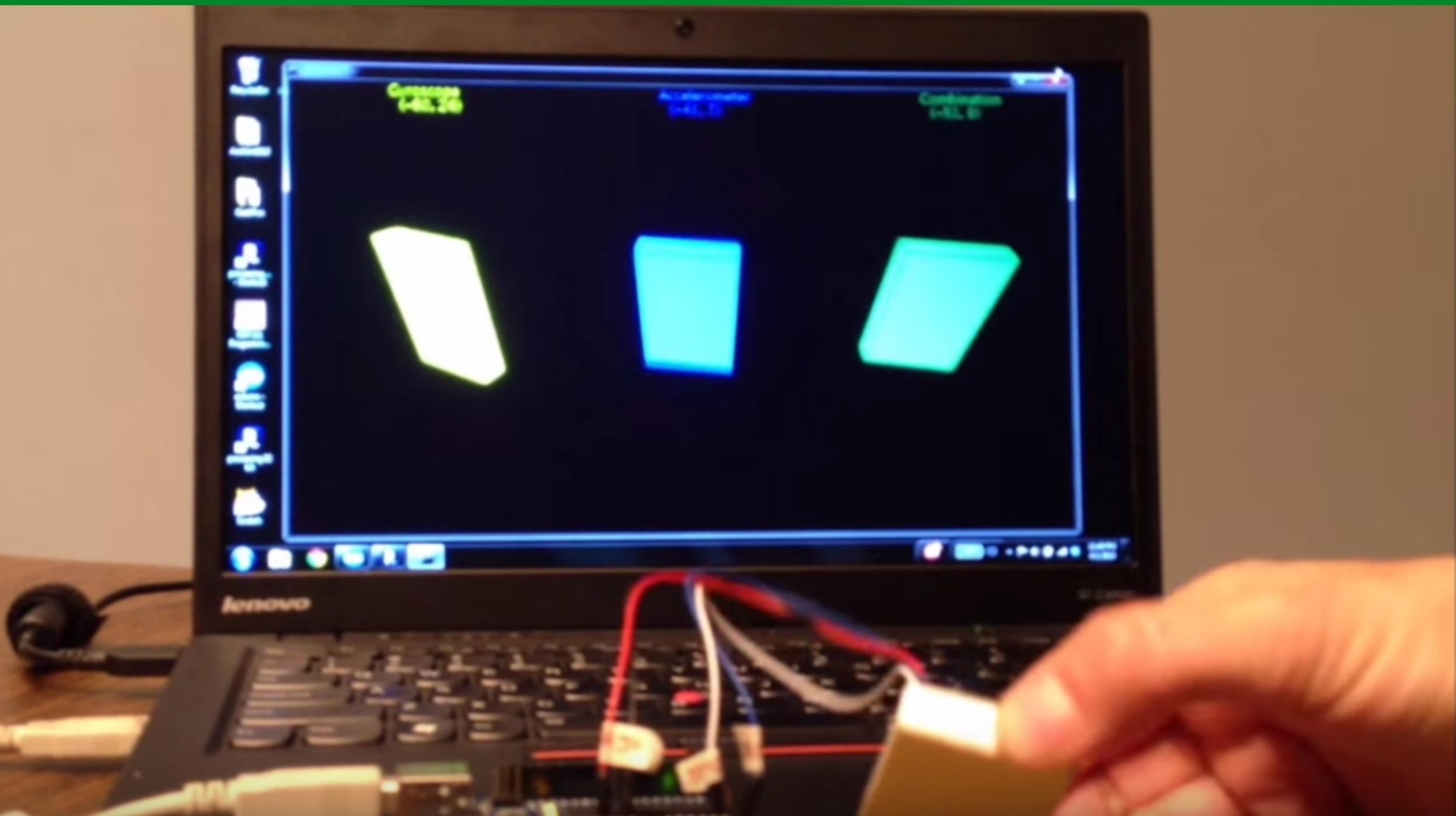
void loop() {
    setColor(255, 0, 0); // red
    delay(1000);
    setColor(0, 255, 0); // green
    delay(1000);
}

void setColor(int red, int green, int blue) {
    red = 255 - red;
    green = 255 - green;
    blue = 255 - blue;

    analogWrite(redPin, red);
    analogWrite(greenPin, green);
    analogWrite(bluePin, blue);
}
```

# rgb led code

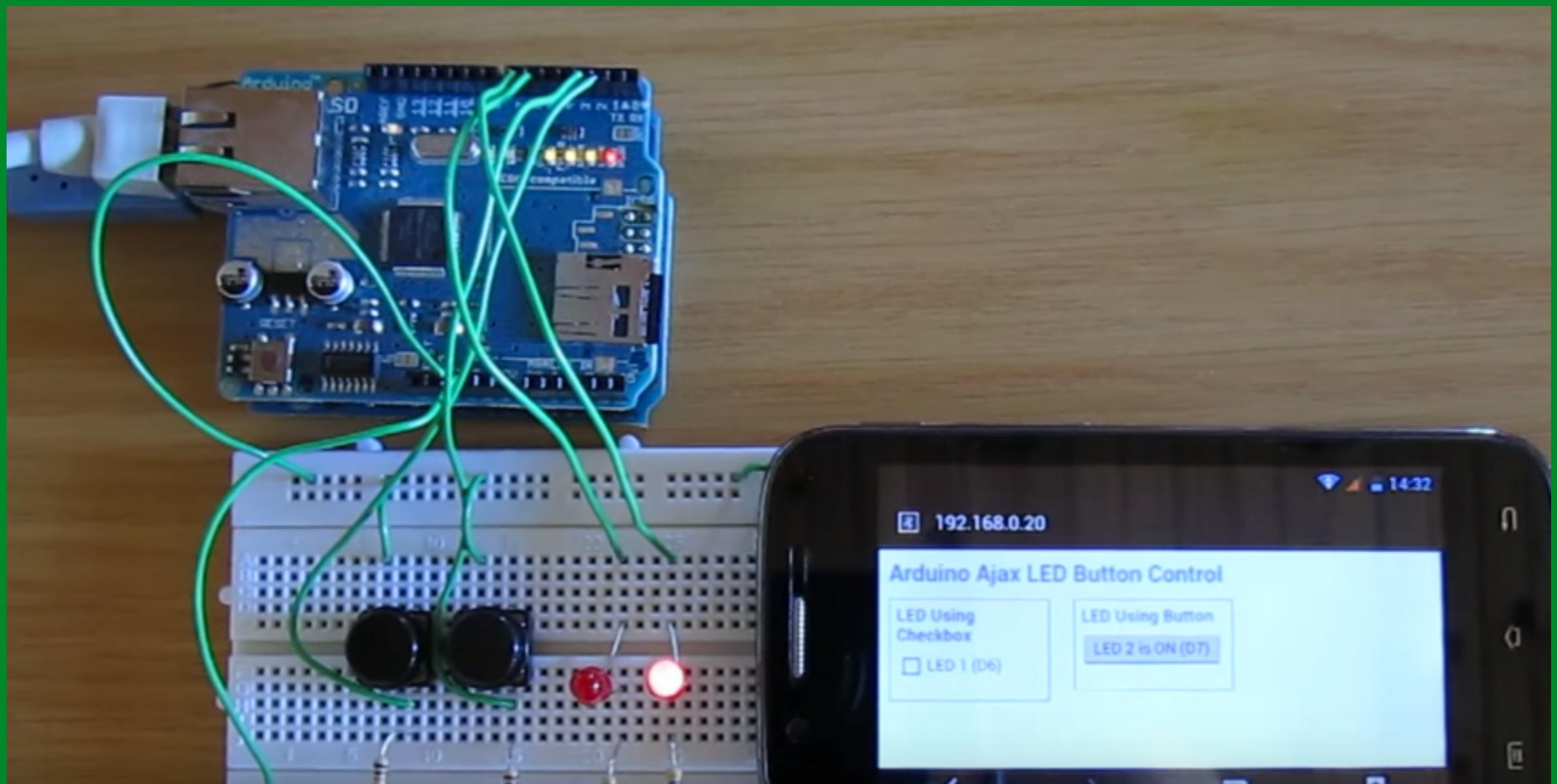
# Inertial Measurement Unit (IMU)



# Ethernet

Basic Example - <https://www.arduino.cc/en/Tutorial/WebServer>

More Sophisticated - <https://www.youtube.com/watch?v=la1i8NhXUwE&feature=youtu.be>



# Shields!



317 on <http://shieldlist.org/>

# Arduino without the IDE

make  
make upload  
make monitor

<https://github.com/sudar/Arduino-Makefile>

<http://hardwarefun.com/tutorials/compiling-arduino-sketches-using-makefile>

# Sourcing Components



# What's next?

- Check out YouTube for project inspiration & continued learning
- Browse SparkFun!
- Consider learning to solder

# Your Turn!!

- Try out some of the samples or projects
- Feel free to come up and borrow any of the sensors or other components
- Mix and match the samples to create your own project

# Your Kit:

(1) Arduino UNO

(1) USB Cable

(10) M-M Wires

(4) F-F Wires

(1) Mini Breadboard



(3) Push Buttons



(1) RGB LED (Common Anode)

(3) LEDs



(1) Piezo Buzzer



(1) Photoresistor

(4) 220 Ohm Resistors



(3) 10K Ohm Resistors



# Shared Components:

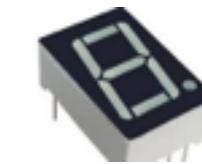
Ultrasonic Sensors



Tilt Sensors



Breadboards



Segmented Displays



Temperature Sensors



Force Sensitive Resistor



Ethernet Ports

Download course materials:  
[github.com/bolandrm/arduino\\_workshop](https://github.com/bolandrm/arduino_workshop)